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Inside the Monkeyhouse

Tonight's Episode: Toys Take Charge

I am so completely unqualified for this.

I spent my college years preparing for the worst. All aspiring journalists end up at small newspapers, covering the duller drudgery imaginable. Obituaries. School board meetings. Police blotters.

Now I work for a magazine where superhero dolls pound Jawas into bloody stains with big mallets. That's journalism, baby!

I'm still a journalist, but now I'm a toy journalist. There are a few key differences. In the real world, the Middle East peace process is big big news. In the toy world, Electro-Spark Captain America's sucky shield is big big news. In the real world, publications herald the arrival of a new U.S. president. In the toy world, publications herald the arrival of a new Star Wars: Power of the Force Panda Baba.

Like most adults, I reached a point in my childhood when I left toys behind. For me, it came when I brought my Transformers notebook to school one day. "Transformers rock!" I said. "Shut up, sissy-boy," my peers sneered. That was about all the encouragement I needed to chuck Optimus Prime's ass into the back of the closet.

Now I'm older, and the toys I left behind are inescapable. Around here, the toys run things. The *ToyFare* office is crammed with the suckers, and more of 'em show up in big boxes every damn day. All I do all day long is play with toys, write about toys, and call people on the phone to talk about...toys. Lunchtime consists of forays to the local toy store, searching for elusive action figures so we can bring 'em back to the office and tear 'em open. Maybe throw 'em around. Maybe break 'em. Maybe melt 'em into charred quack for a photo shoot.

That's toy journalism. The weird thing is, I'm really gaining respect for the little buggers. I think you have to when they take on such importance in your day-to-day existence. Although our entire take on toys seems to be one of complete disrespect, the opposite is true. We're serious about the hobby and we're serious about our coverage. Funny captions aside, we treat toys with great reverence around here. And no matter how much gastrointestinal humor we throw in, we sure do love them toys. I think it shows.

Somewhere, right this minute, one of my college peers is sitting in the longest city council meeting of his or her life, praying the building falls down, a bomb goes off, ANYTHING to end the suffering. And I'm drilling a hole in my Elektro figure so she can re-enact her classic *Batman* death scene with my Bullseye figure.

Now that's journalism, baby.

Tom Root

Copy Editor

ToyFare: The Guide to Collectible Toys



When not slinging red ink, Copy Editor Tom Root caddies for Spidey.

Photo: Neil Landford

masthead

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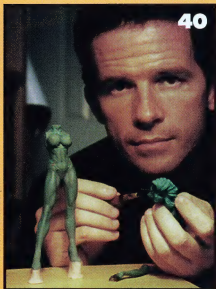
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ON THE COVER

Playmates' Locutus Ultra Trek action figure, a half-dozen Borg, 20 feet of black plastic tubing, some dry ice mist for spooky effect and a computer-generated laser beam, all photographed by ace photographer Paul Schiraldi. For the latest Playmates Trek info, including answers to some burning collector questions, check out page 20.

EXCLUSIVE

52 MADROX THE MULTIPLE MAN

The mutant master of multiplication arrives for the single purpose of making your X-Factor collection complete in this limited-time action figure offer!



FanFare

HOT BLOOD, COLD PLASTIC

To outsiders, toy collecting seems like a reasonably sedate hobby. After all, toys are fun and colorful, and anything meant for Kids must be inherently pure and good. Therefore, onlookers regard collecting toys as a relatively peaceful pursuit.

Toy enthusiasts, on the other hand, view each trip to the toy store as a potential bloodbath; an all-out, all-bets-are-off contest of champions in which the winner takes home Gene Simmons and the losers take home their teeth in a paper bag. Or worse, Attack R5-D4.

Yep, toy people are angry, violent folk. Think I'm Kidding? Read on...

Hello ToyFare,

My name is Michael Morales and I am a native New Yorker. It just so happens that I love toys—not for this degraded “sport” of buying and selling (a tactic which these so-called collectors are using to kill this hobby), but for the sheer euphoric delight of waiting for the toy to be released, then opening and enjoying the toy.

One day, my friend Paul gave me a tip on where to get the latest Star Wars figures. It was at a Toys R Us off Route 80 in New Jersey. When I got there, I found that the infamous Aisle 7C was wiped out, and I politely asked a stockboy for help. He obliged, and brought me a case of the figures.

As he handed me a Grand Moff Tarkin figure, some [expletive] redneck bastard snatched it out of my hands! Without thinking, I snatched it back. He pushed me, I leapt on him like I'm Wolverine, and a battle ensued. As shocking as that was, what was even more shocking was the help I got—there wasn't any! The poor little stockboy ran off like a girl. Sissy!

I want the people who read this magazine to see this as a sign of the times. Why did this happen? It didn't need to. There are selfish people like this out there every day hunting for toys, and this type of selfishness needs to stop. For those of you who make your living doing this, you have my sympathies. When this hobby is dead, blame only yourselves.

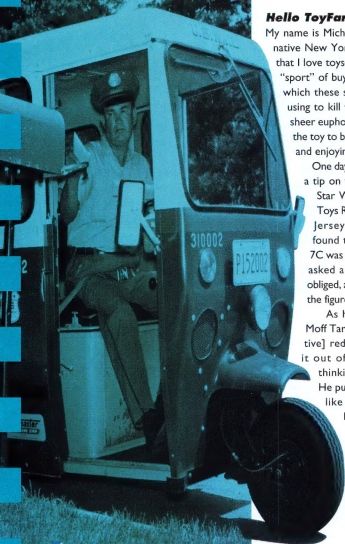
Mike Morales
New York, NY

I happen to know that this whole story is true. Why? If it had been a fabrication, Mike's Tarkin would've been snatched by THREE guys, all wearing varsity football jackets. Mike would've growled something clever, like, “Hope you boys missed lunch, ‘cause it's time for a fist dinner.” The scene would've ended with the three bullies in a battered heap, a 12-inch Greedo sticking out of their every orifice.

Since we've established the story is indeed true, it begs the question, “What the hell is wrong with people? Don't expect this next letter to clear anything up...”

Dear ToyFare,

The rampant destruction of toys in your magazine has compelled me to confess. I got sick of all the girls at my high school squealing over those freaking McDonald's Beanie Babies, so I bought all of them I could find (the Beanie Babies, not the girls), gutted them and stuck their pelts on my



bookbag. That didn't go over well with the girls, but nobody messed with me for the remainder of the year.

Chris Curenton
chaplin1@mindspring.com

Y'know, girls love Kittens, too, Chris. Don't get any ideas

Dear ToyFare,

I have one thing to say to anyone who hoards figures and sells them for profit:

Remember the sports card market during the late '80s? Now, remember the comic book market during the last few years? Well, it's YOU, the same no-talent, sphincter-sucking MORONS, that devastated both of these markets! It won't be long before this artificially created market crumbles down around all of you and those who support your greed and shortsightedness. I can't wait to see every one of you businessman wannabes trying to sell Slave Girl Leias out of the back of your broken-down pickup trucks while your wives and children rifle through dumpsters, looking for food. I will NEVER support these LOCUSTS, and I hope that those who do will soon see the damage they are causing this once-great hobby! One more thing: An unwrapped toy is a tear in one child's eye. FOR GOD'S SAKE, TAKE THEM OUT AND (gasp) PLAY WITH THE DAMN THINGS! The greatest part of figure collecting for me is seeing my 2-year-old son playing with the modern-day version of my old Star Wars collection. If he happens to be a little rough with them, oh well! The New Mexico landscape is littered with the corpses of tiny Stormtroopers and Jawas from my younger days!

Tim Tobias
San Diego, CA
TOBIASSTK@aol.com

"An unwrapped toy is a tear in one child's eye?" Let's not get carried away here. Going to bed at 8:30 is a tear in one child's eye. They cry over anything.

There's a valid argument amidst the locusts and dumpster-rifling above. There is a growing fear in the secondary market—on both sides of the sales counter—that the toy boom is merely a giant

house of cards. And like the speculator markets that preceded it, most notably comics, the crash is going to really, really sting.

The point can't be made often enough: Hobbies inflated by financial interest instead of affection are bound to fail. Chromium cover, anyone?



Photo: courtesy The Everett Collection

The Man of Cash...



Photo: Paul Schridt

...and the Man of Ahs...

Hola Juguete Gente,

Has anyone else noticed that the new Dengar face from Star Wars: Power of the Force resembles that of American outlaw legend Johnny Cash? Tell me I'm lyin'. Whoever sculpted that figure was either a genius or a madman.

Cortez Love
cortezlove@hotmail.com

I'm not gonna be the one tellin' the original Man in Black that his likeness ended up on a bandaged pile of dog ass like Dengar. While we're on the subject, does the fact that a bloated, pathetic mummy like Dengar actually **SAVED** Boba Fett post-Sarlacc Pit mean—gasp!—Fett might be **LAMER** than Dengar? I think it might.

Hey ToyFolks,

As a self-confessed "unabashed Star Wars fanboy" myself, I found one, and maybe two, errors in Matthew Senreich's "Creature Feature" article in *ToyFare* #1.

1) He calls both Zuckuss and Ree-Yees "Gands." This is interesting, given that one's a big bug and one's a three-eyed goat. In fact, Ree-Yees is a "Gran," not a Gand.

2) He states that Trandoshans come from Kashyyyk, which is also the home planet of Wookiees. Now, I've read a lot of Star Wars fiction, and it's been established that there is a lot of antipathy between the two species, but I've never seen anything that said Trandoshans were

also from Kashyyyk. What's your source on this, Matt?

Mike Mistele
MJMistele@aol.com

1) That wasn't Senreich's fault. It was a slip-up in the editing department. And yes, Ree-Yees is a Gran, not a Gand.

2) While the Trandoshans and the Wookiees share the same solar systems, they do not share the same home planet. Wookiees hail from Kashyyyk. Trandoshans from (oh, clever) Trandosha. Our source is the excellent *Star Wars: The Essential Guide to Characters* by Andy Mangels. We screwed up that one too.

Dear ToyFare,

How can I get a bag of Iszs?

Daniel Locke
Denver, CO

According to Chet Jacques, McFarlane Toys Collector's Club director, you can still get those Iszs—you're just going to have to work a bit harder for 'em. The bag of Iszs, a longtime Collector's Club exclusive, was recently dropped in favor of some new booty. Jacques suggests visiting the McFarlane booth at upcoming comic conventions; he promises they still have plenty of those lil' guys to unload.

Dear ToyFare,

What is the best way to store mint-on-card figures? I know that acid in cardboard boxes is killer on comic books, but what materials should the average collector steer away from when storing figures over time? What kind of boxes should be used? I enjoy displaying loose figures but like many collectors I buy doubles of figures I like; one to open and one to save. But I want to preserve my carded figures so that they'll still look new in 10 or 20 years. How about showing me how?

J. Travis Bayne
ZDarkness@aol.com

The key to preserving carded figures, just as with comics, is to keep them out of the light in a cool place with controlled humidity. Under these optimum conditions, your carded figures should last a good long time. But not forever. According to Bill Cole, collectibles preservation whiz from Bill Cole Enterprises Inc. [<http://www.neponset.com/bcemylar>], the biggest problem with storing carded fig-

Hey! It's Pen Pals!

Meet your fellow toy fans! Send your name, address, age, gender and three favorite toy lines or figures to Pen Pals, c/o the *ToyFare* address on page 7. Note: Please write your age on the envelope. If you want your internet address listed instead, please post your info in our Wizard World ToyFare Forum on America Online (keyword: Wizard) or e-mail us your info at ToyFare@aol.com. Hey, buddy up!

CHARLES YERTON
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Spider-Man, Spawn, Hulk

BRIAN MCALLISTER
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Chaos, McFarlane's Terminator
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8430 Porter Pl.
Crown Point, IN 46037
Favorite Toys: Star Wars,
Spider-Man, X-Men

Survey Says...

HEY!
more reader mail...

gram sticker, and they easily peel off. It works nicely.

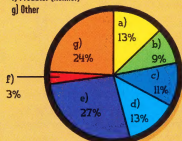
Susan Collier
Jedi Sue@aol.com

TOYFARE'S AOL POLL

Keeping with our Halloween theme this issue, we asked our America Online pals to help us pick the scariest toy ever made. On top of that, we thought it'd be fun to find out who y'all would like to see munched on by a monster. Check it out:

What is the SCARIEST toy ever made?

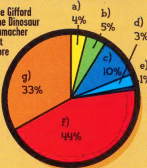
- a) Sansker (Spawn Series 6)
- b) Venom (Spider-Man Web Splashers)
- c) Alien (from the movie "Alien," natch)
- d) Scarecrow (Batman: Legends of the Dark Knight)
- e) The Freak (Spawn Series 6)
- f) Predator (Kenner)
- g) Other



Well, some pretty widely dispersed votes, but when you study the data closer, McFarlane Toys products clattered the competition. The Freak whopped butt, with Sansker showing respectable numbers. But the write-ins leaned heavily toward McFarlane as well, with several votes for the Hunchback. Scarlet Spider even made a big showing—wiseasses.

Who would you MOST want to see devoured by a scary monster?

- a) Kathie Lee Giffard
- b) Barney the Dinosaur
- c) Joel Schumacher
- d) Bob Saget
- e) Pauly Shore
- f) Hanson
- g) Other

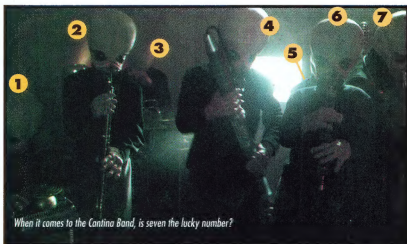


Holy MMBMB! Where's the love? Hanson took it on the chin ("Die you bastards, die!") "Batman and Robin" auteur Joel Schumacher didn't have much luck either. Still lots of ire directed at Barney ("That purple tube sock must die!") as well as Kathie Lee ("Spit her up and eat her again!") The write-ins were all over the map, however, with scads of votes demanding "All of the above!" The Spice Girls made a healthy write-in showing (but they're so cute!) as well as Howard Stern and, in the wake of Princess Diana's death, the paparazzi in general.

ures is the plastic inner blister holding the toy in place. "Each manufacturer has its own formula [for inner blisters], but basically that plastic is a PVC [polyvinyl chloride] that will break down and migrate onto the surface of the card over time," Cole says. The plastic, then, will eventually degrade the card.

Most collectors have taken to wrapping a one-mil Mylar sleeve around their carded figures, sealing it with a piece of tape, and calling it good, Cole says. Under "utopian conditions"—dry, cool and out of the light—the figures will hold up nicely for a long time.

If you're less concerned about the long-



term value, and more concerned with preserving the toys for children or grandchildren, Cole suggests removing the plastic blister and putting the card and the toy in separate Mylar sleeves. Without the blister, the figure and card can survive indefinitely.

Dear Wizard Toy Guys,

In your September edition's "Market Watch" you said if you are really careful, you can peel off the hologram on Star Wars: Power of the Force cards—which is true. But most of the time, you rip the hell out of the packaging.

A toy dealer told me this trick to get the holograms to come off without so much hassle: Turn a hair dryer on low, and heat up the back of the package for about half a minute. This melts the adhesive on the holo-

gram. Can't anyone at Kenner (or anyone else in the Star Wars Universe) count?

In *ToyFare* #1, Hasbro's Vinnie D'Alleva seems to think that the Cantina Band has "six guys in the band, not five." Bah! Try SEVEN! No one seems to have noticed the currently unnamed (I'd call him Djal K'ten) percussionist.

If you folks could let Vinnie know, all of us insane Star Wars fans would appreciate it. Oota Goot!

Mark J. Johnson
Salt Lake City, UT

Well, here's the picture Mark sent along. Readers will have to make up their own minds—is that a seventh band member, or simply a misplaced bar patron? We're apt to side with D'Alleva. Hasbro New Ventures' director of marketing, on this one, after all, he's the one with the experts at Lucasfilm behind him.

more o' those Pen Pals...

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ADAM THRONE

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163 Prospect Park West #3F
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Favorite Toys: Star Wars,
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JERRY M. KIRCHMAN

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Spawn, Spider-Man
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ANDY MARKISON

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AARON LEONARD

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Favorite Toys: Star Wars,
Spawn, Lost World
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MICHAEL SWARTZ

Age: 13 Sex: Male
440 Mulberry Pl.
Brick, NJ 08723
Favorite Toys: Star Wars,
Batman, Thundercats

Zach's Backyard

Every month, one letter will be answered by Zach Malamute, official ToyFare spokesdog and America's favorite Malamute for four years running!

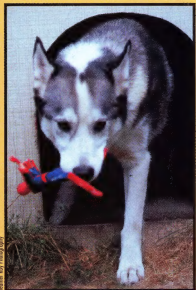


Photo: Ray Photography

ToyFare:

I just picked up your new magazine. What a disappointment. The biggest turn-off was the ethnic slur against Greece. ToyFare #1—in the section dedicated to a dog ["Like bad men Zach hear about in Greece."]. Your dog implies that Greeks are bad men. What type of nonsense is that? I did not get it and I felt it was prejudicial. I will no longer buy your magazine. I wonder if next issue you'll let your spokesdog bad-mouth China, Italy, Ireland or those of African-American heritage.

Panos Gerakis
Good Man of Greek Descent

Zach thrust into political arena! Panos no understand that Zach make joke. Zach sorry if Zach make Greeks angry. Zach no want Greeks mad at Zach. Zach like gyros Zach no can pronounce "gyros." Zach also think Olivia Newton-John looked hot at end of "Grease." Zach no understand why they no put "Stranded at the Drive-in" on "Grease" soundtrack. And why John Travolta so fat now? Zach think he eat too many gyros. Zach once ate too many gyros and threw up. Zach feel better then, but then Zach feel hungry again. So Zach ate throw-up and Zach felt better. Zach hope you feel better now too.

Dear Purveyors of Mayhem,

Ian of Fugazi summed it up best when he said, "It doesn't matter what you're selling. It's what they're buying." Our collections have no intrinsic value. Should the market collapse, plastic is a rather worthless material. At best, we leave our amassed "wealth" to someone else who can only do the same. "He who dies with the most toys...STILL DIES."

Rob Stangle
E-mail: fog@lucent.com

What a perfect end to a thoroughly depressing letters column. We had fights in the action figure aisles, kids gutting Beanie Babies and just a lot of general unpleasantness. Then to top it all off, a guy writes in to remind us we're all gonna die. Beautiful.

Of course, we DID solve that hologram silliness. And even Johnny Cash paid us a visit! Maybe it wasn't such a bad day after all! See ya next month!


—Tom Root


ToyFare Copy Editor Tom Root, while stripped of his 1982 Mr. Universe title for posing nude in Playgirl, nonetheless holds himself with an air of dignity and respect. He also enjoys fudge.

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Favorite Toys: GI Joe, Transformers
Email: ILCA@aol.com

WORLD PREMIERE

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CHAOS!

ToyFare NEWS



WildStorm figures are on the way! Likely candidates include Fairchild (above), Freefall (right), Backlash (top left box) and a character from Divine Right.

GEN¹³ READY FOR ACTION!

There's a 'Storm on the action figure horizon!

Toys based on **WildStorm** comic book characters will arrive exclusively in the direct market in 1998, beginning with **Gen¹³**'s mega-popular Fairchild. After considering offers from several toy companies, WildStorm has elected to produce the figures itself. And if the studio is taking any specific approach to this new venture, it's "slow and steady wins the race."

"We're trying to start off with something relatively small," WildStorm President and founder Jim Lee said. "That way we can control the quality and distribution."

Lee said the WildStorm figures will eventually include **J. Scott Campbell's** heroine **Danger Girl**, a character from Lee's new **Divine Right** comic series, **Backlash** and most likely Fairchild's Gen¹³ gal-pal **Freefall**.

The toys will start as dealer incentives tied to the company's comic book titles. Fairchild will be available in conjunction with **Gen¹³ #25** in December, with the figure shipping in April. Lee said WildStorm will mostly likely offer the second figure as an incentive for the upcoming **WildCORE** comic book title in February or March. New figures should be offered every other month, he said, and in late summer '98, all the figures will ship in a case of six.

Lee said the decision to sell the WildStorm figures in the direct

market only is part of the company's gradual approach. "Toy stores generally won't take that kind of product without entertainment attached," he said. "And if they do take it, you sort of get relegated to a horrible position, a one-pag kind of thing."

But the kind of entertainment needed to survive in toy stores is on the way, in the form of the upcoming "**Gen¹³**" direct-to-video movie from **Disney** and the **Electronic Arts Gen¹³** video game for the Sony PlayStation. Lee said once those properties are in place, there's a good chance for a transition from comic stores and hobby stores to toy stores. "Once we have the sculpts, we can do a number of things to make the mass-market ones different from the direct-market ones," Lee said.

Although several toy companies recently made bids to produce Gen¹³ figures, Lee said it made sense to keep the license at home. "We're going to go ahead and do it on our own, just because I think we'll have more control," he said. "It makes more sense for us to release a WildStorm line rather than just do a Gen¹³ line with this [company] or that [company]."

The WildStorm action figures will stand 6 inches tall, splitting the difference between the Toy Biz and McFarlane Toys scales. "We plan on really doing high-quality toys," Lee said.

Slowly but surely. ■ **Torn Root**

FAMOUS COVERS REVISITED



First, **Toy Biz** tackled **Famous Covers**. Now, it's going after **Famous First Appearances**.

With its fledgling line of 8-inch Mego-reminiscent action figures ready to hit toy shelves, Toy Biz is already back at the design table planning its next assortment set to debut in spring 1998—this time to include two high-profile Marvel Comics heroes, one iconic villain and a surprise heroine rendered for the first time in plastic.

"We're going to do 'first appearances' of some of the more famous Marvel

characters as the theme for this year," said Toy Biz product manager **Tom McCormack**. "We're going to do **Doctor Doom**, **Thor**, **Hellcat**—who was one of the first females to have her own book—and the [Avengers #4 era] return of **Captain America**."

As in Toy Biz's Famous Covers assortment (Spider-Man, Green Goblin, Wolverine and Storm), McCormack is striving for vibrant—and authentic—cloth costumes and articulation to rival all other action figures currently on the market.

"For Dr. Doom, we might be doing flexible armor, so his joints can move and he's as poseable as the

other characters. In addition, we're naturally doing rooted hair for Thor and Hellcat. Captain America will have a removable mask to reveal Steve Rogers beneath. And we're going to capture as much detail as possible in Cap's outfit. Instead of stitching his pants to the rest of the Spandex suit, they'll be a separate piece to make him more interesting and true to the character."

In addition, fans eager for action figure 'realism' can expect Thor to come with his trusty Uru hammer Mjolnir, and Cap to come with his indestructible shield. Look for all the characters to ship in March 1998 in gatefold boxes similar to the first Famous Covers assortment (check out page 16 for a peek!) on sale in November.

"I think once people see what we've done with the first series, they'll be even more excited by what we've got planned for the second,"

McCormack said. ■ *The ToyFare Staff*



FIGURE FACTOID

PACKAGING MISTAKES: BIG BUCKS OR TOUGH LUCK?

What is It?

Toy Biz's **Shocker** from its Spider-Man line. Note that Shockey is mistakenly packaged... upside down!!! OOPS!

What's the Deal?

As Toy Biz product manager Jesse Falcon explains, action figures occasionally have packaging flaws such as this vertigo-bound supervillain. "That kind of stuff is really unavoidable," says Falcon. "We made 250,000 pieces of the Shocker, and sometimes a few of the figures get packaged upside down."

How Does it Happen?

As Falcon explains, a heated press is used to literally "melt" a plastic blister onto its accompanying cardboard backing card (Imagine ironing your favorite shirt and you get the picture.) "The whole machine is encapsulated, and you don't actually get to see how the front of the card is positioned inside the mechanism. If you're not paying precise attention, it's not hard to have a mistake happen. I would say 20-50 pieces in each assortment of a character get packaged upside down. It happens across the board to all figures, including Batman and Spawn," he says.

Is It Worth More?

Generally speaking, goofs are goofs. The production process always gets a few flaws such as an upside-down figure, or even a figure on



the wrong backing card entirely, but they're often worth less, not more. Since the package isn't definitively mint, Shockey and others like him can never be truly defined as Mint on Mint Card. Nevertheless, the figure inside is still A-okay, though he might be a litl dizzy. A weird addition to your collection if you keep him in the package, but otherwise, merely a curiosity. ■ *The ToyFare Staff*

NAKED AMBITION

LIVE! NUDE! ACTION FIGURES??!

C'mon...fess up. You've probably taken a peek at Barbie's "hidden assets" at least once in your life. But when you check out what the new **Hari Kari** action figure's packin' under her costume, you're gonna get a *real* surprise.

Independent comic book publisher **Blackout Comics** will release the first-ever nude variant action figure, based on the star of their flagship comic, **Hari Kari**. The 6-inch figure comes with a sword and demonic shield, and the nude edition features a (ahem) breastplate that can be removed to reveal the heroine in all her glory. There will be a regular edition for \$9.95, while the variant is limited to 5,000 pieces and will fetch \$14.95.

Ironically, Hari Kari has never appeared nude in her comic book appearances, so why do a nude figure? "There's always a certain allure to be the first to do something," said Blackout publisher **Bruce Schoengood**. "It's not a pornographic doll. It's really very mild and it just serves as a variant collectible. It's not something a single guy should look forward to."

While it might make sense to the publisher, some retailers are worried about how the figure will go over. "I see a danger in this," said Joseph Thunderhorse, owner of Thunderhorse Originals in Florida. "I'm not the moral majority—I'm a guy who

used to stash *Playboy* under my bed. There's no safe way to prevent this from getting into children's hands. It's the same deal for anything not meant for underage buyers, like with alcohol or pornographic material."

Schoengood claims that packaging for the variant will differ significantly to denote the figure is indeed for mature audiences. "The retailer has to be responsible for his merchandise, as long as it's clearly marked 'not for children.' We hope the retailers will be responsible." ■ **Tom Palmer Jr.**



Hari Kari

WEBSITE OF THE MONTH

THE STAR WARS COLLECTORS ARCHIVE

<http://www.toysrgus.com>

Imagine visiting a museum filled from top to bottom with every Star Wars collectible known to man, from the easily obtained to the super-rare. Sounds cool, right? Well, it doesn't exist. But as a nifty substitute, check out the Star Wars Collectors Archive website, a close second to a real-life Star Wars museum.

SWCA is an exhaustive exhibition of Star Wars paraphernalia, including all the toys you knew about and mountains of neat stuff you've never seen before in your life. Photo after photo of foreign toys, prototypes, movie props, unproduced figures, store displays—it's a Star Wars geek's wet dream.

The site's founder, Gus Lopez, pays little attention to the new wave of Star Wars toys currently flooding stores. "The focus of it really is on the older items," he says. "I try to do things that aren't covered elsewhere, things that don't get as much coverage."

Lopez says the site has been in existence around three years, making it one of the first Star Wars websites and the very first Star Wars collecting site. The website averages around 14,000 visitors a month, Lopez says, although during the "Special Edition" movie re-releases earlier this year, the number more than doubled.

Despite the incredible volume of material contained in SWCA, Lopez says he still has a few Holy Grails. A Rebel Blackade Runner prototype exists out there somewhere, Lopez says, as does the prototype for a Lando Calrissian doll.

After all, even the most extensive Star Wars museum around could use a few more exhibits. ■ **Tom Root**



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BABYLON 5 TOYS HEADLINE EXCLUSIVE TOY PRODUCTS LAUNCH



Captain John Sheridan, Ambassador Delenn and G'Kar are the debut B5 figures from Exclusive Toy Products.

When it comes to *exclusive* toys, the aptly named **Exclusive Toy Products** is already on top of the game.

"Our retailers really put us into this category," explained **Reginald Brack**, ETP's vice president of Licensing and New Business Development. "Target was the first one to ask us to do a property (the Three Stooges). After that, they commissioned seven other properties. We went to Toys R Us and FAO Schwarz, and we're selling to Kay-Bee Toys as well. This is our niche. This is all we do."

Exclusive Toys has already hit the ground running by specializing in providing an eclectic mix of '60s and '70s television genres as well as classic movie-inspired dolls and action figures. The company's roster already includes 9-inch figures devoted to the Beverly Hillbillies, Burns & Allen, the Dukes of Hazzard, the Munsters, the Honeymooners, Gunsmoke, Rawhide and the Wild Wild West, all products licensed exclusively to Toys R Us. But perhaps the biggest news for sci-fi fans is ETP's acquisition of the **Babylon 5** toy license, which will be offered to both **Toys R Us** and **Diamond Comic Distributors Inc.**

"The driving force behind Babylon 5 is that it is really a fresh, huge, sci-fi show and it's such a highly anticipated property as far as merchandising goes," Brack said. "The first assortment will include **Captain John Sheridan**, **Ambassador Delenn** and **Ambassador G'Kar** for Toys R Us. **Lennier**, **Vir** and **Marcus Cole** are being distributed through Diamond Comics. In addition we are partnering with Warner Bros.'s new toy company, **WB Toys**, on a line of 6-inch action figures with molded clothing. They should be in stores by December."

Exclusive's Babylon 5 series will be limited to roughly 36,000 pieces each, with an expected retail price of \$19.99 to \$29.99 for the 9-inch figures.

Other ETP licenses include Bewitched for FAO Schwarz, as well as Gilligan's Island, Happy Days, the Blues Brothers, Laurel & Hardy and It's a Wonderful Life, all distributed through Target retailers.

"We also have big plans for **James Bond**," Brack added. "We're doing three characters from the new movie, 'Tomorrow Never Dies,' which will be released this December, and figures for all the 17 classic Bond movies. We're making them with fabric clothing as well. Dr. No will be the first classic assortment released pre-Christmas at Toys R Us, who will be our exclusive distributor of James Bond for the mass [market]. We're also planning a line of Bond Girls."

Brack hinted that "Casablanca" will be immortalized in action figures in the future with Humphrey Bogart and Ingrid Bergman adaptations. As well, Exclusive will provide fans of violet-eyed film diva Elizabeth Taylor with an action figure likeness.

"Our company's goal is to continue to provide our customers with high-quality, limited-edition product at an affordable price," Brack said. "We're looking to maximize our properties to really [give] collectors what has never been brought to them before." ■ **Marc Rosenzweig**



The Blues Brothers



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Of Exclusive Pandora**
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Exclusive Puppetmaster "Cone Eyed" Blade and "Black Holstered" Six Shooter Figures
(These figures are still secret and not pictured, pictured are the regular versions)
Our exclusive Blade figure has cone protruding eyes, a grey trenchcoat and a grey hat! The exclusive Six Shooter has a black holster, brown hat, blue bandanna, and brown pants. These are quite different than the standard figure, pictured here. Each exclusive figure is numbered and the entire print run is limited to 5000 copies of each. **Exclusive "Cone Eyed" Blade Figure \$16. Exclusive "Black Holstered" Six Shooter Figure \$14. Regular Blade Figure or Variant "Gold" Blade Figure \$CALL. Regular Six Shooter Figure or Variant "Gold" Six Shooter Figure \$CALL.**

Exclusive "Black Variant" Prophet Figure
This exclusive figure has black clothing instead of grey/blue clothing. It is limited to 2000 copies and each figure is numbered. **Exclusive "Black" Prophet Figure \$15**

Exclusive "Black & White" Pandora Figure
This exclusive figure has black and white clothing instead of blue/purple clothing. It is limited to 500 copies and is numbered. **Exclusive "Black & White" Pandora Figure \$15.**

Shipping Info (continental USA):
\$6 first figure + \$1.50 for each additional figure. **HL/PR/APO/FPO/Canada \$5 first figure + \$3 each additional figure.** Shipping is per order shipped, so if you order figures from several different series, we will not ship until the last one is available to ship.

Expected delivery dates: Prophet - Aug, 84th - Sep, Pandora - Oct, Puppetmaster - Oct.

Oct. We ship to other countries, please call for pricing.

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TOY OF THE MONTH

OCTOBER'S coolest action figure... LADY DEMON!

Who: Lady Demon—the totally evil version of Lady Death. Even though she is darkness incarnate, Lady Death still has some small shred of goodness inside. In the Chaos! Comics miniseries *Lady Death: Between Heaven and Hell*, Lucifer compelled Lady Death to give in to her dark side, transforming her into the thoroughly evil Lady Demon.

What: Lady Demon's one-quarter of the first **Chaos! action figure** assortment from **Moore Action Collectibles**. She joins Lady Death, Evil Ernie and Purgatori in a set of 6-inch, highly detailed figures designed by sculptor extraordinaire Clayburn Moore.

Where: Available at comic book/ hobby stores, or by joining the M.A.C. Collector's Society by writing to P.O. Box 203818, Austin, TX 78720 or calling 1-888-485-8134. It's toll free!

When: October...in time for Halloween and the witching hour!

Why: Are you blind? Just look at 'er! Don't think we're weird or nothin', but this action figure is, well...really freakin' hot! Sure, we could cover our asses by gettin' all highbrow and admiring the dynamic way in which Clayburn Moore posed Lady Death and how he paid close attention to subtle details right down to her li'l belly button. Rrrrowww! But who're we kidding? She's got a skimpy costume and a chest that'd give Dolly Parton a hernia. This is simply one of the nicest-looking hunks of plastic we've ever seen. Just don't let our moms know we're buying one...heck, maybe two! ■ *The ToyFare Staff*





Uncle Owen



Aunt Beru



Cantina Alien Muffak



Mon Mothma

STAR WARS UPDATE

As Kenner gears up for its 1998 product releases—sure to be another banner year for cash cow **Star Wars: Power of the Force**—*ToyFare* decided to cobble together a status list of where the Cincinnati-based company stands in terms of its Force-based lineup. Since Kenner relaunched the Star Wars toy franchise in 1995, the company has nearly rivaled its original offerings from 1977-1985 in terms of character adaptations (both old and new) and technical updates on vehicles and playsets (thanks in no small part to advances in voice chips and other electronics). And of its original 92 Trilogy action figures, Kenner has re-adapted all but the following characters (not counting such notable current first-time offerings like Grand Moff Tarkin and Princess Leia as Jabba's Prisoner):

- Amanaman
- Anakin Skywalker
- Barada
- Bespin Security Guard
- B-Wing Pilot
- Cloud Car Pilot
- Death Star Droid
- Ewoks (all seven of 'em!)
- General Madine
- Imperial Commander
- Imperial Dignitary
- Klaatu Skiff Guard
- Lobot
- Max Rebo Band (all of 'em!)
- Nikto
- Power Droid

- Princess Leia in Bespin Gear
- Princess Leia in Hoth Gear
- Prune Face
- Ree-Yees
- Snaggletooth
- Squid Head
- Star Destroyer Commander
- Ugnaught
- 8-D8

And for those keeping count, the following roster of fan-favorite "wish list" characters have never been included in *any* Kenner assortment:

- Aunt Beru and Uncle Owen Lars
- Bacta Tank Luke (Luke inna diaper!)
- Bantha
- Biggs Darklighter
- Cantina Barkeep Wuher
- Darth Vader w/ Removable Helmet
- Ceremonial Han & Ceremonial Leia
- "Ghost" Yoda
- Mon Mothma
- More Cantina Aliens!
- Rebel Pilots (Dack!)
- Oola and "Return of the Jedi: The Special Edition" Dancers

While the master toy license for the forthcoming Star Wars "Prequel" films has not yet been awarded (at least at press time!), Kenner will continue to churn out Trilogy-based figures, vehicles and playsets through 1998. ■ *The ToyFare Staff*

B'OMARR MONK TAKING ORDERS!

For diehard Star Wars collectors itchin' to get their hands on the new Internet exclusive **B'omarr Monk** action figure, the wait is over! First offered as part of Kenner's "Hunt for the Ultimate Bounty" trivia contest on the Official Hasbro Star Wars Website [<http://starwars.hasbro.com/>], orders are now being taken from the general public to acquire this latest Star Wars exclusive. For regular U.S. orders, fans must send in \$5.99 plus \$1.99 shipping and handling (\$7.98 total per figure, California orders add applicable sales tax) to:

Special Internet B'omarr Monk Figure
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Kalamazoo, MI 49003-5502

Note: Checks made payable to: Hasbro Promotions & Direct Inc. Readers of *ToyFare* should code their orders "SW2" to denote that you obtained your mailing information here.

Canadian orders must send \$8.99 plus \$2.75 shipping and handling (\$11.74 total per figure, plus applicable Canadian sales tax) to:
Special Internet B'omarr Monk Figure, Hasbro Direct Inc.
Hasbro Canada Inc.
C.P. 267, Succ. A
Longueuil, Quebec, Canada J4H 3X6

Kenner has placed no limit on the amount of orders per figure, so send for as many Monks as you like—the company will keep on making the figure until all orders are filled. This offer is available until January 31, 1998. Allow six to eight weeks for delivery. For more information, just check out the Official Star Wars website, and be sure to peruse all the latest Kenner updates! ■ *The ToyFare Staff*



ON SALE NOW

- **ASTRALBORGS (Bandai)**—DragonBorg, LightningBorg, FireBorg, LadyBorg and the evil Mantrons.
- **CHAOS ACTION FIGURES (Moore Action Collectibles)**—Lady Death, Evil Ernie, Purgatori and Lady Demon.
- **DINOVISION EXTREME DINOSAURS WAVE 3 (Mattel)**—Big Bite T-Bone, Missile Mouth Bullzeye, Head Strike Spike, Evil Bad Rap and Hard Rock.
- **NIRA X (Skybolt Toyz)**
- **REAL AMERICAN HERO COLLECTION (Hasbro New Ventures)**—Arctic Mission Team (Snow Job, Iceberg and Blizzard), Covert Commando Team (Lady Jaye, Snake Eyes and Storm Shadow), Cobra Viper Team (Cobra Viper with Flight Pod), Navy SEAL Team (Torpedo with Night Landing Raft), Army Recon Team (Duke with Silver Mirage Motorcycle), Cobra
- **SILVER SURFER CLASSICS (Toy Biz)**—Meegan, Nova, Silver Surfer, Beta Ray Bill and Classic 10-inch Silver Surfer with Infinity Gauntlet.
- **SPAWN SERIES 9 (McFarlane Toyz)**—Manga Spawn, Manga Clown, Manga Ninja Spawn, Manga Violator, Manga Curse and the Goddess.
- **SPIDER-MAN WEB WARS (Toy Biz)**—Web Swamp Spidey, Web Commando Spidey, Vulture, the Lizard and Daredevil.
- **STAR TREK (Playmates)**—Borg Queen and Data Latinum Edition Diorama and Starfleet Phaser.
- **STAR WARS: POWER OF THE FORCE WAVE 11 (Kenner)**—Nien Nunb, Soth Marao (Yak Face), EY-9D9 Droid, Gamorrean Guard and Malakili (Rancor Keeper).
- **STAR WARS: POWER OF THE FORCE COLLECTOR'S SERIES (Hasbro New Ventures)**—AT-AT Commander (Service Merchandise Exclusive).
- **TALKING LI'L PENNY (Playmates)**
- **X-MEN MISSILE FLYERS (Toy Biz)**—Cable, Apocalypse, Wolverine, Bishop and Shard.

COMPANY UPDATE

RENAISSANCE

Godzilla will be getting the same full-body puppet treatment Renaissance used with this year's Last World dinos when Godzilla says his shovels next spring, neatly coinciding with the "Godzilla" feature film. Renaissance has also announced plans for its own line of dinosaur action figures, tentatively titled the Carnage Collection. "I told McFarlane and some dinosaur action figures, this is what they'd look like," Renaissance President Doug Sapp reported.

COMING SOON

Action figures on sale next month

Battle Scar Alien



ALIEN RESURRECTION (Kenner)

"Alien Resurrection" will likely install itself in the multi-million dollar science fiction franchise, opens November 26 and Kenner's got a special line of action figures planned to celebrate Ripley's return to the popular series. This deluxe line includes Ripley, Calk, Alien Warrior, Battle Scar Alien, Aqua Alien and a special top-secret fourth Alien creature.

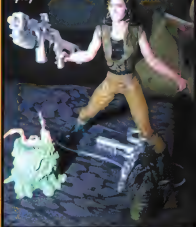
Alien Warrior



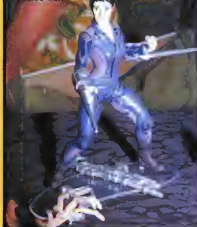
Aqua Alien



Ripley



Analee Calk

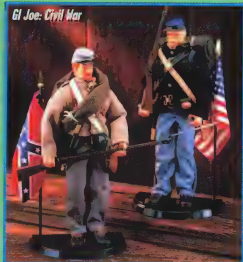


G.I. JOE CIVIL WAR FIGURES

(HASBRO)

It's another action brother when Hasbro's 12-inch G.I. Joe Civil War figures arrive in the form of the Army of the Potomac, 1861, and the Army of Northern Virginia, 1861. The figures will be available in late November or early December for \$74.99 through various collector, military and Civil War publications, not through retail outlets. For further info, check out the Hasbro website [<http://www.hasbro.com>] or the official G.I. Joe Collector Club newsletter.

G.I. Joe: Civil War



STAR TREK

(PLAYMATES)

The Lutanian Explorer (Jedi) Captain Picard from "Star Trek: First Contact" will be released in November, as will the 12-inch Captain James T. Kirk from the Masterpiece Edition Captains Series.

MARVEL COMICS FAMOUS COVERS

(TOY BIZ)

Toy Biz's long-awaited Mega-sized Black action figure series finally has stories to sink for the holiday shopping rush next month. Included in the fledgling assortment are nifty fully poseable versions of Marvel memories Spider-Man, Wolverine, Storm and the Green Goblin. As a bonus, Toy Biz is offering Spider's dear sweet-old Aunt May as an exclusive. Look for ordering details on the inside flap of Famous Covers' spiffy gatefold packaging!

Aunt May



Spider-Man



Green Goblin



Storm



Wolverine



Stars and Stripes Forever



Thunderbolt with Ace and General Hawk

REAL AMERICAN HERO COLLECTION (HASBRO NEW VENTURES)

G.I. Joe is back in re-styled of the classic 3 3/4-inch line! This month, look for Thunderbolt with Ace and General Hawk and the Stars and Stripes Forever set, featuring the eight original Joes.

Beetleborgs Metallix



MEGA BEETLEBORGS METALLIX (BANDAI)

As November arrives, so do three Mega Beetleborgs Metallix action figures—Chromium Gold, Titanium Silver and Platinum Purple, each with formal battle gear.

STAR WARS: POWER OF THE FORCE (KENNER)

Just in time for the Christmas buying rush, Kenner's got a bunch of new Star Wars figures that are sure to show up on every collector's wish list. In the 3 1/4-inch line, look for Luke Skywalker in Bespin Gear, Princess Leia in Ewok Celebration Gear, Ender Rebel Soldier and Lando Calrissian in General's Gear. Also check out the Taimsoon with Luke Skywalker in Hoth Gear. And from Hasbro New Ventures' deluxe 12-inch line, keep an eye out for the FMO Schwann exclusive Jedi Luke and Bob Fett—Turna Two-Pack.

Princess Leia in
Ewok Celebration
Outfit



Luke Skywalker
in Bespin Gear



STARSHIP TROOPERS (GALLOBS)

A wealth of Starship Troopers products will ship in November. Gallobs will do two remaster-control items, the Hopper Bug and the Drop Ship. Additionally, the company will release six Battle Packs in their Action Fleet line: Warrior Bug with Johnny Rico and Ace Levy Trooper; Brain Bug with Johnny Rico and Carl Jenkins; Hopper Bug with Johnny Rico and Bronski Trooper; Pulse Cannon with two Cap Troopers; Dam-

aged Warrior Bug with Johnny Rico and Ace Levy Trooper; and Tanker Bug with Johnny Rico and Bronski Trooper. Also on the way are the Deluxe Action Fleet toys: Plasma Bug with Ace Levy and Cap Trooper; Tanker Bug with Johnny Rico and Cap Trooper; Hopper Bug with Johnny Rico and Zander; Warrior Bug with Bronski and Cap Trooper; TAC Fighter with Carmen Bane and Mi Pilot; and Retrieval Ship with Mi Pilot and Hedic. The company's Micro Machines line will step in those waves, each with two bugs, a vehicle and two figures. Collection 1 includes the

Brain Bug, Chariot Bug, TAC Fighter, Carmen Bane and Carl Jenkins. Collection 2 features the Plasma Bug, Warrior Bug, Drop Ship, Zander Barclow and Ace Levy, and Collection 3 will include the Hopper Bug, Tanker Bug, Retrieval Ship, Johnny Rico and Sgt. Zim. Gallobs Direct will feature an 11-inch Warrior Bug with sound, a TAC fighter vehicle and six 3 1/4-inch action figures: Mega Marauder Johnny Rico, Bug Thrasher, Carmen Bane, Toxic Raider Ace Levy, Firestorm Johnny Rico, Jutpack Ace Levy and Cyber Commando Sugar Watkins. **TF**

SNEAK PEEK

TOYFARE TAKES A GANDER AT THE HOTTEST NEW RELEASES

TOMB RAIDER

Step aside, Xena. Move over, Ripley.

This gal's badder'n the both of ya!

Fans of both video games and action figures will have something to look forward to this Christmas when Toy Biz and Eidos Interactive team up to release the first *Tomb Raider* action figure! Modeled after Lara Croft, the statuesque heroine of the groundbreaking video game, the figure should have a lot of appeal...and not just for obvious reasons.

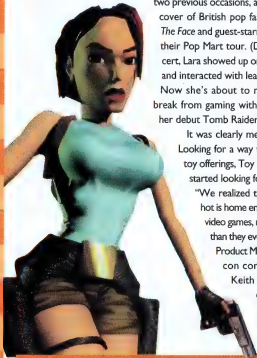
Prior to the release of the first *Tomb Raider* game on PC and PlayStation last year, Eidos Interactive was not a major player in the video game industry. *Tomb Raider* changed that status radically, its phenomenal success putting both the software and its publisher on the map. *Tomb Raider* was a bit unusual; previous action hits like *DOOM* and *Duke Nukem* had always chauvinistically forced the player into a male role, but this new game featured Lara Croft, a tough-as-nails, take-no-crap, Indiana Jones-like adventurer. Furthermore, a strong backstory helped to flesh out Lara's character and made her at least as popular as the game in which she starred.

Case in point: Lara has broken out of her interactive world on at least

two previous occasions, appearing on the cover of British pop fashion magazine *The Face* and guest-starring with U2 on their Pop Mart tour. (During the concert, Lara showed up on the big screen and interacted with lead singer Bono.) Now she's about to make her third break from gaming with the release of her debut *Tomb Raider* action figure.

It was clearly meant to happen. Looking for a way to expand their toy offerings, Toy Biz recently had started looking for new licenses. "We realized that what's very hot is home entertainment and video games, much more now than they ever were before,"

Product Manager Jesse Falcon comments. Enter Keith Boesky, president of Eidos, who contacted Falcon about making an



Vital Stats

WHAT?

The first in a series of *Tomb Raider* action figures

WHO'S IN THE ASSORTMENT?

Just Lara Croft this time around

WHEN?

Set to release in tandem with *Tomb Raider 2*, which is currently slated to hit stores in mid-November

WHAT'S THE DEAL?

Toy Biz is attempting to expand its market by licensing characters from popular video games. If it succeeds, expect a lot more of this type by next summer.

action figure of Lara Croft. From there, everything fell smoothly into place.

Once the deal was inked, the design process began. "We've worked very closely with Eidos to keep all the aesthetic details as accurate as possible for the Lara figure," says Falcon.

Pinning down a target age group for the figures is more complicated than it appears. "The people who play the game will buy them, so the older collectors will like Lara," Falcon says. "But *Tomb Raider* has such a wide range of followers, from 5-year-olds to 45-year-olds, that we feel the character herself has a good awareness in the market."

Falcon expects Lara will retail for around \$6.99, and you can expect to get a lot for your seven bucks. Four weapons from the game will be in the package: a pistol, an Uzi, a streetsweeper and an M-16. And although Lara is currently the only figure in the line, she won't be traveling alone. "She'll have two little sidekicks," Falcon says. "One is a bat, because she encounters a lot of bats in the game. The other is an Atlantean skinless demon."

Additional figures in the line are planned, but nothing specific has been announced yet. "It's just Lara Croft for right now," Falcon says. "We're planning on doing a full-blown action figure line with some deluxe figures, and we'll get into the details at Toy Fair [next February]."

Like the other video game figures Toy Biz has planned (*Resident Evil* figures will be available in March of next year, and *Street Fighter* vs. *X-Men* should be out in time for Christmas), the *Tomb Raider* line could blossom into several series of figures...if it's as successful as the mega-popular video game. But Lara's got an ace up her sleeveless tank top. "Lara Croft will be hitting the shelves in mid-November around the same time as *Tomb Raider 2*, which is one of the most highly anticipated game sequels ever," Falcon notes. Success could lead to not only more *Tomb Raider* figures, but more video game figures overall. But since Lara dons several outfits for the *Tomb Raider* sequel, we can be sure to expect several variants of Lara Croft in all her...uh...buoyant glory.

TF

By Dallas Middaugh

Dallas Middaugh likes to think of himself as a tough-as-nails character, but tough-as-Jell-O is probably more accurate.

Unlike Toy Biz's two-up Lara, the real Tomb Raider action figure will sport a passel o' guns that'd cut you in half!



STAR TREK

Enterprise Want to Know



The Great
CYLON/CORN
Race!

ON YOUR
MARK...
GET SET...



...GO!



ing Minds

OW

Playmates tackles fans' top Star Trek toy topics *By Tom Root*

If there's an Action Figure Prime Directive, Playmates ain't payin' no mind. The company's Star Trek action figure line has never followed the rules. Favoring aesthetics over playability and encompassing an enormous array of characters from four TV series and eight "Star Trek" feature films, Playmates' Trek line has carved out a niche unlike any other in the market today.

Toyfare managed to snare the ever-busy Chris Overly, Playmates Star Trek product and brand manager, to ask him some of the most pressing questions Trekkies have about their beloved toys. And there are some real puzzlers: Just where the heck are the vehicles? Why have the figures' heads been so darn big? And what's up with those monochromatic accessories?

With Playmates' recent Trek waves featuring such new approaches as radically changing the sculpt of its bread-and-butter 4 1/2-inch action figure line and reducing articulation, the time seemed right to do some fact-finding and...well...boldly go where no collector has gone before. *Engage.*

TOYFARE: Are Star Trek figures aimed more at collectors or children?

OVERLY: About 70 percent of our total gross income in the Star Trek line is collector-based. [The other] 30 percent is children under 12. [Star Trek] itself is a great license, but it still doesn't generate enough kid appeal for kids to be running to buy it. We are generating some of that kid appeal by doing the new Strike Force line [of micro-sized ships and figures]. We want the new generation of Star Trek fans, so it's important for us to be in both markets—there's definitely a collector side and there's definitely a [children's] toy side.

Why is articulation cut down in favor of better sculpting? Is there a way you can do both?

Articulation is definitely secondary to the look and feel of the character. The charac-

Star Trek™ & © 1997 Paramount Pictures. Courtesy of Ken Finkelson.



"HELLO SPORTS FANS, DAVE THE KLINGON HERE WITH YOU LIVE FROM TOO-EH-CHA STADIUM—AND FROM THE GET-GO, THE ACTION IS HOT AND HEAVY!"



"PULLING AHE—WAITAMINNI! CAPTAIN JAMES T. KIRK OF THE U.S.S. ENTERPRISE HAS JUST RUN ONTO THE TRACK!"



"HE APPEARS TO BE LOOKING FOR SOMETHING...WAIT, IT SEEMS HE'S SPOTTED SOMETHING..."



ters have to have this "pop-off-of-the-shelf" presence at retail. We want the consumer to say, "Wow, that's an incredible-looking 4 1/2-inch figure!" or, "Wow, that 9-inch figure has an amazing cloth deco on it!"

But extra articulation costs us extra money, and we would like to put that extra money into getting better decos on our figures. We know that most of the collectors buying these items are keeping them in the package anyway. They'll keep them on the cards; they're never going to open them. We know through surveys we've taken that about 5 percent of the collectors pull the figures out of the package and use them in dioramas. We also know we can get better [paint] decoration if we reduce some of the articulation. It's the same program Toy Biz did with its X-Men: Robot Fighters and its newer Spider-Man Web Splasers. The articulation is minimal, but the decoration is great, and that's what we want with our toys.

Why does the Star Trek action figure line lack compatible playsets and vehicles?

Well, we only made 110,000 of the [Next Generation] Transporter sets and there's still 75,000 of them sitting in our warehouse. That kind of tells you that there is a market for playsets and vehicles, but it's a very small, select market. There was a really unique play feature in the Transporter. It was something that we even patented. But even though we've gone to those extra efforts, playsets never turned out to be a very profitable business for this line.

We did the *Galileo* Shuttlecraft with an exclusive Kirk figure, and again, that never took. It's still sitting in retail and it was released over a year and a half ago.

Also, retailers are very, very unresponsive to playsets. Toys R Us has said in the past, "Get off the playsets and give us 'peggable' items [like action figures]."

Is there any chance the Enterprise Bridge playset, due out last year, will ever see release?

As of right now, no. Even if it sells to those original 30,000 people or 35,000 people who bought the Transporter, it would cost

us probably over a million dollars to produce. We were thinking, "When this gets tooled up, it's going to be a hot item," but when putting together the cost and the way we wanted to do it, it wasn't really beneficial. For the amount of money that we would spend on it, it wasn't really possible.

Has Star Trek parent Paramount ever put the kibosh on toys you've proposed?

Not really. We have a very good relationship with Paramount. If we have a concept or an idea, they're willing to jump in there and say, "Yeah, you can't do that. We appreciate these kinds of new concepts," because that also feeds into their creativity.

Does Paramount ever request specific products from Playmates?

With Star Trek, it's such a huge license that to kick out anything that they would want us to do is very, very easy. And we can usually get good numbers from it.

With some things, such as the Paramount Home Video exclusive figure,

we lost a lot of money. It hasn't been released yet, but we tooled up a figure and we gave it to them at cost. We're giving it to them exclusively for their video and we're not getting anything out of it. It's costing us our time, money and resources to do that, but we know that the consumer would like something like that. So we created it.



"...AND AS KIRK RUNS OFF TO KAHLESS KNOWS WHERE OUR TWO RACERS—STILL NECK AND NECK—SHOW NO SIGN OF FATIGUE!"



"WAIT...THE GORN'S STOPPED, AS IF HE'S SEEING SOMETHING..."



"...NOW SOME SORT OF SHADOW HAS FALLEN OVER THE TRACK. I CAN'T MAKE OUT WHAT IT IS..."



Do the sales of the toy lines tend to mirror the ratings of the individual shows? For example, do *'Star Trek: Deep Space Nine'* figures do better than *'Star Trek: Voyager'* figures?

No, not necessarily. It's really character to character—our Sisko figures have always done well. So does Janeway, and Picard has always been one of those natural staples. If you want to sell a figure, just make it Picard or Kirk. That's really one of the golden rules.

At retail, the most important thing for us is to make sure that the consumer gets a chance for all the characters they love. And we don't want to deny them any characters.

Other than the high-profile characters, how do you decide which figures get made?

We take a lot of surveys. A lot of information comes in via our website, and we enclose a regular mailing card with some of our packaging. We process that information and we read it very, very closely. But we also look at things like the sales on the issue of *TV Guide* that had Captain Janeway [from *'Star Trek: Voyager'*] on the cover vs. the *TV Guide* that had Jean-Luc Picard on the cover.

There's very, very little personal selection from my end. I do pick characters that are cool-looking within this larger selection of items that have been requested. Many times, people will want Kirk, but they might want Kirk in Environmental Suit from the "Tholian Web" episode. And that's why we produced that figure, because he's an important character to everybody. At the same time, that show is also important to that new format is elemental.

The *Star Trek* brand is very difficult to read and if we do not take information from surveys or other sources, and if we do not produce those figures, we'd be fools.

Why have the figures' heads and hands been so oversized?

I don't necessarily know why the hands were, but I know the heads were oversized because Playmates was out to prove that we do the best sculpts in the business.

Recently, we've taken the direction where we're going to do action figures more in scale with the bodies. We know now that people look at them and say, "Yes, that is the character." Now we're going in a whole new direction where the heads are going to be in scale with the actual bodies on the 4 1/2-inch figures.

Why have the accessories been so lackluster in the past? They've all been a single color, and it's often difficult for the figures to hold them.

The accessories have always been secondary to our consumers. When we've done stuff that's a little bit more kid-style that fit in the figures' hands real well but didn't really match the *Star Trek* universe, it cost us more money and the consumer liked it less.

Our collectors do mind [when the figures can't hold their accessories]. But we turn around figures faster than any other company in the business. We can get a sculpt and turn around a figure in less than five months. That includes tooling the figure, manufacturing it, putting it on a blister and getting it out in the stores. Most companies are in a year-and-a-half cycle.

One of the disadvantages we have is when we make decisions after coming up with figures this quickly, we're not able to control

some items as well. And accessories are one of the items that slip through the cracks. But, to the benefit of the consumer, we're also taking the newest information. If we're finding out that a new character on "Voyager" is really, really popular we can make that character and have it out in the marketplace in five months. Other toy companies can't do that.

Do the actors approve their likenesses?

Patrick Stewart has always had "head approval." The same with Brent Spiner as of "Star Trek: First Contact." LeVar Burton has actor approval; the same with William Shatner. The estate of Jeffrey Hunter, the guy who played Christopher Pike, also has actor approval—and it's not even being approved by the actor! But the estate gets a sculpt and must approve it.

Do actors in the *Star Trek* series and movies have the opportunity to refuse to be an action figure?

No, that's really up to Rick Berman, the producer of the show. If there's a character he doesn't want reproduced as an action figure, then we have to say, "Okay."

One of the reasons the Borg Queen was late was [Berman] didn't want any likeness of the action figure being out [before "First Contact" was released]; we got a reference almost at the same time the movie came out.

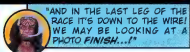
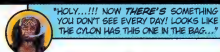
I'm sure there's a couple of items he doesn't think are appropriate for action figures. One item that I had produced an illustration for was Captain Christopher Pike after he was mangled. I think it was an interesting collector's item to have, because he's never been done. After submitting it, they said that they would rather us produce another character.

Why did you elect to give the figures a V-crotch? They can't sit correctly.

We are producing a couple of figures right now in a T-crotch formation. But, again, when you do a T-crotch, you lose some detail which you were able to achieve with the V-crotch. But the V-crotch figures do kind of sit like Buddha if you turn their legs outward.

Previous *Trek* figures like Elim Garak have sported monochromatic accessories.

NONE OF THESE FIT PROPERLY. A SUPPOSITORY HAS TO BE COMFORTABLE!



(Right) *Star Trek: First Contact's* Lily and the Classic *Star Trek* Spock.

What's been the most difficult figure to produce?

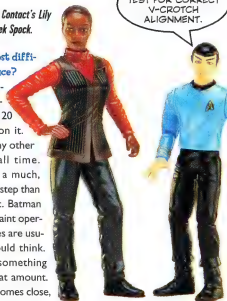
The Borg Queen 6-inch Ultra Trek figure. We have over 120 decorated pieces on it. That's more than any other action figure of all time. We've taken it to a much, much, much farther step than you can with plastic. Batman is usually about 20 paint operations. X-Men figures are usually about 30. I would think. We're producing something that's four times that amount. The only thing that comes close, when we counted it out, was about 60 paint operations on a Spawn figure—[McFarlane Toys] is the only one that we feel has really done things right when it comes to producing figures and the likeness directly for the collector/consumer.

Why have the sizes of the *Star Trek* figures changed so much over the years?

It's pretty much just a marketing situation. We decided that the 4 1/2-inch size is the best format, but we need to expand our horizons. I mean, when we do the 6-inch figures, such as the 6-inch Zefram Cochrane from "First Contact"—you cannot find a likeness that looks better than that. It's going to cost us a little bit more money and we have to consider that, but I think they look better.

The 7-inch Space Talk Series was pretty much a marketing decision, to try to get kids more into the property. It was a little bit bigger scale, easier to handle, and it was big enough to house a sound chip. We would never produce that 7-inch scale plastic figure without some kind of electronic mechanism.

ALLOW ME TO TEST FOR CORRECT V-CROTCH ALIGNMENT.



We've never competed against one line or the other. There hasn't been a consumer who's said, "You know, I'd like to buy the 4 1/2-inch ones, but there are so many cool 9-inch ones out there." We've never had that kind of competition internally on a toy line.

Finally, the big question: Who's winning the action figure battle, Picard or Kirk?

Picard is still the number one selling item, hands down. Number one selling and the number one requested. That's probably because we started the line with the Next Generation. But Kirk is a very, very close second. I'd say if Picard was requested 100 percent of the time, then Kirk would be requested 99.97 percent of the time. It's a very close margin—I would even say that Picard and Kirk are neck-and-neck.

TF

The ToyFare Copy Editor Tom Root figure is running neck-and-neck with the Assistant Editor Tom Palmer Jr. figure. But they're both being outsold 10-to-1 by the Plush-N-Cuddly Zach Malamute.

Starfleet wish list

With *Star Trek's* top toy titan Chris Overly on the horn, we couldn't resist picking him the action figures the *ToyFare* staff and *Trek* fans would love to see. With a little bemusement, a little disgust and a few inquisitive sideglances, Overly offered his opinions on our *Trek* Wish List.

LT. COMMANDER GARY MITCHELL

("Where No Man Has Gone Before"—*Star Trek*)

"I met with [actor Gary Lockwood] not that long ago, and he's all for it. But from a collector's standpoint, I think that we would get minimum response."

KIRK AND SPOCK AS NAZIS

("Patterns of Force"—*Star Trek*)

"Besides the obvious problems with our Samitri fans and our audience, I'm sure we would also have a lot of problems with *Star Trek* producer Rick Berman. Anything like that I think would be misunderstood at retail."

CYRANO JONES

("The Trouble With Tribbles"—*Star Trek*)

"We wouldn't do him. He's not popular. It's a very unappealing figure for both kids and collectors."

ARMUS

("Skin of Evil"—*Star Trek: The Next Generation*)

"We actually might be doing a figure of him in our resin line. The possibility of it actually happening is there. Not in the pool version, but more of the guy-standing-in-the-garbage-bag-out-with-all-the-tox-dripping-off-of-his-suits."

SPOCK'S MOM AMANDA

("Journey to Babel"—*Star Trek*)

"No."

APOLLO

("Who Mourns for Adams"—*Star Trek*)

"He's a great character, and an easy likeness to replicate—but he was only in one show. I was thinking about doing a 5-pack where they're all in their Apollo toga gear—including Uhura. *Rrrrrrrrr!*"

LT. COMMANDER SHELBY

("Best of Both Worlds" Part I and II—*Star Trek: The Next Generation*)

"We could really use any body... with a retooled head. But we're trying to get away from that. We think she's popular enough, we just want to make sure we're changing the figure enough."

BELE THE CHERON

("Let That Be Your Last Battlefield"—*Star Trek*)

"We're going to be making Bele in '98. It's the chemistry set for success: Frank Gorshin as an action figure. What could go wrong?"

NUMBER ONE

("The Cage"—Original *Star Trek* Pilot)

"That actually would be a very good figure. For lack of a better name, I think that's the only reason we wouldn't make it." ■ TF

"WAIT... AS THE RUNNERS NEAR THE FINISH LINE, KIRK RE-ENTERS THE FIELD WITH SOME SORT OF MAKESHIFT... LOG-LIKE OBJECT..."



"WHOA!!! THAT'LL KNOCK THE WIND OUTTA YOUR SAILS! AS THE GORN GOES DOWN, IT LOOKS LIKE THE CYLON HAS THIS THING ALL SEWN UP!"



"AND...YES, A DECISIVE WIN FOR THE CYLON CENTURIAN! AS HIS TEAMMATES COME OUT TO CONGRATULATE THEIR WINNER, THIS IS DAVE THE KLINGON SIGNING OFF FOR GALACTIC SPORTS. STAY TUNED FOR 'FULL HOUSE.'"



The End!

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This ain't no damn virtual pet!

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TP001

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LOST TOYS

X-MEN: Children

Think of them as the coolest toys you'll never see.

Designed as a tie-in to **Capcom's** ultra popular *X-Men: Children of the Atom* and *Marvel Super-Heroes* video games, **Toy Biz** was set to release a full line of 3 3/4-inch action figures based on the most popular characters in the games—Wolverine (two versions no less, one masked and one *au naturel*!), Hulk, Storm, Juggernaut, Spider-Man, Super Sentinel, Colossus, Magneto and the evil demon Blackheart. Haven't seen them yet? No? You're not gonna, either.

"We displayed them in 1995 at Toy Fair [the industry's annual trade show], but there just wasn't a huge response from our major clients like Toys R Us or Kay Bee," said Toy Biz Product Manager **Jesse Falcon**. "We had a lot of other specialty product out at the same time, like Marvel Mega Armor and the Weapon X Playset. From the retail point of view, each one takes up a certain amount of shelf space, and that space is very, very valuable. You want to put toys out there that you are sure will sell."

For both assortments, the major selling factor came with packaging that emulated real stand-up arcade video games, while each figure was to include action bases for the figure to punch, kick, head-butt, etc., depending on their respective arcade version's "abilities." But even these obvious bells and

What would you do for a Blackheart action figure? Doesn't matter...this guy never made it to toy stores.



Front row (l. to r.) Magneto, Wolverine, Spider-Man, Storm and Colossus; back row (l. to r.) Blackheart, the Hulk, Juggernaut and the Super-Sentinel.



en of the Atom

All of the unproduced Toy Biz video game figures would have sported bases with action features taken directly from the arcade version, like this two-fisted Green Goliath!



whistles weren't enough to get X-Men: Children of the Atom or Marvel Super-Heroes action figures into toy stores.

Falcon explained that despite the harshness of the decision by the chain store representatives, dropping an action figure line after prototypes have been sculpted occurs more often than you'd think. "This kind of thing happens year in, year out," Falcon said. "If you look at companies' initial offerings at Toy Fair any given year, you'd see that about 30% of what's offered never makes it to stores. If the store reps don't think a toy will be a strong seller, they're probably right. We trust their judgment."

From a creative point-of-view, Falcon admitted that it can be personally disappointing to see a line fail to make it. "It is frustrating, especially when you've put a lot of work into figures like these, but it's still a business—and you learn to take the good with the bad," Falcon said. "You just keep trying."

"At the end of the day, though, I'm not disappointed. Yeah, it was a really cool line and it had really great sculpting, but we really got the better end of the deal because, thanks to this initial deal with Capcom, we were able to do the upcoming *Street Fighter vs. X-Men* figures, and we think fans will be really happy with them."

TF

—Matthew Brady



CREEPY TOYS

Army of Darkness



From blood-thirsty aliens to rotting zombies, monster toys conquer the world!

By Tom Palmer Jr.

Wanna get really scared?

Forget about the "Scream" sequel. Turn off your Marilyn Manson CD. Dog-ear that Stephen King novel. The real frights and scares can be found in the last place you'd expect: the toy store.

More than ever before, action figure enthusiasts are snatching up all things dark and scary...and toy companies are delivering with boatloads of the creepiest action figures. From McFarlane Toys' mega-popular Todd McFarlane's Monsters playsets and gruesome Spawn characters to Toy Biz's Venom assortments and Moore Action Collectibles' Chaos! action figures, sales of monster toys have gone through the roof in the past few years. Without a doubt, the most memorable and popular recent action figures with both kids and collectors include an inordinate amount of frightening creatures.

They might be gross, ugly and downright repulsive, but monster action figures are definitely in, second only to Star Wars in popularity. Kids just don't have the same passion for superheroes anymore, and today's monster toys offer cool creatures anyone can recognize. Adult collectors are part of the monster game too, attracted by all of the macabre details made possible by recent advances in sculpting and paint applications.

Some think that monster toys have gone too far. Do we really need creatures with removable brains? Or what about pulsing bodily fluids? Regardless of the answer, it looks as if there's no stopping the monster toys in their quest to take over toy stores across the country.

RIISING FROM THE GRAVE

Today's interest in monster action figures is really nothing new. Kids have always gobbled up scary toys. As the horror movie genre has proved, people actually like to be scared, and toy manufacturers picked up on this a long time ago. "Toys are so visual," explains Toy Biz Product Manager Jesse Falcon. "Instead of just having a sinister character with a big cape like a typical bad guy, toy companies want something with more of a visual impact—and monsters fit that bill perfectly."

The current monster toys have their roots back in the mid-1960s with the infamous Aurora model kits, plastic dioramas of classic Universal Monsters like Frankenstein and Dracula. While Aurora's models technically weren't toys, these legendary offerings were the inspiration for many of today's scariest action figures. The classic Universal Monsters were also the subject of numerous action figure lines over the years, from AHI's 9-inch Mego-style dolls to Remco's 3 3/4-inch glow-in-the-dark action figures.

All photos: Paul Schiraldi

TOP 10 MONSTER TOYS #10 ARACULA



By the late '70s and early '80s, it looked like monster toys were on the upswing. Mattel's mammoth Godzilla toy dominated their Shogun Warriors line, while Mego's Micronauts included a set of alien invaders with various glow-in-the-dark brains and body parts. The main attraction of Kenner's Star Wars action figure line was the host of otherworldly beasts and creatures—each movie in the trilogy gave fans more and more bizarre alien creatures, from Cantina denizens like Greedo and Walus Man to the three-eyed Ree Yees and snake-like Amanaman.

When Ridley Scott's "Alien" terrified movie audiences in 1979, toy manufacturer Kenner completely bypassed the human members of the cast and focused on H.R. Giger's unforgettable extraterrestrial. Unfortunately, the R-rated film and unabashed ferocity of the film's creature scared off many potential buyers and the original Alien toy was quickly pulled from shelves.

Toy manufacturers ran into a similar dilemma in the 1980s. While horror movie franchises like "Halloween," "Friday the 13th" and "A Nightmare on Elm Street" flourished at movie theaters, there was an understandable lack of any action figure tie-ins. No doubt toy manufacturers found it almost unthinkable to sell plastic replicas of cinema serial murderers like the hockey mask-wearing Jason or the razor-clawed Freddy Krueger to children's toy stores across America. Monster fans in the Reagan years had to satisfy themselves with goofy critters like Moss Man or Klawl in Mattel's Masters of the Universe line.

By the time the '90s rolled around, toy manufacturers were looking for some way to capture the imagination of kids and tap into the burgeoning collectors' market. Somehow, monsters were the answer. "A lot of people were just looking for these things to be made," explains McFarlane Toys co-president Ed Frank. "Toy collecting has become more popular and manufacturers realized that monsters don't necessarily have to be driven by a movie or

Toy Biz kept its Spider-Man franchise fresh by delving into monster territory.



TV show. These are things that are imbedded in everybody's memory."

CLAWING TO THE TOP

Today, monster figures are the undisputed kings of the toy aisles...after Star Wars, of course. And that's no small feat.

McFarlane Toys was one of the first companies to capitalize on the interest in monsters, with realistic sculpting and terrifying creatures. While early Spawn action figure lines would include just one scary figure (a Violator or a Tremor) per assortment, recent releases are comprised entirely of ghoulish creations like the company's Grave Digger and the Gate Keeper. McFarlane Toys has also struck paydirt with the outlandish creatures in its Total Chaos line and the mega-popular McFarlane's Monsters playsets, which reinvig-

orated interest in characters like Dracula, Frankenstein, the Werewolf and the Hunchback of Notre Dame.

Toy Biz also picked up on the monster trend early on. When it came time to create new variations for the iconic Spider-Man—one of the company's cash cows—the Biz took the monster route and came up with creations like the B-movie-esque Man-Spider and the clawed Vampire Spider-Man. They even released an entire assortment of monstrous Spider-Man amalgams like Man-Lizard and Spider-Goblin. Marvel's Venom characters (Venom, Carnage and company) have also provided Toy Biz with fuel for more monster figures—enough to even create two popular assortments of Venom figures.

But why the recent interest in monsters? "Maybe people have a deep underlying fear of

#9 GODZILLA



Godzilla: King of the Monsters (Trendmasters)

#8 MARTIAN



Mars Attacks! (Trendmasters)

#7 DEEP SEA VENOM



Spider-Man: Web Splashers (Toy Biz)

#6 CURSE OF THE SPAWN



Spawn: Series 8 (McFarlane Toys)

an impending apocalypse in the year 2000," offers Chet Jacques, director of the McFarlane Toys Collector's Club. "Or maybe it has something to do with Halloween becoming the biggest holiday in most neighborhoods. People [adorn] their houses with more decorations on Halloween than they do for Christmas. It's non-denominational, so most people won't get offended."

For Toy Biz, a company built on Marvel Comics characters, monsters offer a way to keep toys interesting for fans bored with the usual superhero fare. "I think the men in tights thing is getting a little passé," Falcon explains. "As great as superheroes are, things that are more monster-like sometimes just look cooler." In fact, Toy Biz plans to branch out from superheroes very soon with their new Resident Evil line, based on the popular monster-filled computer game.

Movie monsters haven't been left out, either. Hasbro New Ventures, an arm of the Cincinnati-based Hasbro Toy Group, is releasing a set of classic Universal monsters bearing the likenesses of Lon Chaney Jr. and Boris Karloff. Palisades Toys and Full Moon Toys are collaborating to release a line based on the popular "Puppet Master" movies, a franchise full of demonic toys tailor-made for action figures.

Even Mattel, long known for its Disney-based offerings, has entered the monster figure arena with their Street Sharks and Extreme Dinosaurs lines. While they don't have the total gross-out qualities of some figures, these monsters offer something that some companies might take for granted—playability. "Kids like the fact that our creatures have human personalities," says Geoff Walker, product manager at Mattel. "It gives them something to identify with. If it was just a standard monster figure it's harder for them to act stuff out and play with them."

The success of Mattel's kid-oriented monsters reveals one key element of monster toys' success—it's primarily a boy's thing. "That

doesn't surprise me," Jacques says. "Boys like to scare each other and do gross things. If there's a dead rat in the road, girls will walk around it. Boys will poke it with a stick. Boys just want to poke things and investigate them to see how cool they are."

"If there's a dead rat in the road, girls will walk around it. Boys will poke it with a stick."

—Chet Jacques

RECIPE FOR TERROR

Making a good scary toy takes a lot of work.

Ask any toy company. You can't just whip up a horrifying creature like McFarlane Toys' Malebolgia out of nowhere. Toy makers have their own bag of tricks to make a figure truly frightening. If they're used in the right way, gimmicks like real fur, light-up eyes, sound chips, glow-in-the-dark paints and pulsating liquids can make a toy really frightening.

Sometimes it's as simple as just doing your homework. "We do a lot of research to make these things look scary," reveals Falcon. "For Resident Evil we got some medical reference books on skin diseases for our sculptors to use. When the prototypes came in, we could definitely see the influence they had. The zombies in the line just look really gruesome."

While outright gore can sometimes be quite effective, sometimes holding back on the horrific can be even more terrifying. "A vampire doesn't have to have an eviscerated victim with intestines dripping over the side of the coffin," Jacques says. "But if you make sure he's got long pointy fangs and a menacing look to him, then people will respond to that."

Giving a monster an air of credibility also

goes a long way. When it comes down to making it as a truly scary action figure, the ones that succeed are the action figures that still have realistic touches. Take the lifelike rubbery skin of Kenner's Lost World: Jurassic Park dinosaurs or the sculpted bone detail of McFarlane Toys' Scourge, for example.

Even when dealing with a fantastic creation that could (hopefully) never exist in real life, realism is the key. "Something has to have enough animal-like details to look like it could really be something that is alive and not a cartoon," Ed Frank explains. "The details have to resemble real muscle, real skin and real bone, just in different configurations than you're used to seeing. It still has to have some qualities where you can point to a real-life animal and recognize it, just that it's been morphed and mutated out of control."

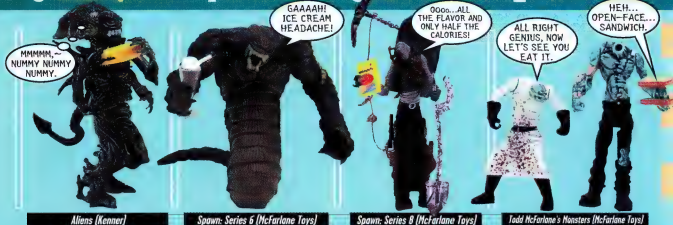
DESTROY ALL MONSTERS!

Although monster toys are riding a huge wave of popularity, they've also come under fire by various parent groups who feel that toy companies are taking the gross-out factor a little too far. Some are simply concerned about the abundance of demons and other supernatural creatures in toy stores that are frequented by young children.

Understandably, toy manufacturers are concerned. "We pay real close attention to these issues," Falcon says. "If parents have problems with toys, that's something that needs to be dealt with. Kids don't have bank accounts or cars so they can't go out and buy the toys—parents do the majority of the buying, so what they think is really important to us."

Ed Frank doesn't really understand what all the fuss is about. "With monster toys, the goriness doesn't bother me," he says. "They are definitely a fantasy thing, a product of somebody's imagination." He does feel, however, that a distinction can be made with human-look-

#5 ALIEN QUEEN #4 SANSKER #3 GRAVE DIGGER #2 FRANKENSTEIN



Aliens (Kenner)

Spawn: Series 5 (McFarlane Toys)

Spawn: Series 8 (McFarlane Toys)

Todd McFarlane's Monsters (McFarlane Toys)

ing characters. Anything gross done to a human figure crosses a line of good taste, while with a monster there's a suspension of disbelief. "I don't think you could do something objectionable with [McFarlane Toys] Violator. He's a monster that you don't relate to as a human being. You see him as this horrible thing that you'd probably want dead anyway."

With their recent Series 8 action figures in the Spawn line, McFarlane Toys was one of the first companies to raise the suggested age on their packaging from "5 and up" to "13 and up." "Some of this stuff is definitely not for 5-year-olds," Frank acknowledges. "Spawn is a property for older age groups and we're not making any bones about that. We don't want kids to buy the toys and say they want to run out and see the movie. Then we'd get criticism that we're telling 5-year-olds [it's okay] to see a PG-13 movie."

Direct market companies like Palisades Toys or Moore Action Collectibles might be able to circumvent this issue because they don't sell through national toy stores. However, M.A.C. has taken a precautionary step and labeled their toys "Recommended for mature collectors ages 18 and over."

Things are different for a small toy company, but they still run the risk of drawing fire from concerned parents. "No matter what you put out, you're going to get criticism from somebody," says Mike Horn, president of Palisades Toys. "My personal view is if you don't want your kids to play with certain toys, don't buy them. I don't think it's anybody's position to tell me what I should or shouldn't make. If people want to buy something they'll buy it."

Regardless of a few minor objections from some people, it looks like monster toys are in it for the long haul. "Things go in and out but monsters have always tended to be a staple of the industry," Falcon says. "They're probably hitting their twelfth life at this point."

With Toy Biz's Resident Evil, M.A.C.'s upcoming figures devoted to Top Cow's Witchblade and the Darkness, more Todd McFarlane's Monsters playsets devoted to the remaining classic movie monsters and the possibility of a line of Marvel monsters in the next year, it looks like monster toys won't be going away anytime soon.

"The sales have proven that people want this stuff," Chet Jacques says. "We'll keep pushing the envelope until no kid will be able to sleep at night because his room is full of monsters and demons."

TF

There's nothing that ToyFare Assistant Editor Tom Palmer Jr. hates more than people who give out apples on Halloween. Monsters!

#1 BANANA ONE AND BANANA TWO



Bananas in Pajamas (Tomy)

Anatomy of a Monster



Just what makes a scary toy?

That's the question we posed to Ed Frank, co-president of the McFarlane Toys design group, based in scenic northern New Jersey. Ed makes sure every single McFarlane toy can out-creep anything else in toy stores, so we thought he'd be the perfect authority to reveal all the monstrous details of the Frankenstein Playset from the Todd McFarlane's Monsters series.

The Frankenstein set, as well as the whole McFarlane's Monsters series, was heavily inspired by the legendary Aurora model kits from the '60s. "They were the coolest things you could get when I was growing up," Frank remembers. "They were just static model scenes, so I always wished I could actually play with them. That's the concept that inspired all of our monster sets."

Once you've got an inspiration, where do you go from there? Read on...

RATS!

"As we sat down and drew up the plans for the playset, we wanted to create an environment with mood and feeling. Having a rat on the floor just fit in perfectly with the feeling of a dark dungeon."



BRAINS!

"We asked ourselves, 'How would you play with a Frankenstein monster?' We came up with interchangeable body parts, and the coolest detachable body part is a head. What's the grossest thing about a head? A brain, of course."

BLOODY APRONS!

"Igor's bloody apron was something we came up with in the decoration process. If he's going to be cutting up body parts, he's bound to get some blood on his smock. Is it too much to put blood on his smock? Not if you're making a monster toy."



TOOLS OF THE TRADE

"When it came time to give Igor some tools to work with, we had to figure out what would make him as brutal as possible. A hacksaw is just more brutal than a scalpel.

These big clippers are better than a needle and thread. The choices we made were just visually more powerful."

A TEXTBOOK EXAMPLE

While it doesn't really qualify as a scary detail, there is a kind of "hidden message" in the laboratory bookshelf. "On the spine of one of the books, we inscribed the name 'Apetail.' That's the maiden name of the wife of [co-president] Tony Billotta." ■ TP



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BREAKING IN



So You Wa
Work in T

ToyFare reveals the tips and tricks for breaking into your dream job

By Tom Root

It's every toy collector's fondest wish.

Instead of trudging to work each morning for a hard-earned paycheck, hoping to have enough money left over to expand your much-beloved toy collection—what if toys were your job?

What if each workday involved discussing, planning, producing and even creating action figures? Imagine wielding the power to decide which Star Wars characters to include in the next toy line. Imagine seeing your Wolverine action figure design in stores around the world. Imagine working in a McFarlane Toys production house, sculpting monsters and ghastly ghouls all day—and getting paid for it!

Any toy fan would agree: Snaring a job at any of the big industry players, like Kenner, Toy Biz and Playmates, or any of the ever-growing number of upstart companies, would seem like a trip to Action Figure Nirvana.

The problem is, there's a whole lot of toy fans who feel exactly the way you do. Like in any entertainment industry, whether it's music, television, movies or comics, competition for jobs in the toy market is more than stiff, it's fierce. Think toys are the perfect career for you? Join the club.

Talent alone won't do the trick. Whether it's a job in management, research or design, even the most gifted newcomer won't make it without learning the ropes, not to mention acquiring endless dedication and determination.

Sound like an uphill battle? Sound like long odds? You got it. But never fear. *ToyFare* rounded up a handful of toy industry insiders to share their tips, tricks and experience.

It's a long, hard road to toy success. But would you expect anything else from a dream job?

School Pays

Jesse Falcon, Toy Biz product manager, points to the toy program at New York City's Fashion Institute of Technology as having strong graduate placement in the industry. "We get a lot of interns at Toy Biz from FIT," Falcon says, and those interns very often get jobs once their degrees are completed. "Lots of Toy Biz employees started at FIT," he says.

However, getting accepted into the right art school isn't always the key to a job in the toy industry. Digger Mesch is founder of the Brooklyn-based Art Asylum, a studio responsible for sculpting several high profile toy properties for high profile companies like Toy Biz. (Web Traps Spider-Man? That was Digger's!) A cartooning major, Digger studied to be a comic book artist under greats like Will Eisner (*The Spirit*) and Joe Orlando (E.C.'s *Tales from the Crypt* and DC Comics' *House of Mystery*) at the School of Visual Arts in New York City, but he soon found himself drawn toward more three-dimensional pursuits.

"I couldn't get myself to do comics 24 hours a day," Digger says. "It was just a hollow feeling." Digger kept sculpting on the side, but felt it was difficult to receive the type of formal schooling he needed. "The program at SVA was honestly terrible," he recalls. "It was very much a situation where they would lead you by the nose. There was no sculpting department, unless you wanted to sculpt giant 80-foot metal [genitalia]," he laughs. "I guess that's cool, if that's what you want to do, but I wanted to do more science fiction/superhero-oriented stuff, and it just wasn't available."

This year, Digger will teach a toy art class at Hofstra University in Hempstead, N.Y.,



Toy Biz's Apocalypse figure was actually designed and sculpted by the folks at Art Asylum.

Can I Be A Toy Designer?

but he says many Art Asylum hopefuls hail from the Pratt Institute and Parsons School of Design, both in New York City.

Formal schooling isn't a prerequisite. Shawn Nagle, a freelance sculptor whose credits include work for Toy Biz (Beast and Colossus from *X-Men: Battle Brigade*) and Palisades (Ash and the upcoming Painkiller Jane), says he simply picked up a few sculpture books and taught himself through trial and error. "I

started with mostly model kits, then moved to statues and then to toys," Nagle says.

Falcon also points out that any college has business and management programs, so the farther away from the creative end you get, the less important an art degree becomes. Working in toys doesn't have to consist of whipping up brilliant sculpture and control art, but strong artistic abilities are important, Falcon says. "I think you have to have some sort of artistic experience to be in a job where you're reviewing 2-D and 3-D artwork all the time," he says.

Contacts!

Digger says his first attempt at entering the toy business was a foray to Toy Fair, the action figure industry's most important convention, held annually in New York City.

At the time, Digger was involved in several projects with Jason Adams, son of comics legend Neal Adams. Digger and Adams assembled their portfolios and set off to Toy Fair to try and scare up some work. "We just walked that building from bottom to top," Digger says. "We solicited every single company in that building that would actually let us in the door."

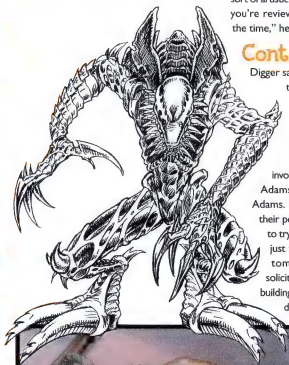
Companies were less than receptive, Digger says. "Ninety-nine percent of the reactions we got were, 'Get the f*** out of here,' but for the most part it was a good experience."

Their doggedness at Toy Fair eventually paid off. Out of the countless companies Digger and Adams approached, two actually showed interest: Toymax, which had found great success in the 1980s with a moldable-slime series called *Creepy Crawlers*; and FunWorld, creator of Halloween products.

Nagle also stresses the importance of hitting conventions and making yourself known to members of the toy community. When it comes time to send out portfolios, knowing who to send them to suddenly becomes a pressing matter. "If you haven't pressed the flesh and talked to people, it's going to be really hard for you to get in," Nagle says. "Unless you're a mega-talent."

Making his face and artwork known helped Nagle land his first toy work. He had been trying to break in at Toy Biz, but since the bulk of his work was in sculpture, the company was hesitant.

"They weren't sure if I could handle the joints and stuff involved with toys, so they held off on calling me," Nagle says. "Finally I went to San Diego one year and I talked to Jesse Falcon. I told him I understood the



From conceptual art (top) through prototype sculpting (above photographs) and final two-up figure, Art Asylum tackles Toy Biz's *Venom* the Symbiote.

SURE, THESE TEETH MAKE ME SCARY AND ALL, BUT I DROOL LIKE A FIRE HOSE.



principle of toys and I understood how to do it. I told him they should give me a try, and they went ahead and did it."

Even after gaining some experience in the field, Digger still had to keep selling himself in order to get work. "I had to call Toy Biz for at least six to seven months beyond my initial contact to get in with them. I'd keep asking, 'Do you have any work yet? Do you have any try outs yet?'"

Persistence is key, Falcon says. "Approach the toy companies and show them your work," he insists. "Keep pursuing it and getting feedback from the companies. If you keep showing your work, you might get some bites." Even if all the leg-work and handshakes don't result in a job immediately, it's rarely a wasted effort. "If we think the work is good, we will keep people on file," Falcon says. "If we can use them on something, we generally do."

Despite the heavy competition on the artistic side of the toy industry, the situation isn't completely hopeless. "If you look at the amount of people who've asked us for work, and the amount of people we've given work to, the numbers are actually pretty high," Falcon says. "That being said, a lot of times people come in and show us stuff and their work's not to the point where we would use them." Rather than an outright rejection, Falcon says he tries to point prospective toy-makers in the right direction. "I try to help them refine their skills to the point where our company or other companies could use them," he says. "I'll refer them to a lot of other sculptors, like Digger at Art Asylum."

What They Really Really Want

Falcon struggles a bit when trying to define exactly what he's looking for when it comes to art portfolios.

"It's like trying to describe the color red to a blind man," he says. "It's either there or it isn't."

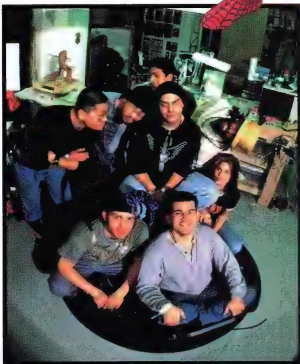
There are some general guidelines he can offer, however. Sculptures must be tight and clean, and he looks for plenty of experience with the medium on submitted résumés. For artists hoping to secure a position drafting character designs and control art, Falcon looks for "nice, clean, neat work. Proficient and efficient."

For all artists, speed is of the utmost importance, he says. "There's always a

schedule. There's always a deadline."

Nagle concurs. "In any commercial art industry, where you're making money off of a product, speed is important," he says. "If you're a good artist and you're fairly fast, you will get a lot of work. If you're slow and laborious and you take forever, you're not going to get a lot of work, just because it's a matter of money. Time is money."

Digger is more specific about what kind of art he looks for from prospective sculptors: realism. "I get a lot of résumés with art classes in abstraction and abstract fabrication and assemblage," none of which relates well to action figures, he says. "I see lots of assemblage and 'found object art.' What that means to me is somebody's finding two Coke cans and gluing 'em to a canvas, urinating on the back of it and calling it art."



Digger (seated center, lookin' eerily like Marilyn Manson) and his staff at Art Asylum work in the toy industry by supplying action figure sculptors, like Web Traps Spider-Man (above), to the major companies.

"If you want to be a sculptor in a commercial sense, you really need more realistic skills," Digger explains. "Look for a class that is most definitely geared toward realism and toward anatomy. Really get your academic structure down."

The need for such specific detail is the nature of the beast, Digger says, and it's a crucial skill when it comes to action figures. "It's got to be right from every single angle," he says. "The tricky thing is, you have to sculpt with realism in mind. But you're breaking a human figure into sections of



movement that it was really never designed for. Your muscle groups don't get pushed into sections on either side of a dividing line. There's no line with a pin there." And this, Digger says, is where sculpting toys becomes extremely frustrating. "You have to sculpt things wrong in a sense, but you have to make it look right. It has to look right but it has to work, it has to be a functional toy."

Familiarity with the subject matter is a must. Most of Falcon's work, for example, is overseeing Marvel Comics characters, which would be impossible without an intimate knowledge of the characters and worlds in the Marvel Universe. Falcon, in fact, interned at Marvel and worked for Heroes World, the comic company's

now-defunct distributor.

Knowledge of the subject is something Digger sums up as "vision." "Vision comes from being a comic book enthusiast, or in touch with science fiction or manga or whatever it may be," he says. "Often, we'll receive iffy control art [from toy companies], where it's really not all there, and they'll tell us to 'give it the extra punch.' Now, if I say that to someone who doesn't read comics, how the hell are they going to know what I want? I could show them 10,000 comics, but it's just going to confuse them more."

Photo courtesy of Art Asylum

Shattered Dreams

Not every job in toys is a ticket to heaven. In fact, sign the wrong contract and you could find yourself sitting in the following festering action figure hells:

- 10.** The guy who paints all the eyes on Galoob's Micro Machines Jawas. Like he didn't eat a bullet on day three.
- 9.** Sitting in an otherwise empty room with a pile of Bananas in Pajamas toys and the instructions: "Fill these by any means necessary."
- 8.** Night watchman at a Trendmasters warehouse filled with motion-activated ID4 voice-chip aliens. "Rhaaghhhhh!!" BLAM! BLAM! BLAM!
- 7.** Lining up pre-schoolers and seeing if the Rocket-Firing Boba Fett can really take a kid's eye out.
- 6.** Eater of all the leftover Tarzan toys. That just sucks.
- 5.** Looking for new action figure ideas by watching "Batman and Robin" and "Steel" over and over and over and over... BLAM!
- 4.** Surveying bitter old people on the evil influences of McFarlane Toys, while politely pretending that all them colostomy bags don't need changin'.
- 3.** Being the guy who has to sit in a room and test Toy Biz's "Somersault Beast" action feature until he gets it to work. Tell us he's not in a bell tower with a high-powered rifle muttering to himself right now.
- 2.** Publicist for the hair-eating Cabbage Patch Kid. "Uhh...sorry to hear about little Wendy, but remember that chick from the first Star Trek movie? Bald is in! Hello...?"
- 1.** Testing to see just how much of that Stretch Armstrong filling you can eat before you hallucinate yourself into a Warner Bros. cartoon and begin crushing house pets with mallets. ■ *The ToyFare staff*

The Florida-based Nagle brings up a more practical concern when it comes to the business: location. "That's probably the hardest thing in this industry," he says. "Where you live is important. Companies don't like to ship things back and forth; you could lose a week on a project just shipping things here and there. And to them, a week is a long time." Falcon agrees. "It helps to live in New York" when working for Toy Biz, he says, although it's not an insurmountable obstacle.

Jaded Or Jubilant?

Just when does the dream job in toys become just another day in the salt mines?

When asked whether Nagle has retained the fanboy enthusiasm for toys of his youth, he chuckles. "I wish I could say yes!" he says, a bit sadly. "But to be honest with you, no. Almost every toy I've ever done has been a rush job. And most rush jobs aren't enjoyable."

From an artistic standpoint, Nagle's employment in the toy field has left him with a bad taste in his mouth. "I'm not really a big fan of toys anymore," he says. "I used to love toys. Now, it's gotten to the point where I like sculptures and things more; things that really capture the essence of what a character is about. Most toys are kind of vague and, in my eyes, are not perfect representations of characters. They're just a product."

Nagle says he finds more satisfaction sculpting his statues for purely aesthetic reasons. "I'd rather try for something that's like a Michelangelo sculpture, but with a superhero character—that excites me. Not so much a thing that has these big joints in the elbows, ruining the lines of the figure."

Despite a few upcoming toy projects, Nagle says he no longer actively pursues his toy work. "To be honest, a lot of it has been disappointing for me," he explains. "I've never liked any production of my toy work. I've never liked the finished product, because they change it so much; they do little things to it at the factory and it just kind of irks you. I think that's being an artist, though. When you're an artist, you're never really satisfied. It's kind of the thing that keeps you going."

Resting at the other end of the spectrum is Digger, whose enthusiasm for toys continues to grow. "I love the toy industry," he says. "I do. When we sell the big property that puts us over the top in the future, I'll want to keep doing toy work." Digger envisions a time when artists in the toy business receive notoriety on a par with comic book creators. "The industry is still in sort of an embryonic stage. It still has so much further to go."

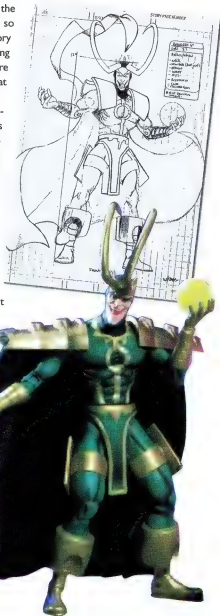
Digger maintains a bright outlook on his chosen profession. A huge Spider-Man fan as a kid, the chance to sculpt Spidey in the recent Web Traps line was almost thrilling beyond words. "After I found out about Spider-Man, I was on a high for months," he says. "I don't want that feeling to go away."

In other words, it was a dream come true.

TF

ToyFare Copy Editor Tom Root's idea of a dream job is product-testing those cutesy Troll dolls. Cuisinart: 1, Trolls: 0...

Whether supplying control art (top) or finely-detailed sculptures (above), the toy industry offers a variety of jobs for those up to the challenge.



WIZARD

#76

DARKNESS

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AVENGERS CHROMIUM
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ARCANUM ^{#1/2}

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TOY MAKING

Demonic



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Possession



WITH JUST A LITTLE WIRE AND SUPER SCULPEY, CLAYBURN MOORE BRINGS LIFE TO LADY DEMON

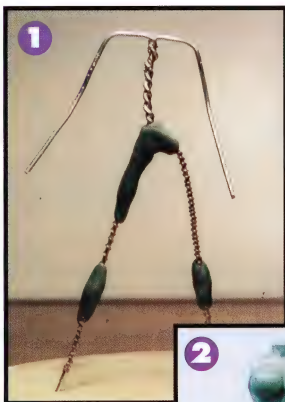
She's the most beautiful 6 1/4-inch woman you're ever going to see. Meet Lady Demon, the sultry but deadly version of Chaos! Comics' mega-popular Lady Death, and the fourth installment in this season's most anticipated action figure release: Chaos! figures from Moore Action Collectibles.

The Lady Demon action figure comes from the minds of two of the more innovative thinkers in comics today, Chaos! Comics frontman Brian Pulido and sculptor extraordinaire Clayburn Moore, also president of M.A.C. Having already built a very successful career as a statue sculptor, Moore joined up with Chaos! Comics founder Brian Pulido and started talking action figures. Not just your run-of-



By Matthew Brady

DECEMBER 1997



(1) Moore begins by building an armature frame for Lady Demon out of aluminum wire. (2) and (3) Moore's choice of the *contra posta* pose for Lady Demon highlights her muscular, yet definitely feminine form.

the-mill action figures, though. Moore wanted to create action figures that weren't just toys, but miniature works of art.

A few months later, Moore Action Collectibles, an offshoot of Moore's company, Moore Creations, was born, with Chaos! Comics figures comprising the debut toy line.

The first assortment of Chaos! figures includes Evil Ernie, Lady Death, Purgatori and Lady Demon. Moore knew Lady Demon was going to be a challenge when he first saw her—a brimstone babe with dramatic horns, a teeny tiny costume and a sexy sneer radiating attitude. Never one to pass on a challenge, Moore grabbed his tools, picked out the perfect lump of clay and headed off to make magic. Luckily, he let *ToyFare* come with him as long as we promised not to touch.

Starting from Scratch

The first step in creating Lady Demon is simple: figure out what the heck to sculpt. Thanks to extensive discussions with Pulido, Moore already knows what character he's sculpting, but the pose and the overall look and feel of the figure are completely left up to him.

"I want Lady Demon to look like Lady

Death has been transformed into this almost Amazonian monstress of a woman," Moore says. "She needs to be more physically intimidating and dangerous than either Lady Death or Purgatori, and at the same time, she needs to look very sensual and erotic. To make this work, I decided to give her a half-smile, which is particularly challenging since I've never attempted anything like it before on a face that's only about a quarter-inch from cheekbone to cheekbone."

Once the basic character idea is set in Moore's head, the pose

using that pose for that long, there's something tricky about it."

Despite the challenges of the pose and the facial expression he's after, Moore is ready to go. "Let me preface everything by saying that I approach this in a less traditional way than other action figure sculptors," Moore says. "One of the things I butted heads with other companies about is my sculpting material. They wanted me to use a wax mixed with talcum powder, but I wanted to sculpt them like a regular sculpture, using a material that I work best in. Traditionally, the toy-making process is almost more of a carving process than a molding process."

Preferring to use his own materials, particularly a popular modeling putty, Moore makes a few inquiries. "I speak with our manufacturer, and ask if I could sculpt the figure with Super Sculpey, make molds from that, and present them with master prototypes instead of the original sculpture," Moore says. "They say yes, and guarantee they'll be able to reproduce whatever level of detail I present them with."

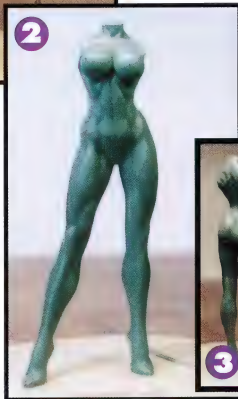
The preliminaries out of the way, now it's really time to get Moore's hands dirty.

All Wired Up

"First I build the 1:1 armature out of aluminum wire," Moore says. "In other words, we don't sculpt larger figures and reduce them to make the actual figures. This way, the molds for the master prototypes will be taken directly from my original sculpture. The armature is about 6 1/4 inches tall, which in my mind is a figure six feet tall."

"After fixing the armature in the final pose the figure will have, I build on the Super Sculpey, which gives me the basic weight and shape that I want," Moore says. "The figure looks a little bit heavier than she will be when she's finished, because my process is more one of building up than honing down. The rough figure has no hair or head detail at this point. I've just slapped on some Sculpey to see what hair shape is most dynamic for the particular pose I'm working on. Then I bake it to make it a little harder, and begin to sculpt the figure standing there in her particular pose. Basically, from there it's really simple drudge work: I build it up and sculpt the body and the legs so it looks human."

When Moore starts sculpt the figure, he means, well, sculpt the figure, keeping the emphasis on the quality of the work. Even though the final product will be a collectible toy made out of plastic, Moore approaches each



has to be considered. If you look at action figures today, there are plenty of easy poses to choose from, but Moore settles on the difficult but classic *contra posta* pose: the standing figure with its weight resting on one hip, while the opposite leg extends at a slight angle, giving the figure a slight S-curve. And as Moore can attest, sculpting a *contra posta* figure is no simple job.

"Donatello's Saint Mark was the first sculpture to use that pose in over 1,400 years, because it's so hard to understand and capture," Moore says, his classical sculpture training shining through. "You've got to figure that if no one even tried to sculpt

new figure as if he were rendering a Catholic saint out of the finest Italian marble. "At this point, I'm just making the sculpture, but at the same time, I know there will be articulation in it," Moore says. "My opinion is that we worry about the sculpture first, and make that as good as we can, then articulate them later."

While Moore realizes the obvious importance of articulation, he's not overly worried about it. "The one thing that I learned with the Lady Death action figure is that the human form will take care of itself," Moore says. "When I articulated and twisted the Lady Death figure, she actually looked like a real person running, doing splits, whatever. That's one of the most fascinating things I've learned about this business. You don't have to let the articulation dictate to you what the figure will look like, because the human form will hold true to itself."

Moore continues to build up the armature with Super Sculpey and sculpt until he's satisfied with the look. "I go ahead and build up the body and the arms until it looks good, and then I cut the arms off at the shoulders, since it's really easy to build a simple articulation onto the shoulder," Moore says. "I don't worry about the head just yet either, so I leave the roughed-out head in place. After taking the arms off, I start to sculpt the whole torso and legs with blunt tools, all the while getting approval for the piece from Brian [Pulido] at Chaos! at specific steps."

Full Figure

Surprisingly, throughout the torso-sculpting process, Moore uses relatively little reference material; an occasional glance at the original comic here, or some photos there, but not much more. "I don't like to use female bodybuilders as models," Moore says. "They're too big for what I'm trying to accomplish. What I end up using are pictures of aerobics champions, since they have the right level of toning and musculature that I'm after, and often stand in a *contra posta* pose as well."

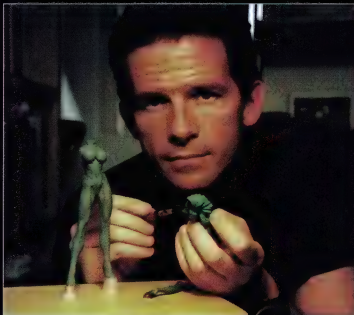
And now, a moment about the controversial side of sculpting the female action figure: breasts. As with everything else so far, Moore

stresses realism. "From a sculpting point of view, breasts are essentially just weights on a rib cage that aren't much different from a man's except that a man's shoulders are broader, and his pectoral muscles are bigger," Moore explains for the uninitiated. "I rough in breasts for Chaos!'s approval, because they expect to see them on the figure, but once I get approval, I remove them, sculpt the rest of the torso, and then add them at a very late point in the sculpting process."

Throughout the sculpting, Moore will occasionally videotape the figure with rulers standing beside it, highlighting the areas he's most recently focused upon. Afterward, the videotape goes to Chaos! HQ in Scottsdale, Ariz., where Pulido gives it a thumbs-up. Approval granted, Moore continues with the work.

Along with the rest of the torso, Moore sculpts Lady Demon's legs with his own special twist. "I make her feet a little bit bigger, because I want her to have more of a hoof-like look," he says. "It's a very subtle thing that most people probably won't notice, but again, it's something I'm able to do because of what I learned sculpting Lady Death and Purgatori: You can play with the feet a little bit without affecting the rest of the sculpture."

In addition to getting the anatomy just right, the character's costume (or lack thereof, in Lady Demon's case) has to be sculpted on the body as well. For the most part, Moore easily sculpts the contours of the costume, adding



Vital Stats

NAME: Clayburn Moore

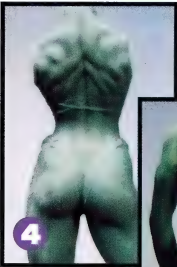
OCCUPATION: President/CEO of Moore Creations Inc. / Moore Action Collectibles Inc. Clay's in charge of licensing, sculpting, producing and marketing statuettes, action figures and 3-D products.

BIRTHDAY: November 10. Clay won't divulge the year.

CAREER HIGHLIGHTS: "Being told by [fantasy artist] Frank Frazetta that I had done a good job in capturing his work on [the statue] Frazetta's Princess."

FAVORITE WORK OF HIS OWN: Frazetta's Princess and the Witchblade statues. "I learned so much about the human figure to do the Princess from studying Frazetta's work. The Witchblade was my own design. I tried to capture the essence of the figure and it works as a sculpture from every angle, which is rare."

FAVORITE ARTISTIC WORK OF ANOTHER: The Nike of Samothrace (That's one of those classical sculptures. It has nothing to do with sneakers.)



(4) and (5) Finer details—like Lady Demon's scant thong bikini—are sculpted directly onto the figure after the basic form is established for maximum effect.





(6) *Lady Demon's head is reserved for last as Moore sculpts her long mane of hair. (7) For Lady Demon's torso, Moore is inspired by the "wonderbra" for anatomical correctness. (8) Lady Demon's skull-faced chastity belt completes her costume.*

color touch for the rings that hold her charming fanged-skull chastity belt in place.

Finishing up the costume, however, Moore runs into a small problem. "In the comics, her costume has all these tendrils hanging off of her arms and legs," Moore says. "I feel that they would be completely superfluous to the figure, so I want to dispense with them entirely. After a talk with Brian explaining things, he's very understanding about that, given the increase in production costs it would've entailed, plus the fact that we could've only made them in plastic, so they wouldn't have come off too well."

"Another thing I wanted to do was to make Lady Demon's chest, for lack of a better term, hit you right between the eyes," Moore says. "So when I'm ready to add the breasts back to the torso, I give them a sort of Wonderbra look, which is clearly different from the Lady Death or Purgatori figures."

Late in the torso sculpting, Moore hones the muscles on the figure with a small loop tool, giving Lady Demon that well-cut look, but not quite as defined as Purgatori.

Torso complete, Moore moves to Lady Demon's arms. By the time Moore is ready to sculpt the arms, he's gotten final approval for the torso from Chaos!, and has baked the armless figure, hardening the Sculpey to a rock-like consistency. "By baking Lady Demon, I don't have to worry about the softness of the figure when I'm adding the arms, or working with their positioning," Moore explains.

Surprisingly, the arms are one of the very few body parts for which Moore uses reference materials when sculpting. "I've yet to meet a sculptor in this business who can sculpt a realistic, muscular human arm without ref-

erence," he says. "The hands are also a challenge, because along with the face, they're all the expression we can get out of a sculpture, so they have to be in a pose that's almost saying something just by how they look."

Curious about the time elapsed since Moore began sculpting? It's probably taken



longer than you think to get to this point. "Sculpting the legs and torso takes about a week to 10 days, given the intricacies of her particular costume," Moore says. "The arms and hands are about a day each, so after about 11 or 12 days, I've got the entire thing just about finished except for the head."

More Than a Pretty Face

Moore is quick to point out that he doesn't treat the head like he does the arms. "I don't cut off the roughed-in head and sculpt it like I did with the arms," he says. "I leave the head that I've roughed in to the proper size and weight on the figure, then I sculpt another head separately. The new head starts as a lump of Super Sculpey on a small armature wire, like holding a popsicle on a stick. I sculpt the head in my hand, and keep comparing it to the roughed-out one on the figure, so I

don't take off too much, and mess up the balance between the head and the body."

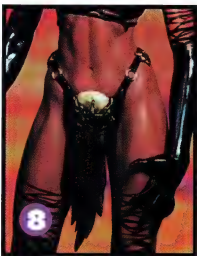
A particular challenge to Moore with Lady Demon's head was the fact that protruding from the middle of her forehead are two enormous, menacing horns.

"To sculpt Lady Demon's head, I mock on little Billy goat horns," Moore says. "If I had done the full, looped horns, I wouldn't have been able to sculpt around them. The main challenge with the horns, though, isn't so much the horns themselves, but sculpting the hair around the horns so it looks good. When it comes time to add the real horns, I sculpt them separately, since I knew the placement from the mocked-up ones. I place them directly on the forehead of the prototype without any trouble."

Another tough point for Moore is the character's hair. The comic version of Lady Demon had metric tons of the stuff. It was everywhere—something that's not very practical on a 6 1/4-inch action figure. "The challenge that I found with both Lady Death and Lady Demon is that they have huge hair in the comics," Moore says. "That has to be modified since the weight of that much plastic hair would pull the figure backwards. Another consideration I have with the hair is that I find the musculature of the female back just fascinating, and so, frankly, I want everybody to see it on my sculptures. With all this in mind, I shorten Lady Demon's hair a little compared to Lady Death, so it looks slightly different from Lady Death's and also so it shows off her back musculature."

Moore completes the head by fine-tuning Lady Demon's face, adding the enigmatic half-smile he decided upon when he was conceptualizing the piece. "The mouth is a pretty tough feature, and it gives me a little trouble to get just right," Moore says. "But I finally get the perfect combination of sexy and confident that I was looking for by using some really fine tools."

Horns, hair, and facial expression completed, it's time to attach Lady Demon's head to her body. Again, it's not as easy as it sounds. "When the true head is finished, I cut off the roughed-in one, and replace it with the completely sculpted head," Moore says. "By the time I attach the head to the body, everything except the head and the hair has been baked. Then I put the head on the body, shape the various neck points, and make sure the hair fits properly against the figure. At that point, I've covered the figure with tinfoil to keep the hair from drying to the body when the figure undergoes its final bake, which would prevent articulation of the head. Everything in place, I give her the final bake. Since the head is the last thing on the figure to complete, I tape it and send the tape to Chaos! for final approval once it's done baking."



The Big Finish

For a lot of sculptors, the process would end here and the finished figure would be sent off to the manufacturer, who would then make molds from the figure. Not at M.A.C. "After the final bake and approval, we cast the master mold for the figure right here," Moore says. "Someone here, often my brother, will paint the prototype so the manufacturer can see what coloration we want the final product to have, and then we send the prototypes to the factory and they take it from there." About three rounds of revisions (called "shots") later, the figure is ready to go into production, bringing to a close about a month's worth of work.

Moore doesn't have time to sit back and rest on his laurels, however. There's always more to start sculpting; for instance, the second Chaos! line has to be planned and preliminary designs roughed out. "We're looking at doing another Lady Death, probably in her platinum battle armor, as well as one of the major male characters, either Homicide or Cremator," Moore says. "We're also probably going to do Vandalia and Purgatori in her Egyptian outfit, although we'll probably hold her off for another assortment to maintain the strength of the line."

When prodded, Moore can be coaxed into taking a critical look at his work. "When I look at Lady Demon, I see the figure, plus I see everything that I learned in the figures that I sculpted before her," Moore says. "Lady Demon is probably one of the best female figures that I've ever done, and as far as I'm concerned, it's the best of the bunch of this assortment of Chaos! figures. I'm very, very proud of the piece, I hope collectors will be as happy with it as I am!" **TF**

Freelance writer Matthew Brady developed quite a little crush on Lady Demon while working on this feature. He'd like to be known as "Plastic Fantastic Lover" from now on. Freaka.

Taa-Dah! The final product: a fully sculpted Lady Demon, painted, articulated and ready for action!



Moore's Muse

What inspires Moore when he's sculpting? Classical music, and people dressed in togas speaking Latin? Hardly.

"It may sound silly, but to get me in the mood, I'll cut out good pictures from the comics, and paste them to a board in front of me," Moore says. "That at least gets the figure on my mind, so I can start the creative process of creating the figure."

Once his "creative process"—coming up with the pose and the look of the figure—is completed, Moore looks for anything that will keep his mind occupied while he sculpts. "Really, it's pretty mindless once you get the figure set out in your head," Moore says. "I'll talk on the phone, listen to music, talk radio, movies, anything."

Moore's favorite musical picks? Howabout a mixed bag of the Moody Blues, Van Morrison, Pink Floyd, the Wallflowers, the Onion Fields, Enya, INXS and Scottish bagpipe music. Moore's movie or television picks are just as eclectic: "The Usual Suspects," "Spartacus," "The Great Escape," "Reservoir Dogs," "Law and Order" or CNN.

Also, Moore has a collection of inspirational pieces in his workplace, some which would probably surprise more than a few visitors. "I have a couple McFarlane action figures around that I really like, such as the Viking Spawn and Maxx," Moore says. "I also have the Predator Clan Leader figure here too, along with artwork by [Frank] Frazetta, [Roy] Krenkel and Brom, and of course, all of my sculpting books help out as well."

And when the going gets really tough, Moore reaches for the masters. "I'll look at works by Michaelangelo to see how he did it," Moore says. "I also look at works by American sculptors like Frazier and Huntington. There's always something I can learn there, and it slows me down and makes me think about what I'm doing." ■ **MB**



Photo: Paul Schiraldi

**TWISTED
MEGO
THEATRE**

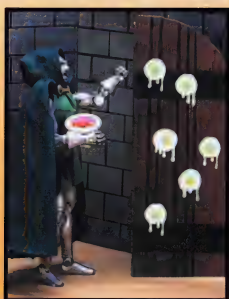
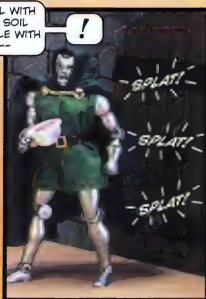


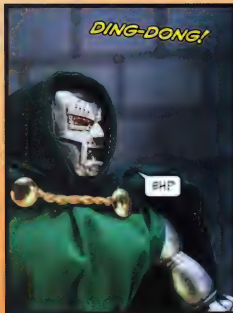
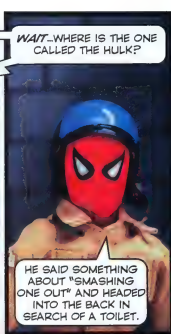
Halloween at Castle Doom!

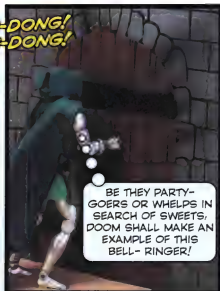


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C



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3. "YOU'D LET ME
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2. "I DON'T THINK
SO... SIR?"

4. "YOU SHOULD
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For a list of winners, available after December 15, 1997, send a self-addressed stamped envelope to: Star Trek Toy Winners List, c/o Wizard Press, P.O. Box 118, Congers, NY 10920-0118.

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UNIVERSAL MONSTERS

DRACULA. THE FRANKENSTEIN MONSTER. THE MUMMY. THE WOLF MAN.

The names read like a monster who's who list. And their images are firmly cemented in our collective imagination: Boris Karloff's flat-topped Frankenstein creature, Bela Lugosi's Hungarian Dracula. They aren't just characters from classic literature. Over 50 years after their appearance in dozens of Universal Pictures monster films, the "Universal Monsters" are just as recognizable today as they were when they first frightened audiences. That's why the toy license is still around, even though the last film was made in 1955. It's why Remco released its Universal Monsters figures in 1980 and 1983, and it's why these toys, and others like them, are still valued collector's items to this day.

Universal Pictures bought the rights to *Dracula* in 1930, 33 years after the character had first appeared in Bram Stoker's seminal vampire novel. Bela Lugosi was cast in the role that would define his career, and the first Universal monster movie was released in February 1931. "*Dracula*" was a tremendous success, so Universal immediately set to work on a new monster flick; not a sequel, because sequelitis hadn't taken hold of Hollywood yet, but an entirely new monster movie: "*Frankenstein*." The film starred Boris Karloff and broke all box office records when it opened in November 1931.

Universal knew they had struck gold and would go on to release over two dozen more monster movies, original concepts and sequels. All of them were hits, introducing such horror icons as the Mummy, the Invisible Man, the Wolf Man, and the Phantom of the Opera (in films of the same name).

The last Universal monster showed up in 1954's "*Creature from the Black Lagoon*," and the last Universal monster pic was, ironically, the comedically-slanted "*Abbott and Costello Meet the Mummy*" in 1955.

Two decades later, the original films from the '30s were still incredibly popular. That's because in a savvy move, Universal

re-released them in pairs as Saturday matinee double-features in the '50s, and they were just as popular as they'd been in their heyday—so popular, in fact, that a toy company decided to take a chance and release the first Universal Monsters figure. Well, okay, it wasn't a toy company. More precisely it was the Aurora Modeling Company, which naturally made models, not action figures.

Aurora released Frankenstein's Monster in 1961. It was so wildly successful that the company released another dozen in the series, most based on Universal Monsters. A few other Universal Monsters toy licenses showed up over the years, including Azrak-Hamway Inc.'s Official World Famous Super-Monsters in 1970. And when AHI acquired Remco a few years later, they released the Remco Universal Monsters.

Remco's first set of Universal Monsters debuted in 1980 as 9-inch figures with *Dracula*, the *Wolfman*, the *Mummy* and the *Frankenstein Monster*. They were neat figures that managed to capture the feel of the classic movies, but they didn't sell very well. How could these classic movies



Remco's 3 3/4-inch *Wolfman*, *Phantom of the Opera* and the *Mummy*.

By Dallas Middaugh

For nearly 70 years, the
Universal Monsters have
frightened movie audiences.

The WOLF MAN

with
Claude RAINS **Warren WILLIAM**
Ralph BELLAMY **Patric KNOWLES**
Bela LUGOSI **Maria OUSPENSKAYA**
Evelyn ANKERS
and **Lon CHANEY**

Photo © 1941 Universal Pictures, courtesy Foto Fanzines

compete with the ground-breaking special effects driven sci-fi films of the day? The answer? They couldn't. Two more figures were released, but in limited quantities: The Phantom of the Opera and Creature from the Black Lagoon. All of the toys are rare items today, but the latter two are the hardest to find.

Remco wasn't thought yet. In 1983, the company took another stab at the Universal Monsters, but this time the action figures were radically different. Okay, maybe not radically. They were, well...smaller. Mego's once popular 8-inch style was out and Star Wars' 3 3/4-inch design became the industry standard. And thus, Remco used the same six characters in a size compatible with the most popular toys of the period. Later that same year, Remco released a second series. Sort of. Actually, it was a repaint: all Remco did was simply coat the hands and faces of its figures with glow-in-the-dark paint. The company also added a new glow-in-the-dark Monsterizer (a lab to restore life to Frankenstein's monster) and a Play Case to hold the figures.

There were a few minor Universal Monsters toys that came out over the years since Remco's brief foray, but nothing of any great significance. Until now, that is. The undead monsters are showing new signs of life. In conjunction with the U.S. Post Office, which has released a beautiful series of Universal Monsters

stamps, Hasbro New Ventures has created new Universal Monsters figures available only through the holiday J.C. Penney catalog. These figures (the Mummy, Frankenstein's Monster and the Wolfman) simply look incredible. They're highly detailed and capture the likenesses of the original actors perfectly.

But wait, there's more. Universal has also announced plans for "House of Frankenstein," a forthcoming TV mini-series. In it, werewolves and vampires terrorize modern Los Angeles, while an evil millionaire searches for Frankenstein's monster to use as the centerpiece for his new nightclub. This might be exciting news for monster continuity geeks; while the films may not have all made sense, the Frankenstein cinematic releases each picked up the storyline where the previous left off. So will the monster be the same creature portrayed by Boris Karloff over 60 years ago? Are the vampires and werewolves the modern-day descendants of Dracula and the Wolfman? Whatever the answer, the Universal Monsters have managed to come back from the dead many times...and it looks like it's about time for another resurrection. **TF**

Freelance writer Dallas Middaugh has returned from the dead just once: He left the faucet running in his apartment. Duh.

Checklist

REMCO UNIVERSAL MONSTERS

(All 9-inch Mego-style)

SERIES 1 (1980)

- Dracula
- Frankenstein Monster
- The Mummy
- The Wolf Man

SERIES 2 (1980)

- Creature from the Black Lagoon
- Phantom of the Opera
- The Monsterizing Machine Playset

REMCO MINI-MONSTERS

(3 3/4-inches)

SERIES 1 (1983)

- Creature from the Black Lagoon
- Dracula
- Frankenstein Monster
- The Mummy
- Phantom of the Opera
- The Wolf Man

SERIES 2 (1983)

- Glow-in-the-dark repaints of Series 1
- Mini-Monster Monsterizer
- Mini Monster Play Case

Monsters on the Web

If you're interested in monster toys (not just the Universal kind), *Toyfare* recommends you check out Raymond Castile's Gallery of Monster Toys on the worldwideweb (<http://members.aol.com/raycastile/page1.htm>), which includes a detailed list of almost all the monster toys released from 1960 to the present day, with pictures, no less.

CHOP SHOP

CRAFTING YOUR OWN HOMEMADE ACTION FIGURES

OH, THE HORROR! By Chris Spaseff

Why you should listen to Chris...

Reason #5:

He built these figures out of Meaty Bones and Tupperware while standing in the supermarket checkout line.



All Photos: Paul Schmitt

Hello, customizing freaks!

It's Halloween time, the one time of the year an unhealthy obsession with blood, guts and gore seems perfectly acceptable! This month we're going to sway a bit from our natural "Chop Shop" progression and discuss the timely topic of horror figures.

I created three spooky-scary custom figures this month, and I started each of them with Quicksilver from Toy Biz's X-Men: Mutant Armor series. Of Quicksilver gives us a good basic body to start from, but there's another bonus—I found him on sale

Ingredients

Here's the customizing supplies you'll need for this month's installment. If it's not available at your local hobby or craft store, we've noted another source.

1. X-Acto handle with #11 blades
2. Rotary dremel tool and assorted bits (hardware store)
3. Sandpaper in various grits: 80, 100, 150 (hardware store)
4. Sanding block (home improvement or beauty supply store)
5. Super Sculptey
6. Cyanoacrylate instant glue
7. Accelerator for glue
8. Dental tools

**KIDS, BE
SURE TO GET
PARENTAL
CONSENT
BEFORE YOU
BEGIN!**

9. Safety goggles (hardware store)
10. Heat gun or hair dryer (hardware store)
11. Dowel (hardware store)
12. Plywood (hardware store)
13. Silicone (hardware store)
14. Assorted model parts
15. Plastic coffee stirrers (grocery store)
16. Airbrush (hardware store)
17. Spandex (fabric store)
18. Thin canvas (fabric store)
19. Spray-on automotive primer (hardware store)
20. 26-gauge beading wire (hardware store)

recently for \$5 a pop. There's nothing like keeping your customizing costs to a minimum!

From a little Super Sculpey, some assorted wood pieces for the killing devices and a few leftover toy parts, I've turned my Quicksilvers into Pinhead from the "Hellraiser" movies; Leatherface from the "Texas Chainsaw Massacre" franchise; and Ash from "Army of Darkness" and the "Evil Dead" flicks. That's a high-mileage mutant!

As always, assemble your reference materials first. I used movie magazines so I could study them closely, but in a pinch, just watching the movies and taking notes can give you all the info you need.



Ash from "Army of Darkness" is a man of many accessories, but it only takes a few basic steps to round out his arsenal.

GIMME SOME SUGAR, BABY

Since Quicksilver's head doesn't look much like the square-jawed Ash, I used the head of Jack "Cadillac" Tenrec from Tyco's Cadillacs and Dinosaurs toy line. Since he'll be holding a gun, I also used the hand of a Shadow movie figure I dug up somewhere. Believe me, nobody's hoarding those things.

Working carefully, pry the figures' torsos apart with a small flat-bladed screwdriver and remove the heads so you can swap 'em. The two heads are slightly different sizes—a small amount of carving is needed, and the original knob from Jack's head needs to be replaced with a screw. After several test fits, place Jack's head into the Quicksilver torso and glue the body back together. As always, make sure not to get any glue on the joints. You want to leave the "action" in your action figures.

Carefully cut off Quicksilver's hands at the wrist. Ash's right hand, you'll remember, got lopped off in the movies, but he later built

a bionic steel hand, which you can recreate by building up some Sculpey around the wrist of your severed hand. Then pop off Ash's bionic hand whenever you attach the chainsaw!

Trim down the left hand from the Shadow figure and glue it onto your custom figure. Then use a small amount of Sculpey to smooth the seam together.

Apply on a thin coating of the Sculpey and, using your dental tools, form Ash's collar and shirt. Note where the rips and tears should go—we're striving for authenticity here. A thin application of Sculpey on his arm and legs will smooth out the rippling muscles and form his shirt sleeve and pants.

After heat-setting the Sculpey, I formed the belts. Ash has a belt around his waist and one around his chest and arm. Be sure to keep the heat gun or hair dryer moving so you don't scorch the figure. Make the belts by rolling out a thin pancake of modeling material with a

dowel, and slicing off thin strips to use as the belts. To make the buckles, roll a small amount of material between your fingers, forming a small string, and form buckles out of it. As a final touch to the figure, I dabbed some silicone on his head to rough up his hair a little bit.

To make the chainsaw, I took some thin plywood (cardboard works just as well) and cut three pieces to form the blade. By making the center layer about 1/16-inch wider than the outside layers, it's easy to get the effect of the serrated edge without a lot of intricate carving. Simply use a small file to cut notches around the center layer to give the effect of the small teeth of the blade. Add a small piece of scrap wood for the body of the chainsaw, and drill a hole in the end of it the same diameter as Ash's forearm. I used some model parts to form the handle, gas cap, pull starter and the blade gear cover of the chainsaw. A quick spray of black primer and a few dabs of paint and it's done. I'll cover painting techniques at a bit more length in the future.

As far as Ash's shotgun, all I used were some small pieces of wood and two short sections of a round plastic coffee stirrer. It'll take some experimentation with carving to get the weapons you want, but the elements are fairly basic.

PINS AND NEEDLES

Quicksilver can be customized into the nasty "Hellraiser" star Pinhead by adding Super Sculpey to bulk up his chest area and using your dental tools to form his corset. Add the little details, such as the straps that cover his chest openings, using the same techniques we used for Ash's belts. You'll need to find a suitable hand to replace Quicksilver's small, deformed hand. Pinhead's arms will need some modeling material around them to make the sleeves of his costume. Use the dental tools to texture the sleeves, then heat-set everything you've done so far.

In my version, I used Quicksilver's original head, though with a little searching you could probably find one closer to Pinhead's size. To craft the head I started by carving off Quicksilver's wind-blown hair and applying a thin coat of Super Sculpey to smooth his head and give me an easy way to carve the lines in his face. I then heat-set his head, taking extreme care to keep the heat gun moving. Believe me, if you ever melt your hard work by accident, you'll never make the same mistake again. I then sprayed black sandable automotive primer in very light coats to completely seal the figure.

Scrape Pinhead's corset around the bottom where the skirt will go so you can glue on the skirt. I used black spandex and some



Pinhead's gruesome visage is the result of a lot of time, dexterity and patience.

cianoacrylate to make the skirt, then applied some spray starch to form it.

Airbrush a mixture of white and very light blue thinned-down acrylic paint on all the exposed skin areas. Now, get ready for the pure, unadulterated hell of gluing all the pins on his face. I used teeny (approximately 1/8-inch) lengths of 26-gauge beading wire and glued them on with cyanoacrylate using tweezers. This is a very time-intensive procedure requiring a lot of patience, and even when you're done, the pins can still fall off quite easily. Other solutions, such as drilling holes for the pins or inserting the pins into a soft layer of putty, can prove even more difficult.

A chain from a cheap necklace, a piece of wire bent into a hook and a small piece of wood cut into the shape of a blade can easily be turned into Pinhead's torture devices.

MASSACRE FRICASSEE

The first steps to create "Texas Chainsaw Massacre" fashion plate Leatherface are to carve off some of Quicksilver's hair and to replace his warped mitt with something shaped more like a

hand. Follow the same steps as for Ash and Pinhead.

Now it's back to the Sculpey. Smooth some of it over his face to get the mask started, then use the dental tools to cut out some of the material over his eyes and mouth. Form his misshapen ears using little blobs of Sculpey and your tools. With a ghoul this gruesome, it's hard to mess up. Add a thin coating of material on the back of his head to even it out with the rest of the face, then heat-set the Sculpey. Apply some Sculpey to his torso to give him a gut—after all, this guy's diet is mostly red meat. Add some material to form his collar and shirt, then heat-set his torso. On his arms, smooth material over them to make sleeves and rolled-up portions on his forearms. Carve and sand his boots to convert them to Leatherface-style cowboy boots, then add some putty on his legs to form his pants—try to transition them from his belly. Heat-set the whole shebang and you're ready to move on.

Create his curly hair by dabbing some silicone on with a toothpick and swirling it around so it looks unkempt and messy. For the apron, lay out some cotton material, perhaps some thin canvas, and use white glue to stiffen the material. After the glue dries, cut the tie and apron out of this material. You'll want to paint the tie and apron before they're glued onto the figure; it's always much easier. Then drybrush some blood and black stains over the apron to suggest his diabolical deeds.

Follow the Ash directions above for Leatherface's chainsaw. You'll simply need to add a handle to the end instead of a hole.

I hope y'all enjoyed this side trip into horror characters. Next month we'll return to our regularly scheduled programming. See you in 30! **TF**

Arizona freelance writer Chris Spaseff (unusual@goodnet.com) thought "Texas Chainsaw Massacre Part 2" was pretty good, as documentaries go.

(Right) Capturing Leatherface's slightly bloated physique helps disguise the original figure's body.

(Below) The same set of steps can produce two chainsaws with very different looks—it's all in the details.



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HOMEMADE HEROES

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THE HALLOWED HALLS OF FAN-MADE ACTION FIGURES

Special
thanks to
DAN JURGENS

Remember the "You Can Never Get Enough Spider-Man" contest from ToyFare #1? Of course you do! Customizin' folks took one look at the grand prize we were danglin' in front of their noses, and they went to work. And how! We got boatloads of entries and we're gonna show the tippity-top coolest of 'em here! This month's grand prize winner will take home EVERY GOSH-DARN Toy Biz Spider-Man action figure EVER MADE! And as if that wasn't more'n enough, we're throwing in a copy of *Sensational Spider-Man* #1, autographed by writer/penciler Dan Jurgens. The 10 runners-up will each snare a random Spider-Man action figure, plus an aforementioned signed copy of *Sensational Spider-Man* #1! Keep entering our "Homemade Heroes" contests each month, kids—it pays off big-time!



COUCH POTATO SPIDER-MAN

Eric Dlugokinski, Ottawa, Ontario, Canada

A Spider-Man we can all identify with! The repainted Playskool props add ambience, but lazy Spidey himself—comprised of a Sea-Hunter Spider-Man torso, Savage Land Angel arms and legs, a Web Traps Spider-Man head, modified Ninja Wolverine shorts and a little paint—makes this entry a winner! And while he'll never make it to the animated series, he'd certainly fit right in on an episode of "Cops"!

WAL-MART GREETER SPIDER-MAN

"Pope" Jon-Paul, Mount Union, Penn.

Ever wonder what odd jobs the Spider-Clone took while he wandered across America? Two guys named Jon and Paul (who collectively seem to form a pope. Whatever.) show us the dark side of heartland America. Mego Spidey making six bucks an hour? Horrors!

WONDER-SPIDEY

Jonathan Presby, Santa Clara, Calif.

The recent DC/Marvel Amalgam comics inspired Jonathan to dream up his own combination. Somehow, we don't think this character would've sold as many copies as, say, *Dark Claw Adventures*, but hey, who's to say? Wonder-Spidey was a Super-Poseable Spider-Man before a little contour putty and paint turned him into a real Amazing Amazon!



WILD-WEST SPIDER-MAN

William Burns, Cupertino, Calif.

Yee-haw! William used a Web Traps Spider-Man head, a Ghost Rider Blaze body sans trenchcoat, six-shooters from a Teenage Mutant Ninja Turtles Wild West Raphael, a hat from a Playmobil figure, custom-modified boots and some assorted spare parts to create his cowpoke Spidey! But where's Burlesque Show Rhino?



GRAND PRIZE WINNER HOCKEY SPIDEY

Jeff Andrew, North Bay, Ontario, Canada

Our Neighbors to the North sure do love their hockey! Jeff made this Toronto Maple Leafs Spidey out of a Spider-Armor Spider-Man figure and Montreal Canadiens Carnage is a Carnage Unleashed. Venom II made the scene as a referee. All the costumes were hand-sewn and the hockey sticks were made from the remnants of devoured Popsicles.

Jeff says the whole project took him two days. A devoted Maple Leafs fan, Jeff says the decision to pit Spidey against a Montreal Carnage was a natural. "If you're a Canadian, you understand the hatred between these two teams," Jeff explains. Venom made a logical choice as ref: "He hates them both equally."

And check out those unruly spectators! Wonder if Bo Duke's cheering for the Leafs or the Habs?



MORE RUNNERS-UP!

Think that's all the winners? Heck, you couldn't be more wrong! Here's the rest of this month's runners-up. We only wish we had space to show all their great entries!

Rich Dufresne of Barre, Vt., snagged a prize for his too-cool amalgam of Ghost Rider and Spider-Man: "Ghost Spider"!

"To infinity and beyond!" "Spidey Lightyear" lifted Joseph Leck of Indianapolis, Ind., into the prize stratosphere.

Oh, man. "Proctologist Spidey" shoved Jeff Oleson of Beaverton, Ore., to the depths of our prize vault.

As if the clone storyline wasn't scary enough, Christina Trott of Nyack, N.Y., took a final slap at Peter Parker's poor dead doppelganger with her entry, "Ben Reilly with Degrating Clone Head."

Thank God Marvel doesn't have an "Elseworlds" line. "Luke Spiderwalker and Darth Venom" by Jonathan Moisan of Muncie, Ind., made for some great figures, but we don't wanna see any Rocket Racer Ewoks.

"Pulp Fiction Spidey" by Brandon Gardner of Cullman, Ala., rounds out our runners-up. Very Tarantino-esque!

TF

Thanks to all who entered!

HEY!

Think you can wage battle in our "Homemade Heroes" arena? Check out the "Homemade Heroes" contest on page 64, jam-packed with scads of neat stuff you can win just by turnin' your favorite characters into creepy-scary monsters!

TOYFARE PRESENTS:

THE "HOMEMADE HEROES" MONSTER MASH CONTEST



Freddy © 1997 New Line Home Video. Licensed by Toyfare.

In honor of Halloween, *ToyFare* wants YOU to take your favorite superhero and turn 'em into a monstrous action figure. Y'know...what if Captain America became a flesh-hungry werewolf? What if Batman became a bloodthirsty vampire? What if the Hulk became a brain-chompin' zombie? All you have to do is grab some tools, scoop up a fistful of toys and create your own monsterized superhero action figure!

Grand Prize (1): The most creatively depraved winner walks off with a VCR and a library of the 10 damn scariest movies of all time: "Alien," "The Silence of the Lambs," "The Exorcist," "The Omen," "Scream," "John Carpenter's The Thing," "A Nightmare on Elm Street," "Halloween," "Jaws" and "Poltergeist"!

Second Prize (4): Four runners-up will each receive a \$25 gift certificate for Blockbuster Video. Hey, you can go buy whichever movie floats your boat with the dough!

Monstrous Legalities

No purchase necessary. Contest is open to anyone except employees of Wizard Press, their immediate families and whoever sends in a vampire Vampirilla or an undead Spawn. You are a doodie-head. Print your name, date of birth, address, city, state, zip and telephone number with area code on the official entry form or a 3-by-5-inch index card, and attach the form or card to your photo entry. Enter as many times as you like. Mail each entry separately to: Monster Mash Contest, c/o Wizard Press, P.O. Box 118, Congers, NY 10920-0118. No mechanical reproductions of completed forms are accepted, but you can photocopy the entry form before filling it out if you don't want to mess up your magazine. All entries become property of Wizard Press and none will be returned. All taxes (federal, state and local, if any) will be the responsibility of the prize winners. Wizard reserves the right to substitute prizes. Prizes are awarded in the names of the contest winners and are not transferable. All entries may see print in future Wizard Press publications. Every time we see that throwing-up-on-the-priest scene from "The Exorcist" we get the heebie-jeebies. Offer void where prohibited, regulated or restricted by law in a manner inconsistent with the purposes and rules hereof. **All entries must be received at contest headquarters by November 28, 1997.** Wizard Press is not responsible for lost, late, misdirected or mutilated entries. Odds of winning will be determined by the number of valid entries received prior to the closing date of the contest. Prize winners will be selected based on originality and creativity from among all properly completed entries by Wizard Press. Winning entries will be selected on or about December 15, 1997.

For a list of winners, available after December 15, 1997, send a self-addressed stamped envelope to: Monster Mash Winners List, c/o Wizard Press, P.O. Box 118, Congers, NY 10920-0118

MONSTER MASH CONTEST ENTRY FORM

So create your figure(s), set them up in some neat poses and take several clean, clear color photographs. If you create packaging for them, photograph them in and out of the packaging and for God's sake, no Polaroids! Attach to the back of EACH of your photographs the following info: your name, address, phone number (including area code), the name of the figure you made and the list of toys/tools you made it out of. Then mail the whole kit 'n' kaboodle to:

Monster Mash Contest,
c/o Wizard Press
P.O. Box 118
Congers, NY 10920-0118
Deadline is November 28, 1997

Name _____		Date of Birth _____	
Address _____			
City _____		State _____ Zip _____	
Phone Number (with area code) _____			
Didja attach your monster? Huh, didja?			



1981-MCA, Courtesy Foto Fontaines

ToyFare

This month's contest sponsored by ToyFare. That's us.

Top 10 Hottest Action Figures

BY CONTACTING HUNDREDS OF RETAILERS THROUGHOUT THE COUNTRY, TOYFARE KEEPS A CLOSE EYE ON THE COUNTRY'S HOTTEST COLLECTIBLE ACTION FIGURES. AND, WELL, HERE THEY ARE...

1. LEIA AS JABBA'S PRISONER (STAR WARS: POTF)

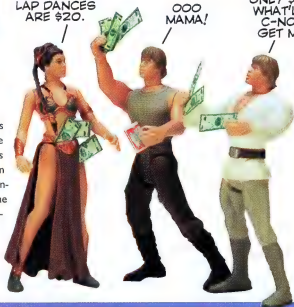
Kenner's attempt to be P.C. here just ain't workin'. "Leia as Jabba's Prisoner"? C'mon, let's just call her Slave Leia and leave it at that. But, putting aside the fact that a) she's misnamed and b) she's a figure fans have been waiting for for about 15 years, where can Kenner go from here? Well, they've already done the three coolest Leias (classic white outfit, Boushh disguise and this bikini version), so who's next? Three words: Spice Girl Leia. Mmmm.



LAP DANCES ARE \$20.

OOO MAMA!

ONLY \$20? WHAT'LL A C-NOTE GET ME?

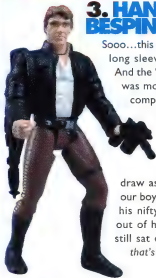


2. ROYAL GUARD (STAR WARS: POTF)

These guys did less than Boba Fett in "Return of the Jedi" and they still garner a huge fan following. That's gotta drive George Lucas nuts. He spends millions in creating the Ewoks, works them into the plot as major players with serious screen time and they're universally labeled as giant hairy pieces of garbage who soiled "Jedi" while Fett and the Emperor's Royal Guard—who do little more than sulk as background characters—develop cult followings of millions. That and people won't stop making those "Luke nailed Leia" jokes.

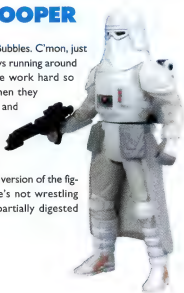
3. HAN SOLO IN BESPIN GEAR (STAR WARS: POTF)

Sooo...this is just regular-vested Han with long sleeves, eh? We dig 'im, though. And the "Empire" scene this toy's pose was modeled after—where Han and company go to dinner only to come face-to-face with Vader & Co.—proved in our minds that NOBODY is cooler than Darth Vader. C'mon, nobody's as quick on the draw as Han and, as fast as he was, our boy Anakin blocked his shots with his nifty mittens, yanked Han's gun out of his hands with the Force and still sat down and had his eats. Now that's macho.



4. SNOWTROOPER (STAR WARS: POTF)

They look like evil Scrubbing Bubbles. C'mon, just picture a dozen of these lil' guys running around your bathtub screaming "We work hard so you don't have toooooo." Then they all get sucked down the drain and die. In other news, how keen is it that Kenner released these guys separate from that Deluxe Snowtrooper from a few months back? At least this version of the figure can stand alone...like he's not wrestling from filling his armor with partially digested Mexican grub. Eww....





5. GRAND MOFF TARKIN (STAR WARS: POTF)

What's the difference between a "Grand" Moff and a regular one? And why did this figure come with a couple of guns instead of that nasty-lookin' Imperial Torture Droid (which, on second thought, he never had anything to do with in the movie but would have been a cool accessory nonetheless). Where were we? Ah yes, Peter Cushing is dead. Shame, seeing how the Tarkin figure—something fandom has been waiting for for 20 years—is one of the best-looking from Kenner's new POTF line. That and he's got swell medals on his chest.

7. GENE SIMMONS (KISS)

That's gotta be a weird feeling. Y'know...having an action figure made of yourself and knowing that thousands of kids across the country are pitting you against Destro, Godzilla and curiously stained sock puppets. We think Gene could take 'em, though. He's not channeling a cutesy kitty cat like Peter, a rejected '60s "Star Trek" villain like Ace or a bored art student like Paul—he's channeling a kick-butt, teeth-grashin' demon! And don't forget, after a life of touring, Gene's unafraid of curious stains!



6. HARLEY QUINN (BATMAN: D.U.O. FORCE)

Finally, some non-Star Wars figures on this list! Hey, don't get us wrong, we like Star Wars as much as the next guy, but c'mon, they've been bullying other toys off this list for the past four months. Now all DC and Kenner have to do is produce a serious line based on DC characters. C'mon, let's see a DC heroes line with super-detailed, highly poseable figures for the JLA, original New Teen Titans, bad guys like Solomon Grundy and the Reverse-Flash. C'mon, take a cue from Toy Biz and give the fans what they want! Oh, and Harley Quinn is a hot figure.



8. PAUL STANLEY (KISS)

The Pauls of the rock 'n' roll world don't get any credit. Paul McCartney co-wrote the greatest library of songs in modern history, but who does everyone worship? John Lennon. The gargantuan talent of Art Garfunkel completely overshadowed his one-time partner, Paul somebody. And when it comes to KISS, who does everyone think of? The blood-barfing guy. And that's why he's behind Gene on this month's list. Get used to it, Star Boy! Get a gimmick. Throw up hamsters or something.



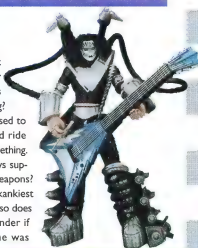
9. PETER CRISS (KISS)

Drummers get even less respect than second-banana guitarists, so Peter's No. 9. When KISS broke up, Pete dropped right off the national radar. There's not much call for a drum-playing guy dressed like a cat. We're guessing he was doing birthday parties and bar mitzvahs to get by. Speaking of cats, they're much dumber than dogs. A dog will fetch a stick, a cat's too stupid. We bet circa 1986, Pete would've fetched a stick for a dollar.



10. ACE FREHLEY (KISS)

Ace was ahead of Peter last month, but we just can't get over that mondo honkin' guitar. How's he supposed to play that thing? Answer: He's not. He's supposed to turn it into a rocket sled and ride around fighting crime. Or something. What exactly are the KISS guys supposed to do with all those weapons? Probably to keep away the skankiest groupies. "Ace, I love you, and so does my acne!! KA-PLOW!!! Wonder if that's what Todd McFarlane was thinkin'...."



Castaway

FROM THE ISLAND OF MISFIT TOYS

HIS CRIME: Existence. He's a dead steer with squid legs and a yak-hair body. Oh, and he has two spines. And a fashionable belt. And as a sidekick, an eight-legged koala. This is what happens when the boss rejects a designer's attempts at a scary monster one too many times, and he comes up with the most ludicrous nonsense he can just to be a jerk. Naturally, the boss loves it. "Eight-legged koala? Norton, you're a genius!"

PHAGE

TF



MARKET WATCH

WHAT?!? WHO?!? HE SAID WHAT?!? THAT'S SELLING FOR HOW MUCH?!? WHEN?!?

SUMMER MOVIE ACTION FIGURES: BOX-OFFICE BOMBS?

By Lars Pearson



Photo: Paul Schiraldi

You've seen the movie, now experience the toys!

It's a common trend among toy speculators: Watch a movie's sales reports, gauge public opinion and subconsciously judge how the movie's toy line is going to perform. And the practice works—sometimes.

You might expect that major box office successes would also score big in the toy store (assuming there's an action figure license attached), but it's not that simple. A toy's character likeness, gender (you heard right), articulation and price cannot be underestimated, and when considering a line's long-term collectibility, these factors perhaps more than anything can spell retail heaven or hell.

Here's how 1997's movie-tie ins have stacked up so far:

- **Batman and Robin**—It's easy to forget that Batman characters have a life of their own

beyond the comic book and toy industries. Bats is so iconic that even though "Batman and Robin" received scathing reviews and didn't perform as expected, this mattered little to the Kenner toy line. Batman toys have been so hugely successful that the movie simply gave Kenner a catchy theme to base the new toy wave around.

But aside from exceptions such as Batgirl and Poison Ivy (who're surfing high on a wave of demand for female action figures), "Batman and Robin" toys could face a tough time on the after-retail market. Expecting a hit, Kenner flooded the stores with Bat toys, meaning nobody was denied them and the drive among collectors to hunt for them was virtually nil. Despite high demand for the figures, a large supply could hurt their long-term collectibility.

- **The Lost World**—The second-biggest movie tie-in hit of the year, "Jurassic Park: The Lost World" triumphed for a simple reason: Kids

dig dinos. If they're big enough, made well enough and can roar like hell, kids'll buy 'em. But as "Lost World" dinos won praise, their non-dino cousins were left to rot, because as with "Batman and Robin," there was a glut of 'em. Basically, you couldn't spit in most toy stores without hitting a "Lost World" item, and that abundance could mean trouble for the toys in the long term.

- **Men in Black**—A real odd duck, because whereas "Men in Black" handily trumped "Batman and Robin" at the American box office and became one of the summer's biggest bona fide hits, MiB toys at best did a third of the Batman line's business. Part of the problem was that fans said articulation on the MiB figures wasn't that good—GalooB opted for mechanisms instead—and the figures didn't look a heck of a lot like "MiB" stars Tommy Lee Jones and Will Smith. Still, the low-expectation MiB toys were a surprise hit, and the upcoming ani-

mated series could spur further sales.

• **Steel**—Definitely a toy line in which success rested with the movie, because while critics were busy crucifying "Batman and Robin," hardly a breath was uttered about the poorly rated "Steel" starring Shaquille O'Neal as the metal-clad DC Comics character. Many fans claimed the toys were well-articulated and came with good accessories (despite looking little like their DC incarnations)—but it didn't matter. The lack of media attention didn't convince collectors they should give a lick about Steel, and the character's only tenuous link to DC's more-popular Superman (Steel appeared as a replacement for the Man of Steel before graduating to his own comic series) failed to sway many dollars.

• **Star Wars**—Worth mentioning, since 1997 had the "Star Wars: The Special Edition" films in theatrical release, but this line really doesn't need a movie to fuel it, given the strong collector interest already established 20 years ago. The fact that a whole new generation has turned onto the Force didn't hurt either. Plus, there's just too many cool aliens and too many characters which lend themselves to being bought in multiple quantities (such as the Stormtrooper or Tusken Raider) for the line to be a dud, and they're some of the best-sculpted figures out there, despite having little articulation. Heck, they just look great. In making toy lines strong beyond just being movie tie-ins, toy companies could learn a lot from Kenner and its monster success with Star Wars.

NO PANTS SWAP FOR REBEL TROOPERS

And the official word is: The Rebel Fleet Troopers will keep their pants!

Heaven only knows who instigated the rumor that Kenner was going to change the pants color on the recently released Star Wars: Power of the Force Rebel Fleet Trooper, but it ain't so. It probably started because at the beginning of "Star Wars," those quick-to-die, Swiss-cheesed Troopers are wearing gray pants, but at the movie's end, they're wearing tan pants—the likeness currently captured. Sharp-eyed "Star Wars" viewers might have noticed the discrepancy and given lip service that Kenner was going to switch. Kenner says it has no plans to, meaning tan-pants Fleet Troopers are the norm. Anything away from that is an error, not a variant.

Falseness like this often crop up, because many toy collectors spend their days hoping, praying, salivating for a toy variant—any toy variant—and the merest hint of one can set the gossip mill churning full force, especially through the Internet and cyberspace. Beware such maybetruths until you've checked and double-checked, as the Fleet Trooper proved.

TF

ToyFare Price Guide Manager Lars Pearson also spurs rumors (and screams) by coming to work pantsless.

HOW TO USE THE TOYFARE PRICE GUIDE

FIRST OFF...

The following 30-odd pages feature the ToyFare Price Guide, the most accurate and up-to-date action figure price guide in the known universe. To insure that it's the most bestest price guide available, we stay in contact with hundreds of retailers throughout the country and regularly send scouts to comic/sci-fi/toy shows to see what the IT buggers are selling for (and which ones are really selling).

But, even with working our fingers to the bone, do keep in mind that a price guide is just that, a GUIDE. Prices most definitely vary depending on local availability and popularity of a figure.

FINDING STUFF...

It's easy, unless you're a cantolope. The price guide is arranged alphabetically by toy lines. Listings for figures related to movie series (i.e. "The Empire Strikes Back"), are posted alphabetically under the original movie title ("Star Wars"). When a title has been used several times for a different line, like Star Wars: Power of the Force, we list all lines chronologically.

Skipping articles "A," "An," and "The" at the beginning of a title, alphabetization is word by word, not letter by letter. So, "The Mask" is listed under "Mask," and "The Tick" is listed under "Tick." "Star Trek: Starfleet Academy" comes before "Star Trek: The Next Generation" because we include the article "The" in alphabetizing when it appears as an interior word in the title. Using the one-word-at-a-time approach, all titles starting with the word "Super," including "Super Amigos," are used up before we go on to titles such as "Superman Animated Series." Abbreviations such as "Dr." will be found before titles starting with "Dragon" but after titles starting with "Doctor." Figures with names beginning with numerals—such as "2-B"—will appear at the top of each listing.

WHY TWO PRICES?

All first-column prices are values for unopened mint figures (MIP, or "Mint in Package"). Second-column prices are for loose mint figures (LM).

Of course, there are all sorts of grades in between, and if you're the anal type, we've diagrammed a few of them to help make things a little easier. Keep in mind this is only a guide, and percentages can vary depending on several factors, including age, supply and demand for the various grades, retailer location, local availability of a figure and its current popularity.

Any new figure that has just been released but hasn't been widely traded yet is marked with **.

WHAT'S WHAT...

An annoyingly in-depth look at grading action figures:

NOTE! Always keep in mind that with unopened toys, it's possible for the toy to have one grade and the packaging another. If a toy is unopened, it's most likely mint, barring toys that were flawed during production. But the packaging might have the tar whipped out of it, and grade in good or fair condition. Many ads will stipulate this, such as "unopened figure in good packaging." There's basically no way we can tell you how to adjust for every grading split—you'll just have to go with your gut and reach an arrangement with the buyer/seller. Got it? Good. Power to da man.

MINT (MIP or "Mint in Package") Packaging: Absolutely perfect. No price tag, no bent corner, no minor crease, no nuthin'. This condition is so smegging amazing, it's scarcer than clothes on Madonna. Even new toys on the shelves aren't mint most of the time, so you might as well not worry about it. Stuff that is miraculously mint can fetch 125% to 150% of the MIP price depending on desirability and if it was made before 1990. Post-1990, it just fetches the MIP price. **Figure:** A perfect figure with no sign of usage. Must include every packaged accessory, all in perfect condition and working order. Can also fetch up to 125%-150% of MIP value—again, depending on desirability and if it was made pre-1990.

NEAR MINT (NM) Packaging: Just a notch or two below perfect. Tiny flaws may include a small tear or crease. Normally fetches 100% of the MIP value. **Figure:** Just about perfect. Minor smudge/color-flaking. All packaged accessories are present (minor smudge/color flaking acceptable) and in working order.

VERY FINE (VF) Packaging: Several minor tears/creases. Usually 75%-80% of MIP value. **Figure:** More pronounced smudge/color-flaking. All accessories are present with (possible) more pronounced smudges/flaking.

FINE (FW) Packaging: Multiple tears/creases of a more profound nature, possible corners missing/minor writing. Around 40%-50% of MIP value. **Figure:** Loose joints, heavy smudge/color flaking, may not contain any accessories.

VERY GOOD (VG) Packaging: Major crease/tears, large portions of packaging missing, significant writing/stains. You're looking at 15%-25% of MIP value. **Figure:** Major discolored areas, "wobbly" body parts, may not contain any accessories.

GOOD (G), FAIR (FR) AND POOR (P) Packaging: Heavily torn/creased/written on to the point of obscurity. Sellers for about 5%-10% of the MIP value. **Figure:** Major discolored areas, excessively loose body parts, portions of figure may be missing (ponytail, capes, etc.), may not contain any accessories.

ToyFare PRICE GUIDE

The toys in this guide are priced as follows: Prices listed on the left are for mint in package (MIP), meaning that the toys have never been removed from their original packaging; items not in any packaging (loose) or missing any of their original accessories vary significantly and are generally lower than the prices listed on the right. A listing marked with a ** means that particular figure has not been released yet from the manufacturer. In some cases, these figures are canceled, and thus, never released.

Remember, this is only a guide, and prices can vary for a variety of reasons, including local scarcity.

ADVANCED DUNGEONS AND DRAGONS LIN/TSR (1983-1984)

MIP LOOSE	
Bowman (with Battle-Magic action, blue card)	100.00 ... 25.00
Bowman (with Battle-Magic action, red card)	100.00 ... 25.00
Bronze Dragon	30.00 ... 7.50
Bulwarks of the Bag	15.00 ... 3.50
Carrian Crowler	18.00 ... 4.00
Chimera	18.00 ... 4.00
Dreadful Gull	18.00 ... 4.00
Death (with Battle-Magic action)	75.00 ... 20.00
Dragonage	35.00 ... 9.00
Drex (with Battle-Magic action)	75.00 ... 20.00
Dwarves of the Mountain King	18.00 ... 4.00
Elkhorn	35.00 ... 9.00
Elkhorn (with Battle-Magic action)	45.00 ... 12.00
Elves of the Woodland	18.00 ... 4.00
Evil Nightmare	30.00 ... 7.50
Fire Elemental (Magic) & Crystal Ball	18.00 ... 4.00
Five-Headed Hydra	18.00 ... 4.00
Good Destrier	30.00 ... 7.50
Grimsword (with Battle-Magic action)	60.00 ... 15.00
Hawker (with Battle-Magic action)	75.00 ... 20.00
Haric Men-Ai-Arms	18.00 ... 4.00
Hook Horror	35.00 ... 9.00
Kelek	40.00 ... 10.00
Kelek (with Battle-Magic action)	75.00 ... 20.00
Manfom (with Battle-Magic action)	75.00 ... 20.00
Marauder	30.00 ... 7.50
Mercian	30.00 ... 7.50
Mercian (with Battle-Magic action)	75.00 ... 20.00
Metro Flame (with Battle-Magic action)	75.00 ... 20.00
Mistral & Crown Treasure	18.00 ... 4.00
Nix-Ophry	18.00 ... 4.00
Northland	30.00 ... 7.50
Northland (with Battle-Magic action)	75.00 ... 20.00
Odious Ogre & Book of Magic	18.00 ... 4.00
Ogre King	50.00 ... 12.00
Ogre King (with Battle-Magic action)	75.00 ... 20.00
Orcs of the Broken Bone	18.00 ... 4.00
Pendley	35.00 ... 9.00
Pendley (with Battle-Magic action)	75.00 ... 20.00

Young Male Titan (with Battle-Magic action)	60.00 ... 15.00
Zarak	30.00 ... 7.50
Zarak (with Battle-Magic action)	60.00 ... 15.00
Zorgar (with Battle-Magic action)	60.00 ... 15.00

ADVANCED DUNGEONS AND DRAGONS (VEHICLES & ACCESSORIES)	
LIN (1983-1984)	
Bronze Dragon & Strongheart (two-pack)	50.00 ... 15.00
Bugbear & Goblin (two-pack)	18.00 ... 4.00
Evil Nightmare & Warlock	50.00 ... 15.00
Fortress of Fungus Playset	100.00 ... 30.00
Good Destrier & Strongheart (two-pack)	50.00 ... 15.00
Shifter Spectre & Lich (two-pack)	18.00 ... 4.00
Terrible Troll & Goblin (two-pack)	18.00 ... 4.00

Bellor	60.00 ... 18.00
Bellor in Ceremonial Robe (in box)	25.00 ... 8.00
Bellor in Ceremonial Robe (on card)	650.00 ... 8.00
Cairo Swordsman	25.00 ... 7.00
German Mechanic	55.00 ... 17.00
Indiana Jones	110.00 ... 45.00
Indiana Jones (in German Uniform)	60.00 ... 25.00
Mariane Ravemood	275.00 ... 90.00
Sallah	70.00 ... 22.00
Tah	25.00 ... 7.00

ADVENTURES OF INDIANA JONES (VEHICLES & ACCESSORIES)	
KENNER (1982-1983)	
Desert Convey Truck	65.00 ... 20.00
Map Room Adventure Set	75.00 ... 25.00
Streets of Cairo Adventure Set	80.00 ... 25.00
Wall of the Souls Action Playset	120.00 ... 40.00

Mervin Allen	10.00 ... 2.50
Night Cougar Alien	8.00 ... 2.00
Parthen Alien	10.00 ... 2.25
Queen Face Hugger	12.00 ... 3.00
Rhino Alien	12.00 ... 3.00
Scorpion Alien (with face-hugger)	10.00 ... 2.50
Sneeze Alien	10.00 ... 2.25
Space Marine Alza	15.00 ... 4.00
Space Marine Bishop Andrad	15.00 ... 4.00
Space Marine Corp. Hicks	15.00 ... 4.00
Space Marine Drake	15.00 ... 4.00
Space Marine Hudson	35.00 ... 8.00
Space Marine Lt. Ripley	15.00 ... 4.00
Space Marine O'Walley	40.00 ... 11.00
Space Marine Sgt. Apone	15.00 ... 4.00
Space Marine Vasquez	15.00 ... 4.00
Swoon Alien (electronic)	15.00 ... 3.75
Warrior Alien vs. Renegade Predator (from the Aliens vs. Predator series)	30.00 ... 8.00
Wild Boar Alien	8.00 ... 2.00

BIG SHOT



ALIEN & BOWDIE Aliens (Kenner)/X-Men (Toy Biz)

The third "Alien" flick introduced the concept that those nasty acid-bleeding aliens take on some of the properties of their hosts. In fact, the original script for "Alien³" had a bunch more alien/animal hybrids that never made it to the big screen. Instead of letting a good concept go to waste, Kenner ran with this idea to expand their line of action figures. That's where we get creations such as Bull Alien, Killer Crab Alien and Snake Alien. Let's be thankful they stopped there and we never saw Rabid Raccoon Alien or Timtuous Alien.

Shawyer Men-Ai-Arms	18.00 ... 4.00
Snodgrass Men-Ai-Arms	18.00 ... 4.00
Strongheart	35.00 ... 9.00
Strongheart (with Battle-Magic action)	60.00 ... 15.00
Tamnet (Five Headed Evil Dragon)	100.00 ... 25.00
Umbra Hulk & Dungeon Treasure	18.00 ... 4.00
Volker (with Battle-Magic action)	60.00 ... 15.00
Warlock	30.00 ... 7.50
Warlock (with Battle-Magic action)	60.00 ... 15.00
Young Male Titan	35.00 ... 9.00

Trogodyte & Goblin (two-pack)	18.00 ... 4.00
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ADVENTURES OF BATMAN & ROBIN

See Under "Batman" Heading

ADVENTURES OF BATMAN & ROBIN: CRIME SQUAD

See Under "Batman" Heading

ADVENTURES OF INDIANA JONES ON RAIDERS OF THE LOST ARK	
KENNER (1982-1983)	
Arabian Horse	125.00 ... 35.00

ALIEN	
KENNER (1979)	
Alien (18-inch)	490.00 ... 195.00

ALIENS

See Under "Aliens" Heading

ALIENS (1992-1996)	
KENNER	
Alien Archival	15.00 ... 3.75
Alien Queen (with "deadly" chest)	18.00 ... 4.50
Bull Alien (with face-hugger)	15.00 ... 4.00
Flying Alien Queen	15.00 ... 4.00
Gorilla Alien (with face-hugger)	20.00 ... 5.00
Killer Crab Alien	8.00 ... 2.00
King Alien	15.00 ... 3.75

ALIENS (VEHICLES & ACCESSORIES)

See Under "Aliens" Heading

KENNER (1992-1996)	
10-Inch Aliens vs. Predator	
Droko/Alien Anasheed (two-pack)	12.00 ... 4.00
Hicks/Xing Alien (two-pack)	12.00 ... 4.00
Hovertrud (electronic)	12.00 ... 3.00
Hubbub/Scorpion Alien (two-pack)	12.00 ... 4.00
O'Malley/Queen Face Hugger (two-pack)	12.00 ... 4.00
Queen Hive Playset	35.00 ... 8.00
Space Marine Eva: Fighter	15.00 ... 3.75
Space Marine Power Loader	18.00 ... 2.50
Space Marine Slinger XT-37	12.00 ... 3.00
Vasquez/Night Cougar Alien (two-pack)	15.00 ... 3.75

AMAZING SPIDER-MAN

See Under "Spider-Man" Heading

AM

See Under "AM" Heading

AVENGERS: LEGENDS OF POWER

See Under "Avengers" Heading

TOY BIZ (1997-CURRENT)

See Under "Toy Biz" Heading

BATMAN

See Under "Batman" Heading

ADVENTURES OF BATMAN & ROBIN

See Under "Batman" Heading

KENNER (1996-CURRENT)	
BATMAN	
Batman	15.00 ... 3.00
Batman (with face-hugger)	8.00 ... 1.75
Cyber-Side Bat	8.00 ... 1.75
Disaster Control Batman	8.00 ... 1.75
Glitter Robin	12.00 ... 2.50
Haley Quinn	20.00 ... 5.00
Hover Jet Batman	8.00 ... 1.75
The Joker (machine gun & bomb)	8.00 ... 1.75
Penguin Batman	8.00 ... 1.75
Robin	8.00 ... 1.75
Robin's Al Ghul	6.00 ... 1.50
Rodriguez's Batman	8.00 ... 1.75
Rocketpunch Batman	8.00 ... 1.75
Supersonic Batman	8.00 ... 1.75

ADVENTURES OF BATMAN & ROBIN: CRIME SQUAD

See Under "Batman" Heading

KENNER (1996-1997)	
BATMAN	
Batman Control Batman	8.00 ... 1.75
First Pursuit Batman	8.00 ... 1.75
Skyropper Batman (Dix)	12.00 ... 3.00

Tri-Wing Batman (Dlx) 12.00 ... 3.00

ADVENTURES OF BATMAN & ROBIN: CRIME SQUAD (VEHICLES & ACCESSORIES)

KENNER (1996-1997)
Night Sphere with Batman Figure 30.00 7.00

ADVENTURES OF BATMAN & ROBIN: D.C. FORCE

KENNER (1997-CURRENT)
Air Strike Robin 10.00 2.25
Cyclo Thruster Batman
Hydro Storm Robin
Mr. Freeze 10.00 2.25
Roto Chopper Riddler
Turbo Surge Batman 2.25
Wind Blitz Batgirl
Vector Wing Batman 2.25

BATMAN: THE ANIMATED SERIES (VEHICLES & ACCESSORIES)

KENNER (1992-1995)
Anti-Freeze Batman 10.00 2.25
Bone 13.00 3.00
Bole Trap Robin 10.00 2.25
Bruce Wayne 20.00 4.00
Catwoman 26.00 5.00
Clayface 10.00 4.00
Conker Ball Batman 30.00 6.00
Cyber Gear Batman 8.00 1.75
Dick Grayson/Robin 16.00 4.00
Glider Robin 12.00 3.00
Ground Assault Batman 10.00 2.25
High Wire Batman 10.00 2.25
Infrared Batman 10.00 2.25
Joker (laughing gas) 22.00 4.00
Killer Croc 18.00 4.00
Knightstar Batman 10.00 2.25
Lightning Strike Batman 10.00 2.25
Mara-Bat 17.00 4.00
Mech-Wing Batman 10.00 2.25
Mr. Freeze 20.00 5.00
Ninja Robin 15.00 4.00
Penguin 85.00 18.00
Poison Ivy 30.00 7.00
Power Vision Batman 15.00 3.50
Radar Scope Batman 8.00 1.75
Rapid Attack Batman 10.00 2.00
Riddler 30.00 7.00
Robin 15.00 4.00
Scarecrow 18.00 4.00
Sky Dive Batman 12.00 3.00
Tornado Batman 10.00 2.25
Turbojet Batman 18.00 4.00
Two-Face 20.00 5.00

BATMAN: THE ANIMATED SERIES (VEHICLES & ACCESSORIES)

KENNER (1992-1995)
15-Inch Ultimate Batman 25.00 6.00
Aero Bat 15.00 4.00
B.A.T.V. Vehicle 12.00 3.00
Bat-Signal Jet 12.00 3.00
Batcave Command Center 40.00 15.00
Batcycle 40.00 3.00
Batmobile 25.00 6.00
Bruce Wayne Street Jet 40.00 11.00
Electronic Crime Stalker 15.00 4.00
Hoverbat 15.00 4.00
Hydro Bat 15.00 4.00
Ice Hammer 15.00 4.00
Jokermobile 25.00 6.00
Ninja Power Pak (two figure set: Batman & Robin) 20.00 5.00
Robin Dropstair 325.00 115.00

BATMAN: THE ANIMATED SERIES (VEHICLES & ACCESSORIES)

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15-Inch Ultimate Batman 25.00 6.00

BATMAN: THE ANIMATED SERIES (VEHICLES & ACCESSORIES)

KENNER (1995)
Batcycle (with purple & silver bike) 12.00 3.00
Triple Attack Jet 15.00 4.00

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Triple Attack Jet 15.00 4.00

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Cylon Centurion	25.00	8.00
Cylon Commander	30.00	50.00
Dagbl (tan or brown)	12.00	7.00
Imperial Leader	30.00	7.00
Lt. Starbuck	40.00	11.00
Lucifer	125.00	45.00
Orion	32.00	7.00

BATTLESTAR GALACTICA (VEHICLES & ACCESSORIES)

MELO (1978)

Boxed set of 3: Boker, Cylon Commander, Lucifer	400.00	145.00
Boxed set of 4: Imperial Leader, Cylon Centurion, Dagbl (brown), Orion	250.00	90.00
Boxed set of 6: Orion, Imperial Leader, Cylon Centurion, Dagbl (brown), Adama, Starbuck	550.00	55.00
Colonial Scarab (with firing missile)	50.00	13.00
Colonial Scarab (with fixed missile)	40.00	10.00
Colonial Stellar Probe (with firing missile)	50.00	13.00
Colonial Stellar Probe (with fixed missile)	40.00	10.00
Colonial Viper (with firing missile)	90.00	25.00
Colonial Viper (with fixed missile)	75.00	18.00
Colonial Warrior (12-inch)	95.00	30.00
Cylon Centurion (12-inch)	95.00	30.00
Cylon Raider (with firing missile)	150.00	45.00
Cylon Raider (with fixed missile)	125.00	30.00

BATTLESTAR GALACTICA (TRENDMASTERS (1997-CURRENT))

Cylon Centurion	6.00	1.50
Cylon Leader	6.00	1.50
Imperial Leader	6.00	1.50
Lt. Starbuck	6.00	1.50

BATTLESTAR GALACTICA (VEHICLES & ACCESSORIES)

Colonial Viper	15.00	4.00
Cylon Raider	15.00	4.00

BATTLESTAR GALACTICA (TRENDMASTERS (1997-CURRENT))

Adama	15.00	4.00
Expanding Battlejacket	15.00	4.00
Harpy the Haunted Hunter	15.00	4.00

BATTLESTAR GALACTICA (TRENDMASTERS (1997-CURRENT))

Neighborhood Nasties Hungry Hag	20.00	5.00
Neighborhood Nasties Old Bazzard	20.00	5.00
Neighborhood Nasties Street Rat	20.00	5.00

BATTLESTAR GALACTICA (TRENDMASTERS (1997-CURRENT))

Neighborhood Nasties Touch Creature	20.00	5.00
Orion the Obsidian	15.00	4.00
Shinywack Battlejacket	15.00	4.00
Shinywack Battlejacket	15.00	4.00
Shinywack Battlejacket	15.00	4.00
Sprinkhead Battlejacket	15.00	4.00

BATTLESTAR GALACTICA (TRENDMASTERS (1997-CURRENT))

Creepy Cruiser	15.00	5.00
Phantom Flyer	12.00	4.00
Talking Battlejacket (12-inch)	40.00	20.00
Vanzishing Youth	18.00	5.00

THE BLACK HOLE

Melko (1979)		
Captain Holland	20.00	6.00
Dr. Durant	20.00	6.00
Dr. Reinhardt	20.00	6.00
Harry Booth	20.00	6.00
Humandad	200.00	200.00
Kate McCrea	20.00	6.00
Maximilian	75.00	19.00
Old B.O.B.	200.00	55.00
Pizar	35.00	8.00
S.T.A.R.	350.00	90.00
Sentry Robot	90.00	25.00
V.I.N.Cent	90.00	17.00

THE BLACK HOLE (12-INCH)

Melko (1979)		
Captain Holland	50.00	14.00
Dr. Durant	60.00	15.00
Harry Booth	50.00	14.00
Harry Booth	60.00	15.00
Kate McCrea	70.00	20.00
Pizar	50.00	14.00
S.T.A.R.	350.00	90.00
Sentry Robot	90.00	25.00
V.I.N.Cent	90.00	15.00

BLACKSTAR

GALDOO (1983-1985)		
Alien Demons (3 different, sold separately)	6.00	1.75 ea.
Blackstar w/Balcar (Laser Light)	15.00	5.00
Blackstar w/Balcar (Laser Light)	12.00	3.50
Devil Knight w/Allen Demon (Laser Light)	15.00	5.00
Gargo w/Allen Demon (Laser Light)	15.00	5.00
Kodacy w/Allen Demon (Laser Light)	12.00	3.50
Kodacy w/Allen Demon (Laser Light)	12.00	3.50
Klone w/Balcar (Laser Light)	12.00	3.50
Lova Loe Masher w/Allen Demon (Laser Light)	12.00	3.50
Mara w/Gasmar	18.00	6.00
Mexican the Way Man w/Allen Demon (Laser Light)	12.00	3.50
Neptul w/Allen Demon (Laser Light)	15.00	5.00
Neptul w/Allen Demon (Laser Light)	12.00	3.50
Overlord w/Allen Demon	15.00	5.00
Overlord w/Allen Demon (Laser Light)	12.00	3.50
Palace Guard w/Allen Demon	15.00	5.00
Palace Guard w/Allen Demon (Laser Light)	12.00	3.50
Togo w/Allen Demon (Laser Light)	15.00	5.00
Togo w/Allen Demon (Laser Light)	12.00	3.50
Troblits (6 different, sold separately)	6.00	1.75 ea.
Vat w/Allen Demon (Laser Light)	12.00	3.50
White Knight w/Allen Demon (Laser Light)	12.00	3.50

BLACKSTAR (VEHICLES & ACCESSORIES)

GALDOO (1983-1985)		
Battle Wagon	18.00	5.00
Blackstar, Overlord, Gargo, Jet	50.00	15.00
Ice Castle	20.00	7.00
Space Ship (w/Rocket Launchers)	20.00	5.00
Triton	12.00	3.50
Troblit Wind Machine w/2 Troblits	15.00	4.00
Troblits of the Zager Ties (Boxed Set of 4)	20.00	5.00
Wagon, Dragon Horse of Zager (green wings)	15.00	4.00
Warlock, Dragon Horse of Zager (yellow wings)	12.00	3.50

BUCK ROGERS IN THE 25TH CENTURY

Melko (1979)		
Archie	32.00	9.00
Buck Rogers	45.00	14.00
Dr. Huor	25.00	8.00
Draco	25.00	8.00
Dracoman Guard	25.00	8.00
Killer Kane	25.00	8.00
Tiger Man	25.00	8.00
Twiki	50.00	15.00
Wilma Dearing	55.00	15.00

BUCK ROGERS IN THE 25TH CENTURY (12-INCH)

Melko (1979)		
Buck Rogers	60.00	16.00
Dr. Huor	60.00	16.00
Draco	55.00	15.00
Dracoman Guard	60.00	16.00
Killer Kane	100.00	30.00
Tiger Man	100.00	30.00

Walking Twiki	65.00	18.00
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BUCK ROGERS IN THE 25TH CENTURY (VEHICLES & ACCESSORIES)

Melko (1979)		
Dracoman Guard	60.00	15.00
Land Rover	100.00	30.00
Leopace Fighter	40.00	10.00
Ster Flyer	90.00	25.00
Ster Flyer Commander	100.00	30.00
Center	100.00	25.00
Star Searcher	40.00	10.00
Parachute Pack	275.00	100.00

CADILLAC AND DINOSAURS

TYCO (1993)		
Hummer Torpedo	8.00	2.80
Hummer Dunder	15.00	4.80
Hurmer (Dinosaur)	10.00	2.50
Jack "Cadillac" Tenace	8.00	2.80
Jungle Fighting Jack Tenace	8.00	2.80
Manapha Cairo	8.00	2.80

MUG SHOT



Vice Terhune	8.00	2.80
Zake (Quetzalcoatl)	10.00	2.50

CADILLAC AND DINOSAURS (VEHICLES & ACCESSORIES)

TYCO (1993)		
Hummer Torpedo	12.00	4.00
Jack Tenace's Cadillac	20.00	7.50
Jack Tenace's Gilder	12.00	4.00
Kennosaurus	12.00	4.00
Tricentops	12.00	4.00

CAPTAIN ACTION

IDEAL (1966-1968)		
Action Boy (1967)	1600.00	250.00
Action Boy (1967-1968 release with Space Suit)	1200.00	325.00
Captain Action (1966)	1000.00	250.00
Captain Action (1967 box with Parachute)	1200.00	550.00
Captain Action (photo box, Christmas 1967)	1250.00	515.00
Dr. Evil	1300.00	535.00

CAPTAIN ACTION (VEHICLES & ACCESSORIES)

IDEAL (1966-67)		
Aquaball Costume for Action Boy (1967)	1400.00	400.00
Aquaman Costume (1966)	750.00	190.00
Aquaman Costume (1967 release, with ring)	400.00	145.00

Batman Costume (1966)	1100.00	300.00
Batman Costume (1967 release, with ring)	900.00	370.00
Buck Rogers Costume (1967)	2600.00	400.00
Captain Action (with Batman Costume and Quick-Change Chamber, Seers exclusive)	1750.00	800.00
Captain Action (with Batman Costume and Secret Chamber Carrying Case, Seers exclusive)	1700.00	700.00
Captain America Costume (1966)	1000.00	300.00
Captain America Costume (1967 release, with ring)	850.00	350.00
Directional Communicator	275.00	100.00
Dr. Evil Gilt Set	2500.00	1500.00
Dr. Evil Sanctuary (Laying case)	2800.00	1200.00
Flash Gordon Costume (1966)	1275.00	425.00

Superman Costume (1966)	1200.00	325.00
Superman Costume (1967 release, with ring)	1000.00	410.00
Survival Kit	375.00	135.00
Tante Costume (1967)	1550.00	400.00
Weapons Arsenal	375.00	135.00

CAPTAIN SCARLET

PEPPER (1967)		
Captain Scarlet	1000.00	250.00

CLASSIC STAR TREK

See Under "Star Trek" Heading

COMIC ACTION HEROES

Melko (1975-1978)		
Aquaman	75.00	25.00
Batman	75.00	25.00
Captain America	100.00	30.00
Green Goblin	100.00	30.00
Hulk	75.00	25.00
Joker	60.00	20.00

"Independence Day" (1996)
ORIGIN: Little is known about the unnamed species of aliens that mounted a full-scale invasion of Earth. Their race is technologically advanced, as evidenced by their biomechanical armor and 15-mile-wide destroyer spacecraft. Each ship is outfitted with a fleet of smaller attacker ships and the Schism, a weapon capable of decimating a city. As a species, they are like a force of nature, sweeping over planets in their path and consuming all of the planet's resources before moving on.

CURRENT STATUS: There are plans for a sequel to "Independence Day," so these butt-ugly aliens could be invading again sometime soon.

BEST STUNT: "Independence Day" If you haven't heard of this movie, crawl out from under your rock and get into the real world, loser.

Flash Gordon Costume (1967 release, with ring)	475.00	170.00
Gargage (cardboard, Seers exclusive, come w/Silver Streak)	1750.00	800.00
Green Hornet Costume (1967)	600.00	150.00
Headquarters (Vinyl)	1000.00	410.00
Jet Marter	350.00	125.00
Loose Ranger Costume (1966, red shirt)	1500.00	190.00
Loose Ranger Costume (1967 release, blue shirt and ring)	1550.00	420.00
Parachute Pack	275.00	100.00
Phantom Costume (1966)	900.00	300.00
Phantom Costume (1967 release, with ring, and revolvers or 45s)	825.00	350.00
Power Pack	275.00	100.00
Robin Costume for Action Boy (1967)	1500.00	425.00
Sgt. Fury Costume (1966)	1100.00	300.00
Silver Streak Amphibious Vehicle	1500.00	700.00
Spider-Man Costume (1967)	800.00	150.00
Steve Canyon Costume (1966)	1100.00	300.00
Steve Canyon Costume (1967 release, with ring)	1400.00	400.00
Superboy Costume for Action Boy (1967)	1500.00	450.00

Penguin	60.00	20.00
Robin	60.00	20.00
Shazam!	80.00	30.00
Spider-Man	75.00	25.00
Superman	75.00	25.00
Wonder Woman	75.00	25.00

COMIC ACTION HEROES (VEHICLES & ACCESSORIES)

Melko (1975-1978)		
Batman & Robin Exploding Bridge Set (with Batmobile, Batman & Robin figures)	1400.00	50.00
Batman & Robin Exploding Bridge Set (with Batmobile, Batman & Robin figures, plus Joker & Penguin figures)	175.00	65.00
Batman's Flying Batplane (with Batman figure)	150.00	40.00
Superman's Exploding Fortress of Solitude Set	250.00	90.00
Wonder Woman Collapsing Tower (with Invisible Jet and Wonder Woman figure)	160.00	60.00

COMIC HEROINES (SUPER QUEENS)

IDEAL (1967)		
Batgirl	2600.00	900.00
Mara, Queen of Atlantis	2100.00	530.00
Supergirl	2600.00	750.00
Wonder Woman	2600.00	700.00

Johanny Storm (orange base)	10.00	2.25
Johanny Storm (yellow base)	10.00	2.25
Medusa	18.00	5.00
Mole Man	10.00	2.25
Mr. Fantastic	11.00	2.25
Namor	11.00	2.25
Psycho Man	11.00	2.25
Silver Surfer	12.00	3.00
Super Skrull	10.00	2.25
Terrax	7.00	1.50
Thanos	9.00	2.00
The Thing	10.00	2.25

FANTASTIC FOUR/IRON MAN COLLECTORS EDITIONS (WAL-MART EXCLUSIVES)		
TOY BIZ (1995)		
Dr. Doom/Iron Man	10.00	2.25
Human Torch	12.00	2.75
Johanny Storm	20.00	4.00
Silver Surfer	12.00	2.75
The Thing	12.00	2.75
FLASH GORDON (MEGO (1974))		
Dele Arden	70.00	23.00
Dr. Zarkov	85.00	30.00

Flash Gordon (Mego outfit)	6.00	1.25
General Lynch	6.00	1.25
Kobalt the Mercenary	6.00	1.25
Ming the Merciless	6.00	1.25
Prince Tolan	6.00	1.25
Princess Thundra	12.00	3.00

CONAN		
REMO (1984)		
Conan the King	25.00	6.25
Conan the Warrior	25.00	6.25
Discoverer of Souls	20.00	5.00
Jewel Man	20.00	5.00
Thoth Amen	20.00	5.00

CONAN THE ADVENTURER (HASBRO (1993))		
Conan the Adventurer	5.00	1.25
Conan the Explorer	5.00	1.25
Conan the Warrior	5.00	1.25
Graywolf	10.00	2.25
Wing Conan	5.00	1.25
Skuller	5.00	1.25
Wraith-Amen	5.00	1.25
Zulu	5.00	1.25

CONAN THE ADVENTURER (VEHICLES & ACCESSORIES) HASBRO (1993)		
Conan with Thunder Battle Stallion	10.00	2.25
Wraith Arms with Demon Hunter Battle Stallion	10.00	2.25

DC COMICS SUPER HEROES		
TOY BIZ (1989-1990)		
Aquaman (green arms)	25.00	6.00
Aquaman	20.00	5.00
Batman (Kenton face)	15.00	4.00
Batman (square jaw)	15.00	4.00
Batman (round face)	15.00	4.00
Bob the Goon	20.00	5.00
Flash (without legs)	15.00	4.00
Flash (2nd with "Flash" logo)	15.00	4.00
Flash (2nd with "Flash" logo, larger Flash emblem on figure)	15.00	4.00
Flash (3rd w/Turbo Platform)	20.00	5.00
Grease Lantern	30.00	7.00
Hawkman	30.00	7.00
Joker (w/their curls)	18.00	4.50
Joker (w/o their curls)	15.00	4.00
Lex Luthor	20.00	5.00
Mr. Freeze	20.00	5.00
Penguin (lines 1 1/4-inch missiles)	40.00	10.00
Penguin (lines 3 3/4-inch missiles)	30.00	7.00
Penguin (lines umbrella top)	15.00	4.00
Penguin (lines umbrella)	15.00	4.00
Riddler	20.00	5.00
Robin	15.00	4.00
Superman	45.00	13.00
Two-Face	20.00	5.00
Wonder Woman	20.00	5.00

DC COMICS SUPER HEROES (VEHICLES & ACCESSORIES) TOY BIZ (1989-1990)		
Batmobile	50.00	12.00
Jetcycle	20.00	7.00
Batmobile (without cockpit)	75.00	25.00
Batmobile (with cockpit)	60.00	20.00
Batmobile (2nd w/turbo sound)	15.00	4.00
Batmobile (3rd remote-controlled; 8-inch)	35.00	8.00
Batmobile (4th remote-controlled; 12-inch)	75.00	25.00
Behemoth	45.00	25.00
Joker Cycle	25.00	6.00
Joker Van	50.00	13.00

EARTHWORM JIM (PLAYMATES (1995-96))		
Earthworm Jim	8.00	2.00
Bob & D	8.00	2.00
Earthworm Jim	8.00	2.00
Earthworm Jim in Special Deep Sea Mission Suit	8.00	2.00
Hexcater and Evil the Cat	8.00	2.00
Peter Puppy	8.00	2.00

Princess What's-Her-Name	12.00	3.00
Pyrow	8.00	2.00

BIG SHOT



JAWAS & ROBBY THE ROBOT

Star Wars P.O.T.F. II (Kenner)

Okay, America doesn't have national health care, hates soccer (the biggest sport in the world) and misses out on all the really cool toys. Have you seen some of these kick-ass Japanese robot figures, all decked-out in tons of sleek armor and big honkin' guns? Unfortunately, these super-keen toys are also super-expensive. Someone has to actually go overseas to pick them up, so that extra cost goes back to you, the consumer. So if you want all the really cool toys, start eating dirt and save up your lunch money, kiddies!

E.T. (1982-83)		
E.T. & Elkort Powered Bicycle	15.00	4.00
E.T. Talking Figure	20.00	5.00
E.T. with Spook & Spell 12-inch	30.00	7.00
E.T. with Toddle and Bobble	12.00	3.00

FANTASTIC FOUR (TOY BIZ (1994-1995))		
Annihilus	7.50	1.50
Antenna	10.00	2.25
Black Belt	7.00	1.50
Blastar	6.00	1.50
Dr. Doom	7.00	1.50
Dragon Man	7.00	1.50
Firelord	7.00	1.50
Gordon	7.00	1.50
Human Torch (Glow-in-the-dark flames; repaint: Silver Surfer)	18.00	5.00

Human Torch (2nd-Flame-on sparking action)	10.00	2.25
Invincible Woman (repaint: Spider-Woman)	30.00	7.00
Invincible Woman (2nd-clear body)	14.00	4.00

The Thing II (with undercover disguise)	9.00	2.00
The Thing III (in sleeveless jumpsuit)	8.00	1.75
Wizton	7.00	1.50
Wizard	10.00	2.25

FANTASTIC FOUR (VEHICLES & ACCESSORIES) TOY BIZ (1994-1995)		
14-inch Galactus	16.00	4.00
14-inch Talking Thing	20.00	5.00
Fantasticar	20.00	5.00
Mr. Fantastic's Sky Shuttle	12.00	3.00
Thing's Sky Cycle	12.00	3.00

FANTASTIC FOUR (10-INCH DELUXE FIGURES) TOY BIZ (1994-1995)		
Dr. Doom	10.00	2.25
Human Torch	12.00	2.75
Johanny Storm	22.00	5.00
Silver Surfer	12.00	2.75
The Thing	12.00	2.75

Flash Gordon	85.00	30.00
Ming the Merciless	85.00	30.00
Playset	125.00	45.00

FLASH GORDON (MATTTEL (1979))		
Beastman	55.00	18.00
Bored Set of 4 (Flash Gordon, Than the Lion Man, Lizard Woman, Captain Ark; Sears exclusive)	200.00	75.00
Captain Ark	110.00	35.00
Dr. Zarkov	50.00	17.50
Flash Gordon	25.00	8.00
Lizard Woman	35.00	12.50
Ming the Merciless	25.00	8.00
Than the Lion Man	30.00	10.00
Valut	115.00	40.00

FLASH GORDON (VEHICLES & ACCESSORIES) MEGO (1979)		
Inflatable Rocket Ship	40.00	10.00

FLASH GORDON (PLAYMATES (1996))		
Dele Arden	10.00	2.25
Flash Gordon (Flight suit)	16.00	1.25

FLASH GORDON (VEHICLES & ACCESSORIES) PLAYMATES (1996)		
Death Thru	10.00	2.50
Rebel Airbike	10.00	2.50

GARGOYLES (KENNER (1995-1996))		
Battle Goliath (2nd series, 13-back card)	10.00	1.25
Brooklyn (1st series, 8-back card)	6.00	1.25
Bronx (2nd series, 13-back card)	12.00	3.00
Brooklyn (1st series, 8-back card)	6.00	1.25

Claw-Climber Goliath (2nd series, 13-back card)	6.00	1.25
Demon (1st series, 8-back card)	10.00	2.25
Elke Maze (2nd series, 13-back card)	20.00	5.00
Flamestorm Goliath	9.00	2.00
Griffin Goliath	9.00	2.00
Hard Wired Broadway	9.00	2.00
Hard Wired Goldstone	9.00	2.00
Hard Wired Goliath	9.00	2.00
Hard Wired Lexington	9.00	2.00
Hard Wired Xanatos	9.00	2.00
Hudson (2nd series, 13-back card)	10.00	2.25

Isoterm Brooklyn	10.00	2.25
Lexington (1st series, 8-back card)	10.00	2.25
Lion Bronx (Deluxe)	9.00	2.00
Mighty Roar Goliath (2nd series, 13-back card)	10.00	2.25
Minotaur Goliath (Deluxe)	9.00	2.00

Power Wing Goliath (2nd series, 13-back card)	10.00	2.25
Quick Striker Goliath (1st series, 8-back card)	6.00	1.25
Rainstorm Hudson	9.00	2.00
Steel Claw Robot (1st series, 8-back card)	10.00	2.25
Stone Armored Goliath	6.00	1.25
Stone Carro Broadway (2nd series)	6.00	1.25
Stone Carro Lexington (2nd series)	6.00	1.25
Strike Armer Goliath	6.00	1.25
Strike Hammer McBeth (2nd series, 13-back card)	6.00	1.25
Xanthes (1st series, 8-back card)	10.00	2.25
Xanthes (red)	8.00	2.00

GARGOYLES (VEHICLES & ACCESSORIES) KENNER (1995-1996)		
Rippen's Rider Cycle (1st series, 8-back card)	10.00	2.25
Castle Playset (2nd series)	45.00	12.00
Night Striker Vehicle (2nd series, 13-back card)	20.00	5.00
Ultimate Goliath (15-inch)	10.00	2.25

GENERATION X TOY BIZ (1995)		
Chamber	7.00	1.50
Emplate	7.00	1.50
Jubilee	10.00	2.25
Penance	7.00	1.50
Phoenix	7.00	1.50
Skin (gold headstall)	7.00	1.75
Skin (silver headstall)	9.00	2.00
Becomes X-Men: Generation X		

GHOST RIDER TOY BIZ (1995)		
Blackout	10.00	2.25
Bleaze	8.00	1.75
Bleaze II (Armor)	8.00	1.75
Ghost Rider (Chain whipping action)	6.00	1.25

Ghost Rider II (Transforming action) 6.00	... 1.25
Ghost Rider III (Explosion) 8.00	... 1.75
Ghost Rider IV (Original) 8.00	... 1.75
Outcast 10.00	... 2.25
Skinner 12.00	... 3.00
Vengeance 7.00	... 1.75
Zorathos 12.00	... 3.00

GHOST RIDER: FLAMING STUDY CYCLES

TOY BIZ (1995)		
Blaze's Dark Cycle ...	10.00	... 2.25
Ghost Rider's "Ghost Fire" Cycle		
.....	10.00	... 2.25
Vengeance's Skull Skeleton Cycle		
.....	10.00	... 2.25

GHOST RIDER: SPIRITS OF VANGUARD CYCLES & RIDERS

TOY BIZ (1996)		
Blaze	12.00	... 3.00
Ghost Rider	12.00	... 3.00
Vengeance	12.00	... 3.00

GHOST RIDER (VEHICLES & ACCESSORIES)

TOY BIZ (1995)		
12-inch Ghost Rider Doll with removable costume	20.00	... 5.00
Ghost Rider Rip 'n' Rev Cycle	10.00	... 2.25
Street Playset	10.00	... 2.25

GHOST RIDER (10-INCH DELUXE FIGURES)

TOY BIZ (1996)		
Blaze	12.00	... 3.00
Ghost Rider	12.00	... 3.00
Vengeance	12.00	... 3.00

G.I. JOE: A REAL AMERICAN HERO HASBRO (1982-1994)

Model Code Name is abbreviated using the initials C.N.

Cobra (Soldier) 65.00	... 22.00
Cobra (Soldier) (straight arm) 150.00	... 55.00
Cobra Commander 190.00	... 70.00
Cobra Commander (mail-in, hooded) 35.00	
Cobra Commander (mail-in, normal Cobra emblem on chest, straight arm) 90.00	
Cobra Commander with Battle Armor 60.00	... 7.00
Cobra Officer 35.00	... 22.00
Cobra Officer (straight) 125.00	... 40.00
C.N. Airborne (Helicopter Assault Trooper) 55.00	... 19.00
C.N. Airlight (Hostile Environment) 30.00	... 7.00
C.N. Alpine (Mountain Trooper) 45.00	... 12.00
C.N. Astro Viper (Cobrahead with micro-figure) 15.00	... 4.00
C.N. B.A.T. (Cobra Assault Trooper) 20.00	... 5.00
C.N. B.A.T.S. (Cobra Assault Trooper) 30.00	... 7.00
C.N. Barbecue (Fire Fighter) 50.00	... 13.00
C.N. Baroness (Cobra Intelligence Officer) 150.00	... 55.00
C.N. Beazooka (Missile Specialist) 25.00	... 6.00
C.N. Beach Head (Raider) 30.00	... 7.00
C.N. Big Dog (Cobra Trainer) 25.00	... 6.00
C.N. Blizzard (Arctic Assault Soldier) 15.00	... 4.00
C.N. Bowfinger (Flame Thrower) 40.00	... 11.00
C.N. Breaker (Communications Officer) 20.00	... 24.00
C.N. Breaker (Communications Officer) (straight arm) 80.00	... 27.00
C.N. Budd (Samurai Warrior) 20.00	... 5.00
C.N. Buzzard (Dreadnought) 40.00	... 11.00
C.N. Cherrish (Flame Thrower) 15.00	... 4.00

C.N. Chudley (Undercover) 15.00	... 4.00
C.N. Crawley (Assault Trooper) 18.00	... 4.00
C.N. Crimson Guard (Cobra Elite Trooper) 40.00	... 11.00
C.N. Croc Master (Cobra Reptile Trainer with crocodile) 30.00	... 7.00
C.N. Crystal Ball (Cobra Hypnotist) 12.00	... 3.00
C.N. Desiro (Enemy Weapons Specialist) 25.00	... 25.00
C.N. Dial-Tone (Communications) 25.00	... 6.00
C.N. Doc (Medic) 60.00	... 20.00
C.N. Dr. Mindbender (Master of Mind Control) 25.00	... 6.00
C.N. Duke (First Sergeant) 85.00	... 29.00
C.N. Duke (First Sergeant) (mail-in) 50.00	
C.N. Dusty (Desert Trooper) 50.00	... 12.00
C.N. Eels (Cobra Frogman) 50.00	... 12.00
C.N. Falcon (Green Beret) 20.00	... 5.00
C.N. Fast Draw (Mobile Missile Specialist) 15.00	... 4.00
C.N. Finally (Cobra Saboteur) 90.00	... 30.00
C.N. Flash (Laser Rifle Trooper) 60.00	... 20.00
C.N. Flash (Laser Rifle Trooper) (straight arm) 90.00	... 30.00
C.N. Flint (Warrent Officer) 40.00	... 11.00
C.N. Footloose (Infantry Trooper) 30.00	... 30.00
C.N. Gunt (Infantry Trooper) 60.00	... 20.00
C.N. Gunt (Infantry Trooper) (straight arm) 65.00	... 22.00
C.N. Gung-Ho (Marine) (60.00) 20.00	... 5.00
C.N. Gung-Ho (Marine) (Dress Blues) 18.00	... 4.00
C.N. Hardball (Multi-Shot Grenadier) 15.00	... 4.00
C.N. Hawk (G.I. Joe Commander) 25.00	... 6.00
C.N. He & Run (Light Infantryman) 20.00	... 5.00
C.N. Hydra-Viper (Cobra Underwater Elite Trooper) 18.00	... 4.00
C.N. Iceberg (Snow Trooper) 25.00	... 6.00
C.N. Jinx (Ninja/Intelligence) 25.00	... 6.00
C.N. Lady Jaye (Covert Operations) 70.00	... 25.00
C.N. Law & Order (H.P. & K.) 25.00	... 6.00
C.N. Leatherneck (Marine) 25.00	... 6.00
C.N. Lifeline (Rescue Trooper) 30.00	... 7.00
C.N. Lightfoot (Explosives Expert) 12.00	... 3.00
C.N. Low-Light (Night Sniper) 7.00	... 7.00
C.N. Mainframe (Computer Specialist) 25.00	... 6.00
C.N. Major Bludd (Mercenary) 80.00	... 27.00
C.N. Monkeywrench (Dreadnought) 25.00	... 6.00
C.N. Musketeer (Swamp Fighter) 15.00	... 4.00
C.N. Mut & Junkyard (Dog Handler) 45.00	... 12.00
C.N. Outback (Survivalist) 18.00	... 4.00
C.N. Psyche-Out (Deceptive Warfare) 15.00	... 4.00
C.N. Quick Kick (Silent Weapons) 30.00	... 13.00
C.N. Raptor (Cobra Falconer) 50.00	... 5.00
C.N. Recoiled (Jungle Trooper) 55.00	... 19.00
C.N. Ripcord (Heli Jump) 60.00	... 20.00
C.N. Ripper (Dreadnought) 40.00	... 11.00
C.N. Road Pig (Dreadnought) 15.00	... 4.00

C.N. Roadblock (Heavy Machine Gunner) 35.00	... 8.00
C.N. Rock 'n' Roll (Machine Gunner) 65.00	... 22.00
C.N. Rock 'n' Roll (Machine Gunner) (straight arm) 80.00	... 27.00
C.N. Scarlett (Counter Intelligence) 130.00	... 50.00
C.N. Scarlett (Counter Intelligence) (straight arm) 175.00	... 65.00
C.N. So-Fi (Laser Trooper) 25.00	... 6.00
C.N. Scrap Iron (Cobra Anti-Armor Specialist) 40.00	... 11.00
C.N. Shipwreck (Snail) 50.00	... 13.00
C.N. Shadwave (S.W.A.T. Specialist) 16.00	... 4.00

C.N. Zander (Zartan's Brother) 22.00	... 5.00
C.N. Zap (Bazooka Soldier) 60.00	... 20.00
C.N. Zap (Bazooka Soldier) (with one-handed bazooka, straight arm) 65.00	... 22.00
C.N. Zap (Bazooka Soldier) (with two-handed bazooka, straight arm) 60.00	... 20.00
C.N. Zartan (Zartan's Sister) (with earrings) 80.00	... 27.00
C.N. Zartan (Zartan's Sister) (without earrings) 30.00	... 7.00
C.N. Zerkos (Commander) and Zerkos (Crimson Gungamers) (twipack) 65.00	... 11.00 ea.

Barracuda 10.00	... 2.25
Battle Armor S.N.A.K.E. (Blue) 12.00	... 3.00
Battle Armor S.N.A.K.E. (Blue) 140.00	... 50.00
Battle Copier with figure (Aca) 20.00	... 5.00
Battle Copier with figure (Hell-Viper) 20.00	... 5.00
Battle Copier with figure (Interrogator) 25.00	... 6.00
Battle Copier with figure (Major Althide) 25.00	... 6.00
Battle Figure Collector's Case 8.00	... 1.75
Battle Gear Accessory Pack #1 20.00	... 5.00

MUG SHOT FIN FANG FOOM

IRON MAN (TOY BIZ)

FIRST APPEARANCE: Strange Tales #89 (October 1961)

ORIGIN: The "dragoon" known as Fin Fang Foom is actually an alien of the Malakian or Kalamathian races. When Foom was first awakened from a centuries-long slumber, he was mistakenly believed by the people of China to be a gigantic 15-story-high dragon. Fin Fang Foom possesses superhuman strength, the power of flight and can produce a combustible acid mist that makes it appear as if he can breathe fire. He can also change his size and shape to resemble a human being.

CURRENT STATUS: Fin Fang Foom was destroyed by the Mandarin's rings, which were amplified by Iron Man's suit of armor.

BEST STAY: Iron #579. The Midgard Serpent disguises himself as Fin Fang Foom and battles the God of Thunder.

C.N. Short-Fuze (Mortar Soldier) 60.00	... 20.00
C.N. Short-Fuze (Mortar Soldier) (straight arm) 80.00	... 27.00
C.N. Snake Eyes (Commando) 175.00	... 65.00
C.N. Snake Eyes (Commando) (straight arm) 160.00	... 55.00
C.N. Snake Eyes (Commando) (with Wolf) 100.00	... 34.00
C.N. Snake Peak (Advanced Recon) 18.00	... 4.00
C.N. Snow Job (Arctic Trooper) 60.00	... 20.00
C.N. Snow Sergeant (Cobra Polar Assault) 50.00	... 13.00
C.N. Spartanhead & Max (Point Man & Belcat) 16.00	... 4.00
C.N. Spirit (Tracker) 55.00	... 19.00
C.N. Stalker (Ranger) 70.00	... 24.00
C.N. Stalker (Ranger) (straight arm) 80.00	... 27.00
C.N. Storm Shadow (Cobra Ninja) 100.00	... 35.00
C.N. Trench-Niper (Cobra Battlefield Technician) 18.00	... 4.00
C.N. Tele-Vipers (Cobra Communications) 35.00	... 8.00
C.N. Torch (Dreadnought) 40.00	... 11.00
C.N. Torpedo (Steel Sea, Air & Land) 60.00	... 20.00
C.N. Tuxo-Viper (Cobra Hostile Environment Trooper) (with micro-figure) 15.00	... 4.00
C.N. Triplane (Miss Detector) 65.00	... 22.00
C.N. Tunnel Rat (E.O.D.) 25.00	... 6.00
C.N. Viper (Cobra Infantry) 40.00	... 11.00
C.N. Wei-Suit (Seals) 40.00	... 11.00

Cobra Battle Barge	10.00	2.25
Cobra Battle Gear Accessory Pack #1	12.00	3.00
Cobra Battle Gear Accessory Pack #2	10.00	2.25
Cobra Buggy with figure (Secta Viper)	12.00	4.00
Cobra Bunker Battle Station	18.00	4.00
Cobra Buzz Bomber	10.00	2.25
Cobra C.L.A.W.	18.00	4.00
Cobra Command Z25 with figure (Aero-Viper)	55.00	19.00
Cobra F.A.H.G. I	25.00	6.00
Cobra F.A.H.G. II	12.00	3.00
Cobra F.A.H.G. III	12.00	3.00
Cobra H.I.S.S. with figure (H.I.S.S. Driver)	160.00	40.00
Cobra H.I.S.S. II with figure (Track Viper)	50.00	13.00
Cobra Hydro-Sled	12.00	3.00
Cobra IMP	12.00	3.00
Cobra Jet Pack	8.00	1.75
Cobra Magnet with figure (H.I.S.S.)	45.00	12.00
Cobra Mammoth with figure (Stryke Viper)	25.00	6.00
Cobra Missile Command Headquarters with 3 figures (Cobra Commander, Officer & Trooper)	500.00	35.00
Cobra Night Attack 4-Wing Stinger with figure (Stinger)	85.00	29.00
Cobra Night Landing	15.00	4.00
Cobra Night Raven 3-P with figure (Stryke Viper)	70.00	24.00
Cobra Overlord's Director (includes Overlord)	35.00	8.00
Cobra Piranha	12.00	3.00
Cobra Pogo (Ballistic Battle Ball)	12.00	3.00
Cobra Rage	20.00	5.00
Cobra Ratfink (Ground Attack Jet w/figure [Wild West])	175.00	65.00
Cobra Rifle Range Unit	15.00	4.00
Cobra Sea Ray with figure (Sea Slug)	40.00	11.00
Cobra Stellar Satellite with figure (Star Viper)	20.00	5.00
Cobra Stan with figure (Motor Viper)	25.00	8.00
Cobra Surveillance Post Battle Station	12.00	3.00
Cobra Terror Drone with helmet with figure (L.A.V.E. Pilot)	25.00	9.00
Cobra Vehicle Pack: Cobra Gyrocopter (motorized)	10.00	2.25
Cobra Vehicle Pack: Cobra Rocket Sled (motorized)	10.00	2.25
Cobra War Machine with figure (Driver, dark green glow)	200.00	75.00
Cobra War Machine with figure (Driver, light green glow)	55.00	29.00
Cobra Wall with figure (Sea Viper)	40.00	11.00
Cobra's Sanity And Sanity System (S.M.S.)	150.00	55.00
Cobra-to-Team 3 (figures: Nereneis, Enforcer, Royal Guard & Golebush)	55.00	19.00
Combat Jet Skyliner (J-14F) with figure (Ace)	125.00	45.00
Conquest X-30 with figure (Sip Striker)	75.00	25.00
Dragonfly (JH-1) Assault Craft	15.00	4.00
Dragonfly (JH-1) Assault Craft with figure (Phantom)	80.00	27.00
Defiant (Space Vehicle) Launch Complex with figures (Payload & Hardtop)	400.00	145.00
Desert Fox & W.D. with figure (Skidmark)	55.00	19.00
Devilfish	15.00	4.00
Dragonfly (JH-1) Assault Craft with figure (Wild Bird)	150.00	55.00
Dreadnought Air Assault	175.00	65.00
Dreadnought Cycle	15.00	4.00
Dreadnought Ground Assault	125.00	45.00
Dreadnought Swampfire	12.00	3.00
Dreadnought Thunder Machine with figure (Thresher)	45.00	12.00

Earthquake	12.00	3.00
Falcon Attack Glider with figure (Grunt)	225.00	80.00
FLAK (Attack Cannon)	70.00	25.00

Locust	20.00	5.00
Machine Gun (PAC/RAT)	20.00	5.00
Machine Gun Defense Unit	18.00	4.00
Meatier M.B.T. Tank with figure (Heavy Metal)	65.00	22.00
Mean Dog with figure (Wild Card)	50.00	13.00

Outpost Defender Battle Station	12.00	3.00
Parachute Pack (small)	10.00	4.00
Paralyzer	15.00	4.00
Parasite	10.00	2.25
Patriot	10.00	2.25
Parasider with figure (Back Stop)	40.00	11.00

Skinnable Polar Battle Bear	25.00	6.00
Sky Hawk (One Man V.I.O.I.)	18.00	4.00
Skystorm (X-Wing Chopper with figure [Windmill])	40.00	11.00
Sleager (Self-Propelled Cannon with figure [Thunder])	65.00	22.00
Snow Cat with figure (Prosthetic)	45.00	12.00
Special Mission Brief (includes figures: Wet-Suit, Leatherneck, Dial-Tone, Mainframe & Claymore)	200.00	75.00
Storm Eagle	12.00	3.00
Swampmasher	10.00	2.25
Thunderclap with figure (Long Range)	100.00	35.00
Tonehawk with figure (Lift-Trike)	80.00	30.00
'N' Cross (Bridge Layer with figure [Tall Boat])	70.00	24.00
Transportable Tactical Battle Platform	60.00	20.00
Trouble Bubble (Cobra Flight Pod)	20.00	5.00
YAMP (Attack Vehicle includes figure [Clutch])	125.00	45.00
YAMP (Attack Vehicle with swivel-arm figure [Clutch])	115.00	45.00
Yamp Mark II (Attack Vehicle with figure [Clutch])	85.00	29.00
Vehicle Gear Accessory Pack #1	8.00	1.75
Vehicle Pack: G.I. Joe ATV (motorized)	8.00	1.75
Vehicle Pack: G.I. Joe Scuba Pack (motorized)	10.00	2.25
Vehicle Pack: G.I. Joe Tank Car (motorized)	8.00	1.75
Viper (Cobra Command Attack Glider with figure [Viper Pilot])	200.00	75.00
Worthog A.L.E.X. (Amphibious Infantry Fighting Vehicle with figure [Sgt. Slaughter])	50.00	13.00
Watch Tower Battle Station	18.00	4.00
Weapon Transport	20.00	5.00
Whirlwind (Two Battle Bom)	35.00	8.00
Windsaver M.A.R.T.A. (small)	30.00	8.00
Wolverine (Armored Missile Vehicle with figure [Cover Girl])	160.00	60.00
Zanzibar, Dreadnought Pilot with Air Skill (includes Zanzibar)	200.00	5.00
Zordon the Enemy with Swamp Skip (Chameleon)	90.00	30.00

BIG SHOT



GALACTUS & EWOKS

Fantastic Four (Toy Biz)/Star Wars Return of the Jedi (Kenner)

It's pretty nifty that Toy Biz made a Galactus figure as part of their Fantastic Four line, but it would be even niftier if it was in scale with the rest of the Marvel figures. "We've done so many different scales, so it's probably in scale with those little metal guys we did," according to Jesse Falcon at Toy Biz. "If we made him any bigger, we wouldn't have been able to sell it! We made him 14 inches and put a lot of sound and light features into it, which adds to the cost. It could have been bigger, but it would have done less."

Finnia Thrower (PAC/RAT)	18.00	5.00
Forward Observer Unit	20.00	4.00
General with figure (Major Storm)	40.00	20.00
HAL Heavy Artillery Laser with figure (Grand Slam)	125.00	45.00
HAL Heavy Artillery Laser with swivel-arm figure (Grand Slam)	145.00	55.00
HAL Heavy Artillery Laser with figure (Grand Slam)	105.00	40.00
H.A.V.O.C. with figure (Cross Country)	45.00	12.00
Hammerhead with figure (Decimator)	45.00	12.00
Headquarters Command Center	150.00	55.00
Headquarters	65.00	22.00
Hurricane V.T.O.I. with figure (Vapor)	65.00	22.00
Imo Saboteur	12.00	3.00
Jump-Jack	40.00	11.00
JUMP-Jack with figure (Grand Slam)	250.00	90.00
Killer W.A.L.E. (Hoverscraft with figure [Cutter])	125.00	45.00
L.A.W. (Laser Artillery Weapon Battle Station)	80.00	1.75
L.C.V. Recon Sled (Low Crawl Vehicle)	12.00	3.00
Liquidator	12.00	3.00
Listen 'n Fun with figure (Tripping)	18.00	4.00

Missile Defense Unit	18.00	4.00
Missile Launcher (PAC/RAT)	20.00	5.00
MOBAT (Motorized Battle Tank with figure [Streaker])	170.00	60.00
MOBAT (Motorized Battle Tank with swivel-arm figure [Streaker])	145.00	55.00
Mobile Battle Tank	20.00	5.00
Mobile Command Center with figure (Steam Roller)	110.00	35.00
Mobile Missile System (MMS) includes figure (Howk)	125.00	45.00
Mobile Missile System (MMS) with swivel-arm figure (Howk)	105.00	40.00
Mercy (Cobra Hydrofoil with figure [Lamprey])	60.00	20.00
Mercer Defense Unit	18.00	4.00
Motorized Battle Wagon	30.00	7.00
Mountain Howitzer Battle Station	18.00	4.00
Mudfighter with figure (Dogfight)	40.00	11.00
Mudfighter's Ronquades (3 figures: Mercor, Taurus & Red Dog)	50.00	13.00
S.H.A.R.C. (Flying Submarine with figure [Deep Six])	65.00	22.00
Silver Mirage Motorcycle	35.00	8.00

Phantom (X-19) (Stealth Fighter w/figure [Chaserider])	85.00	29.00
R/C Radio Control Crossfire Fast Attack Vehicle "Alpha" 27" with figure (Bumblers)	150.00	65.00
R/C Radio Control Crossfire Fast Attack Vehicle "Delta" 49" with figure (Bumblers)	150.00	65.00
Raider with figure (Hot Seat)	55.00	19.00
RAM (Rapid Fire Motorcycle)	40.00	11.00
Ret	8.00	1.75
Road Tool B.V. (Berkeley Recovery Vehicle)	10.00	2.25
Rolling Thunder with figure (Armada)	100.00	35.00
S.I.A.M. (Strategic Long-Range Artillery Machine)	12.00	3.00
Serpent, Cobra Emperor with Air Chart	50.00	13.00
Sgt. Slaughter with Triple T Tag Team Terminator (includes Sgt. Slaughter)	40.00	11.00
Sgt. Slaughter's Ronquades (3 figures: Mercor, Taurus & Red Dog)	50.00	13.00
S.H.A.R.C. (Flying Submarine with figure [Deep Six])	65.00	22.00
Silver Mirage Motorcycle	35.00	8.00

G.I. JOE ACTION SQUAD (12-FIGURE HASRO (1964-1976))	475.00	100.00
Action Marine	800.00	100.00
Action Pilot	800.00	100.00
Action Soldier	500.00	95.00
Action Soldier	500.00	95.00
Action Soldier (Army Biowave Series Adventure Pack) 1000.00	410.00	100.00
Action Soldier (Airframe Adventure Pack)	400.00	40.00
Australian Jungle Fighter (small box)	400.00	15.00
Australian Jungle Fighter Set with accessories	1700.00	415.00
British Commando (small box)	800.00	225.00
British Commando Set with accessories	1700.00	415.00
French Resistance Fighter (small box)	800.00	225.00
French Resistance Fighter Set with accessories	1700.00	415.00
G.I. Nurse Action Girl	250.00	70.00
German Storm Trooper (small box)	900.00	250.00
German Storm Trooper Set with accessories	1900.00	465.00
Green Beret (in Action Soldier box)	2300.00	470.00
Green Beret (on small card)	300.00	100.00
Green Beret Set with pack & weapons	2800.00	600.00
Green Beret Set with pack & weapons (in box)	800.00	400.00

Japanese Imperial Soldier (small box)	900.00	275.00
Japanese Imperial Soldier Set with accessories	2100.00	565.00
Mountain Gift Set with accessories	700.00	175.00
Mountain Gift Set with accessories	1750.00	300.00
Russian Infantry Man (small box)	775.00	210.00
Russian Infantry Man Set with accessories	1600.00	375.00
Talking Action Marine	900.00	175.00
Talking Action Pilot	1250.00	310.00
Talking Action Soldier	900.00	180.00
Talking Action Soldier	435.00	155.00
Talking Action Soldier (Mountain Troop Series Adventure Pack)	1200.00	200.00
Talking Green Bear (Adventure Pack)	1700.00	250.00

G.I. JOE: AIR COMMANDOS		
HASBRO (1991-1992)		
Closeburst with One-Man Aerial Craft	36.00	8.00
Cobra Air Devil with One-Man Aerial Attack Craft	22.00	5.00
Night Vulture with One-Man Aerial Craft	36.00	8.00
Sky Creeper with One-Man Aerial Craft	32.00	7.00
Skymate with One-Man Aerial Craft	32.00	7.00
Spirit with One-Man Aerial Attack Craft	22.00	5.00

G.I. JOE: BATTLE CORPS		
HASBRO (1993-1994)		
C.N. Alley Viper (Urban Assault Trooper)	5.00	
C.N. Backblast (Anti-Aircraft Soldier)	6.00	1.25
C.N. Barricade (Banker Master)	6.00	1.25
C.N. Bazooka (Missile Specialist)	6.00	1.25
C.N. Beach-Head (Ranger)	6.00	1.25
C.N. Bull-Proof (Urban Commander)	6.00	1.25
C.N. Cobra Commander (Cobra Supreme Leader)	8.00	1.75
C.N. Cobra Eel (Underwater Demolitions Specialist)	6.00	1.25
C.N. Colonel Courage (Strategic Commander)	6.00	1.25
C.N. Crimson Guard Commander (Cobra Elite Officer)	6.00	1.25
C.N. Cross-Country (Transport Expert)	6.00	1.25

C.N. Mut & Junkyard (K-9 Officer & Attack Dog)	6.00	1.25
C.N. Night Creeper Leader (Cobra Ninja Supreme Master)	6.00	1.25
C.N. Outback (Survival Specialist)	6.00	1.25
C.N. Roadblock (Heavy Machine Gunner)	6.00	1.25
C.N. Snow Storm (High-Tech Snow Trooper)	6.00	1.25
C.N. Wraith (Heavy SEAL)	6.00	1.25
C.N. Wild Bill (Anti-Snake)	6.00	1.25

G.I. JOE: BATTLE CORPS (CANADIAN) HASBRO (1993-1994)		
C.N. Alley Viper (Urban Assault Trooper)	5.00	1.25
C.N. Beach-Head (Ranger)	5.00	1.25
C.N. Dip-Tank (Communications Expert)	5.00	1.25
C.N. Flare (Desert Paratrooper)	5.00	1.25
C.N. Ice Cream Soldier (Flamethrower)	5.00	1.25
C.N. Ice Cream Soldier (Flamethrower) Vertical Logo	6.00	1.25
C.N. Ice Cream Soldier (Flamethrower) Commando Vertical Logo	5.00	1.25
C.N. Lifeline (Rescue Trooper)	5.00	1.25
C.N. Lifeline (Rescue Trooper) Vertical Logo	5.00	1.25
C.N. Major Blade (Mercenary)	5.00	1.25
C.N. Major Blade (Mercenary) Vertical Logo	5.00	1.25
C.N. Metal Head (Anti-Tank Specialist)	5.00	1.25
C.N. Night Creeper Leader (Cobra Ninja Supreme Master)	5.00	1.25
C.N. Night Creeper Leader (Cobra Ninja Supreme Master) Vertical Logo	5.00	1.25
C.N. Shipwreck (Navy S.E.A.L.)	5.00	1.25
C.N. Snow Storm (High-Tech Snow Trooper)	5.00	1.25
C.N. Snow Storm (High-Tech Snow Trooper) Vertical Logo	5.00	1.25
C.N. Stalker (Ranger)	5.00	1.25
C.N. Stalker (Ranger) Vertical Logo	5.00	1.25
C.N. Viper (Cobra Infantry Trooper)	5.00	1.25

G.I. JOE: BATTLE CORPS (VEHICLES & ACCESSORIES):		
HASBRO (1993-1994)		
Blackbuster with figure (Winchill)	25.00	6.00
Detonator with figure (Nine-Viper)	42.00	11.00
Ghoststriker X-16 with figure (Ace)	38.00	8.00
Ice Snake	15.00	4.00
Manta-Ray	14.00	3.00
Mudbuster	15.00	4.00
Razor-Blade	15.00	4.00
Scorpion	14.00	3.00
Shark 9000 with figure (Cutler)	32.00	7.00

G.I. JOE: BATTLE FORCE 2000		
HASBRO (1998)		
C.N. Avalanche (Snow Vehicle Driver)	25.00	6.00
C.N. Blastor (Hovercraft Pilot)	25.00	6.00
C.N. Blocker (with clear visor) (Four Wheeled Vehicle Driver)	45.00	12.00
C.N. Blocker (without visor) (Four Wheeled Vehicle Driver)	25.00	6.00
C.N. Dodger (Half-Track Driver)	25.00	6.00
C.N. Iron Grenadiers (Destro's Elite Troopers)	16.00	4.00
C.N. Knockdown (Anti-Aircraft Specialist)	25.00	6.00

C.N. Maverick (Jet Fighter Pilot)	25.00	6.00
C.N. Volar (Iron Grenadiers) (Destro's Elite Troopers)	16.00	4.00
G.I. JOE: BATTLE FORCE 2000 (VEHICLES & ACCESSORIES)		
HASBRO (1986)		
A.G.P. (Anti-Gravity Pod) with figure (Nullifier)	22.00	5.00



D.E.M.O.N. with figure (Farrar)	42.00	11.00
Destro's Despoiler with figure (Destro)	30.00	7.00
Dominate (Snow Tank)	20.00	5.00
Eliminator (4WD)	20.00	5.00
Morador (Motorcycle Tank)	20.00	5.00
Sky Sweeper (Anti-Aircraft Tank)	20.00	5.00
Vector (Jet)	20.00	5.00
Vindicator (Hovercraft)	20.00	5.00

G.I. JOE: D.E.F.		
HASBRO (1992-1993)		
Bullet-Proof (D.E.F. Leader)	8.00	1.75
Cutter (Vehicle Operations Specialist)	8.00	1.75
Headhunters (Headman's Narcotics	8.00	1.75
Guards, member of Evil Head Hunter:	8.00	1.75
Headman (Headman Drug Kingpin,	8.00	1.75
member of Evil Head Hunters)	8.00	1.75
Mut & Junkyard (K-9 Officer & Attack	8.00	1.75
Dog)	8.00	1.75
Shockwave (S.W.A.T. Specialist)	8.00	1.75

G.I. JOE: ECO WARRIORS		
HASBRO (1990-1991)		
C.N. Barbecue (Firefighter)	10.00	2.25
C.N. Casspool (C.E.O. (Chief Environmental Operative))	12.00	3.00
C.N. Clean-Sweep (Anti-Toxic Trooper)	10.00	2.25
C.N. Deep-Six (with Fishbowl) (Deep Water Specialist)	12.00	3.00
C.N. Fire (Eco Warriors Commander)	12.00	3.00
C.N. Ozzone (Ozone Replenisher Trooper)	12.00	3.00
C.N. Sludge Viper	10.00	2.25
C.N. Tono-Tono (Hostile Environment		

C.N. Tono-Zombie (Toxic Disaster Trooper)	10.00	2.25
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G.I. JOE: ECO WARRIORS (VEHICLES & ACCESSORIES)		
HASBRO (1990-1991)		
Eco Striker	16.00	4.00
Septic Tank	16.00	4.00
Toxic Lab	16.00	4.00

Mirage #4	8.00	1.75
Monster Blazer A.P.C.	12.00	3.00
Monster Viper #8	12.00	3.00

G.I. JOE: NIGHT FORCE HASBRO (1989-1990)	
Advanced Recon Code Name Snake Peak & Green Beret Code Name Lt. Falcon (Special 2-in-1 Pack)	60.00 ... 20.00

MUG SHOT

THE FREAK

SPAWN (SERIES 6—MCFARLANE TOYS)

FIRST APPEARANCE: Spawn #37 (November 1995)
ORIGIN: The Freak was once a man with the last name Kubiczki, until he went schizophrenic when his wife said she didn't want to have a tedious guy on reality, and that was enough to send him over the edge. Kubiczki left for New York and made his way to Spawn Alley. He encountered Spawn and enlisted his help by convincing him an insane scientist named Doctor Delirium was responsible for his transformation into the Freak. While the Freak does not have any superhuman powers, his insanity sometimes augments his strength and agility.
CURRENT STATUS: The Freak returns in Spawn #38, the final battle for Spawn Alley.
BEST STORY: Spawn #37. The psychotic Freak tricks Spawn into helping him kill an innocent man.

G.I. JOE: EVIL HEAD HUNTERS

G.I. JOE EXTREME		
KENNER (1995)		
Balistic (Deluxe, with ultra-slam firepower)	8.00	1.75
Balistic	8.00	1.75
Freight	8.00	1.75
Inferno	8.00	1.75
Iron Klaw (Deluxe, with ultra-slam fire- power)	8.00	1.75
Iron Klaw	8.00	1.75
Lt. Stone (Deluxe, with ultra-slam fire- power)	10.00	2.50
Lt. Stone vs. Iron Klaw two-pack	15.00	5.00
Lt. Stone	8.00	1.75
Meathead (Deluxe, with ultra-slam fire- power)	8.00	2.50
Meathead	8.00	1.75
Sgt. Savage	8.00	1.75

G.I. JOE EXTREME (VEHICLES & ACCESSORIES)		
KENNER (1995-CURRENT)		
Bone Splitter Armored Tank	12.00	3.00
Detonator Combat Cannon	16.00	4.00

.....	10.00	2.25
Sand Striker All Terrain Vehicle	12.00	3.00
Sky Stalker	16.00	4.00
Spiritfire Battering Platform	16.00	4.00
Thunderin' Fury	16.00	4.00

**G.I. JOE: MEGA
MARINES / MONSTERS**
HASBRO (1993)

Bio-Viper #7	12.00	3.00
Blast-Off #5	8.00	1.75
Cleth #2	8.00	1.75
Cyber-Viper #8	8.00	1.75
Gung-Ho #1	8.00	1.75

E.O.D. Code Name Tunnel Rat & Deceptive Warlord Code Name Psycho Out (Special 2-in-1 Pack)	60.00	20.00
Explosives Expert Code Name Lightfoot & S.W.A.T. Specialist Code Name Shockwave (Special 2-in-1 Offer)	60.00	20.00
Flame Thrower Code Name Charcoal & Shock-Arm Machine Gunner Code Name Rapscall (Special 2-in-1 Offer)	60.00	20.00
Survivator Code Name Outback & Assault Trooper Code Name Crazylugs (Special 2-in-1 Pack)	60.00	20.00
Savage Fighter Code Name Muskrot & Point Man & Boalst Code Name Speedreel & Mace (Special 2-in-1 Offer)	60.00	20.00

G.I. JOE: NIGHT FORCE (VEHICLES & ACCESSORIES)		
HASBRO (1989-1990)		
Night Blazer	25.00	6.00
Night Bomber	60.00	20.00
Night Raider	25.00	6.00
Night Ray	45.00	12.00
Night Scrambler	45.00	12.00
Night Shade	45.00	12.00
Night Storm	25.00	6.00
Night Striker	45.00	12.00

G.I. JOE: NINJA FORCE		
HASBRO (1992-1993)		
Banzai (Rising Sun Ninja)	7.00	1.50
Bushido (Snow Ninja)	7.00	1.50
Dice (Cobra Bio-Staff Ninja)	8.00	1.75
Dejo (Silent Weapons Ninja)	5.00	1.25
Night Creeper (Cobra Ninja)	7.00	1.50
Nunchak (Nunchaku Ninja)	10.00	2.25
Scarlett (Counter Intelligence Specialist)	12.00	3.00
Slice (Cobra Ninja Swordsman-Orange)		

Slize (Cobra Ninja Swordsman-Rad)	12.00	3.00
Sneak-Eyes (Covert Mission Specialist)	10.00	2.25
Storm Shadow (Ninja Force Leader)	18.00	4.00
T'Poling (Ninja Swordsman)	7.00	1.50
Zarnan (Master of Disguise)	7.00	1.50

G.I. JOE: NINJA FORCE (VEHICLES & ACCESSORIES)		
HASBRO (1992-1993)		
Ninja Lightning	12.00	3.00
Ninja Radar Battle Ax with figure (Red Ninja)	12.00	3.00
Ninja Radar File Driver with figure (T'Gin Zu)	12.00	3.00

G.I. JOE: PYTHON PATROL (VEHICLES & ACCESSORIES)		
HASBRO (1986)		
C.N. Python Copperhead (Python Patrol Swamp Fighter)	14.00	3.50
C.N. Python Crusader Guard (Python Patrol Elite Trooper)	14.00	3.50
C.N. Python Officer (Python Patrol Officer)	14.00	3.50
C.N. Python Tele-Viper (Python Patrol Assault Trooper)	14.00	3.50
C.N. Python Trooper (Python Patrol Infantry)	14.00	3.50
C.N. Python Viper (Python Patrol Assault Trooper)	14.00	3.50

G.I. JOE: PYTHON PATROL (VEHICLES & ACCESSORIES)		
HASBRO (1986)		
ASP	14.00	3.00
Conquest	25.00	8.00
STUN	12.00	3.00

G.I. JOE: SKY PATROL (VEHICLES & ACCESSORIES)		
HASBRO (1989)		
C.N. Airborne (Sky Patrol Parachute Assembler)	18.00	4.00
C.N. Airwave (Sky Patrol)	18.00	4.00
C.N. Altitude (Sky Patrol)	18.00	4.00
C.N. Drop Zone (Sky Patrol Weapons Specialist)	18.00	4.00
C.N. Skydiver (Sky Patrol Leader)	18.00	4.00
C.N. Static Line (Sky Patrol Demolitions Expert)	18.00	4.00

G.I. JOE: NOT SAVAGE (VEHICLES & ACCESSORIES)		
HASBRO (1995)		
Arctic Stormtrooper	8.00	1.75
Combat Sgt. Savage (with video) #1	10.00	2.25
Co-Freer Sgt. Savage #6	6.00	1.50
D-Day #3	6.00	1.50
Desert Camo Sgt. Savage (mail-in)	6.00	1.50
Dynamite #4	6.00	1.50
General Blitz #5	6.00	1.50
Iron Stormtrooper #6	8.00	1.75
Jot-Pak General Blitz	6.00	1.50
Jungle Camo D-Day	6.00	1.50
Urban Attack Dynamite	6.00	1.50

G.I. JOE: SGT. SAVAGE (VEHICLES & ACCESSORIES)		
HASBRO (1995)		
Battle Bomber with Battle Command Sgt. Savage	6.00	1.50
Enemy Battle Bomber with Cyborg General Blitz	6.00	1.50
Grizzly #5	6.00	1.50
I.R.O.N. Panther with I.R.O.N. Avon figure	10.00	2.50
P-40 Warhawk with Sgt. Savage figure	14.00	3.50
Total Combat Sgt. Savage (12-inch)	30.00	7.50

G.I. JOE: SKY PATROL (VEHICLES & ACCESSORIES)		
HASBRO (1989)		
Sky Hawk	48.00	11.00
Sky Hawk	38.00	7.00
Sky Hawk	58.00	13.00
Sky Shark	35.00	8.00

C.N. Lamprays (Amphibious Assault Troopers)	20.00	5.00
C.N. Low (M.P.)	18.00	4.00
C.N. Lt. Falcon (Green Barrel (electronic))	12.00	3.00
C.N. Major Bludd (Mercenary (electronic))	12.00	3.00
C.N. Psycho-Out (Deceptive Warfare (electronic))	12.00	3.00
C.N. Road Pig (Broadhead (electronic))	12.00	3.00
C.N. Rock 'N Roll (Machine Gunner (electronic))	12.00	3.00

Duke (Star Brigade Commander)	8.00	1.75
Effects (Explosives Expert)	15.00	4.00
Heavy Duty (Heavy Ordnance Specialist)	10.00	2.25
Labotekman (Shellar Explorer)	25.00	6.00
Ozone (Astro-Infantry Trooper)	12.00	3.00
Ozone (Astro-Infantry Trooper)	8.00	1.75
Payload (Astro Pilot)	8.00	1.75

Chun Li #4	6.00	1.25
Dhazim #8	5.00	1.25
Edmond Honda #7	6.00	1.25
Guile #3	5.00	1.25
Ken Masters #2	5.00	1.25
M. Bison #5 (with silver shoulder guard)	5.00	1.25
M. Bison #6 (without shoulder guard)	8.00	1.50
Sagat #12	5.00	1.25
Vega #10	5.00	1.25
Zangief #9	5.00	1.25

BIG SHOT



Photo: Paul Schmidt

MALEBOLGIA & JASON WYNN Spawn (Series 2)/Spawn: The Movie (McFarlane Toys)

What the heck was a big-name actor like Martin Sheen doing in a cheesy comic book flick like "Spawn"? The story goes that Sheen took the role of bad-guy Jason Wynn because his grandson is such a huge Spawn fan. Sheen also lent his likeness to the Wynn figure in the accompanying toy line, making it the first Martin Sheen action figure. Just repaint your Blob toy to look like grotesquely obese acting legend Marion Brando and you're all set to re-enact scenes from "Apocalypse Now." If only they'd make some "Godfather" action figures...

G.I. JOE: SLAUGHTER'S MARAUDERS (VEHICLES & ACCESSORIES)		
HASBRO (1989)		
C.N. Barbecue (Firefighter)	15.00	4.00
C.N. Footloose (Infantry Trooper)	20.00	20.00
C.N. Low Light (Night Spotter)	20.00	5.00
C.N. Mutt (Aerial Control Technician)	15.00	4.00
C.N. Sgt. Slaughter (Slaughter's Marauder Commander)	18.00	4.00
C.N. Spirit (Tracker)	18.00	4.00

G.I. JOE: SLAUGHTER'S MARAUDERS (VEHICLES & ACCESSORIES)		
HASBRO (1989)		
Armada	10.00	2.25
Equalizer	15.00	4.00
Lynx	12.00	3.00

G.I. JOE: SONIC FIGHTERS (VEHICLES & ACCESSORIES)		
HASBRO (1990)		
C.N. Dial-Tone (Communications)	18.00	4.00
C.N. Dodge (Heavy Ordnance Operator)	18.00	4.00

C.N. Tunnel Rat (E.O.D.)	20.00	5.00
C.N. Viper (Cobra Infantryman)	20.00	5.00
C.N. Zap (Ground Artillery Soldier (electronic))	12.00	3.00

G.I. JOE: SONIC FIGHTERS (VEHICLES & ACCESSORIES)		
HASBRO (1990)		
AH-74 Desert Apache (electronic)	35.00	8.00
Fort America (elec.)	40.00	11.00

G.I. JOE: STAR BRIGADE (VEHICLES & ACCESSORIES)		
HASBRO (1993-1994)		
Astro Viper (Cobrastray)	10.00	2.25
Carcass (Alien Destroyer)	22.00	5.00
Cobra B.A.T. (Battle-Armored Android Trooper)	8.00	1.75
Cobra Blockstar (Elite Space Pilot)	7.00	1.50
Cobra Commander (Cobra Supreme Leader)	8.00	1.75
Courtdown (Combat Astronaut)	9.00	2.00
Destro (Cobra Tech Commander)	10.00	2.25

Payload (Astro-Pilot) White uniforms	12.00	3.00
Prodcross (Alien Bounty Hunter)	25.00	6.00
Roadblock (Space Gunner)	10.00	2.25
Robo-J.O.E. (Jet-Tech Operations Expert)	9.00	2.00
Rock 'N Roll (Robo-Gunner)	10.00	2.25
Sci-Fi (Star Brigade Pilot)	12.00	3.00
Space Shot (Combat Freighter Pilot)	10.00	2.25
T.A.R.G.E.T.	10.00	2.25

G.I. JOE: STAR BRIGADE (VEHICLES & ACCESSORIES)		
HASBRO (1993-1994)		
Armor-Bot with figure (Hawk)	8.00	2.00
Invader	10.00	2.25
Starfighter with figure (Sci-Fi)	15.00	4.00

G.I. JOE: STREET FIGHTER II (VEHICLES & ACCESSORIES)		
HASBRO (1993)		
Blazing #11	5.00	1.25
Blaziken #5	5.00	1.25

G.I. JOE: STREET FIGHTER II (VEHICLES & ACCESSORIES)		
HASBRO (1993)		
Beast Blaster with Blaziken & Chun Li figures	20.00	6.00
Blaziken (12-Inch)	20.00	5.00
Crimson Cruiser with M. Bison figure	15.00	4.00
Dragon Fortress with Ryu & Ken Masters figures	20.00	6.00
Guile (12-Inch)	15.00	3.25
M. Bison (12-Inch)	15.00	3.25
Ryu (12-Inch)	15.00	3.25
Sonic Boom Tank with Guile figure	15.00	4.00

G.I. JOE: TALKING BATTLE COMMANDERS (VEHICLES & ACCESSORIES)		
HASBRO (1992)		
Cobra Commander (Cobra Leader)	12.00	3.00
General Hawk (G.I. Joe Commander)	12.00	3.00
Overkill (B.A.T. Leader)	12.00	3.00
Stalker (Ranger)	12.00	3.00

G.I. JOE: TIGER FORCE (VEHICLES & ACCESSORIES)		
HASBRO (1989)		
C.N. Bazooka (Missile Specialist)	15.00	4.00
C.N. Duke (First Sergeant)	18.00	4.00
C.N. Dusty (Desert Trooper)	18.00	4.00
C.N. Flint (Warrant Officer)	16.00	4.00
C.N. Lifeline (Medic)	16.00	4.00
C.N. Roadblock (Heavy Machine Gunner)	16.00	4.00
C.N. Tripwire (Mine Detector)	16.00	4.00

G.I. JOE: TIGER FORCE (VEHICLES & ACCESSORIES)		
HASBRO (1989)		
Tiger Cat with figure (Frostbite)	35.00	8.00
Tiger Fish	25.00	6.00
Tiger Fly with figure (Recondo)	35.00	8.00
Tiger Pow	25.00	6.00
Tiger Rat with figure (Skyshifter)	35.00	8.00
Tiger Shark	25.00	6.00
Tiger Sting	25.00	6.00

GOZILLA, KING OF THE MONSTERS		
TRENDMASTERS (1994-1995)		
Angrisor	35.00	4.00
Batna	10.00	2.25
Blutaria	10.00	2.25
Gliders (w/second, bowed)	8.00	1.75
Ghidorah (carded)	5.00	1.25
Gigan	10.00	2.25
Gozilla (w/second, bowed)	8.00	1.75
Gozilla (carded)	5.00	1.25
Gozilla Force: David Eston	5.00	1.25
Gozilla Force: Margaret O'Brien	5.00	1.25
Gozilla Force: Michael Van Horn	5.00	1.25
Gozilla Force: Pete Richards	5.00	1.25
Mecha-Ghidorah (w/second, bowed)	8.00	1.75
Mecha-Ghidorah (carded)	8.00	1.75

Mecha-Godzilla (w/sound; boxed) 8.00 1.75
Mecha-Godzilla (carded) 4.00 1.25
Megazera (w/sound; boxed) 10.00 2.25
Mothra (w/sound; boxed) 10.00 2.25
Mothra (carded) 7.00 1.50
Power Up Snap-On Armor Mecha-Ghidorah 12.00 3.00
Power Up Snap-On Armor Rodan 10.00 2.25
Rodan (w/sound; boxed) 8.00 1.75
Rodan (carded) 5.00 1.25
Space Godzilla 15.00 4.00
Supercharged Godzilla (w/sound) 25.00 6.00

GODZILLA, KING OF THE MONSTERS (VEHICLES & ACCESSORIES)

TRENDMASTERS (1994-1995)		
Godzilla, King of the Monsters Collector's Edition (includes Godzilla, Mecha-Godzilla, Rodan, Mothra, Battra, Ghidorah, Mecha-Ghidorah, Gigan & Biollante) 30.00 7.00		
40th Anniversary Collector's Edition (includes Supercharged Godzilla, Mecha-Godzilla, Anguirus, Moegera, Battra, Mecha-Ghidorah, Gigan, Space Godzilla & Biollante) 30.00 7.00		

GODZILLA, KING OF THE MONSTERS (10-INCH FIGURES)

TRENDMASTERS (1994-1995)		
Gigan (elec. w/sound)	12.00	3.00
Ghidorah (elec. w/sound)	12.00	3.00
Ghidorah (battery operated "Walking Action")	15.00	4.00
Godzilla (elec. w/sound)	12.00	3.00
Godzilla (battery operated "Walking Action")	15.00	4.00
Mecha-Ghidorah (electronic w/sound)	12.00	3.00
Mechagodzilla (electronic w/sound)	12.00	3.00
Mothra (elec. w/sound)	12.00	3.00
Rodan (elec. w/sound)	12.00	3.00
Space Godzilla (electronic w/sound)	12.00	3.00
Supercharged Godzilla (electronic w/sound)	12.00	3.00

GODZILLA WARS TRENDMASTERS (1994)

Battra (w/sound; boxed) 6.00 1.25
Biollante (w/sound; boxed) 6.00 1.25
Gigan (w/sound; boxed) 6.00 1.25
Supercharged Godzilla (w/sound; boxed) 6.00 1.25
Megazera (w/sound; boxed) 6.00 1.25
Power-Up Snap-On Armor Ghidorah 10.00 2.25
Power-Up Snap-On Armor Godzilla 10.00 2.25
Space Godzilla (w/sound; boxed) 6.00 1.25

HELLION SKYBOLT TOYS (1997-CURRENT)

Hellion 15.00 3.00
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Dyrkik 10.00 2.25
Quarkia 10.00 2.25
Skeletor 10.00 2.25
Spin-Fit Hydron 10.00 2.25
Spinwell 10.00 2.25
Stephen 10.00 2.25
Thunder Punch He-Man 10.00 2.25
Tussocker 10.00 2.25
Vicer 10.00 2.25

HE-MAN (VEHICLES & ACCESSORIES)

Astrosab	10.00	2.25
Battle Bird	10.00	2.25
Bolaget	10.00	2.25
Downcrafter	10.00	2.25
Sagitar	10.00	2.25
Shuttle Pod	10.00	2.25
Starship Eternia	10.00	2.25
Terroclaw	10.00	2.25
Terrocrane	10.00	2.25

HERCULES: THE LEGENDARY JOURNIES

TOY BIZ (1995-1996)		
Ares	8.00	1.75
Centaur	8.00	1.75
Echidna	9.00	2.00
Grangus	9.00	2.00
Hercules (with chain-breaking strength)	8.00	1.75
Hercules II	8.00	1.75
Hercules III	8.00	1.75
Hydra	9.00	2.00
Ioleus	8.00	1.75
Labyrinth Snake	9.00	2.00
Minotaur	8.00	1.75
Nels-Man	8.00	1.75
Sho-Demon	16.00	4.00
Swashbuckling Hercules	8.00	1.75
Symphonic Bird	9.00	2.00
Xena	22.00	5.00
Carabus	9.00	2.00

HERCULES: LEGENDARY JOURNIES (VEHICLES & ACCESSORIES)

Hercules (Deluxe Edition, 10-inch)	10.00	2.25
Hercules II (Deluxe Edition, 10-inch)	15.00	4.00
Tower of Power	22.00	5.00
Xena (Deluxe Edition, 10-inch)	35.00	7.50

HISTORY OF... (12-INCH DOLLS) (HASBRO EXCLUSIVE)

History of Batman 3-Pack (approx. 2,000 ed., error logo on two later Batmen; reversed symbol-yellow bat on black background) 200.00 50.00
History of Batman 3-Pack (approx. 13,000 ed., corrected logos) 125.00 30.00
History of Superman 3-Pack (15,000 ed.) 125.00 30.00

INCREDIBLE HULK

Abomination (black accessories) 10.00 2.25
Abomination (reprint: purple shorts, cape, 6 gun, 50,000 ed.) 8.00 1.75
Grey Hulk (Battle Ravage; green tie, bat band, black gloves) 8.00 1.75
Grey Hulk (Battle Ravage; reprint: 50,000 ed.; blue tie and bat band, white gloves) 8.00 1.75
Leader (accessories are silver/black) 8.00 1.75
Leader (reprint: accessories are black/silver reversed, 50,000 ed.) 8.00 1.75
Rampaging Hulk (black hair) 8.00 1.75
Rampaging Hulk (reprint: green hair, 50,000 ed.) 8.00 1.75
Savage Hulk (Green) 8.00 1.75
Savage Hulk (reprint: 50,000 ed.) 8.00 1.75
Sho-Hulk (purple costume) 15.00 3.25
Transforming Hulk 8.00 1.75

INCREDIBLE HULK: OUTCASTS

TOY BIZ (1997)	
Battle Hulk	8.00
Chainsaw	8.00
Leader: Hulk Metamorphozoid	8.00
Two-Head	8.00
Wendigo	8.00

INCREDIBLE HULK: CRASHES IN CRASH

TOY BIZ (1997)		
Battle-Damaged Hulk	8.00	1.75
Doc Samson	10.00	2.25
Incredible Hulk	8.00	1.75
Leader	8.00	1.75
Zzzax	8.00	1.75

INDIANA JONES AND THE TEMPLE OF DOOM

LIN (1984)		
Giant Thuggee 60.00 20.00



Figure photo by Paul Schickel

Head with Cryo Tube 6.00 1.75
Los Angeles Invasion 30.00 8.00

IRON MAN (10-INCH DELUXE FIGURES)

TOY BIZ (1994-1996)	
Iron Man	12.00
Iron Man Space Armor	12.00

GHOST RIDER (TOY BIZ)

FIRST APPEARANCE: Ghost Rider #1 (second series - May 1990)
ORIGIN: While eroding the minions of the evil Deathwatch, who wounded his sister, teenager Daniel Ketch stumbled upon a mysterious motorcycle in a cemetery. When he placed his hand upon the gas cap, he found himself transformed into Ghost Rider, the living spirit of vengeance.

With his flaming skull head, enchanted chain and supernatural powers, the Ghost Rider can cause severe pain to those who have done wrong.

CURRENT STATUS: Check out Marvel's weekly monthly Ghost Rider comic, even though you'll probably regret it.
BEST STORY: Ghost Rider #26-#27 (second series) and J-Men #5. Ghost Rider teams up with the mutant heroes to fight a bunch of nasty Brood aliens in New Orleans.

INDIANA JONES (12-INCH)

Indiana Jones 145.00 46.00
Mohr Ram 60.00 15.00

INDIANA JONES: RAIDERS OF THE LOST ARK

Agnes (7-inch drags)	12.00	2.50
Arques (7-inch drags)	12.00	2.50
Backlash	7.00	1.50
Bizzard	15.00	4.00
Century	10.00	2.00
Cyrano Dynamite	10.00	2.25
Dark Ages (prototype only)		2.25
Deadreign	10.00	2.25
Flam Fango (7-inch drags)	12.00	3.50
Grey Gargyle	7.00	1.50
Hulkster	12.00	2.00
Hot Euster Iron Man	8.00	1.75
Iron Man (Phasing Cannon)		
Iron Man	10.00	1.75
Iron Man Arctic Armor	8.00	1.75
Iron Man Hologram Armor		
Iron Man Hydro Armor	8.00	1.75
Iron Man Inferno	8.00	1.75
Iron Man Lives Armor		
Iron Man (prototype only)		2.25
Iron Man Magnetic Armor (prototype only)		2.25
Iron Man Radiation Armor (prototype only)		2.25
Iron Man Sentinel	8.00	1.75
Iron Man Space Armor	8.00	1.75
Iron Man South Armor	8.00	1.75
Iron Man Subterranean Armor		
	8.00	1.75

IRON MAN

010111

MARVEL (1994-1996)

Mandarin 12.00 3.00
Tony Stark (I.M. armor) 12.00 3.00

IRON MAN (WAL-MART EXCLUSIVE TWO-PACKS)

Dr. Doom vs. Iron Man	18.00	... 4.00
Mr. Fantastic vs. Iron Man (Hydra)	18.00	4.00

JONNY QUEST

Jetting vs. War Machine	10.00	2.00
JONNY QUEST		
GALOOB (1996)		
Cyber Cycle Jonny	10.00	2.00
Cyber Jet Race	10.00	2.00
Cyber Suit Hody	10.00	2.00
Cyber Iron Sord	10.00	2.00
Desert Stealth Hody/Extreme Action		
Jonny Quest	8.00	2.00
Jungle Commando Dr. Quest/Evil		
Enkidid Race	8.00	2.00
Safari Stryker Hody/Deep Sea Race		
	8.00	2.00
Shuttle Pilot Jonny/Deep Sea		
Race	8.00	2.00
Silent Storm Jessie/Night Stryker		
Jonny	8.00	2.00

JONNY QUEST (VEHICLES & ACCESSORIES)

GALOOB (1996)		
Quest Porpoise	16.00	... 3.00
Quest Rover	16.00	... 3.00
Questworld Cyber Capter		
.....	18.00 4.00

ToyFarePG

JURASSIC PARK

KENNER (1993)

Alan Grant with Aerial Hel Trap	12.00	3.00
Dennis Nedry	12.00	3.00
Elle Sattler with Firing Grapplehook	18.00	5.00
Robert Muldoon with Firing Trap	12.00	3.00
Tim Murphy with Retracting Snares	12.00	3.00

JURASSIC PARK (SERIES II)

KENNER (1994)

Alan Grant with Aerial Hel Trap	8.00	1.50
Alan Grant with Double-Barreled Bolt	8.00	1.50
Leatherhead	8.00	1.50
Dennis Nedry	8.00	1.50
Elle Sattler	8.00	1.50
Ian Malcolm	10.00	2.25
Robert Muldoon	8.00	1.50
Tim Murphy	8.00	1.50

JURASSIC PARK

TRINITY (1993-1994)

Baywatch "Snapper" with Head Thrust	20.00	5.00
Attack (electronic)	20.00	5.00
Bird Devil Tracker	15.00	4.00
Capture Copter	15.00	4.00
Capture Cruiser	15.00	4.00
Carnotaurus "Barnum" with Attacking Jaws	10.00	2.25
Coelophysis "Sprinters" with Centrifuge Bodies	15.00	4.00
Command Compound (electronic)	70.00	24.00
Diplodocus "Spitter" with Venom Spray	8.00	1.75
Diplodocus with Dino-Strike Venom	10.00	2.25
Diplodocus with Striking Jaw (electronic)	16.00	4.00
Dimetrodon with Dino-Strike Clamping Jaws	8.00	1.75
Estemmenosaurus "Devil Horn"	8.00	1.75
Evil Rodeo Strike Cycle (100)	22.50	6.00
Gallimimus "Speeder" with Leg Kick	16.00	4.00
Jungle Explorer	15.00	4.00
Jungle Runner	10.00	2.25
Lycanops "Fang" with Saber-Tooth Teeth	10.00	2.25
Ornithomimus "Steak"	10.00	2.25
Pachycephalosaurus "Barn Head"	10.00	2.25
Phorusraptor with Dino-Strike Jaws and Wing Flap	10.00	2.25
Quetzalcoatlus "Fire Beak" with Attack Beak & Talons	15.00	4.00
Scolosaurus "Plateau" (100)	22.50	6.00
Stegosaurus with Whip-Action Spiked Tail	15.00	4.00
Tyrannosaurus "Colossal" with Centrifuge Head Attack	12.00	3.00
Trocaraptors with Head-Running Attack	20.00	5.00
Tyrannosaurus Rex with Electric Roar & Stomping Sound	38.00	10.00
Velociraptor "Raptor" with Sizzling Jaws	10.00	2.25
Velociraptor with Dino-Strike Sizzling Jaws	10.00	2.25
Velociraptor with Sizzling Claw (electronic)	16.00	4.00
Young Tyrannosaurus Rex with "Deathly" Sizzling Jaws	20.00	5.00
Young Tyrannosaurus Rex with Sizzling Jaws	22.00	5.00

JURASSIC PARK: DINO TRACKERS

KENNER (1994)

"Horgone" Horse	8.00	2.00
"Jones" Jackson	8.00	2.00
Sgt. "T-Rex" Turner	8.00	2.00

JURASSIC PARK: EVIL RAIDERS

KENNER (1994)

Dr. Sarno	12.00	3.00
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Grantall the Grey	125.00	55.00
Gullam	80.00	30.00
Ripswath	225.00	110.00
Sarnwise	70.00	30.00

LOST WORLD, THE JURASSIC PARK

KENNER (1997-CURRENT)

Cyclops Raptor	6.00	1.50
Dietrich Stark	6.00	1.50
Edible Carr	6.00	1.50
Ian Malcolm	6.00	1.50
Nick Van Owen (w/air patch, no hat)	6.00	1.50

Glider Pack w/Malcolm	10.00	2.50
Ground Tracker All-Terrain Vehicle	20.00	5.00
Hunter Hurrova	20.00	5.00
Mobile Command Center Playset (elec.)	55.00	14.00
Hel Trapper Off-Road Vehicle	15.00	4.00
Nick Van Owen w/Dino Observation Stand	10.00	2.50
Pachycephalosaurus ("Horn Head") (electronic)	25.00	5.50
Pteranodon ("Horn Head") (electronic)	15.00	4.00

Scarso	180.00	52.00
Sgt. Storm w/Cat Trac	235.00	65.00
Sgt. Storm w/Flight Set	300.00	110.00
Space Mission Team (with Major Matt Mason, Doug Davis, Jeff Lang and Collette)	575.00	210.00
Talking Major Matt Mason	200.00	75.00

MAJOR MATT MASON (MATTEL'S MAN IN SPACE) (VEHICLES & ACCESSORIES)

MATTEL (1966-1971)

in: Major Matt Mason display figure (did not come in package)	
Astro Trac (boxcar)	60.00 20.00
Astro Trac Missile Convey Set (boxcar, Sears exclusive)	400.00 145.00
Firebelt Space Cannon (boxcar)	70.00 24.00
Firebelt Space Cannon Action Set (boxcar)	175.00 65.00
Firebelt Space Cannon Super Action Set (boxcar)	300.00 110.00
Gammara Ray-Gord (boxcar)	100.00 25.00
Gammara Ray-Gord (carded)	50.00 13.00
Lunar Base Command (boxcar)	335.00 120.00
Mobile Launch Pad (boxcar)	50.00 13.00
Moon Suit Pak (carded)	50.00 13.00
Orbiter with OR (not confirmed)	125.00 45.00
Reconjet Pak (carded)	50.00 13.00
Rocket Launch Pak (carded)	55.00 19.00
Rocket Ship Carrying Case (boxcar)	125.00 45.00
Satellite Launch Pak (carded)	55.00 19.00
Satellite Locker (boxcar)	60.00 20.00
Space Bubble (boxcar)	60.00 20.00
Space Crawler (boxcar)	80.00 27.00
Space Crawler Action Set with Major Matt Mason (boxcar)	155.00 55.00
Space Discovery Set (boxcar)	25.00 9.00
Space Power Suit Pak (boxcar)	75.00 25.00
Space Power Suit Pak (carded)	55.00 19.00
Space Probe Pak (carded)	55.00 19.00
Space Shelter Pak (boxcar)	95.00 32.00
Space Shelter Pak (carded)	50.00 13.00
Space Station (boxcar)	100.00 34.00
Space Station and Space Crawler Database Set (boxcar)	175.00 65.00
Space Travel Pak (carded)	60.00 20.00
Star Seeker (boxcar)	150.00 65.00
Super Power Set (boxcar)	275.00 100.00
Supernatural Power Limits (boxcar)	85.00 29.00
Supernatural Power Limits (carded)	65.00 22.00
Talking Command Console (boxcar)	100.00 34.00
Uni-Trac Space Hauler (boxcar)	50.00 13.00
Uni-Trac and Space Bubble (boxcar)	85.00 35.00
XRG-1 Roanley Glider (boxcar)	150.00 55.00
XRG-1 Roanley Glider with Major Matt Mason figure (boxcar)	225.00 80.00
MARS ATTACKS (CLASSIC)	
TRENDMASTERS (1997-CURRENT)	
Death Trooper (no sound, Key-Box exclusive)	8.00 2.25
Martian Commander (with sound)	10.00 2.75
Martian Commander (no sound, Key-Box exclusive)	8.00 2.25
Space Cyclops (no sound)	10.00 2.25

MAJOR MATT MASON (MATTEL'S MAN IN SPACE)

MATTEL (1966-1971)

Callisto (high boots)	325.00	85.00
Collette (low boots)	325.00	85.00
Capt. Lazar	400.00	150.00
Doug Davis w/Cat Trac	280.00	65.00
Jeff Lang w/Cat Trac	340.00	105.00
Major Matt Mason with Cat Trac	190.00	65.00
Major Matt Mason with Flight Set	200.00	75.00
Major Matt Mason with Moon Suit	325.00	115.00
Major Matt Mason with Space Power Suit	230.00	85.00

MAJOR MATT MASON (MATTEL'S MAN IN SPACE)

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Major Matt Mason with Moon Suit	325.00	115.00
Major Matt Mason with Space Power Suit	230.00	85.00

BIG SHOT

I'M ABOUT TO TAKE A GIGANTIC BOWEL MOVEMENT ON THAT IMPERIAL WALKER!



GODZILLA

Godzilla, King of the Monsters (Trendmasters)

He's big, green and *really* pissed off. He's Godzilla, and he just doesn't get the respect the king of monsters deserves. But that's all about to change on Memorial Day 1998. Dean Devlin and Roland Emmerich, the team behind the blockbuster movie "Independence Day" are gearing up for a new Godzilla movie to start off next year's crop of big budget extravaganzas. Will their "Godzilla" be worth it? Sure, "104" made tons of money, but this is the team that also made "Stargate" and "Universal Soldier". Can you say "schlock artists"?

Killer	55.00	20.00
Mousenator	40.00	20.00
Superman	100.00	40.00
Thunderbolt	55.00	20.00
Wonder Woman	85.00	30.00

KISS

MEGO (1970)

Gene Simmons	250.00	110.00
Paul Stanley	250.00	110.00
Peter Dinklage	250.00	110.00

KISS

McFARLANE TOYS (1997)

Acid Flasher	10.00	2.25
Gene Simmons	15.00	4.00
Paul Stanley	12.00	3.00
Peter Dinklage	10.00	2.25

LORD OF THE RINGS, THE

KNICKERBOCKER (1979)

Aragorn	125.00	50.00
Charger of the Ringwraiths	30.00	145.00
Frodo	90.00	30.00
Frodo's Horse	295.00	130.00

LOST WORLD, THE JURASSIC PARK (VEHICLES & ACCESSORIES)

KENNER (1997-CURRENT)

Bul-T-Rex (electronic)	40.00	10.00
Carnotaurus (Giant Attack Size)	20.00	5.00
Chasmosaurus ("Plateau") (elec.)	15.00	4.00
DART Dino Auto Restraint Transport w/Roland Tembo	10.00	2.50
Dino Lab Playset w/Exclusive Allotaurus	20.00	5.00
Dino-Saure Dribble w/Carter	10.00	2.50
Dino Tracker Adventure Set	15.00	4.00
Giant Pteranodon	15.00	4.00

Sinocaurus ("Silo") (electronic)	15.00	4.00
Stegosaurus ("Spoke Tail") (electronic)	15.00	4.00
Thrasher T-Rex	32.00	7.00
Triceratops (electronic)	15.00	4.00
Tyrannosaurus Rex (electronic)	25.00	7.00
Velociraptor (elec.)	15.00	4.00

MAJOR MATT MASON (MATTEL'S MAN IN SPACE)

MATTEL (1966-1971)

Callisto (high boots)	325.00	85.00
Collette (low boots)	325.00	85.00
Capt. Lazar	400.00	150.00
Doug Davis w/Cat Trac	280.00	65.00
Jeff Lang w/Cat Trac	340.00	105.00
Major Matt Mason with Cat Trac	190.00	65.00
Major Matt Mason with Flight Set	200.00	75.00
Major Matt Mason with Moon Suit	325.00	115.00
Major Matt Mason with Space Power Suit	230.00	85.00

Poec-Cyborgs (no sound, Kay-Bee exclusive) 10.00 ... 2.25

MARS ATTACKS (CLASSIC)
(VEHICLES & ACCESSORIES)
TRENDMASTERS (1997-CURRENT)
Doom Saver 15.00 4.00
Mortan Brain Disintegrator 18.00 5.00

MARS ATTACKS (MOVIE)
TRENDMASTERS (1997-CURRENT)
Mortan Ambassador (with sound) 10.00 2.25
Mortan Ambassador (no sound, Kay-Bee exclusive) 8.00 2.00
Mortan Leader (with sound) 15.00 4.00
Mortan Leader (no sound, Kay-Bee exclusive) 8.00 2.00
Mortan Spy Girl (with sound) 35.00 9.00
Mortan Spy Girl (no sound, Kay-Bee exclusive) 25.00 5.00
Mortan Trooper (with sound) 15.00 4.00
Mortan Trooper (no sound, Kay-Bee exclusive) 10.00 2.25

MARS ATTACKS (MOVIE)
(VEHICLES & ACCESSORIES)
TRENDMASTERS (1997-CURRENT)
Mortan Brain Disintegrator 13.00 2.50
Mortan Flying Saucer 15.00 4.00

MARS ATTACKS (MOVIE)
(VEHICLES & ACCESSORIES)
TRENDMASTERS (1997-CURRENT)
Mortan Brain Disintegrator 13.00 2.50
Mortan Flying Saucer 15.00 4.00

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Mortan Brain Disintegrator 13.00 2.50
Mortan Flying Saucer 15.00 4.00

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Mortan Flying Saucer 15.00 4.00

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MARS ATTACKS (MOVIE)
(VEHICLES & ACCESSORIES)
TRENDMASTERS (1997-CURRENT)
Mortan Brain Disintegrator 13.00 2.50
Mortan Flying Saucer 15.00 4.00

Spider-Man (Super-Poseable Action, multi-jointed) 7.00 1.75
Wizard 7.00 1.75

MARVEL HALL OF FAME PUZZLE
200 EXC. (SERIES 5, UNMARKED)
TOY BIZ (1997) 7.00 1.75
Carnage II 7.00 1.75
Deadpool II 7.00 1.75
Magneto 7.00 1.75
Venom II 7.00 1.75
War Machine 7.00 1.75

MARVEL HALL OF FAME PUZZLE
200 EXC. (SER. 6, THE FORCE II)
TOY BIZ (1997) 7.00 1.75
Dazzler 7.00 1.75
Feral 7.00 1.75
Marvel Girl 7.00 1.75
Max Marvel 7.00 1.75
Tiger (repeated Black Cat) 7.00 1.75

MARVEL HEAVY HITTERS
(TWO-PACKS)
TOY BIZ (1996-CURRENT)
Amazing Spider-Man 7.50 2.00
Raging Hulk 7.50 2.00
Slashing Wolverine 7.50 2.00
Vicious Venom 7.50 2.00

MARVEL HEAVY HITTERS
(TWO-PACKS)
TOY BIZ (1996-CURRENT)
Hulk & Wolverine 15.00 4.00
Spider-Man & Venom 15.00 4.00

MARVEL MUTANT MONSTERS
(6-INCH SOUND & ACTION)
TOY BIZ (1996-CURRENT)
Dark Beast 12.00 3.00
Super Man 12.00 3.00
Warwolf Wolverine 12.00 3.00

MARVEL OVERPOWER
POWERBUSTERS INVINCIBLES
(KAY-BEE EXCLUSIVE)
TOY BIZ (1996-CURRENT)
Adam Warlock 12.00 3.00
Boss Claws Wolverine 8.00 2.00
Night Armor Iron Man 8.00 2.00
Scarlet Spider 8.00 2.00

MARVEL SOUND & ACTION
(12-INCH FIGURES)
TOY BIZ (1996-CURRENT)
Spider-Man 8.00 2.00
Wolverine 8.00 2.00

MARVEL SUPER HEROES
COSMIC DEFENDERS
TOY BIZ (1990)
The Amazing Spider-Man (army-tracking tracer) 15.00 4.00
The Amazing Spider-Man (anti-joint action poses) 10.00 2.25
Annihilus (anti-matter wing thrust) 15.00 4.00
Darthcliff (hidden cyber-strength) 12.00 3.00
The Human Torch (fireball-flinging action) 18.00 4.00
Invisible Woman (outpost power launcher) 12.00 3.00
Invisible Woman (venomish color action) 16.00 3.00
Mr. Fantastic (5-way stretch) 20.00 5.00
The Silver Surfer (speed-surfing, chrome finish) 15.00 4.00
The Thing (pulverizing punch) 20.00 5.00
Venom (licking tongue) 20.00 5.00

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The Amazing Spider-Man (anti-joint action poses) 10.00 2.25
Annihilus (anti-matter wing thrust) 15.00 4.00
Darthcliff (hidden cyber-strength) 12.00 3.00
The Human Torch (fireball-flinging action) 18.00 4.00
Invisible Woman (outpost power launcher) 12.00 3.00
Invisible Woman (venomish color action) 16.00 3.00
Mr. Fantastic (5-way stretch) 20.00 5.00
The Silver Surfer (speed-surfing, chrome finish) 15.00 4.00
The Thing (pulverizing punch) 20.00 5.00
Venom (licking tongue) 20.00 5.00

MARVEL SUPER HEROES
COSMIC DEFENDERS
TOY BIZ (1990)
The Amazing Spider-Man (army-tracking tracer) 15.00 4.00
The Amazing Spider-Man (anti-joint action poses) 10.00 2.25
Annihilus (anti-matter wing thrust) 15.00 4.00
Darthcliff (hidden cyber-strength) 12.00 3.00
The Human Torch (fireball-flinging action) 18.00 4.00
Invisible Woman (outpost power launcher) 12.00 3.00
Invisible Woman (venomish color action) 16.00 3.00
Mr. Fantastic (5-way stretch) 20.00 5.00
The Silver Surfer (speed-surfing, chrome finish) 15.00 4.00
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Mr. Fantastic (5-way stretch) 20.00 5.00
The Silver Surfer (speed-surfing, chrome finish) 15.00 4.00
The Thing (pulverizing punch) 20.00 5.00
Venom (licking tongue) 20.00 5.00

Doctor Doom (featuring power-driven weapons) 12.00 3.00
Dr. Octopus (suction cup & grasping tentacles) 20.00 5.00
Green Goblin (with button on back) 35.00 8.00
Green Goblin (without button on back) 15.00 4.00
The Incredible Hulk (large Marvel logo card; w/crushing arm action) 18.00 4.00
The Incredible Hulk (small Marvel logo card; w/crushing arm action) 18.00 4.00
Iron Man (large Marvel logo card) 30.00 7.00
Iron Man (small Marvel logo card) 30.00 7.00
The Punisher (full weapon arsenal) 15.00 4.00
The Punisher (with cap-firing weapons) 15.00 3.50

MARVEL SUPER HEROES
SECRET WARS
MATTEL (1984)
Baron Zemo 30.00 10.00
Captain America 25.00 6.50
Cyclops (European issue) 30.00 10.00
Daredevil 30.00 10.00
Doctor Doom 15.00 5.00
Dr. Octopus 20.00 7.00
Electro (European issue) 100.00 33.00
Falcon 50.00 18.00
Hobgoblin 60.00 22.00
Ironman (European issue) 70.00 22.00
Iron Man 30.00 10.00
Kang 18.00 6.00
Magneto 20.00 7.00
Spider-Man (black costume) 80.00 25.50

The Incredible Hulk 40.00 11.00
Punisher (small-in premium) 75.00
Venom 45.00 12.50

MARVEL TEAM-UP
TOY BIZ (1995)
Human Torch/Web-Racing Spider-Man 15.00 4.00
Savage Land Wolverine/Iron Man Subterranean armor 15.00 4.00
Thing/Web-Shooting Spider-Man 15.00 4.00

MARVEL UNIVERSE
(KAY-BEE EXCLUSIVES)
TOY BIZ (1996-CURRENT)
Note: Loose figure prices are based on original figures.
Cable Cyborg 4.00 1.75
Carnage 6.00 4.00
Classic Wolverine 6.00 4.00

MUG SHOT



Figure photo by Paul Schabli

GHOUL

ULTRAFORCE (GALLOBS)
FIRST APPEARANCE: Exiles #1 (first series—August 1993)
ORIGIN: Ghoul is an alien, or superpowered human, who can be torn to pieces and brought back to life from organic material. He also has the ability to talk to the dead and can sometimes see other people's deaths. Ghoul was originally a founding member of the Exiles supergroup, until he sacrificed himself to kill the villainous Malcolm Kent. Ghoul's restorative powers kicked in, and he soon became a founding member of Ultraforce in order to save the life of the young ultra Plax and convince her to leave the team.
CURRENT STATUS: Like the rest of the Ultraforce, Ghoul is currently in limbo after Malibu Comics was bought and absorbed by Marvel.
BEST STORY: Exiles #4 (first series). Ghoul is seemingly destroyed when he's caught in an exploding building.

The Silver Surfer (action surfboard) 25.00 6.00
Spider-Man (web-suction hands) 25.00 6.00
Thor (short hammer) 50.00 15.00
Thor (long hammer) 20.00 5.00
USAgent 10.00 2.25
Venom (squirts "alien liquid") 12.00 3.00
Venom (with "living skin" slime pores) 24.00 6.00

MARVEL SUPER HEROES
(VEHICLES & ACCESSORIES)
TOY BIZ (1990-1994)
The Amazing Spider-Man Attack Tower 60.00 20.00
The Captain America Turbo Coupe 50.00 13.00
The Incredible Hulk Rage Cage (electronic) 110.00 11.00
Punisher Man 50.00 13.00
Spider-Man Dragger 60.00 20.00
Training Center 60.00 20.00

MARVEL SUPERHEROES
(MULTI-PACKS)
TOY BIZ (1996-CURRENT)
Marvel's Classic Superheroes 8-pack (Sony's Chio excl.) 45.00 20.00
Marvel's Greatest Superheroes 8-pack (Marvel Shareholder & FAO Schwarz exclusive) 45.00 20.00

Spider-Man (red and blue costume) 35.00 12.00
Wolverine (black claws) 160.00 65.00
Wolverine (silver claws) 70.00 20.00

MARVEL SUPER HEROES
SECRET WARS
(VEHICLES & ACCESSORIES)
MATTEL (1984)
Doom Chopper 75.00 25.00
Doom City (with Dr. Doom figure) 12.00 3.00
Doom City (w/fig.) 25.00 6.00
Doom Roller 25.00 6.00
Doom Star (with Kang) 45.00 12.00
Freedom Fighter 30.00 8.00
Gift Set (3-figure set) 100.00 34.00
Secret Message Pack 15.00 4.00
Star Dart (with Black Spider-Man) 70.00 20.00
Star Dart (w/Dr. Doom) 35.00 8.00
Tower of Doom 35.00 8.00
Turbo Cycle 25.00 6.00
Turboceptor (with Captain America) 75.00 25.00
Turboceptor 70.00 20.00
Twin-Pack (Captain America/Dr. Doom) 60.00 20.00

MARVEL SUPERHEROES
SECRET WARS
TOY BIZ (1991)
The Amazing Spider-Man 40.00 11.00

Dark Phoenix 10.00 2.25
Deadpool (2nd) 6.00 5.00
Green Goblin 3.00 3.00
Ironman 4.00 1.75
Iron Man 4.00 1.75
Iron Man Samurai 4.00 1.75
Outcast 5.00 2.25
Psycho Man 5.00 2.25
Rogue 8.00 6.00
Scorpion 5.00 2.25
Silver Surfer 3.00 3.00
Spider-Man (small-in) 4.00 1.75
Spider-Man (web-swinging) 4.00 1.75
Spider-Man (web shield) 4.00 1.75
Venom 5.00 3.00
War Machine 4.00 2.00
Wolverine Street Clothes Street Tough (7th Edition) 8.00 2.25
Wizard 4.00 1.75

MARVEL UNIVERSE
(10-INCH DELUXE FIGURES)
TOY BIZ (1997)
Cable (repeated Wolverine Space with cable head) 10.00 2.25
Captain America 10.00 2.25
Daredevil 10.00 2.25
Deadpool 10.00 2.25
Kronen The Hunter II 10.00 2.25
Mystique 10.00 2.25
Polaris 10.00 2.25
Scarlet Spider-Man 10.00 2.25
She-Hulk 10.00 2.25

ToyFarePG

Spectacular Spider-Man	10.00	2.25
Spider-Man 2099	10.00	2.25
Spider-Punk Spider-Man (black)	10.00	2.25
Wolverine (tiger-striped)	10.00	2.25

M.A.S.K.

KENNER (1985-1987)

Afterburner w/Dusty Hayes figure	15.00	4.00
Alex Sector/Buddy Hawks two-pack	8.00	2.00
Beckler Hill w/Alex Sector & Buddy Hawks	25.00	6.50
Bruce Seto/Bruce Turner two-pack	8.00	2.00
Cliff Dagger/Sly Rax two-pack	8.00	2.00
Cosmo Patrol Adventure Pack	8.00	2.00
Collector w/Alex Sector figure	8.00	2.00
Candler w/Bruce Turner figure	8.00	2.00
Firecracker w/Hondo MacLean figure	8.00	2.00
Finley w/Julio Lopez figure	8.00	2.00
Geater w/Dusty Hayes figure	8.00	2.00
Hurricane w/Hondo MacLean figure	8.00	2.00
Jackhammer w/Cliff Dagger figure	8.00	2.00
Jungle Challenge Adventure Pack w/Matt Tracker figure	8.00	2.00
Matt Tracker/Hondo MacLean two-pack	8.00	2.00
Matt Tracker/Miles Mayhem two-pack	8.00	2.00
Outlaw w/Miles Mayhem & Nash Gorgy figures	8.00	2.00
Piranha w/Sly Rax figure	8.00	2.00
Raven w/Cathoon figure	8.00	2.00
Risque Mission Adventure Pack w/Bruce Seto figure	8.00	2.00
Rhino w/Bruce Seto & Matt Tracker figures	10.00	2.50
Skybolt w/Matt Tracker & Dusty Hayes figures	12.00	3.00
Slingshot w/Alex Riker figure	8.00	2.00
Stinger w/Bruce figure	8.00	2.00
Switchblade w/Miles Mayhem figure	8.00	2.00
T-800 w/Scott Tracker figure	8.00	2.00
Thunderhawk w/Matt Tracker figure	8.00	2.00
Venom w/Flayed figure	8.00	2.00
Venom's Ravage Adventure Pack w/Miles Mayhem figure	10.00	2.00
Volcano w/Matt Tracker & Jacques La Fleur figures	8.00	2.00

Cliff Dagger/Sly Rax two-pack	8.00	2.00
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Venom's Ravage Adventure Pack w/Miles Mayhem figure	10.00	2.00
Volcano w/Matt Tracker & Jacques La Fleur figures	8.00	2.00

M.A.S.K. THE

KENNER (1995-1996)

Belly Buster Mask	8.00	1.75
Born Bad Mask	10.00	2.00
Champion Mask	8.00	1.75
Face Blaster Mask	15.00	3.00
Head-Up Dorion	8.00	1.75
Head-Up Mask	8.00	1.75
Killer Time Mask	8.00	1.75
Quick-Drew Mask	8.00	1.75
Tornado Mask	8.00	1.75
Wild Wolf Mask	10.00	2.00

M.A.S.K. THE

(VEHICLES & ACCESSORIES)

KENNER (1995-1996)

Mask Cycle	15.00	4.00
Mask Mobla	15.00	4.00
The Mask Talking Figure	50.00	12.00

MASTERS OF THE UNIVERSE

MATTEL (1981-1990)

Battle Armor He-Man	28.00	7.00
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Modulek	15.00	4.00
Mazurizer	15.00	4.00
Mass Man	15.00	4.00
Multi-Bot	15.00	4.00
Ninor	15.00	4.00
Orko	15.00	4.00
Prince Adam	35.00	8.00
Ram Man	30.00	7.50
Rattler	15.00	4.00
Ris Blast	15.00	4.00
Roboto	15.00	4.00
Tokkan	15.00	4.00
Rotor	50.00	15.00
Sasquatch	20.00	6.00
Saurid	30.00	7.50
Scare Blow	18.00	5.00
Skeleton (original)	30.00	7.50
Snake Fane	20.00	4.00
Snout Snarl	15.00	4.00
Sorcerer	35.00	8.00
Spikar	15.00	4.00
Stinkar	15.00	4.00

Bashersaurus	18.00	5.00
Battle Bones	18.00	5.00
Battle Cat	20.00	6.00
Battle Ram	18.00	5.00
Beam Blaster & Artillery	18.00	5.00
Blondage	18.00	5.00
Blasterhawk	100.00	50.00
Castle Graywolf	100.00	50.00
Cliff Climber	18.00	5.00
Dragon Walker	18.00	5.00
Eternis	295.00	85.00
Fright Fighter	18.00	5.00
Fright Zone	55.00	15.00
Fry Sled	15.00	4.00
Lord Shark	15.00	4.00
Lower Ball	18.00	5.00
Mantorian	18.00	5.00
Negatron	15.00	4.00
Neobots Astro Lion	20.00	6.00
Neobots Comet Cat	20.00	6.00
Neobots Comroid	20.00	6.00

Silk Stalkers	15.00	4.00
Snider	18.00	5.00
Tower Tools	18.00	5.00
Turbobody	70.00	20.00
Tyranosaurus Rex	160.00	50.00
Weapon Pack	8.00	2.00
Wind Rider	20.00	4.00
Zoor	18.00	4.00

Star Searcher (Alien invaders)	\$5.00	13.00
Stratoliner Playset	\$8.00	15.00
Terraphant (Alien invaders)	14.00	50.00
Thorium Driller	30.00	8.00
Thrust Scooter	30.00	8.00
Warp Racer	30.00	8.00

MONSTER PLAYSETS

MCFARLANE TOYS (1997-CURRENT)		
Dracula	12.00	3.00
Frankenstein	12.00	3.00
Hunchback	12.00	3.00
Werewolf	12.00	3.00

MICROBARKER (12-INCH)

MEGO (1979)		
Drax	100.00	35.00
Holly	120.00	45.00
James Bond	90.00	30.00
Jaws	500.00	200.00

NIGHTMARE BEFORE CHRISTMAS, TIM BURTON'S

MILANO (1993)		
Belmont	65.00	20.00
Evil Scientist	95.00	35.00
Jack Skellington	55.00	20.00
Jack as Santa	55.00	20.00
Lock, Shock & Barrel	150.00	20.00
The Mayor	90.00	30.00
Oogie Boogie	160.00	65.00
Sally	90.00	30.00
Santa	150.00	35.00
Wormell	75.00	30.00

PLANET OF THE APES (8-INCH)

MEGO (1973-1975)		
Alan Yarden (board)	115.00	40.00
Alan Yarden (carded)	100.00	40.00
Astronaut (board)	175.00	62.00
Astronaut (carded)	170.00	62.00
Cornelius (board)	100.00	30.00
Cornelius (carded)	100.00	30.00
Dr. Zaius (carded)	120.00	32.00
Dr. Zaius (carded)	110.00	32.00
Galen (board)	125.00	32.00
Galen (carded)	120.00	32.00
General Uho (board)	140.00	38.00
General Uho (carded)	130.00	38.00
General Ursus (board)	140.00	40.00
General Ursus (carded)	130.00	40.00
Peter Burke (board)	130.00	35.00
Peter Burke (carded)	125.00	35.00
Soldier Ape (board)	130.00	35.00
Soldier Ape (carded)	125.00	35.00
Zira (board)	130.00	35.00
Zira (carded)	125.00	35.00

PLANET OF THE APES (VEHICLES & ACCESSORIES)

MEGO (1973-1975)		
Action Station	100.00	34.00
Battering Ram	45.00	12.00
Catapult & Wagon	50.00	13.00
Dr. Zaius' Throne	45.00	12.00
Forbidden Zone Trap	130.00	50.00
Fortress	140.00	50.00
Jell	45.00	12.00
Treasurehouse	125.00	45.00
Village	140.00	50.00

POCKET SUPER HEROES

MEGO (1976-1979)		
Aquaman	125.00	45.00
Batman (red card)	75.00	20.00
Batman (white card)	60.00	20.00
Cap. America	125.00	45.00
General Zed	10.00	3.00
Groove Gadget	125.00	45.00
Hulk (red card)	55.00	10.00
Hulk (white card)	55.00	10.00
Joker (red card)	55.00	5.00
Joker (white card)	35.00	5.00
Jar-Jar	22.00	5.00
Luke Skywalker	22.00	5.00
Pengwin (red card)	55.00	10.00
Pengwin (white card)	55.00	10.00
Robin (red card)	65.00	15.00
Robin (white card)	45.00	15.00
Shazam! (red card)	50.00	10.00
Shazam! (white card)	60.00	10.00
Spider-Man (red card)	35.00	15.00

Spider-Man (white card)	40.00	15.00
Supernova (red card)	60.00	10.00
Supernova (white card)	60.00	10.00
Wonder Woman (red card)	60.00	10.00
Wonder Woman (white card)	25.00	10.00

POCKET SUPER HEROES (VEHICLES & ACCESSORIES)

MEGO (1976-1979)		
Batcave	125.00	45.00
Batcave	100.00	34.00
Batmachine	80.00	27.00
Batmobile	100.00	34.00
Invisible Jet	100.00	34.00
Mangler	275.00	100.00
Spider-Car	80.00	27.00
Spider-Machine	30.00	7.00

PREDATOR

KENNER (1993-1995)		
Amesh (small-in)	45.00	1.75
Cracked Tank	8.00	1.75
Laserblast Predator	15.00	4.00
Loam Planet Predator	12.00	3.00
Nightstalker Predator	12.00	3.00
Predator Claw Loader	15.00	4.00
Savage (dark green body)	10.00	2.50
Savage (light green body)	25.00	6.00
Spiked Trail Predator	8.00	1.75
Stalker Predator	8.00	1.75

PREDATOR (VEHICLES & ACCESSORIES)

KENNER (1993-1995)		
Blade Fighter	12.00	3.00
Ultimate Predator: The Alien Hunter	10.00	3.00

ROBOCOP

TOY ISLAND (1994)		
RoboCop w/Flight Pack (electronic)	6.00	3.00
RoboCop w/Recharging Station (electronic)	6.00	3.00
RoboCop w/Weapon Arm (electronic)	6.00	3.00
12" Audiotronic RoboCop (w/lie box)	15.00	7.00
12" Audiotronic RoboCop (thorax box)	15.00	7.00

ROBOCOP AND THE ULTRA POLICE

KENNER (1989-1990)		
"Ace" Jackson w/rapid repeat cap firing action	5.00	2.50
"Birdman" Barnes w/rapid repeat cap firing action	5.00	2.50
Chowchow w/rapid repeat cap firing action	5.00	2.50
"Claw" Callahan w/rapid repeat cap firing action	5.00	2.50
Dr. McManera w/rapid repeat cap firing action	5.00	2.50
Gelfin "Blister" Rooster w/rapid repeat cap firing action	15.00	7.00
Headhunter w/rapid repeat cap firing action	5.00	2.50
Nitro w/rapid repeat cap firing action	5.00	2.50
RoboCop w/rapid repeat cap firing action	10.00	5.00
RoboCop Nightfighter w/rapid repeat cap firing action (small-in)	10.00	5.00
RoboCop Nightfighter w/rapid repeat cap firing action (sm card)	7.50	5.00
Scorch w/rapid repeat cap firing action	5.00	2.50
Sgt. Reed w/rapid repeat cap firing action	5.00	2.50
Toxic Waster w/rapid repeat cap firing action	5.00	2.50
"Torpedo" Thompson w/rapid repeat cap firing action	5.00	2.50

ROBOCOP AND THE ULTRA POLICE (VEHICLES & ACCESSORIES)

KENNER (1989-1990)		
ED-200 w/rapid repeat cap firing action	13.00	5.00
RoboCop	1.50	
Robo-1 Police Car	12.00	4.00
Robo-Command	18.00	6.00

ROBOTCH (VEHICLES & ACCESSORIES)

MATCHBOX (1986)		
Armoured Cyclone	15.00	6.00
Armored Zentrax Warrior (8-inch)	15.00	5.00
Blizzard Heavy Craft	12.00	5.00
Bremer (8-inch)	15.00	5.00
Dane Sterling (12-inch)	35.00	12.00

Gunner	8.00	2.00
Gyrene	8.00	2.00
Instructor, The	8.00	2.00
Leatherneck	8.00	2.00
Mack	8.00	2.00
Marksmen	8.00	2.00
MP	8.00	2.00
Raider	8.00	2.00
Sgt. Rack	10.00	2.50

MUG SHOT GORN CAPTAIN

STAR TREK (PLAYMATES)

FIRST APPEARANCE: "Star Trek" episode "Arenas" (January 19, 1997)

ORIGIN: The Gorn are a race of intelligent, 7-foot-tall reptilian aliens with iridescent eyes and a warlike nature. Enterprise Captain James T. Kirk encountered the Gorn when they destroyed a base on Cestus III over a border dispute. The Enterprise killed the Gorn ship, but both were caught by an advanced race called Metrons. Kirk and the Gorn ship captain were put on an asteroid by the Metrons and made to fight to the death.

CURRENT STATUS: Since the encounter at Cestus III, the Gorn have resolved to communicate with the Federation to avoid further violence.

BEST STUFF: "Arenas." This classic Trek episode is one of the best and is available on home video.

Figure photo by Paul Schindler; photo art © 1997 Paramount Pictures



Robo-Captain	15.00	5.00
Robo-Cycle	7.00	2.50
Robo-Hawk	18.00	6.00
Robo-Jailer	15.00	5.00
Robo-Tank	18.00	6.00
Skull Gun	7.00	2.50
Vandal-1	12.00	4.00

ROBOCOP THE SERIES

TOY ISLAND (1994-1995)		
Commander Cuts	8.50	3.00
Madigan (hat)	8.50	3.00
Madigan (helmet)	8.50	3.00
Puffcase	6.00	2.00
RoboCop	6.00	2.00
Star Parks	6.00	2.00

ROBOCOP THE SERIES (VEHICLES & ACCESSORIES)

TOY ISLAND (1994-1995)		
Mobile Armored Detention Vehicle (electronic)	15.00	5.00
OKP Interceptor (electronic)	15.00	5.00
RoboCop (3 1/2-inch)	5.00	2.00
Tactical Field Ambulance (electronic)	15.00	5.00
Tactical Field Vehicle (electronic)	15.00	5.00

ROBOTCH

MATCHBOX (1986)		
Boreal Terminator	12.00	4.00
Carg	12.00	4.00
Dane Sterling	25.00	8.00
Ulysses	20.00	7.00
Link	25.00	8.00
Max Sterling	15.00	5.00
Mirya (red)	25.00	8.00
Mirya (black)	60.00	20.00
Raid	10.00	3.00
Rick Hunter	20.00	7.00
Robotech Master	10.00	3.00
Rook Bartley	25.00	8.00
Ryokiller	15.00	5.00
Scott Bernard	20.00	7.00
Zentrax Warrior (Microzoid)	10.00	3.00
Zor Prime	8.00	3.00

Dane's Hover Cycle (12-inch)	30.00	10.00
Dalzo (8-inch)	15.00	5.00
Excubator Mark VI	25.00	9.00
Exoforce (8-inch)	15.00	5.00
Invict Scout Ship	20.00	8.00
Invict Scout Trooper	30.00	12.00
Ulysses (12-inch)	30.00	10.00
Ulysses (12-inch)	35.00	12.00
Klyburn (8-inch)	15.00	5.00
Mirya (8-inch)	20.00	7.00
Raidor X	25.00	9.00
Rick Hunter (12-inch)	45.00	15.00
Spartan	25.00	9.00
Tactical Battle Pod	35.00	13.00
Veritech Fighter	40.00	15.00
Veritech Hover Tank	45.00	16.00
Zentrax Officer's Battle Pod	35.00	13.00

ROBOTCH HARMONY GOLD (1992)

Mirya (black)	10.00	3.00
Mirya (purple)	10.00	3.00
Raid	10.00	3.00
Rick Hunter	10.00	3.00
Robotech Master	8.00	2.50
Rook Bartley	10.00	3.00
Ryokiller	10.00	3.00
Scott Bernard	10.00	3.00
Zentrax Warrior (Microzoid)	12.00	3.50
Zor Prime	10.00	3.00

SAVAGE DRAGON

FLATMATES (1995)		
Batman	8.00	1.75
Battle Dragon Dragon	10.00	2.00
Savage Dragon	8.00	1.75
She-Dragon (mashuk hair)	30.00	7.00
She-Dragon (long hair)	28.00	6.50

SGT. ROCK

REMO (1982-1983)		
Chutes	8.00	2.00
Cowboy	8.00	2.00
Dad	8.00	2.00

Snow Force	8.00	2.00
Special Forces	8.00	2.00
Tenker	8.00	2.00

SGT. ROCK (VEHICLES & ACCESSORIES)

REMO (1982-1983)		
Action Machine Gun Nest	10.00	3.00
Action Playset	6.00	2.00
Airborne Parachute Invader	10.00	3.00
ATA Weapon	12.00	4.00
AIC Troop Carrier	12.00	4.00
Climbing Assault Unit	10.00	3.00
Forward Recon Post	10.00	3.00
L.E.M. Attack Command Vehicle	12.00	4.00
L.E.M. Attack Vehicle	12.00	4.00
River Command Patrol	10.00	3.00
Truck Attack Car	10.00	3.00

THUNDER, THE

KENNER (1994)		
Amesh Shadow	4.00	1.00
Battle Shadow	4.00	1.00
Bull-Fire Shadow (electronic)	4.00	1.00
Dr. McManera	4.00	1.00
Dr. McManera	4.00	1.00
Lightning Draw Shadow	4.00	1.00
Mogul Warrior	4.00	1.00
Ninja Shadow	4.00	1.00
Shiwa Khan	4.00	1.00
Transforming Lancer Crusier	4.00	1.00

THUNDER, THE (VEHICLES & ACCESSORIES)

KENNER (1994)		
Mirage SX-100	18.00	4.00
Nightman Cycle	8.00	2.25
Shiwa Khan Serpent Bike	18.00	4.00
Thunder Car	18.00	4.00
Thunder Car	20.00	5.00
THUNDER WARRIORS (3-INCH)		
MATTEL (1979-1980)		
"17"	35.00	8.00

Combattor (1st)	20.00	5.00
Combattor (2nd)	20.00	5.00
Dangard	35.00	8.00
Dragon (1st)	20.00	5.00
Dragon (2nd)	20.00	5.00
Galking (1st)	20.00	5.00
Galking (2nd)	20.00	5.00
Grandizer (1st)	20.00	5.00
Grandizer (2nd)	20.00	5.00
Great Mazings (1st)	20.00	5.00
Great Mazings (2nd)	20.00	5.00
Leopold	35.00	8.00
Poseidon (1st)	20.00	5.00
Poseidon (2nd)	20.00	5.00
Valus V	35.00	8.00

SHOGUN WARRIORS (5-INCH) MATTEL (1979-1980)

Daimos (5 1/2-inch Two-in-One)	150.00	55.00
Dangard (5 1/2-inch Two-in-One)	75.00	25.00
Dragon (1st)	75.00	25.00
Dragon (2nd)	50.00	13.00
Dragon (3rd)	50.00	13.00
Galking (5 1/2-inch Two-in-One)	100.00	35.00
Grandizer (5 1/2-inch Two-in-One)	200.00	75.00
Great Mazings (1st)	75.00	25.00
Great Mazings (2nd)	50.00	13.00
Leopold (1st)	75.00	25.00
Poseidon (1st)	50.00	13.00
Poseidon (2nd)	50.00	13.00
Raider #1	75.00	25.00
Raider (2nd)	50.00	13.00
Raider (3rd)	50.00	13.00
Rayden (5 1/2-inch Two-in-One)	90.00	30.00
Valus V (5 1/2-inch Two-in-One)	150.00	55.00

SHOGUN WARRIORS (5-INCH) (VEHICLES & ACCESSORIES)

Bellcozer	25.00	6.00
Battle Cleaver (U-Combine Combattor)	30.00	13.00
Battle Jet (U-Combine Combattor)	50.00	13.00
Battle Marine (U-Combine Combattor)	50.00	13.00
Boxed Collection (U-Combine Combattor)	275.00	70.00
Daimos Truck	200.00	75.00
Grand Crab	35.00	8.00
Grand Launcher	25.00	6.00
Grand Jet	25.00	6.00
Hel-Copter	25.00	6.00
Jet Car	25.00	6.00
Kogoriser	100.00	34.00
Kondor	25.00	6.00
Labo	100.00	34.00
Leopoldon Macrogator	25.00	8.00
Nesozor	25.00	6.00
Pygdon	10.00	2.25
Skygun Jet	50.00	13.00
Skygun Tank (1st)	50.00	13.00
Skygun Tank (2nd)	30.00	8.00
Sky Arrow (1st)	50.00	13.00
Sky Arrow (2nd)	15.00	4.00
Sky Jet	25.00	6.00
Solar Saver	75.00	25.00
Verifist	25.00	6.00
Verifist	25.00	6.00
Valus V Space Shark	35.00	8.00

SHOGUN WARRIORS (24-INCH) MATTEL (1979)

Daimos	200.00	55.00
Dragon	185.00	80.00
Dragon (2nd)	120.00	35.00
Galking	175.00	60.00
Goedilla	175.00	60.00
Goedilla (2nd)	140.00	60.00
Great Mazings	140.00	42.00
Rayden	200.00	55.00
Rodon	140.00	55.00

SILVERHAWKS (VEHICLES & ACCESSORIES)

KENNER (1986-1988)		
Manat Space Ship	35.00	9.00
Sky-Runner	20.00	7.00
Sky-Shadow	18.00	5.00
Sprinkler	18.00	5.00
Stronghold	20.00	7.00
Tally-Hawk	20.00	7.00

SILVER SURFER

TOT BIZ (1997)		
Beto Ray Ball
Classic Silver Surfer
Moegen Allen
Nova

SPACE: 1999 (9-INCH)

MATTEL (1976-1977)		
Commander Koenig	75.00	25.00
Doctor Russell	75.00	25.00
Professor Aron	75.00	25.00
Zylfium	75.00	50.00

SPACE: 1999 (9-INCH) (VEHICLES & ACCESSORIES)

MATTEL (1976-1977)		
Eagle 1 Spaceship	175.00	50.00
Moan Base Alpha	75.00	25.00

SPACE: 1999 SERIES 2 (8-INCH)

PAI/TOY (1977)		
Alan Carter	425.00	155.00

Medieval Spaw (reprint: black armor, on lightning card)	25.00	6.00
Medieval Spaw (reprint: 2 pewter-colored version, Puzzle Zoo & Ventura exclusive, 20,000 ed., released in '95)	75.00	4.00

Medieval Spaw (reprint: 3 gold-colored version, Key-Base exclusive, released in '96)	18.00	4.50
Overkill (turquoise costume, 5¢ only on parking meter)	105.00	35.00
Overkill (5¢ & 10¢ parking meter)	15.00	4.00

Overkill (with comic book sticker)	20.00	5.00
Overkill (reprint: brown costume, with comic book)	15.00	4.00
Overkill (reprint: on lightning card)	20.00	5.00

Overkill (reprint: 2 gold-colored version, Key-Base exclusive, released in '96)	18.00	4.50
Spaw (full-necked)	10.00	2.25
Spaw (with comic book sticker)	10.00	2.25

Spaw (reprint: unmasked "Hamburger Head" w/ comic book)	40.00	9.00
Spaw (reprint: unmasked "Hamburger Head" on lightning card)	25.00	6.00

Spaw (reprint: 2 navy blue-colored, Diamond exclusive for WildStorm cards, 5,000 ed., released in '95)	110.00	35.00
Spaw (reprint: 3 gold finish, Key-Base exclusive, 24,000 ed., released in '95)	29.00	6.00

Spaw (reprint: 4 skull face and worms, retailer premium for Spaw #50, n.k.a. "Worm Spaw", 5,000 ed., released in '96)	150.00	45.00
Tram (orange-skinned)	10.00	5.00
Tram (with comic book sticker)	20.00	5.00

Tram (reprint: dark green costume, with comic book)	15.00	4.00
Tram (reprint: on lightning card)	15.00	4.00
Tram (reprint: 2 gold finish, Key-Base exclusive, released in '96)	16.00	4.50

Violator (no card; first release)	12.00	3.00
Violator (chrome card; second release)	28.00	6.00
Violator (green card; third release)	10.00	2.25

Violator (orange card; fourth release)	10.00	2.25
Violator (reprint: red body, Spaw comic mail-away offer, 10,000 ed., released in '95)	85.00	25.00
Violator (reprint: 2 gold finish, Key-Base exclusive, released in '96)	16.00	4.50

SPAWN SERIES 21 TODD TOYS (1994)		
Angela (no panties, n.k.a. "Panty Angela")	30.00	6.00
Angela (with panties, stuff painted purple, sword packed near top)	25.00	6.00

Angela (with panties, stuff painted purple, sword packed near top)	19.00	5.00
Angela (with panties, stuff painted purple & silver)	20.00	5.00
Angela (ribbed painted gold, stuff painted purple & silver)	30.00	6.00

Angela (reprint: 2 red trunks; mail-order McFarlane Toys Collector's Club exclusive, released in '96)	36.00	7.50
Bedrock (blue shirt & pants, sharp missiles)	18.00	4.00
Bedrock (blunt missiles)	18.00	4.00

Bedrock (reprint: red pants, flesh-colored shirt)	12.00	3.00
Cheep (blue/black pants, white pupils, white face)	20.00	5.00

BIG SHOT



PONDA BABA

Star Wars P.O.T.F. II (Kenner)

Star Wars geeks are drooling en masse with the announcement that there will be a Bespin Luke Skywalker figure with a removable hand. But Kenner's done two versions of Ponda Baba (that walrus guy who gets his arm hacked off by Ben Kenobi), both of which don't have a removable arm. According to Kenner, that's a little too grisly for an action figure. So...it's okay to lap a blond pretty-boy's hand off, but we can't touch a belligerent, ugly alien with a mouth that looks like an ass? For God's sake, what kind of lessons are we teaching our children???

Hardware w/Prowler	12.00	4.50
Harwing w/Gyro	15.00	5.00
Mo-Lac-U-Lar w/Wall-Be	15.00	5.00
Man-Star w/Laser Lance	20.00	7.00
Man-Star w/Sky-Shadow	15.00	5.00
Noon Stryker w/Tail-Spin	15.00	5.00
Mumbo-Jumbo w/Riskch	15.00	5.00
Quicksilver w/New! Ultrasonic Suit	45.00	13.00
Quicksilver w/Tally-Hawk	15.00	5.00
Stargazer w/Sky-Bird	12.00	4.50
Steelheart w/Rayzor	15.00	5.00
Steelwill w/New! Ultrasonic Suit	15.00	5.00
Windhammer w/Tuning Fork	15.00	5.00

SILVER SURFER (VEHICLES & ACCESSORIES)

TOT BIZ (1997)		
Classic 10-Inch Silver Surfer (Infinity Gossell series)

SKELETON WARRIORS

PLAYMATES (1994-1995)

Arakoda	6.00	1.50
Barn Dark	6.00	1.50
Deeper	6.00	1.50
Dr. Cyber	6.00	1.50
Grinnick	10.00	2.50
Prince Lightstar	10.00	2.50
Shriek	6.00	1.50
Unsk: The Guardians	10.00	2.50

SKELETON WARRIORS (VEHICLES & ACCESSORIES)

PLAYMATES (1994-1995)

Skeleton Legion Skull Cycle	10.00	3.00
Skeleton Legion Warhorse	10.00	3.00

Chapel (no pupils, base-colored face)	20.00	5.00
Chapel (white pupils, base-colored face)	20.00	5.00
Chapel (reprint: black/green points)	10.00	2.25
Commando Spawn (gray gargoyle)	35.00	7.50
Commando Spawn (with 10 to 12 large black pellets on one side of face; 700 produced)	80.00	25.00
Commando Spawn (black species on gun)	10.00	2.25
Commando Spawn (with silver hair on visor)	10.00	2.25
Commando Spawn (reprint: gold gargoyle)	15.00	4.00
Malsheg (light green body)	65.00	15.00
Malsheg (light tan body)	55.00	13.00
Malsheg (medium tan body)	55.00	13.00
Malsheg (reprint: brown body with purple & green highlights)	65.00	15.00
Pilot Spawn (black costume, no decal on chest, gray hoses)	25.00	6.00
Pilot Spawn (no decal on chest, black hoses)	25.00	6.00
Pilot Spawn (w/decals)	25.00	6.00
Pilot Spawn (with "skull-like" set of ribs)	25.00	6.00
Pilot Spawn (with a skull "wearing a hat")	25.00	6.00
Pilot Spawn (with a plain skull on a red background)	25.00	6.00
Pilot Spawn (reprint: white costume, a.k.a. "Astronaut Spawn")	20.00	5.00

SPAWN (SERIES 3)

McFarlane Toys (1995)		
Cosmic Angelo (silver wings & headgear; back of head is flesh-colored)	12.00	3.00
Cosmic Angelo (silver on back of head)	12.00	3.00
Cosmic Angelo (reprint: gold wings & headgear, McFarlane '97 Collector's Club exclusive, 5,000 ed.)	12.00	3.00
The Curse (heavy blue body with gray trim)	10.00	2.25
The Curse (reprint: black body with metallic blue trim, McFarlane '97 Collector's Club exclusive, 5,000 ed.)	12.00	3.00
Ninja Spawn (black body with white & red trim; sticker on left of card)	10.00	2.25
Ninja Spawn (sticker on right of card)	10.00	2.25
Ninja Spawn (reprint: silver body with black & red trim, McFarlane '97 Collector's Club exclusive, 5,000 ed.)	12.00	3.00
Redeemer (white cross on chest w/purple cape; mostly clear energy band)	10.00	2.25
Redeemer (gold point covering bulb)	10.00	2.25
Redeemer (reprint: gold cross on chest with black cape, McFarlane '97 Collector's Club exclusive, 5,000 ed.)	12.00	3.00
Spawm II (black body w/red trim; half mask, painted teeth)	12.00	3.00
Spawm II (no point on teeth)	12.00	3.00
Spawm II (reprint: black body with gold trim, McFarlane '97 Collector's Club exclusive, 5,000 ed.)	12.00	3.00
Verdebrocker (brown body, light highlights)	25.00	5.00
Verdebrocker (heavy gray highlights)	20.00	4.00
Verdebrocker (reprint: light body & white spikes; Puzin Zoo & Venture exclusive released in '96; 1,500)	25.00	5.00
Verdebrocker (reprint 2: brown body, McFarlane '97 Collector's Club exclusive, 5,000 ed.)	15.00	4.00

Violator II (gray body, no cybernetic attachments, light blue highlights)	18.00	4.00
Violator II (heavy blue highlights)	20.00	5.00
Violator II (reprint: gray body, w/cybernetic attachments, a.k.a. "Cyber Violator," shipped w/Series 4 reprints, released in '96)	15.00	4.00
Violator II (reprint 2: light brown body, McFarlane '97 Collector's Club exclusive, 5,000 ed.)	15.00	4.00

SPAWN (SERIES 4)

McFarlane Toys (1996)		
Cloven II (black & silver canons, missing head)	10.00	2.25
Cloven II (black & lightly silver canons)	10.00	2.25
Cloven II (black & silver canons, with head)	10.00	2.25
Cloven II (reprint: no head, orange & red canons)	10.00	2.25
Cy-Gor (silver armor)	15.00	6.00
Cy-Gor (reprint: gold armor)	15.00	6.00
Cy-Gor (reprint 2: white body, Target exclusive, released in '96)	18.00	5.00
Exo-Skeleton Spawn (black body, black & gray bones, half mask)	15.00	4.00
Exo-Skeleton Spawn (black & maroon bones)	15.00	4.00
Exo-Skeleton Spawn (full mask)	18.00	4.00
Exo-Skeleton Spawn (no mask, a.k.a. "Hammerhead")	18.00	4.00
Exo-Skeleton Spawn (brown & tan bones)	15.00	4.00
Exo-Skeleton Spawn (reprint: white costume, full mask)	18.00	4.00
Exo-Skeleton Spawn (reprint: no mask)	18.00	4.00
Exo-Skeleton Spawn (reprint 2: green & red bones, Target exclusive released in '96)	18.00	5.00
The Maxx (black) 55.00	12.00	3.00
The Maxx (white) 44.00	10.00	2.50
The Maxx (shipped with 2 black & 2 white 1/2, limited edition; 10,000 ed., FAO Schwarz exclusive)	40.00	10.00
Shadowhawk (black with silver trim)	12.00	3.00
Shadowhawk (reprint: gold with gray trim)	10.00	2.25
She-Spawm (red face-mask & tan launcher)	12.00	3.00
She-Spawm (red face-mask & gray launcher)	12.00	3.00
She-Spawm (black/grey launcher & propeller)	15.00	4.00
She-Spawm (reprint: black mask and black launcher)	12.00	3.00

SPAWN (SERIES 5)

MCFARLANE TOYS (1996)		
Nuclear Spawn (orange skin, green shirt)	12.00	3.00
Nuclear Spawn (green skin, orange shirt)	12.00	3.00
Overkill II (flesh-colored with gray trim)	12.00	3.00
Overkill II (reprint: silver with gold trim, skull-like head)	10.00	2.25
Tremor II (orange with red blood)	12.00	3.00
Tremor II (reprint: purple with green blood)	10.00	2.25
Vendelizer (gray skin, black trim)	12.00	3.00
Vendelizer (gray "M" on head is missing)	12.00	3.00
Vendelizer (reprint: tan with brown trim)	10.00	2.25

SPIDER-MAN: TECHNO WARS

TOY BIZ (1994)

Anti-Symbiote Spider-Man	8.00	1.75
Hyper-Tech Spider-Man	8.00	1.75
Reduction Suit Spider-Man	8.00	1.75
Ultimate Octopus	8.00	1.75
The Youth Overboard	6.00	1.50

SPIDER-MAN: WEB SPLASHERS

TOY BIZ (1997)

Black Sea Venom	8.00	1.75
Deep Sea Diver Spider-Man	8.00	1.75
Deep Sea Dr. Octopus	8.00	1.75
Sea Hunter Spider-Man	8.00	1.75
Shark Trap Spider-Man	8.00	1.75

SPIDER-MAN: WEB TRAPS

TOY BIZ (1997)

Future Spider-Man	7.00	1.75
Monster Spider-Man	7.00	1.75
Rhino	7.00	1.75
Scorpion	7.00	1.75
Spider-Man	7.00	1.75

SPIDER-MAN ANIMATED SERIES

TOY BIZ (1994-CURRENT)

Alien Spider-Slayer	10.00	2.25
Battle Ravaged Spider-Man	7.00	1.75
Carnage (Weapon Arms with Snap-on Wrist Accessories)	17.00	4.00
Carnage Unleashed	12.00	1.75
Chemelion	12.00	3.00
Dr. Octopus	10.00	2.25
Green Goblin	13.00	3.00
Hobgoblin	12.00	3.00
Kingpin	10.00	2.25
Kraven	7.00	1.75
Lizard (black shirt)	12.00	3.00
Lizard (reprint: red shirt)	12.00	3.00
Man-Spider	8.00	1.75
Morbius	12.00	3.00
Mysterio (dark green body)	15.00	4.00
Mysterio (light green body)	12.00	3.00
Nick Fury	15.00	3.00
Night Shadow Spider-Man	7.00	1.75
Octo-Spider	8.00	1.75
Peter Parker	16.00	4.00
Prowler	9.00	1.75
The Punisher	14.00	4.00
Rhino	30.00	6.00
Scorpion	10.00	2.25
Shocker	10.00	2.25
Six-Arm Spider-Man	8.00	1.75
Symbiote	8.00	1.75
Spider-Man (Black Costume with Web-Climbing Action)	8.00	1.75
Spider-Man (Super-Poseable Action, multi-jointed)	8.00	1.75
Spider-Man (Super Web Shield)	8.00	1.75
Spider-Man	8.00	1.75
Spider-Man (Web Glider)	8.00	1.75
Spider-Man (Web Parachute)	16.00	4.00
Spider-Man (Web Razor)	8.00	1.75
Spider-Man (Web Shooter)	8.00	1.75
Spider-Sensor Spider-Man	12.00	3.00
Tomb Raider	12.00	3.00
Venom (Saw-Changing Action)	12.00	3.00
Venom II (Removable Symbiote Mask)	12.00	1.75
Vulture	10.00	2.25
Web Cannon Spider-Man	9.00	1.75
Web Laid Spider-Man (Toy-Box exclusive)	12.00	3.00
Web Trap Spider-Man (Toy-Box exclusive)	12.00	3.00

SPIDER-MAN ANIMATED SERIES

(VEHICLES & ACCESSORIES)

TOY BIZ (1994-CURRENT)		
8-Inch Mega Armor Spider-Man	15.00	4.00

Spider-Man Web Van	15.00	4.00
Spider-Man's Web Cycle (remote control)	12.00	3.00
Spider-Man Crime Central Playset	25.00	6.00
Spider-Man vs. Human Torch (two-pack)	25.00	6.00
Spider-Man vs. The Thing (two-pack)	25.00	6.00
Spider-Man Wheelie Cycle	18.00	4.00

Venom (black)	15.00	4.00
Venom (reprint: blue body)	12.00	3.00
Vulture	20.00	5.00

SPIDER-MAN ANIMATED SERIES

(SAITZCRAPER STUNT SETS)

TOY BIZ (1996)		
Daily Bugle Sky Dive Spidey (with jumping Spider-Man) ...	10.00	... 2.25

BIG SHOT



GORE & GALACTUS

Total Chaos (Series I-McFarlane Toys)/
Fantastic Four (Toy Biz)

If you call yourself a fan of McFarlane Toys, you probably already know that Gore was pulled from the Total Chaos line. But didja know there's also a reprint of everybody's favorite mutant buccaneer? "Total Chaos also described the paint jobs as much as it described anything else," claims McFarlane Toys Collector's Club Director Chet Jacques. Gore's original paint scheme wasn't quite right, so a second edition with green tarnished highlights was produced. Both were shipped in equal quantities, but Gore is still the rarest McFarlane figure.

8-Inch Mega Armor Venom (with Venom figure)	18.00	4.00
12-inch Mary Jane Doll with removable costume	60.00	15.00
12-inch Spectacular Spider-Man Doll with reversible (Scarlet Spider) costume	30.00	7.00
12-inch Spider-Man Doll with removable costume	35.00	7.00
15-Inch Electronic Talking Spider-Man	28.00	6.00
Daily Bagley Playset	28.00	6.00
Electronic Talking Spider-Man (14-inch)	25.00	6.00
Electronic Talking Venom (14-inch)	20.00	4.00
Hobgoblin Wing Bandit	20.00	5.00
Marvel's Famous Couples (Peter Parker Spider-Man & Mary Jane; 24,000 ed.)	25.00	6.00
Scorpion Spider-Slayer (with Spider-Man figure)	15.00	4.00
Sky Commando Action Set	15.00	4.00
Symbiote Battle Chair Attack Vehicle	12.00	3.00
Spider-Man Jump & Go Motorcycle	10.00	2.25
Spider-Man Electronic Web Shooter	12.00	3.00
Spider-Man Web 'N' Ray Cycle	12.00	3.00
Spider-Man Web Trax 4x4 (remote control)	12.00	3.00
Spider-Man Web Blaster	12.00	3.00

Tri-Slayer	18.00	4.00
Venom Assault Racer	18.00	4.00
Venom Saga 4-pack (Octo-Spider-Man, Venom II, Kingpin, Black Costume Spider-Man)	30.00	7.00
Well-Crawler (blue or red)	12.00	3.00

Kingpin's Crime Central (with Spin Attack Spider-Man)	10.00	2.25
Octopus Spidey Glider (with flying Spider-Man)	10.00	2.25
Symbiote Web Runner (with slide Spider-Man)	10.00	2.25

SPIDER-MAN ANIMATED SERIES

(10-INCH DELUXE FIGURES)

TOY BIZ (1994-1996)		
Carnage	20.00	5.00
Dr. Octopus	12.00	3.00
Hobgoblin	12.00	3.00
Kraven	12.00	3.00
The Lizard	12.00	3.00
Mysterio	18.00	4.00
The Punisher	20.00	5.00
Sensational Spider-Man (blue)	12.00	3.00
Spider-Man (blue webbing)	12.00	3.00
Spider-Man (reprint: silver webbing)	12.00	3.00
Spider-Man Spider Armor (black)	12.00	3.00
Spider-Man Spider Armor (reprint: blue)	12.00	3.00
Spider-Man Wall Hanging (12-inch)	12.00	3.00
Spider-Man Wall Hanging (in Spider-Sense Costume)	12.00	3.00
Super Poseable Spider-Man (blue costume)	12.00	3.00

SPIDER-MAN ANIMATED SERIES

(ARCHONOPHOBIA 6-INCH)

TOY BIZ (1996-CURRENT)		
Man-Lizard	12.00	... 3.00
Spider-Goblin	12.00	... 3.00
Vampire	12.00	... 3.00

SPIDER-MAN ANIMATED SERIES

(MAXIMUM CARNAGE)

Toy Biz (1994)		
Carnage (5-inch)	12.00	3.00
Carnage (10-inch)	18.00	4.00
Carnage vs. Spider-Man	25.00	6.00
Carnage vs. Venom	25.00	6.00
Triple Threat (Carnage, Spider-Man, Venom)	30.00	7.00

SPIDER-MAN ANIMATED SERIES

(SPIDER WARS)

TOY BIZ (1997)		
Black Cat	10.00	2.25
Cyborg Spider-Man ...	5.00	1.50
Doppelganger	5.00	1.50
Dr. Strange	8.00	2.00
Hydro-Man	8.00	2.00

SPIDER-MAN ANIMATED SERIES

(VAMPIRE WARS)

TOY BIZ (1996)		
Air-Armor Spider-Man	5.00	... 1.50
Anti-Vampire Spidey	... 8.00	... 1.75
Blade-Vampire Hunter	10.00	... 2.25
Morbius Unbound 5.00	... 1.50
Vampire Spider-Man	... 8.00	... 1.75

SPIDER-MAN ANIMATED SERIES

(ELECTRO SPARK)

TOY BIZ (1997)		
Captain America	8.00	... 1.75
Electro	6.00	... 1.50
Electro Shock Spidey ...	8.00	... 1.75
Electro Spark Spidey ...	8.00	... 1.75
Steel Shock Spider-Man	8.00	... 1.75

SPIDER-MAN ANIMATED SERIES

(WEB WARS)

TOY BIZ (1997)	
Daredevil	8.00
Lizard	8.00
Vulture	8.00
Web Commando Spidey	8.00
Web Swamp Spidey	8.00

VENOM: PLANET OF THE SYMBIOTES

TOY BIZ (1996)

Hybrid	12.00	3.00
Hybrid (reprint: blue body)	10.00	2.25
Lasher	10.00	2.25
Lasher (reprint: gray body, black limbs)	10.00	2.25
Riot	10.00	2.25
Riot (reprint: gray body with red trim)	10.00	2.25
Scream	12.00	3.00
Venom-The Madman	12.00	3.00
Venom-The Madness (reprint: green body)	10.00	2.25

VENOM: ALONG CAME A SPIDER

TOY BIZ (1997)

Bride of Venom	8.00	1.75
Phage	8.00	1.75
Spider-Carnage	8.00	1.75
Venom's Symbiote	8.00	1.75

STAR TREK

CLASSIC STAR TREK

MOVIE SERIES

PLAYMATES (1995-1996)		
Admiral Kirk	12.00	3.00
Commander Krug	10.00	2.25
Commander Spock	12.00	3.00
Dr. McCoy	10.00	2.25
General Chang	10.00	2.25
Khan	10.00	2.25
Lieutenant Sarek	10.00	2.25
Lieutenant Sulu	10.00	2.25
Lieutenant Uhura	15.00	3.50
Martia	15.00	3.50

CLASSIC STAR TREK

(VEHICLES & ACCESSORIES)

PLAYMATES (1995-1996)		
Classic Collector Figure Set (Tays R Us excl. numbered)		
	45.00	12.00
Classic Communicator	70.00	24.00
Classic Phaser	20.00	4.00
Classic Tricorder	20.00	5.00
Dr. McCoy's Medical Kit	20.00	5.00
Golgotha Shuttlecraft (with Kirk figure)	30.00	7.00
Starfleet Phaser	20.00	4.00
Starfleet Wrist Communicator	20.00	4.00
Talk Back Classic Communicator	20.00	4.00
U.S.S. Enterprise NCC-1701	22.00	5.00
U.S.S. Excelsior NCC-2000	30.00	6.00

STAR TREK (6-INCH)

MEGAT (1974-1976)

Anderson	450.00	185.00
Capt. Kirk	65.00	25.00
Capt. Kirk (6 fig. card)	65.00	25.00
Chewbacca	200.00	85.00
Dr. McCoy (Bones)	150.00	55.00

Dr. McCoy (Boxes; 6 fig. card)	50.00	55.00
The Korn	250.00	110.00
Il. Gorn	225.00	80.00
Klingon	60.00	25.00
Klingon (6 fig. card)	60.00	25.00
Il. Urus	125.00	55.00
Mr. Scott (Scotty)	125.00	55.00
Mr. Scott (Scotty; 6 fig. card)	150.00	55.00
Mr. Spock	50.00	25.00
Mr. Spock (6 fig. card)	40.00	20.00
Mugato	60.00	185.00
Nepharian	250.00	115.00
The Romulan	800.00	400.00
Talos	350.00	175.00

STAR TREK (9-INCH) (VEHICLES & ACCESSORIES)

MEGO (1974-1976)	
Command Communication Console	125.00 45.00
Communicators	125.00 45.00
Mission to Gamma V	60.00 25.00
Phaser Battle Game	500.00 180.00
Star Trekler	100.00 34.00
Super Phaser II Target Game	40.00 11.00
Tricorder	175.00 60.00
U.S.S. Enterprise Action Playset (Bridge)	175.00 70.00

STAR TREK PLAYMATES (1995-1997)

Admiral William T. Riker from "All Good Things"	10.00 2.00
Bashir from "Trials and Tribulations"	8.00 1.75
Borg (Interstellar Action Series)	22.00 5.00
Cadet Crusher	8.00 1.75
Cadet Data	8.00 1.75
Cadet T'Pol	8.00 1.75
Captain Benjamin Sisko (with goatee)	8.00 1.75
Captain Christopher Pike from "The Cage"	10.00 2.25
Capt. Crusher from "All Good Things"	8.00 1.75
Capt. James T. Kirk wearing Captain's Casual Attire	12.00 3.00
Captain Jean-Luc Picard from "Tapestry" (limited ed., 1,701)	60.00 255.00
Captain Kirk in Environmental Suit	8.00 1.75
Captain Kirk	8.00 1.75
Captain Picard as Galia	10.00 2.25
Christine Chapel	10.00 2.25
Commander Benjamin Sisko from "Crossover"	10.00 2.25
Commander Benjamin Sisko (video game mail-in offer)	85.00
Counselor Deanna Troi as Duvanga (Holodeck series)	10.00 2.25
Dax from "Trials and Tribulations"	8.00 1.75
Dax in Dress Uniform	8.00 1.75
Dr. Beverly Crusher in 1940s Attire (Holodeck series)	10.00 2.25
Dr. Beverly Crusher in Duty Uniform	18.00 5.00
Dr. Crusher from "Generations"	30.00 7.50
Dr. Katherine Pulaski	12.00 3.00
Dr. McCoy in Dress Uniform	8.00 1.75
Edith Keeler	8.00 1.75
Elia Garak	8.00 1.75
Geordi La Forge from "All Good Things"	12.00 3.00
Gern Captain from "Aeneas"	10.00 2.25
Greg Hays Zek	15.00 4.00
Harry Muldo	3.00 1.75
The Hunter of the Trek	20.00 4.00
Illa	8.00 1.75
Jean Hader	10.00 2.25
Kaleth	8.00 1.75
Leeta	8.00 1.75
Lieutenant (JG) Reginald Barclay from "Projections" (limited edition, 3,000)	100.00 100.00
Lieutenant (JG) Geordi La Forge (Intersellar Action Series)	18.00 5.00
Lieutenant Jaddia Dax from "Blood Oath"	12.00 3.00

Il. Commander Montgomery Scott from "Where No Man Has Gone Before" (limited edition, 10,000; Sponsor Gifts in Huntsville, Ala., convention exclusive)	80.00 35.00
Il. Commander Wolf from "Deep Space Nine Uniform"	10.00 2.25
Il. Commander Wolf from "All Good Things"	8.00 1.75
Il. Hikaru Sulu from "Where No Man Has Gone Before" (limited edition, 10,000; Sponsor Gifts in Huntsville, Ala., convention exclusive)	80.00 35.00
Il. Maitreya Yar from "Mystery of the Enterprise" (limited edition, 7,011)	500.00 175.00
Mr. Spock from "The Cage"	12.00 3.00
Mugato	12.00 3.00
O'Brien from "Trials and Tribulations"	8.00 1.75
Odo from "Trials and Tribulations"	8.00 1.75
Professor Dato from "All Good Things"	8.00 1.75
Security Chief Odo from "Mystery of the Enterprise"	12.00 3.00
Sisko the Cardsharp	8.00 1.75
Sisko as Klingon	8.00 1.75
Sisko from "Trials and Tribulations"	8.00 1.75
Sherriff Wolf from "A Fair Fall of Dots," Holodeck series	10.00 2.25
Speck from "Mirror, Mirror"	8.00 1.75
Swarm Riker	8.00 1.75
The Teflon Keeper from "The Cage"	12.00 3.00
The Traveler	8.00 1.75
Tom Paris from "Thresholds"	8.00 1.75
Yash	14.00 4.00
Yine, Orbin Alien Woman from "The Cage"	22.00 5.00
Wolf Governor of H'Aloria	10.00 2.25
Yoonan Janice Rand	8.00 1.75

STAR TREK (VEHICLES & ACCESSORIES)

PLAYMATES (1995-1997)	
Starfleet Officers Collectors Set	25.00 5.50
Transwarping Starship Enterprise	20.00 5.00

STAR TREK '97 (VEHICLES & ACCESSORIES)

PLAYMATES (1997)	
Captain Pike's Laser Pistol	14.00 3.50
Classic Romulan Bird of Prey	30.00 8.00
Defiant Destroyer	30.00 8.00
Klingon D'K T'Pol Knit	14.00 3.50
Master Medical Tricorder from ST:NG, DS9 and Voyager	14.00 3.50
Star Trek Phaser (Star Trek: The Unauthorized Country)	8.00 1.75

STAR TREK COLLECTOR SERIES (9-INCH) PLAYMATES (1994-1997)

Borg (Alien Edition)	45.00 10.00
Capt. Benjamin Sisko (with goatee)	20.00 5.00
Captain Christopher Pike (Federation Edition)	25.00 5.50
Captain James T. Kirk (Command Edition)	40.00 15.00
Captain James T. Kirk in Dress Uniform (Starfleet Edition)	35.00 7.50
Captain Jean-Luc Picard (Command Edition)	20.00 4.00
Captain Jean-Luc Picard in Dress Uniform (Starfleet Edition)	28.00 7.00
Capt. Katherine Janeway	16.00 4.00
Chief Medical Officer Dr. Leonard McCoy	15.00 3.50
Engineer Miles O'Brien (Federation Edition)	20.00 5.00
Commander Benjamin Sisko (Command Edition)	25.00 5.50
Commander Chakotay	16.00 4.00

Commander Deanna Troi (Starfleet Edition)	38.00 10.00
Commander Spock (Federation Edition)	35.00 7.00
Commander William Riker (Starfleet Edition)	22.00 5.00
The Doctor (Voyager)	16.00 4.00
Doctor Beverly Crusher (Starfleet Edition)	35.00 7.00
Doctor Julian Bashir	16.00 4.00
Ensign Harry Kim	16.00 4.00
Ensign Pavel Chekov	20.00 4.00
Galen (Federation Edition)	35.00 8.00
Il. B'Polle Torres	16.00 4.00
Il. Cmdr. Data (Starfleet Edition)	22.00 5.00
Il. Cmdr. Geordi La Forge (Starfleet Edition)	22.00 5.00
Il. Cmdr. Montgomery Scott (Federation Edition)	32.00 7.00
Il. Cmdr. Wolf in DS9 uniform, Starfleet Edition	25.00 5.00
Lieutenant Hikaru Sulu	32.00 7.00
Lieutenant Jaddia Dax	20.00 4.00
Lieutenant Tom Paris	16.00 4.00

STAR TREK COMBAT ACTION SERIES (6-INCH)	
PLAYMATES (1997-CURRENT)	
Borg (w/Firing Arm and Mechanical Grab Action)	10.00 2.25
Capt. Picard (w/Fencing Action and Firing Phaser Rifle)	10.00 2.25
Cmdr. Riker (w/Phaser Draw Action and Firing Phaser Rifle)	10.00 2.25
Il. Cmdr. Wolf (w/Bat'He Combat Action and Firing Klingon Rifle)	10.00 2.25
Q (w/Fencing Action and Firing Musical)	10.00 2.25

STAR TREK: DEEP SPACE NINE PLAYMATES (1993-1994)	
Note: Six figures from this series shipped with either 6 books or 7 backs, which refers to the number of figures pictured on the back of the cards. Both cards are worth the same.	
Captain Jean-Luc Picard in Star Trek: Deep Space Nine Starfleet Uniform	10.00 2.25
Chief Miles O'Brien	12.00 3.00

STAR TREK: DEEP SPACE NINE (VEHICLES & ACCESSORIES)	
PLAYMATES (1993-1994)	
Bajans Phaser	18.00 4.00
Bajans Tricorder	18.00 4.00
Romulath Ornicolo	30.00 7.00
Space Station DS9	30.00 7.00
STAR TREK SPACE TALK SERIES (7-INCH) PLAYMATES (1995)	
Borg	20.00 5.00
Capt. Jean-Luc Picard	15.00 4.00
Cmdr. William Riker	12.00 3.00
Q	18.00 5.00

STAR TREK: STARFLEET ACADEMY PLAYMATES (1994-PRESENT)	
Cadet Captain Jean-Luc Picard	12.00 3.00
Cadet Commander William T. Riker	12.00 3.00
Cadet Geordi La Forge	12.00 3.00
Cadet Il. Cmdr. Worf	12.00 3.00

MUG SHOT

HOBOGoblin

MARVEL SUPER HEROES SECRET WARS (MATTIE)



Figure photo by Paul Schindler

FIRST APPEARANCE: Amazing Spider-Man #238 (March 1983)
ORIGIN: The Hobogoblin, one of Spider-Man's deadliest villains, has changed identities numerous times. The first to wear the yellow-masked suit was businessman Roderick Kingsley, but it has recently been revealed that Kingsley reported Daily Bugle reporter Ned Leeds to wear the costume and battle Spider-Man. Another Hobogoblin was Jason Macendale, the original Jack O' Lantern. Macendale had Leeds killed and become the Hobogoblin, but was later transformed into a grotesque goblin by the demon V'lorch. Kingsley in turn had Macendale killed and returned to his role as the Hobogoblin.

CURRENT STATUS: Leeds and Macendale are dead and Kingsley is currently in jail.
BEST STORY: Hobogoblin Lives #1-#3. The real truth about the Hobogoblin is revealed.

Lieutenant Tuvok	16.00 4.00
Lieutenant Uhura (Starfleet Edition)	38.00 10.00
Lieutenant Worf in Ritual Klingon Attire	35.00 8.00
Major Kara Nerys	20.00 4.00
Odo	16.00 4.00
Q in Judge's Robes	20.00 4.00
Romulan Commander (Alien Edition)	20.00 4.00

STAR TREK COLLECTOR SERIES (9-INCH) (MAY-BEE EXCLUSIVES)	
PLAYMATES (1997)	
Capt. James T. Kirk (from "A Piece of the Action," 5,000 ed./170.00)	15.00
Master Spock (from "A Piece of the Action," 5,000 ed./170.00)	15.00

STAR TREK TARGET SERIES (9-INCH) (TARGET EXCLUSIVES)	
PLAYMATES (1997)	
Captain James T. Kirk	35.00 7.00
Il. Cmdr. Montgomery Scott	25.00 7.00
Il. Hikaru Sulu	35.00 7.00
Mr. Spock	35.00 7.00

Chief Miles O'Brien in Starfleet Dress Uniform	8.00 1.75
Chief Miles O'Brien in Starfleet Duty Uniform	7.00 1.50
Cmdr. Benjamin Sisko	12.00 3.00
Cmdr. Benjamin Sisko in Starfleet Dress Uniform	12.00 3.00
Cmdr. Gul Dukat	15.00 4.00
Dr. Julian Bashir	20.00 5.00
Dr. Julian Bashir in Starfleet Duty Uniform	12.00 3.00
Jaka Sisko	18.00 5.00
Lieutenant Jaddia Dax	15.00 4.00
Lieutenant Jaddia Dax in Starfleet Duty Uniform	15.00 4.00
Lieutenant Thomas Riker in Star Trek: DS9 Starfleet Uniform	15.00 4.00
Major Kara Nerys	15.00 4.00
Morn	13.00 3.00
Odo	10.00 2.25
Q in Star Trek: Deep Space Nine Starfleet Uniform	15.00 5.00
Quark	15.00 5.00
Rom (with Hag two-pok, bag hidden)	13.00 3.00
Rom (with Hag two-pok, bag showing)	13.00 3.00
Tosk	18.00 5.00
Vadek Barell	20.00 5.00

STAR TREK: THE NEXT GENERATION GALOOB (1988-99)	
Anticon	60.00 13.00
Capt. Jean-Luc Picard	18.00 4.00
Cmdr. William Riker	15.00 3.50
Ferengi	80.00 20.00
Il. Commander Data (New face)	150.00 35.00
Il. Commander Data (brown face)	45.00 10.50
Il. Commander Data (Hesh face)	25.00 5.50
Il. Commander Data (speckled face)	40.00 10.00
Il. Geordi La Forge	15.00 3.50
Il. Tasha Yar	25.00 5.50
Il. Worf	15.00 3.50
Q	80.00 20.00
Salay	70.00 15.00

STAR TREK: THE NEXT GENERATION (VEHICLES & ACCESSORIES)	
GALOOB (1988-99)	
Dr-Goo Enterprise	50.00 11.00
Forever Fighter	75.00 17.00
Galileo Shuttlecraft	75.00 17.00
Phaser	50.00 11.00

STAR TREK:

THE NEXT GENERATION

PLAYMATES (1992-1994)

Admiral McCoy (2nd series)	10.00	2.25
Ambassador Sarek (3rd series)	10.00	2.25
Ambassador Spock (2nd series, with card)	10.00	2.25
Ambassador Spock (3rd series, with SkyCaps)	15.00	2.25
Borg (1st series)	25.00	6.00
Borg (1st series, reversal photo)	40.00	6.00
Borg (2nd series; chrome arm, with card)	15.00	3.00
Borg (2nd series; gold/black, with card)	15.00	3.00
Borg (3rd series, with SkyCaps)	22.00	5.00

Cadet Wesley Crusher (2nd series, with card)	15.00	4.00
Cadet Wesley Crusher (3rd series, with SkyCaps)	18.00	4.00
Captain Jean-Luc Picard (1st series)	18.00	4.00
Captain Jean-Luc Picard (1st series, with card)	20.00	5.00
Capt. Jean-Luc Picard (2nd series; in 2nd Season Uniform, with card)	12.00	3.00

Captain Jean-Luc Picard (2nd series; in Second Season Uniform, with SkyCaps)	20.00	3.00
Captain Jean-Luc Picard as Dixon Hill (2nd series)	18.00	5.00
Captain Picard as a Romulan (2nd series)	15.00	4.00
Commander Picard in Duty Uniform (2nd series)	15.00	4.00

Commander Picard as Locutus (Holodeck series) (3rd series)	15.00	4.00
[Captain] Jean-Luc Picard in "All Good Things" (3rd series)	20.00	5.00
Captain Scott (2nd series, with card)	10.00	2.25

Commander Riker as a Malorian (2nd series)	12.00	3.00
Commander Sela (2nd series, with card)	12.00	4.00
Commander Sela (3rd series, with SkyCaps)	22.00	5.00
Commander William T. Riker (1st series)	20.00	5.00

Commander William T. Riker in Second Season Uniform (2nd series, with card)	20.00	4.00
Commander William T. Riker in Second Season Uniform (3rd series, with SkyCaps)	20.00	4.00
Commander Deanna Troi (1st series)	25.00	5.00

Commander Deanna Troi (2nd series, with SkyCaps)	25.00	5.00
Dathon (2nd series, with card)	20.00	5.00
Dathon (3rd series, with SkyCaps)	20.00	5.00

Dr. Beverly Crusher (2nd series, with card)	15.00	4.00
Dr. Beverly Crusher (3rd series, with SkyCaps)	22.00	3.00
Dr. Beverly Crusher in Starfleet Duty Uniform (3rd series)	15.00	4.00

Dr. Moonbeam Soong (2nd series, 7th season with SkyCaps)	15.00	4.00
Dr. Moonbeam Soong (3rd series)	20.00	4.00
Ensign Ro Laren (3rd series)	40.00	6.00
Ensign Ro Laren (3rd series)	25.00	4.00

Ensign Wesley Crusher (2nd series)	15.00	4.00
Esqad (2nd series)	75.00	22.00
Forengi (1st series, no black on boots)	30.00	8.00
Forengi (1st series, black on boots)	28.00	7.00

Gowron the Klingon (1st series, with all silver blades)	30.00	7.00
Gowron the Klingon (1st series, with gold trim on blades)	32.00	8.00
Gowron in Ritual Klingon Attire (2nd series)	42.00	11.00
Guinan (2nd series, w/card)	15.00	4.00

Guinan (3rd series, with SkyCaps)	20.00	4.00
Hugh Borg (2nd series)	20.00	5.00
K'Ehleyr (2nd series, with card)	16.00	4.00
K'Ehleyr (3rd series, with SkyCaps)	22.00	5.00

Lt. Cmdr. Data in Dress Uniform (3rd series, w/SkyCaps)	15.00	5.00
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Lieutenant Commander Data in First Season Uniform (2nd series, with card)	20.00	5.00
Lieutenant Commander Data in First Season Uniform (3rd series, with SkyCaps)	25.00	4.00
Lieutenant Commander Data in 1940s Attire (Holodeck series) (3rd series)	20.00	5.00

Lieutenant Commander Data in Movie Uniform (3rd series)	15.00	4.00
Lieutenant Commander Deanna Troi (2nd series, with card)	20.00	5.00
Lieutenant Commander Deanna Troi in 6th Season Uniform (2nd series, with green or light purple outfit)	18.00	4.00

Lieutenant Worf in Starfleet Rescue Outfit (2nd series)	20.00	5.00
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Lt. Worf in Ritual Klingon Attire (Holodeck series) (3rd series)	20.00	5.00
Locutus (2nd series, with card)	20.00	5.00
Locutus (3rd series, with SkyCaps)	25.00	5.00
Lora (2nd series, with card)	15.00	4.00
Lora (3rd series, with SkyCaps)	15.00	4.00
Lwaxana Troi (3rd series)	10.00	2.25

Nordack the Benzite (2nd series, with card)	15.00	4.00
Nordack the Benzite (3rd series, with SkyCaps)	20.00	4.00
The Houshoo (3rd series)	15.00	4.00
Q (2nd series, with card)	15.00	4.00

Personal Communicator Pin	15.00	4.00
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Phaser Rifle	40.00	11.00
Romulan Warbird	40.00	11.00
Shuttlecraft Goldard	35.00	8.00
Shuttle Runabout	40.00	11.00
Spock's Starship Enterprise	20.00	7.00
Starfleet Officers' Collectible Set (includes Commander Sisko, Major Worf, Capt. Kirk, Mr. Spock, Capt. Picard, Commander Riker)	37.00	6.00

Starship Enterprise Gold	20.00	5.00
Starship Enterprise NCC-1701-B	40.00	11.00
Transporter	35.00	8.00
Transporting Starship Enterprise	20.00	5.00
Tricorder	40.00	12.00
Type 1 Phaser	25.00	5.00

STAR TREK: VOYAGER

PLAYMATES (1995-1996)

B'Elanna Torres The Klingon	10.00	2.25
Capt. Kathryn Janeway	10.00	2.25
Chakotay The Maquis	8.00	1.75
Commander Chakotay	8.00	1.75
The Doctor	12.00	3.00
Ensign Harry Kim (with phaser, but phaser referred to as "Tricorder" on pack age)	8.00	1.75
Ensign Harry Kim (with Tricorder)	9.00	2.25

Ensign Sisko	8.00	1.75
The Neelix	8.00	1.75
Kes The Omani	10.00	2.25
Lt. B'Elanna Torres	12.00	3.00
Lieutenant Carey	8.00	1.75
Lieutenant Tom Paris	8.00	1.75
Lieutenant Tuvok	8.00	1.75
Neelix the Tolosian	8.00	1.75
The Vidians	8.00	1.75

STAR TREK: VOYAGER

(VEHICLES & ACCESSORIES)

PLAYMATES (1995-1996)

U.S.S. Voyager	40.00	11.00
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STAR TREK MOVIES

STAR TREK:

THE MOTION PICTURE

ARGO (1979)		
Archon	130.00	48.00
Beldaggon	135.00	50.00
Captain Kirk	35.00	15.00
Decker	35.00	15.00
Dr. McCoy	35.00	15.00
Ilia	35.00	15.00
Klingon	130.00	48.00
Megarian	135.00	50.00
Mr. Spock	35.00	15.00
Pygmalion	135.00	50.00
Scally	35.00	15.00
Zanville	130.00	48.00

STAR TREK: THE MOTION PICTURE

(112 BECK BUCKS)

ARGO (1979)		
Archon	75.00	35.00
Captain Kirk	40.00	25.00
Decker	125.00	50.00
Ilia	35.00	20.00
Klingon	85.00	35.00
Mr. Spock	55.00	25.00

STAR TREK:

THE MOTION PICTURE

(VEHICLES & ACCESSORIES)

ARGO (1979-80)		
Klingon Cruiser	125.00	45.00
U.S.S. Enterprise	125.00	45.00
U.S.S. Enterprise Bridge	125.00	45.00
Vulcan Shuttle	125.00	45.00
Wrist Communicators	150.00	55.00

STAR TREK III:

THE SEARCH FOR SPOCK

ENT (1984)		
Captain Kirk	30.00	7.00
Klingon Leader	30.00	7.00
Mr. Spock	30.00	7.00
Scotchy	30.00	7.00

BIG SHOT



THE PROTECTOR

X-Men: Generation X (Toy Biz)

The second wave of Toy Biz's Generation X figures included the Protector, a character who was originally called Orphan-Maker in the comic books. Why was his name changed? "Any mother that walks into a store and sees a toy named 'Orphan-Maker'—that's probably a definite no-sell," claims Toy Biz's Jesse Falcon. Any chance of seeing characters with controversial names in a line strictly for collectors? "Probably not. We still have to sell to the same national toy stores, no matter if it's marketed to kids or adults."

Klingon Warrior: Worf (2nd series, with card)	22.00	5.00
Klingon Warrior: Worf (3rd series, with SkyCaps)	20.00	5.00
Lieutenant (JG) Geordi La Forge (2nd series)	15.00	5.00
Lieutenant (JG) Worf (2nd series, with card)	15.00	4.00
Lieutenant (JG) Worf (3rd series, with SkyCaps)	20.00	4.00
Lieutenant Barclay (2nd series)	16.00	4.00
Lieutenant Commander Data (1st series)	18.00	4.00

Lt. Cmdr. Data as a Romulan (2nd series)	10.00	2.25
Lieutenant Commander Data as seen in "Redemption" (2nd series)	75.00	150.00
Lt. Cmdr. Data in Dress Uniform (2nd series)	20.00	5.00

Lieutenant Commander Geordi La Forge (permanent visor) (1st series)	15.00	4.00
Lt. Cmdr. Geordi La Forge (removable visor) (1st series)	40.00	10.00
Lt. Cmdr. Geordi La Forge in Dress Uniform (2nd series, with card)	18.00	5.00
Lieutenant Commander Geordi La Forge in Dress Uniform (3rd series, with SkyCaps)	20.00	5.00
Lieutenant Commander Geordi La Forge (as a Tarchanman III Albin) (2nd series)	10.00	1.75
Lt. Cmdr. Geordi La Forge in Movie Uniform (3rd series)	10.00	2.25
Lt. Natasha Yar (3rd series)	15.00	4.00
Lt. Thorne Riker (2nd series)	22.00	7.00
Lt. Worf (1st series)	20.00	5.00

Q (3rd series, with SkyCaps)	20.00	4.00
Q in Judge's Robe (2nd series)	25.00	5.00
Romulan (1st series)	25.00	5.00
Vorgon (2nd series, w/card)	20.00	5.00
Vorgon (3rd series, with SkyCaps)	40.00	5.00

STAR TREK:

THE NEXT GENERATION

(VEHICLES & ACCESSORIES)

PLAYMATES (1992-1996)

7th Anniversary Gold Starship Enterprise NCC-1701-A	85.00	27.00
Berg Ship	40.00	11.00
Bridge Playset	110.00	35.00
Communicator Walkie Talkies	30.00	7.50
Klingon Attack Cruiser	40.00	11.00
Klingon Bird-of-Prey	40.00	11.00

STAR TREK V: THE FINAL FRONTIER GALLOP (1989)		
Captain Kirk	50.00	12.80
Dr. McCoy	50.00	12.80
Kiaa	50.00	12.80
Spock	50.00	12.80
Sybok	50.00	12.80

STAR TREK: GENERATIONS

PLAYMATES (1994)

Admiral James T. Kirk	25.00	5.00
B'Elor	25.00	5.00
Captain James T. Kirk in Spacesuit	25.00	5.00
Capt. Jean-Luc Picard	17.00	3.00
Cdr. Deanna Troi	12.00	3.00
Dr. Beverly Crusher	12.00	3.00
Dr. Soran	15.00	4.00
Guinan	12.00	3.00
Lieutenant Cmdr. Geordi La Forge	10.00	2.25
Lt. Cmdr. Deora La Forge	8.00	1.75
Lt. Cmdr. William Riker	8.00	1.75
Lt. Cmdr. Worf	8.00	1.75
Lt. Cmdr. Worf in 19th Century Outfit	10.00	2.25
Lursa	25.00	5.00
Montgomery Scott	40.00	7.00
Pavel A. Chekov	45.00	8.00

STAR TREK: GENERATIONS (VEHICLES & ACCESSORIES)

PLAYMATES (1994-1995)

Engineering Playset	25.00	6.25
Klingon Bird-of-Prey	35.00	8.00
Klingon Disruptor	15.00	4.00
Starliner Communicator	8.00	1.75
Starship Enterprise NCC-1701-B	135.00	40.50
U.S.S. Starship Enterprise NCC-1701-B with Battle Damage	30.00	7.00

STAR TREK: GENERATIONS COLLECTOR SERIES (9-INCH)

PLAYMATES (1994)

Captain James T. Kirk	65.00	22.00
Capt. Jean-Luc Picard	20.00	5.00
Lt. Cmdr. Data	20.00	5.00
Lt. Cmdr. Geordi La Forge	20.00	5.00

STAR TREK: FIRST CONTACT

PLAYMATES (1994-1997)

The Borg	12.00	3.00
Capt. Jean-Luc Picard	8.00	2.00
Captain Picard in Starfleet Spacesuit	10.00	2.25
Cdr. William T. Riker	10.00	2.25
Cdr. Deanna Troi	8.00	2.00
Dr. Beverly Crusher	8.00	2.00
Lt. Commander Data	8.00	2.00
Lt. Cmdr. Geordi La Forge	8.00	1.75
Lt. Commander Worf	8.00	2.00
Lyli Sione	8.00	2.00
Zefram Cochrane	12.00	3.00

STAR TREK: FIRST CONTACT (VEHICLES & ACCESSORIES)

PLAYMATES (1994-1997)

Borg Ship	35.00	8.75
Phoenix Warp Drive Ship	35.00	8.75
Starfleet Type II Phaser 180	4.50	4.50
U.S.S. Enterprise NCC-1701-E	32.00	8.00

STAR TREK: FIRST CONTACT COLLECTOR SERIES (9-INCH)

PLAYMATES (1997)

Captain Jean-Luc Picard	15.00	4.00
Captain Jean-Luc Picard in 21st Century Civilian Outfit	22.00	5.00
Cdr. William Riker	20.00	5.00
Lt. Commander Data	20.00	5.00
Zefram Cochrane	20.00	5.00

STAR WARS (FIRST COLLECTION)

(All items are listed chronologically)

STAR WARS

KENNER (1977-1979)

NOTE: 12 back, 20/21 back, etc. refers to the number of figures that appear on the back of the card.

Ben (Obi-Wan) Kenobi (gray hair, 12 back)	220.00	20.00
Ben (Obi-Wan) Kenobi (gray hair, 20/21 back)	120.00	20.00
Ben (Obi-Wan) Kenobi (white hair, 12 back)	220.00	20.00
Ben (Obi-Wan) Kenobi (white hair, 20/21 back)	120.00	20.00
Boba Fett (20/21 back)	530.00	35.00
C-3PO (12 back)	160.00	15.00
C-3PO (20/21 back)	90.00	15.00
Chewbacca ("Early Bird" green crossbody)	50.00	15.00
Chewbacca (12 back)	200.00	18.00
Chewbacca (20/21 back)	120.00	18.00
Darth Vader (12 back)	220.00	20.00
Darth Vader (20/21 back)	125.00	20.00
Death Squad Commander (12 back)	190.00	20.00
Death Squad Commander (20/21 back)	110.00	20.00
Darth Star Droid (20/21 back)	130.00	12.00
Greedo (20/21 back)	120.00	12.00
Hammerhead (20/21 back)	120.00	12.00
Han Solo (large head, 12 back)	450.00	35.00
Han Solo (large head, 20/21 back)	340.00	35.00
Han Solo (small head, 12 back)	490.00	30.00
Jawa (12 back)	190.00	20.00
R2-D2 (20/21 back)	110.00	20.00
Jawa (w/ plastic cape)	1200.00	350.00
Luke Skywalker ("Early Bird," Telescoping Lightsaber)	125.00	15.00
Luke Skywalker (blond hair, 12 back)	330.00	37.00
Luke Skywalker (blond hair, 20/21 back)	190.00	37.00
Luke Skywalker (brown hair, 12 back)	200.00	25.00
Luke Skywalker (X-Wing pilot, 20/21 back)	130.00	18.00
Power Droid (20/21 back)	125.00	15.00
Princess Leia Organa (12 back)	310.00	10.00
Princess Leia Organa (20/21 back)	200.00	10.00
R2-D2 (12 back)	160.00	15.00
R2-D2 (20/21 back)	140.00	15.00
R5-D4 (20/21 back)	135.00	25.00
Sand People (Tusken Raider) (12 back)	210.00	20.00
Sand People (Tusken Raider) (20/21 back)	135.00	20.00
Saugglooth (20/21 back)	130.00	18.00
Saugglooth (blue clothes, loose only - come in Sears exclusive "Cantina Adventure Set")	125.00	15.00
Stormtrooper (12 back)	210.00	30.00
Stormtrooper (20/21 back)	135.00	30.00
Wahrs (New 20/21 back)	125.00	20.00

STAR WARS (MULTI-PACKS)

KENNER (1977-1979)

CREATURE SET: Hammerhead, Wahrs, Han, Greedo

HERO SET: Han Solo, Princess Leia, Ben (Obi-Wan) Kenobi

HERO SET 2: Luke Skywalker (X-Wing pilot), Ben (Obi-Wan) Kenobi

VILLAIN SET: Darth Vader, Stormtrooper, Death Squad Cdr.

VILLAIN SET 2: Tusken Raider, Boba Fett, Saugglooth

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ANDROID SET: C-3PO, R2-D2, Chewbacca

400.00 30.00

ANDROID SET 2: R5-D4, Death Star

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Droid, Power Droid 500.00 60.00

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Boba Fett 355.00 155.00

Chewbacca 150.00 55.00

Darth Vader 285.00 85.00

Han Solo 500.00 210.00

IG-88 550.00 250.00

Jawa 225.00 90.00

Luke Skywalker 300.00 160.00

Princess Leia Organa 260.00 110.00

See-Threepio (C-3PO) 125.00 45.00

Stormtrooper 300.00 110.00

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STAR WARS: THE EMPIRE STRIKES BACK (MULTI-PACKS)

KENNER (1980)

BESPIN ALLIANCE SET: Bespin Security Guard, Lando Calrissian, Luke Skywalker 400.00 ... 36.00

BESPIN SET: Han Solo (Bespin outfit),

Ugnaught, Lobot 400.00 ... 36.00

BESPIN SET 2: C-3PO (rem. limbs),

Ugnaught, Cloud Car Pilot 375.00 ... 30.00

HOTH REBELS SET: Han Solo, Rebel

Soldier, FK-7 400.00 ... 36.00

IMPERIAL FORCES: Stormtrooper, IG-88,

Bossk 400.00 ... 36.00

IMPERIAL SET: Imperial Commander,

Charger, AT-AT Driver 350.00 ... 30.00

IMPERIAL SET 2: Zuckuss, AT-AT Driver,

TIE Fighter Pilot 350.00 ... 30.00

REBEL SET 2: Princess Leia (Hoth outfit),

Rebel Commander 350.00 ... 30.00

REBEL SET 2: Princess Leia (Hoth outfit),

R2-D2, Luke Skywalker (Hoth outfit),

400.00 ... 36.00

STAR WARS: THE EMPIRE STRIKES BACK (VIX-PACKS)

KENNER (1980)

SET 1: Rebel Soldier, C-3PO, R2-D2, Han Solo (Hoth outfit), Darth Vader, Stormtrooper (Hoth outfit) 750.00 ... 65.00

SET 2: Darth Vader, Stormtrooper (Hoth outfit),

AT-AT Driver, Rebel Soldier, IG-88, Yoda 600.00 ... 60.00

STAR WARS: THE EMPIRE STRIKES BACK (VEHICLES & ACCESSORIES)

KENNER (1980)

AT-AT 275.00 ... 70.00

Action Figure Display Arena (mail-in)

125.00 45.00

Cloud City Playset (Sears exclusive)

350.00 110.00

Collector's Case (vinyl) 25.00 5.00

Dagobah Playset 100.00 ... 30.00

Darth Vader Collector's Case

25.00 5.00

Darth Vader Collector's Case (with IG-88,

Bossk, Boba Fett) 125.00 100.00

Darth Vader's Star Destroyer

190.00 55.00

Druid Factory 175.00 ... 55.00

Electronic Laser Rifle 75.00 25.00

Hoth Ice Planet Playset

145.00 45.00

Hoth Wampa 55.00 ... 10.00

Imperial Assault Base 80.00 25.00

Imperial Cruiser (Sears exclusive)

150.00 55.00

Imperial Tie Fighter 150.00 55.00

Imperial Tie Fighter (with Battle Damage)

135.00 45.00

Jawa Sandcrawler (radio-controlled)

325.00 120.00

Laser Pistol 100.00 ... 25.00

Millennium Falcon 225.00 ... 95.00

Pirate Dewback 55.00 7.50

Rader Laser Cannon 25.00 5.00

Rebel Armored Snowspeeder

125.00 45.00

Rebel Armored Snowspeeder with Rebel

Soldier 175.00 65.00

Rebel Command Center

200.00 75.00

Rebel Transport 125.00 ... 45.00

Scout Walker 90.00 ... 25.00

Slave I 150.00 ... 55.00

Slave I (w/Battle Scar)

200.00 75.00

Snowspeeder 90.00 ... 35.00

Survived for (mail-away) 35.00 6.00

Tatooine (open build) 55.00 12.00

Tatooine (solid build) 60.00 15.00

Tri-Pod Laser Cannon 25.00 5.00

Turret & Probot Playset

125.00 35.00

Twinn Pod Cloud Car 100.00 40.00

Vehicle Maintenance Energizer 25.00 ... 5.00

Wampa 60.00 ... 10.00

X-Wing Battle Dmgd. 145.00 35.00

STAR WARS: RETURN OF THE JEDI

KENNER (1983)

2-1B 40.00 ... 10.00

4-LOM 30.00 ... 15.00

808 30.00 ... 10.00

AT-AT Commander 30.00 ... 10.00

AT-AT Driver 30.00 ... 10.00

AT-AT Driver 25.00 ... 8.00

Admiral Ackbar 30.00 ... 10.00

B-Wing Pilot 20.00 ... 8.00

Boba Fett (desert scene card) 200.00 ... 35.00

Boba Fett (space shot card) 180.00 ... 35.00

Bossk 50.00 ... 10.00

C-3PO (with removable limbs) 40.00 ... 8.00

Chewbacca (crossbow scene card) 50.00 ... 18.00

Chewbacca (front profile card) 50.00 ... 18.00

Chief Chirpa 22.00 ... 10.00

Cloud Car Pilot 40.00 ... 15.00

Darth Vader (pointing scene card) 40.00 ... 20.00

Darth Vader (with lightsaber scene card) 45.00 ... 20.00

Death Star Droid 75.00 ... 12.00

Dengar 35.00 ... 10.00

Emperor 35.00 ... 10.00

Emperor's Royal Guard 35.00 10.00

Klato 20.00 ... 8.00

Klato (Skiff Guard) 25.00 10.00

Lando Calrissian (with tooth) 35.00 ... 12.00

Lando Calrissian (Skiff Guard) 50.00 ... 20.00

Lobot 25.00 ... 8.00

Lopray 25.00 ... 8.00

Luke Skywalker (blind hair, hand on

controls scene card) 150.00 ... 37.00

Luke Skywalker (blind hair, hand on

knave scene card) 150.00 37.00

Luke Skywalker (brown hair) 125.00 ... 25.00

Luke Skywalker (Bespin outfit) 75.00 ... 25.00

Luke Skywalker (Hoth battle gear) 40.00 ... 15.00

Luke Skywalker (Jedi Knight, blue

lightsaber) 175.00 ... 58.00

Princess Leia (Hoth outfit) 40.00 ... 16.00

Princess Leia (in cantina poncho) 45.00 ... 18.00

Prune Face 25.00 ... 8.00

R2-D2 (with Sensor Scope) 35.00 ... 10.00

R2-D2 70.00 ... 25.00

Rancor Keeper 22.00 ... 8.00

Rebel Commander 25.00 ... 10.00

Rebel Commander 22.00 ... 10.00

Rebel Snow Soldier 35.00 ... 10.00

Rue Yoda 25.00 ... 10.00

Snaplighter 50.00 ... 18.00

Squad Cmdr. 32.00 10.00

Squad Cmdr. 50.00 20.00

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BIG SHOT



TELL ME ABOUT THE RABBITS, GEORGE...

4-LOM & ZUCKUSS

Star Wars: P.O.T.F. II/Star Wars: The Empire Strikes Back (Kenner)

For the last time, let's get this one straight. Back in 1980, Kenner made a little boo-boo in their line of figures from "The Empire Strikes Back" and reversed the names of bounty hunters 4-LOM and Zuckuss. Who can blame them? These poor schleps were on screen for a total of 30 seconds and they didn't even have any dialogue. With their new line of Star Wars figures, Kenner has fixed that little oversight, so now all you Star Wars geeks can sleep at night. That way, you can get up early and go to the toy store and buy up all the new action figures.

Ben (Obi-Wan) Kenobi (gray hair, blue lightsaber scene card) 45.00 ... 20.00

Ben (Obi-Wan) Kenobi (gray hair, yellow lightsaber scene card) 45.00 ... 20.00

Ben (Obi-Wan) Kenobi (white hair, blue lightsaber scene card) 45.00 ... 20.00

Ben (Obi-Wan) Kenobi (white hair, yellow lightsaber scene card) 45.00 ... 20.00

Bespin Security Guard (black) 10.00

Bespin Security Guard (white) 10.00

Bib Fortuna (brown cloak) 30.00 ... 10.00

Bib Fortuna (red cloak-prototype) 250.00

Biker Scout 30.00 ... 12.00

FK-7 45.00 ... 8.00

STAR WARS: POWER OF THE FORCE '97 COLLECTION (MAY-AUGUST EXCLUSIVES)

KENNER (1997-CURRENT)

Banana Monk (Internet exclusive) ... 15.00

Figur D'An (Star Wars Insider exclusive) ... 15.00

Translucent Old-Man Kenobi (Lay's Potato Chips) ... 20.00

STAR WARS: POWER OF THE FORCE 1/2-INCH DOLLS!

HASBRO (1996-CURRENT)

Ben (Obi-Wan) Kenobi 45.00 ... 6.00

Boba Fett 45.00 ... 6.00

Chewbacca (with fur) ... 6.00

Darth Vader 25.00 ... 6.00

Han Solo 25.00 ... 6.00

Lando Calrissian 20.00 ... 4.00

Luke Skywalker (all hair colors) ... 25.00 ... 6.00

Luke Skywalker in Bespin Gear ... 20.00 ... 4.00

Luke Skywalker in X-Wing Pilot Uniform ... 20.00 ... 4.00

Princess Leia ... 20.00 ... 4.00

Stormtrooper ... 20.00 ... 4.00

Tusken Raider with blaster & micro-biscuits ... 20.00 ... 4.00

Tusken Raider (with gaderff stick) ... 20.00 ... 4.00

STAR WARS: POWER OF THE FORCE CREATURES (TWO-PACKS)

KENNER (1997-CURRENT)

Dewback with Sandtrooper ... 15.00 ... 4.00

Jabba the Hut with Han Solo ... 15.00 ... 4.00

Kratt with Jawas ... 15.00 ... 4.00

STAR WARS: POWER OF THE FORCE (DELUXE FIGURES)

KENNER (1996-CURRENT)

Boba Fett with Wing Slasher Rocket ... 8.00 ... 2.00

Crowd Control Stormtrooper ... 10.00 ... 2.25

Han Solo with Smuggler Flight Pack ... 10.00 ... 2.25

Hoth Rebel Soldier with Anti-Vehicle Laser Gun ... 10.00 ... 2.25

Luke Skywalker with Desert Sport Skiff ... 12.00 ... 3.00

Probe Droid with Proton Torpedo ... 8.00 ... 2.00

Stormtrooper with E-Web Heavy Reposing Blaster ... 10.00 ... 2.25

STAR WARS: POWER OF THE FORCE ELECTRONIC 1/X

KENNER (1997-CURRENT)

Ben (Obi-Wan) Kenobi 14.00 ... 2.25

Darth Vader ... 18.00 ... 2.25

Emperor Palpatine ... 18.00 ... 2.25

Luke Skywalker ... 18.00 ... 2.25

R2-D2 ... 18.00 ... 2.25

STAR WARS: POWER OF THE FORCE (MULTI-PACKS; SOME CLOTH EXCLUSIVES)

KENNER (1996)

SET 1 R2-D2, C-3PO, Stormtrooper ... 15.00 ... 4.00

SET 2 Han Solo, Lando Calrissian, Chewbacca ... 15.00 ... 4.00

SET 3 Ben (Obi-Wan) Kenobi, Luke Skywalker, Darth Vader ... 15.00 ... 4.00

STAR WARS: SHADOWS OF THE EMPIRE

KENNER (1996)

Chewbacca (in bounty hunter disguise) ... 8.00 ... 2.00

Darth Vader ... 8.00 ... 2.00

Leia (in Boush's disguise) ... 12.00 ... 3.00

Luke Skywalker (in Imperial Guard disguise) ... 10.00 ... 2.25

Princess Leia ... 5.00 ... 1.50

STAR WARS: SHADOWS OF THE EMPIRE (VEHICLES & ACCESSORIES)

KENNER (1996-CURRENT)

Boba Fett's Slave I (includes Han Solo in carbonite) ... 30.00 ... 6.00

Boba Fett vs. IG-88 (two-pack; large letters, 1st release) ... 16.00 ... 4.00

Boba Fett vs. IG-88 (two-pack; small letters, 2nd release) ... 13.00 ... 4.00

Darth Vader's Outrider 22.00 ... 5.00

Princess Leia vs. Darth Vader (two-pack; large letters, 1st release) ... 17.00 ... 4.00

STEEL (VEHICLES & ACCESSORIES)

KENNER (1997-CURRENT)

Steel Assault Cycle (w/Blasterhammer Steel) ... 25.00 ... 6.00

STEEL (DELUXE FIGURES)

KENNER (1997-CURRENT)

Electromagnetic Steel ... 25.00 ... 6.00

Mobile Barrier Steel ... 25.00 ... 6.00

SUPER AMIGOS

PACIFICA (1989-1990)

Aquaman ... 40.00 ... 11.00

Batman ... 50.00 ... 13.00

Brainiac ... 25.00 ... 6.00

Cyborg ... 150.00 ... 50.00

Flash ... 25.00 ... 6.00

Green Arrow ... 35.00 ... 8.00

Green Lantern ... 40.00 ... 11.00

Hawkmann ... 35.00 ... 8.00

Lex Luthor ... 20.00 ... 5.00

Firestorm (short card) 25.00 ... 6.00

Flash ... 20.00 ... 5.00

Golden Pharaoh ... 160.00 ... 40.00

Green Arrow ... 70.00 ... 24.00

Green Lantern ... 25.00 ... 6.00

Green Lantern (short card) ... 40.00 ... 11.00

Hawkmann ... 65.00 ... 20.00

Joker ... 30.00 ... 7.00

Kalibak ... 30.00 ... 7.00

Lex Luthor ... 20.00 ... 5.00

Mantis ... 35.00 ... 8.00

Martin Manhunter ... 50.00 ... 13.00

Nuclear Miracle ... 160.00 ... 40.00

Mr. Freeze ... 75.00 ... 25.00

Orion ... 65.00 ... 22.00

Parademon ... 35.00 ... 8.00

Penguin ... 35.00 ... 8.00

Plastic Man ... 120.00 ... 45.00

Red Tornado ... 75.00 ... 25.00

Red Tornado (short card) 30.00 ... 7.00

Robin ... 40.00 ... 11.00

Justice Jagger ... 35.00 ... 8.00

Kalibak Boulder Bomber ... 35.00 ... 8.00

Lex Snar 7 ... 35.00 ... 8.00

Superbelle ... 40.00 ... 11.00

SUPERMAN ANIMATED SERIES

KENNER (1996-CURRENT)

Anti-Kryptonite Superman ... 25.00 ... 6.00

Captura Cops Superman 8.00 ... 1.75

Captura Cops Superman 8.00 ... 1.75

Deep Dive Superman 8.00 ... 1.75

Electro Energy Superman ... 8.00 ... 1.75

Evil Alien Brainiac ... 18.00 ... 5.00

Flash ... 18.00 ... 5.00

Fortress of Solitude Superman ... 18.00 ... 5.00

Lex Luthor ... 18.00 ... 5.00

Metallia ... 18.00 ... 5.00

Neutron Sea Superman 8.00 ... 1.75

Omni-Blast Destructoid ... 25.00 ... 6.00

Quick Change Superman 10.00 ... 2.25

Solar Energy Superman ... 25.00 ... 6.00

Strong Arm Superman ... 25.00 ... 6.00

Supergirl ... 25.00 ... 6.00

SUPERMAN ANIMATED SERIES (DELUXE FIGURES)

KENNER (1996-CURRENT)

Speeding Bullet Superman ... 12.00 ... 2.50

Techno Armor Superman ... 12.00 ... 2.50

Vision Blast Superman 12.00 ... 2.50

SUPERMAN ANIMATED SERIES (VEHICLES & ACCESSORIES)

KENNER (1996-CURRENT)

Cloaking Lab ... 20.00 ... 5.00

Metropolis Bank ... 20.00 ... 5.00

SUPERMAN: MAN OF STEEL

KENNER (1995-1996)

Blast Hammer Steel (Dlx) ... 14.00 ... 4.00

Conduit ... 10.00 ... 2.25

Laser Superman ... 10.00 ... 2.25

Lex Luthor ... 10.00 ... 2.25

Power Flight Superman 10.00 ... 2.25

Solar Suit Superman 10.00 ... 2.25

Steel (a.k.a. John Henry Irons) ... 10.00 ... 2.25

Street Guardian Superman ... 8.00 ... 1.75

Superboy ... 10.00 ... 2.25

Ultra Shield Superman 8.00 ... 1.75

Ultra Heat Vision Superman (Dlx) ... 14.00 ... 4.00

SUPERMAN: MAN OF STEEL (TWO-PACKS)

KENNER (1995-1996)

Crossed Batman/Power Flight Superman (Canadian) ... 25.00 ... 5.00

Cyber-Link Superman/Gyber-Link ... 25.00 ... 5.00

Future Batman/Solar Suit Superman (Canadian) ... 25.00 ... 5.00

Hunter-Prey Superman vs. Doomsday ... 25.00 ... 6.00

Masacre vs. Full Assault Superman ... 25.00 ... 6.00

Ultra Armor Batman/Ultra Shield Superman (Canadian) ... 25.00 ... 5.00

SUPERMAN: MAN OF STEEL (VEHICLES & ACCESSORIES)

KENNER (1995-1996)

13-inch Ultimate Superman ... 18.00 ... 5.00

12-inch X-Mut exclusive Superman ... 30.00 ... 8.00

Kryptonian Battlefield 15.00 ... 4.00

Matrix Conversion Coupe ... 15.00 ... 4.00

Superboy "FIDL" Cycle 12.00 ... 3.00

SWAMP THING

KENNER (1990-1991)

Arion Arcane ... 12.00 ... 3.00

Bayou Jack ... 12.00 ... 3.00

Bio-Glow Swamp Thing 12.00 ... 3.00

Camouflage Swamp Thing (painted arms and chest) ... 25.00 ... 6.50



GRIMLOCK & SNARL Transformers (Series 2-Hasbro)

Hasbro's enormously successful Transformers line was actually based on a bunch of different Japanese toys. The first few Transformers waves were merely redecoed versions of these toys, but Hasbro created their own when they ran out of Japanese figures. Metal parts were often used to make these new Transformers blend in with Japanese counterparts, but as the line went on, the Transformers weren't able to hold on to their popularity and metal pieces were dropped in favor of cost-cutting plastic parts.

Princess Leia ... 5.00 ... 1.50

Princess Leia ... 5.00 ... 1.50

Princess Leia ... 5.00 ... 1.50

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Princess Leia ... 5.00 ... 1.50

Plastic Man ... 75.00 ... 25.00

Riddler (El Acertijo - Argentine) ... 75.00 ... 25.00

Shazam! ... 75.00 ... 25.00

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Shazam! ... 75.00 ... 25.00

Robin (short card) ... 30.00 ... 6.00

Satan ... 115.00 ... 44.00

Shazam! ... 65.00 ... 22.00

Shazam! (w/corn) ... 75.00 ... 25.00

Shazam! ... 40.00 ... 11.00

Superman (short card) 25.00 ... 6.00

Tyr ... 70.00 ... 24.00

Wonder Woman ... 30.00 ... 7.00

Wonder Woman (short card) 30.00 ... 7.00

Wonder Woman ... 30.00 ... 7.00

Wonder Woman ... 30.00 ... 7.00

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Wonder Woman ... 30.00 ... 7.00

SUPER POWERS COLLECTION

KENNER (1984-1986)

Aquaman ... 50.00 ... 11.50

Batman ... 40.00 ... 20.00

Batman (short card) 35.00 ... 8.00

Brainiac ... 35.00 ... 8.00

Carnage Swamp Thing (printed chest only)	12.00	3.00
Captain Swamp Thing	10.00	2.25
Climbing Swamp Thing	10.00	2.25
Dr. Deemo	12.00	3.00
Skinner	12.00	3.00
Swamp Up Swamp Thing	12.00	3.00
Sense Arm Swamp Thing		
	12.00	3.00
Teenshaker	15.00	4.00
Tom Kell	12.00	3.00

SWAMP THING VEHICLES & ACCESSORIES		
KENNER (1990-1991)		
Boyer Blaster	12.00	3.00
Dog Rover	12.00	3.00
Monkey Buggy	12.00	4.00
Swamp Trap	12.00	3.00
Transducer	25.00	6.50

TARTAN, THE EPIC ADVENTURES TREHMASTERS (1994)		
Depth Thorns	8.00	1.25
Herb the Snakehead (boxed, with sound chip & power disc)	8.00	1.75
Herb the Snakehead	8.00	1.25
John Carter	6.00	1.25
Leopard Man	6.00	1.25
Nether	6.00	1.25
Nether the Kabbala	6.00	1.25
Normal the Golden Loo	6.00	1.25
O-Mat-Zed	6.00	1.25
Plantman	6.00	1.25
Tars Tarkas the Green Martian (boxed, with sound chip & power disc)	8.00	1.75
Tars Tarkas the Green Martian	6.00	1.25
Tarzan City of Gold (boxed, with sound chip & power disc)	8.00	1.75
Tarzan City of Gold	6.00	1.25
Tarzan Dino Armored (boxed, with sound chip & power disc)	8.00	1.75
Tarzan Dino Armored	6.00	1.25
Tarzan of Mars	6.00	1.25
Tarzan the Hunter	6.00	1.25
Tarzan the Warrior (boxed, with sound chip & power disc)	8.00	1.75

TARTAN, THE EPIC ADVENTURES TREHMASTERS (1994)		
Kerchak the Evil Ape (Deluxe electronic figure)	18.00	4.00
Tarzan City of Gold (Deluxe electronic figure)	18.00	4.00
Tarzan Jungle King (Deluxe electronic figure)	18.00	4.00

TEENAGE MUTANT NINJA TURTLES PLAYMATES (1988-CURRENT)		
5th Anniversary Collector Turtle, blue background	20.00	5.00
5th Anniversary Collector Turtle, yellow background	20.00	5.00
Ace Dug (warrior's hat)	22.00	12.00
Andro-Skeleton Lee (Moto Force)	10.00	2.25
Arky Lee (Dino Turtles)	8.00	1.75
Arky Lee	12.00	3.00
April (Movie III)	12.00	3.00
April II	18.00	4.00
April O'Neil (Prison)	15.00	55.00
April O'Neil (Blue stripes)	25.00	6.00
April O'Neil (new card: orange color, pocket, hat & boots on front drawing)	18.00	4.00
April O'Neil (revised, "Press" lettering)	15.00	4.00
April O'Neil (revised, without "Press")	145.00	55.00
April the Ninja Newsletter	18.00	4.00
April the Ravishing Reporter (black hair)	18.00	4.00
April the Ravishing Reporter (brown hair)	15.00	4.00
Artie Donatello	8.00	1.75
Bardette-Bashin' Mike (Wacky Wild West)	10.00	2.25
Bashin' Mike	50.00	19.00
Bashin' Mike (Sewer Spitting Turtles)	8.00	1.75
Bebo (Metal Mutants)	8.00	1.75

Bebo (Supermutants)	6.00	1.25
Bebo, The Destructive Daring Digital Duke (Cyber Samurai)	8.00	1.75
Bebo	20.00	5.00
Black Belt Boxer Mike (Ninja Action)	125.00	35.00
Blacktop Boarder: Vines (The Heat Mutation)	15.00	2.25
Breakthru! Raphael (Wacky Action)	10.00	2.25
Brook of Frankenstein Ape (Universal Monster Turtles)	10.00	2.25
Burne (Toon Turtles)	8.00	1.75
Carthagein' Don (Ninja Action)	12.00	3.00
Crazy Jones	14.00	3.00
Chief Leo (Wacky Wild West)	10.00	2.25
Chroma Dome	10.00	2.25
Classic Party Raffle Leo (3.00)	12.00	3.00
Cool Rocker Leo (Black 'N' Rollin')	10.00	2.25
Cool Cool Donatello (Cool Force)	8.00	1.75
Crazy Cowin' Mike (Bodacious Birthday)	12.00	3.00
Crazy Cowboy Don (Wacky Wild West)	10.00	2.25
Crawler from the Black Lagoon Leo (Universal Monster Turtles)	10.00	2.25
Craspy Crawlin' Splinter (Wacky Action)	16.00	4.00
Desk (Toon Turtles)	8.00	1.75
Deepest Diver Leo	8.00	1.75
Delta Team Don (Mutant Military)	8.00	1.75
Dimwit Doughboy Rocksteady (Mutant Military)	8.00	1.75
Dirtydog	10.00	2.25
Doctor El	10.00	2.25
Don (Kowabunga Cracks'n' Turtle Eggs)	20.00	5.00
Don (Turtle in a Turtle)	10.00	2.25
Don (The Next Mutation)	8.00	1.75
Don as Dracula (Universal Monster Turtles)	10.00	2.25
Don the Undercover Turtle	10.00	2.25
Don with Splinter: Bandero Action (Toon Turtles)	8.00	1.75
Dor, Communications Specialist (Undercover Turtles)	10.00	2.25
Don, The Mechanized Mutant Machine (Cyber Samurai)	10.00	2.25
Don, The Peppermint Patrol: Pizza Pal (Pizza-Tossin')	10.00	2.25
Donatello (Jim Lee RNR)	10.00	2.25
Donatello (Metal Mutants)	8.00	1.75
Donatello (Supermutants)	6.00	1.25
Donatello (Weapon: Bow)	25.00	6.00
Donatello (With Storage Shell)	12.00	3.00
Donatello, Water Warrior (Mutant Masters)	8.00	1.75
Dragos Lord (The Next Mutation)	8.00	1.75
Dragon Warrior (The Next Mutation)	8.00	1.75
Dwarf Don (Warriors of the Forgotten Sewer)	8.00	1.75
Dynatron Donatello (Moto Force)	10.00	2.25
Elke Guard (The Next Mutation)	8.00	1.75
Face Soldier	25.00	6.00
Fogfiddler	12.00	3.00
Gatekeeper Rocksteady (Warriors of the Forgotten Sewer)	8.00	1.75
General Troop	12.00	3.00
Georgio Frog (Tongue Gun)	55.00	15.00
Grand Splinterin' Raph (Sewer Spits)	10.00	2.25
Ali Starlin'	10.00	2.25
Groundcrack	10.00	2.25
Halfcrazz	11.00	3.00
Headdroppin' Don	10.00	2.25
Headdroppin' Leo	10.00	2.25
Headdroppin' Mike	10.00	2.25
Headdroppin' Raph	10.00	2.25

Headspinin' Bebo (Wacky Action)	12.00	3.00
Heavy Metal Raph (Rock 'N' Rollin')	10.00	2.25
He's in Down Don	12.00	3.00
Hot Spot	60.00	15.00
Hot Doggin' Mike (Turtle Games)	8.00	1.75
Horthead	15.00	4.00
Invisible Man Mike (Universal Monster Turtles)	12.00	3.00
Imma (Toon Turtles)	8.00	1.75
Jump Attack Jukka Raph (Ninja Action)	12.00	3.00
Kale (Toon Turtles)	8.00	1.75
Karate Choppin' Mike (Smash 'em Bash 'em)	8.00	1.75
Kenshin (Movie III)	6.00	1.25
King Lionheart	16.00	4.00
Kookin' Kowley Leo (Mutant Military)	8.00	1.75
Kowabunga Cracks'n' Raph (The Heat Mutation)	10.00	2.25
Kowabunga Kibbacin' Leo (Smash 'em Bash 'em)	8.00	1.75
Krang (Brain-drain gun)	12.00	3.00

Leonardo, Wind Warrior (Mutant Masters)	8.00	1.75
Leonards with Storage Shell	10.00	2.25
Lickity-Split Leonardo (Cool Force)	8.00	1.75
Lieutenant Leo (Mutant Military)	10.00	2.25
Lifeguard Leo (Sewer-Spitting Turtles)	8.00	1.75
Lunar Leo (Apollo Astronaut Turtles)	12.00	3.00
Machine Gunnin' Rocksteady (Wacky Action)	12.00	3.00
Make My Day Leo	12.00	3.00
Mekids	10.00	2.25
Metahool	12.00	3.00
Michangelo (Jim Lee RNR)	10.00	2.25
Michangelo (Metal Mutants)	8.00	1.75
Michangelo (Weapon)	8.00	1.75
Michangelo (With Storage Shell)	35.00	9.00
Michangelo (Supermutants)	6.00	1.25
Michangelo, Thunder Warrior (Mutant Masters)	8.00	1.75

Movie Star Foot Soldier	8.00	2.25
Movie Star Leo (Movie Star Turtles)	8.00	1.75
Movie Star Mike (Movie Star Turtles)	8.00	1.75
Movie Star Raph (Movie Star Turtles)	8.00	1.75
Movie Star Splinter (Hocked snout)	10.00	2.25
Movie Star Splinter (plastic snout)	75.00	25.00
Huckman's Joe Eyeball	12.00	3.00
Madogon Man	12.00	3.00
Madogon Raph (Universal Monster Turtles)	12.00	3.00
Nagoyen Bandolier	12.00	3.00
Nero Seal Mike (Mutant Military)	8.00	1.75
Ninja Kickin' Bebo (Smash 'em Bash 'em)	8.00	1.75
Panda Khan	12.00	3.00
Pizzafrazz	10.00	2.25
Power-Punchin' Rocksteady (Smash 'em Bash 'em)	8.00	1.75
Powerfitter Don (Turtle Games)	8.00	1.75

MUG SHOT



Figure photo by Paul Schmitt

MOJO

X-MEN/FORCE (TOY RZ)

FIRST APPEARANCE: Longshot

#3 (November 1985)

ORIGIN: The otherdimensional slave dealer and movie producer known as Mojo is one of the Spineless Ones, a select group of a race of spineless semi-humanoid beings. The Spineless Ones engineered the creation of a race of slaves with the appearance of what they consider to be devils, but are actually very similar to human beings. One of Mojo's slaves, Longshot, engineered a slave revolt and fled to Earth. Mojo sent Spiral and others to follow him, and Mojo soon joined them when he realized Earth's humans are a good source of slaves.

CURRENT STATUS: When last seen, Mojo was hanging out on Mojoworld.

BEST STORY: X-Men Annual #10. Mojo turns the X-Men into the cute KITT Babies.

Krang's Android Body	12.00	3.00
Kung Fu Don (Kung Fu Tournament Fighters)	8.00	1.75
Kung Fu Leo (Kung Fu Tournament Fighters)	8.00	1.75
Kung Fu Raph (Kung Fu Tournament Fighters)	8.00	1.75
Kung Fu Rocksteady (Kung Fu Tournament Fighters)	8.00	1.75
Leatherhead (Swamp Gun and Turtle Trap)	55.00	15.00
Leo (Kowabunga Cracks'n' Turtle Eggs)	20.00	5.00
Leo (The Next Mutation)	8.00	1.75
Leo (Turtle in a Turtle)	10.00	2.25
Leo as the Wolfman (Universal Monster Turtles)	12.00	3.00
Leo the Sewer Samurai	10.00	2.25
Leo with Bulgin' Eye Action (Toon Turtles)	8.00	1.75
Leo, Master of Disguises (Undercover Turtles)	10.00	2.25
Leo, The Futuristic Foot Fighter (Cyber Samurai)	10.00	2.25
Groundcrack	10.00	2.25
Headcrazz	11.00	3.00
Headdroppin' Don	10.00	2.25
Headdroppin' Leo	10.00	2.25
Headdroppin' Mike	10.00	2.25
Headdroppin' Raph	10.00	2.25

Michangelo with Storage Shell	10.00	2.25
Madogon Mike (Mutant Military)	10.00	2.25
Highly Mech Mike (Cool Force)	8.00	1.75
Mighty Bebo (Super Heroes Series)	6.00	1.25
Mike (Kowabunga-Cracks'n' Turtle Eggs)	20.00	5.00
Mike (Turtle in a Turtle)	10.00	2.25
Mike (The Next Mutation)	8.00	1.75
Mike as Frankenstein (Universal Monster Turtles)	12.00	3.00
Mike the Sewer Samurai	10.00	2.25
Mike with Tacky Tongue (Toon Turtles)	8.00	1.75
Mike, Bollicious Expert (Undercover Turtles)	10.00	2.25
Mike, The Cheese-Chuggin' Champ (Pizza-Tossin')	10.00	2.25
Mike, The Computerized Crack Crusher (Cyber Samurai)	10.00	2.25
Mona Leo	12.00	3.00
Mondo Gecko	22.00	5.00
Mosley Mossa	18.00	5.00
Moss Lordin' Mike (Apollo Astronaut Turtles)	12.00	3.00
Movie Star Don (Movie Star Turtles)	8.00	1.75

Princess Miku (Movie III)	10.00	2.25
Pri Prio Don (Mutant Military)	8.00	1.75
Phantom Don (Dino Turtle)	10.00	2.25
Pinkie Don (Rock 'N' Rollin')	10.00	2.25
Pvt. Porkinsie Bebo (Mutant Military)	7.00	1.50
Rebzo (The Secret of the Ooze)	12.00	3.00
Raph (Kowabunga-Cracks'n' Turtle Eggs)	20.00	5.00
Raph (The Next Mutation)	8.00	1.75
Raph (Turtle in a Turtle)	10.00	2.25
Raph as the Mummy (Universal Monster Turtles)	12.00	3.00
Raph the Space Cadet	10.00	2.25
Raph with Head-Splinter Action (Toon Turtles)	8.00	1.75
Raph, Surveillance Technician (Undercover Turtles)	10.00	2.25
Raph, The Bionic Bad Boy Bouncer (Cyber Samurai)	10.00	2.25
Raph, The Green Teen Bebe (Mutant Military)	8.00	1.75
Raph, The Magnificent (Bodacious Birthday)	12.00	3.00

Raph, The Sewer Servin' Sauce Master (Pizza-Tossin')	8.00	1.75
Raphael	36.00	9.00
Raphael (Zim Lee TMN)	10.00	2.25
Raphael (Metal Mutations)	8.00	1.75
Raphael (Superheroes Series)	8.00	1.75
Raphael, Fire Warrior (Mutant Masters)	8.00	1.75
Raphael w/ Storage Shell	10.00	2.25
Rapid Recoilin' Raph (Gill Force)	8.00	1.75
Rappin' Mike (Rock 'N' Rollin')	10.00	2.25
Rat King	15.00	4.00
Ray Fillet (3rd card, purple "Y")	4.00	
Ray Fillet (3rd card, blue "Y")	4.00	
Ray Fillet (original card, red "Y" on chest)	15.00	4.00
Rebro Rocket Raph (Apollo Astronaut)	15.00	4.00
Rhinaman (Saper Heroes Series)	8.00	1.75
Robotic Raphael (Muta Force)	10.00	2.25
Robatation Mike (Muta Force)	10.00	2.25
Robotic Bebop	10.00	2.25
Robotic Foot Soldier	8.00	1.75
Robotic Rocksteady	10.00	2.25
Rock 'N' Roll Mondo Gecko	10.00	2.25
Rock 'N' Roll Michelangelo (Wocky Action)	10.00	2.25
Rocksteady (Metal Mutations)	10.00	2.25
Rocksteady (Supermutants)	8.00	1.75
Rocksteady	25.00	6.00
Safari Michelangelo	8.00	1.75
Samurai Don (Movie III)	6.00	1.25
Samurai Leo (Movie III)	6.00	1.25
Samurai Mike (Movie III)	6.00	1.25
Samurai Raph (Movie III)	6.00	1.25
Samurai Splinter (Movie III)	6.00	1.25
Sandstorm	15.00	4.00
Savage Leo (Warriors of the Forgotten Sewer)	8.00	1.75
Scale Tail	15.00	4.00
Scratch	275.00	100.00
Scrambling	12.00	3.00
Sergeant Bunnies	12.00	3.00
Sewer Snot Raph (Wacky Wild West)	10.00	2.25
Sewer-Cylin' Raph (Sewer Spitting)	8.00	1.75
Sewer-Swimmer Donatello (Wocky Action)	10.00	2.25
Sewer Threshin' Mike (The Next Mutation)	10.00	2.25
Shell-Action' Raph (Sewer Spitting)	8.00	1.75
Shell-Stormin' Mike, orange shirt (Sewer Sports All-Stars)	15.00	4.00
Shell-Stormin' Mike, pink shirt, belt around waist (Sewer Sports All-Stars)	10.00	2.25
Shell-Stormin' Mike, pink shirt, belt separate (Sewer Sports All-Stars)	10.00	2.25
Shogun April (Shogun Ninjas)	8.00	1.75
Shogun Dan (Shogun Ninjas)	8.00	1.75
Shogun Leo (Shogun Ninjas)	8.00	1.75
Shogun Mike (Shogun Ninjas)	8.00	1.75
Shogun Raph (Shogun Ninjas)	8.00	1.75
Shogun Shreds (Shogun Ninjas)	8.00	1.75
Shogun Shredder (Shogun Ninjas)	8.00	1.75
Shogun Splinter (Shogun Ninjas)	8.00	1.75
Shogun Splat (Shogun Ninjas)	8.00	1.75

Shogun Triceraton (Shogun Turtles)	8.00	1.75
Shoot The Gurl Don (The Next Mutation)	10.00	2.25
Shredder (Cutting Armor)	20.00	5.00
Shredder (Metal Mutations)	10.00	2.25
Shredder (Supermutants)	10.00	2.25

Surro Michelangelo	10.00	2.25
Surro Raphael	10.00	2.25
Super Dan (Super Heroes Series)	8.00	1.75
Super Mike (Super Heroes Series)	8.00	1.75
Super Shredder ("The Secret of the Ooze")	8.00	1.75
Super-Swimmer' Raph (Turtle Games)	8.00	1.75
Sword-Slicer' Leonardo (Wocky Action)	10.00	2.25
T.D. Tossin' Leo (Sewer Sports All-Stars)	8.00	1.75
Talkin' Donatello	10.00	2.25

Wacky Walkin' Mouser (Wocky Action)	10.00	2.25
Walkabout	8.00	1.75
Walker (Movie III)	6.00	1.25
Warlord (Movie III)	6.00	1.25
Warrior Bebop (Warriors of the Forgotten Sewer)	8.00	1.75
Warrior Berrin	8.00	1.75
Warrior Chrome Dome	8.00	1.75
Warrior Metalhead Mike	8.00	1.75
Warrior Rabbur with Fur	8.00	1.75
Warrior Rabbur	8.00	1.75
Winged Warrior Don	10.00	2.25
Winged Warrior Leo	10.00	2.25
Winged Raph & Scrawloose	12.00	10.00

Cave-Women April and her Radical Raptor	18.00	4.00
Channel & Newswan	35.00	18.00
Chopsickle II	12.00	3.00
Chopsickle	10.00	2.25
Construction Mutation Donatello (Mighty Mutations)	15.00	4.00
Construction Mutation Leonardo (Mighty Mutations)	15.00	4.00
Construction Mutation Michelangelo (Mighty Mutations)	15.00	4.00
Crafin' Leo with Cheese Sewer Cycle (Bodacious Bikers)	15.00	4.00
Cyclone Cycle	12.00	3.00
Don's Koskie Carnival Car	15.00	4.00
Don's Pizza-Powered Parachute	15.00	4.00
Don's Telephone Line Rider Backpack	10.00	2.25
Double-Barreled Flanger Gun	15.00	4.00
Former Donatello and his Mediam Mutator Tractor	18.00	4.00
Former Mike and his Turtle Tractor	15.00	4.00
Flashomatic	15.00	4.00
Footcrusher	25.00	6.00
Footski	10.00	2.25
Gags, Jokes and Crazy Weapons #1	12.00	3.00
Gags, Jokes and Crazy Weapons #2	10.00	2.25
Gags, Jokes and Crazy Weapons #3	10.00	2.25
Killer Bee (The Psychotic Stinging Pollinating Punk)	15.00	4.00
Knucklehead (Attack & Grab Foot Machine)	12.00	3.00
Krug's Android Body	18.00	4.00
Leo's Jolly Tubster	10.00	2.25
Leo's Turtle Trivia	10.00	2.25
Lieutenant Leo's Bodacious Buggy	15.00	4.00
Mega Mutator's Elite Guard (The Next Mutation)	14.00	3.50
Metal Mutator Cycle	15.00	4.00
Michelangelo's Sidewalk Surfer	10.00	2.25
Mike's Keweenaw Beach Buggy	8.00	1.75
Mike's Pizza Chopper Backpack	10.00	2.25
Monster Mutant 4x4	20.00	5.00
Movie III Samurai Evil War Horse with Castle Guard	18.00	4.00
Movie III Samurai Rebel War Horse with Rebel Soldier	18.00	4.00
Movie III Turtlepup with Figure (Mighty Mutations)	12.00	3.00
Muta-Bike	10.00	2.25
Muta-Bus	22.00	5.00
Muta-Carrier	25.00	6.00
Muta-Raft	10.00	2.25
Muta-Ski	10.00	2.25
Mutant Module	20.00	5.00
Mutator's April (Mutations)	18.00	4.00
Mutator's Bebop (Mutations)	15.00	4.00
Mutator's Donatello (Mutations)	15.00	4.00
Mutator's Foot Soldier (Mutations)	18.00	4.00
Mutator's Leonardo (Mutations)	15.00	4.00
Mutator's Michelangelo (Mutations)	15.00	4.00
Mutator's Raphael (Mutations)	12.00	3.00
Mutator's Rocksteady (Mutations)	15.00	4.00
Mutator's Shredder (Mutations)	15.00	4.00
Mutator's Splinter (Mutations)	15.00	4.00
Mutator's Turtles (Mutations)	18.00	4.00
Nedlessness (The Bloodsucking Military Mutant Mosquito)	15.00	4.00
Night Night Raph (Mute Mutations)	12.00	3.00

BIG SHOT



HALLOWEEN JACK & LIGHTNING DRAW SHADOW X-Men 2099 (Toy Biz)/The Shadow (Kenner)

Did you forget there was a big screen version of "The Shadow," starring Alec Baldwin? You're not alone. This stink-o movie bombed at the box office in the summer of '94 and even had a scene where the Shadow and his arch-nemesis Shiwan Khan discuss where to buy really nice ties. We kid you not. Of course, Kenner had a line of action figures that included the Shadow, Khan and some henchmen, but they missed out on one key character—Margo Lane as played by Penelope Ann Miller. Hubba-hubba!

Shredder (The Next Mutation)	8.00	1.75
Shredder (Toon Turtles)	8.00	1.75
Shredder, The Titanium Turtle Teenin' Titan (Cyber Samurai)	10.00	2.25
Skeletonizer' Mike...	10.00	2.25
Siam Dunkin' Don (Sewer Sports All-Stars)	10.00	2.25
Slap	20.00	5.00
Slice 'N Dice Shredder (Wocky Action)	15.00	4.00
Somersault Samurai Leo (Ninja Action)	12.00	3.00
Space Udder	18.00	2.25
Spoke 'N Volley Don (Sewer Spitting)	8.00	1.75
Splinter (Ninja Bow)	25.00	6.00
Splinter (Supermutants)	8.00	1.75
Splinter (The Next Mutation)	8.00	1.75
Sneak Raph (Dino Turtles)	8.00	1.75
Street Surfin' Leo (The Next Mutation)	10.00	2.25

Talkin' Leonardo	10.00	2.25
Talkin' Michelangelo	10.00	2.25
Talkin' Raphael	10.00	2.25
Tattoo	12.00	2.25
Tekko, The Sinister Snapper' Turtle ("The Secret of the Ooze")	10.00	2.25
Touchdown Don (Apollo Astronaut Turtles)	12.00	3.00
Trock 'N Field Leo (Turtle Games)	8.00	1.75
Trek Turtle Don (Star Trek Turtles)	15.00	4.00
Trek Turtle Leo (Star Trek Turtles)	15.00	4.00
Trek Turtle Mike (Star Trek Turtles)	15.00	4.00
Trek Turtle Raph (Star Trek Turtles)	15.00	4.00
Triceraton	12.00	3.00
Triceron Mike (Dino Turtles)	8.00	1.75
Tyranno Shredder (Dino Turtles)	8.00	1.75
Usagi Yojimbo	12.00	3.00
Venus de Milo (The Next Mutation)	8.00	1.75
Vernon (Toon Turtles)	8.00	1.75

Wynn	8.00	2.25
Yankee Doodle Raph (Mutant Military Mutations)	8.00	1.75
Zak (Toon Turtles)	8.00	1.75
Zak, The Maelstrom	10.00	2.25

TEENAGE MUTANT NINJA TURTLES		
(VEHICLES & ACCESSORIES)		
PLAYMATES (1980-CURRENT)		
Airforce Mutator Raphael (Mighty Mutations)	16.00	4.00
Airforce Mutator Donatello (Mighty Mutations)	16.00	4.00
Bad Boy Biker Raph (The Next Mutation)	14.00	3.50
Bodacious Bomb	25.00	6.00
Cave-Seal Bebop and his Bodacious Brontosauros	18.00	4.00
Cave-Turtle Don and his Trippy Tiresomeasaur	12.00	3.00
Cave-Turtle Leo and his Dingo Dino	12.00	3.00
Cave-Turtle Mike and his Silly Stegosaurus	12.00	3.00
Cave-Turtle Raph and his Tubular Phorodactyl	12.00	3.00

Acrobat Clifflinger (yellow, with Missy)	30.00	7.00
Acrobat Commander Optima Prime (Pepsi Trailer)	150.00	50.00
Acrobat Cannon (Sponship)	15.00	4.00
Acrobat Gears	20.00	5.00
Acrobat Ground Assault Commander Roadbuster (Off Road Vehicle, deluxe)	40.00	25.00
Acrobat Huffer (with Missy)	30.00	7.00
Acrobat Huffer	20.00	5.00
Acrobat Maintenance Host (Toy Truck)	35.00	10.00
Acrobat Powerglide (Phone)	15.00	4.00
Acrobat Scientist Pops (1500)	50.00	13.00
Acrobat Search & Rescue Inferno (Fire Engine)	35.00	18.00
Acrobat Seagray (Hovercraft)	20.00	5.00
Acrobat Security Red Alert (Fire Chief)	35.00	18.00
Acrobat Tackles Scrambler (Dartman 2)	50.00	18.00
Acrobat Thunders Skidz (Le Car)	40.00	22.00
Acrobat Warpath (Tank)	15.00	4.00
Acrobat Warrior Tanks (Corvette)	40.00	10.00
Acrobat Windcharger (with Missy)	50.00	13.00
Acrobat Windchargers	20.00	5.00
Audrey Gears (with Missy)	50.00	13.00
Astropop (Watch, 4 colors)	35.00	18.00
Carnellish (silver car, mail-in)	45.00	
Construction Bonecrusher (Builder)	20.00	5.00
Construction Hook (Korner)	40.00	5.00
Construction Long Haul (Dump Truck)	20.00	5.00
Construction Mixer (Cement Mixer)	20.00	5.00
Construction Scavenger (Stream Shovel)	20.00	5.00
Construction Scrapper (Front End Loader)	20.00	5.00
Deception Dig	50.00	13.00
Deception Operations Showdown (Lean Gun)	100.00	34.00
Deception Rampage	50.00	13.00
Deception Thrift (Jet)	50.00	13.00
Decepto (Watch, 4 colors)	45.00	
Disco! Bombardier Swap (Pterodactyl)	50.00	18.00
Disco! Bombardier Swap (Pterodactyl)	50.00	35.00
Disco! Commander Grindz (Tyrannosaurus)	50.00	13.00
Disco! Flamehopper Show (Triceratops)	50.00	13.00
Disco! Jetty Warrior Sludge (Bronzeaurus)	50.00	13.00
Disco! Small (Stegosaurus)	50.00	13.00
Disco! Stampede (white, mail-in with Color plate, mail-in)	50.00	13.00
Injection Barrage (Ball Wheel, deluxe)	15.00	4.00
Injection Bombshell (Ball Wheel)	15.00	4.00
Injection Chop Shop (Beetle, deluxe)	50.00	13.00
Injection Kickback (Beetle, deluxe)	15.00	4.00
Injection Ransack (Grasshopper, deluxe)	60.00	22.00
Injection Strangle (Beetle)	15.00	4.00
Injection Venom (Box, deluxe)	60.00	22.00
Jazz (mail-in)	40.00	
Jungler! Topspin (Sprockets)	15.00	4.00

Jumpstarter Twin Twist (Drill Tank)	15.00	4.00
Listen 'N Fun (with Cliffpumper, red)	35.00	18.00
Listen 'N Fun (with Cliffpumper, yellow)	55.00	19.00
Omega Supreme (Rocket Launcher)	150.00	55.00
Overtone (Red Car, mail-in)		45.00
Powerdrasher #1 (Jet, mail-in)		20.00
Powerdrasher #2 (Drill, mail-in)		50.00
Powerdrasher #3 (Car, mail-in)		25.00
Time Warrior (Watch, mail-in)		150.00
Triple Charger Astronaut (Space Shuttle/Tank)	55.00	19.00
Triple Charger Blitzing (Tank/Plane)	55.00	19.00

Arariabot Silverbat (Concert)	45.00	12.00
Arariabot Skyline (F-15 with patch)	30.00	7.00
Arariabot Skyline	20.00	5.00
Arariabot Slingshot (Harrier with patch)	30.00	7.00
Arariabot Slingshot	20.00	5.00
Autobot Beachcomber (with patch)	20.00	5.00
Autobot Bumblebee (yellow, with iron-on patch)	50.00	13.00
Autobot Covarier Hot Rod (Race Car, metal)	120.00	45.00
Autobot Covarier Hot Rod (plastic, with poster)	120.00	45.00
Autobot Cosmos (with patch)	20.00	5.00
Autobot Courier Blurr (Futuristic Car)	50.00	13.00
Autobot Courier Blurr (with poster)	65.00	22.00
Autobot Hot Rod (Race Car, with patch)	15.00	4.00
Autobot Hupnik	12.00	3.00
Autobot Kup (plastic, with poster)	65.00	22.00

Arboret Rummel and Arboret Eject (Casestles, gold weapons)	25.00	6.00
Arboret Rummel and Arboret Eject (Casestles, silver weapons)	35.00	10.00
Arboret Rummel and Arboret Steelweld (Casestles, gold weapons)	30.00	7.00
Arboret Rummel and Arboret Steelweld (Casestles, silver weapons)	35.00	10.00
Arboret Smeagol (with patch)	10.00	5.00
Arboret Sly Lymx (Space Shuttle)	100.00	45.00
Arboret Sly Lymx (with poster)	125.00	54.00
Arboret Swamee (Track, red, with patch)	15.00	4.00
Arboret Swamee	12.00	3.00
Arboret Tailgate (Freddie, white, with patch)	15.00	4.00
Arboret Tailgate	12.00	3.00
Arboret Warpath	20.00	5.00
Arboret Warrior Pup (Pickup Truck, metal)	60.00	20.00

City Commander Gelatone (with poster)	175.00	45.00
City Commander Ultra Magnus (Car Carrier, rubber tires)	60.00	20.00
City Commander Ultra Magnus (with poster)	60.00	20.00
Combination Blast Off (Space Shuttle, metal, with patch)	25.00	6.00
Combination Blast Off (Space Shuttle, metal)	20.00	5.00
Combination Brink Tank (metal truck, blue)	20.00	8.00
Combination Bomb (2000 ft. range)	20.00	2.00
Combination Outbacki (Missile Launcher)	20.00	5.00
Combination Switch (Jeep, metal, with patch)	25.00	6.00
Combination Vortex (Helicopter, metal, with patch)	25.00	6.00
Combination Vortex (20.00 ft. range)	20.00	5.00
Deception Cyclones (Space Hat, with sleep zone)	70.00	24.00
Deception Cyclones (purple ears, with poster)	85.00	29.00
Deception Craft & Deception Frency (Cassette, gold weapons)	25.00	6.00
Deception Craft & Deception Frency (Cassette, silver weapons)	35.00	7.00
Deception Scurge (Howler)	25.00	10.00
Deception Scourge (with poster)	85.00	29.00
Deception Scourge (with poster)	85.00	29.00
Deception Trypticon (Smoother/Battle Station)	185.00	65.00
Deception Trypticon (with poster)	155.00	55.00
Doomshuff (mini-in, regular license plate)	—	45.00
Megatron (mini-in)	—	110.00
Oprime Prime (mini-in)	—	100.00
Predacon Dinobots (Eagle, metal)	80.00	27.00
Predacon Dinobots (glastic)	55.00	19.00
Predacon Dinobots (glastic)	55.00	19.00
Predacon Dinobots (with poster)	65.00	22.00
Predacon Headstron (Rhino, metal)	80.00	27.00
Predacon Headstron (plastic)	55.00	19.00
Predacon Headstron (plastic)	55.00	19.00
Predacon Headstron (with poster)	65.00	22.00
Predacon Leader Razorclaw (Lion, metal)	80.00	27.00
Predacon Leader Razorclaw (plastic)	55.00	19.00
Predacon Leader Razorclaw (with poster)	85.00	22.00
Predacon Rampage (Tiger, metal)	80.00	27.00
Predacon Rampage (plastic)	55.00	19.00
Predacon Rampage (plastic)	55.00	19.00
Predacon Rampage (with poster)	65.00	22.00
Predacon Tentron (Buffalo, metal)	80.00	27.00
Predacon Tentron (plastic)	55.00	19.00
Predacon Tentron (with poster)	85.00	22.00
Protector Blade (Blade, metal)	25.00	6.00
Protector Blade (Blade, metal)	25.00	6.00
Protector Blades (20.00 ft. range, with patch)	25.00	6.00
Protector First Aid (Ambulance, with patch)	20.00	5.00
Protector First Aid (Police Motorcycle, with patch)	25.00	6.00
Protector Groun (Police Motorcycle, with patch)	25.00	6.00
Protector Hater Spot (police chameleon)	50.00	13.00
Protectorcat Hot Spot (police chameleon)	45.00	12.00
Protectorcat Shrewtwin (Police Car with patch)	25.00	6.00
Protectorcat Shrewtwin (20.00 ft. range)	20.00	5.00
Sharkfin (Canoe) (9.00 ft. range)	30.00	3.00
Sharkfin Shark (Furcious Shark)	30.00	3.00
Sharifion Gnuw (with poster)	65.00	22.00

BIG SHOT



SKULLFIRE, SPIDER-MAN 2099 & JUNKPILE

Marvel's line of 2009 comic books came and went and so did Toy Biz's accompanying action figures. Spider-Man 2009 and the future version of the X-Men got their shot at action figures in '95 and '96, but the recent Hulk: Transformations line included Hulk 2009. Does the Biz plan on visiting the Marvel Universe of the future any time soon? "I would say it's pretty dead," says Toy Biz Product Manager Jesse Falcon. "It had a lot of potential but Marvel unfortunately never went anywhere with it. But we had a lot of fun doing the figures."

TRANSFORMERS (SERIES 2)
(VEHICLES & ACCESSORIES)
HASBRO (1985)

Construction Warrior Devastator (6-piece set) ...	210.00	... 75.00
TRANSFORMERS (SERIES 3)		
HASBRO (1986)		
Aerialbot Air Raid ...	20.00	... 5.00
Aerialbot Air-Raid (F-14 with patch) ...	30.00	... 7.00
Aerialbot Fireflight (F-4 Phantom with patch) ...	30.00	... 7.00
Aerialbot Fireflight ...	20.00	... 5.00

TRANSFORMERS (SERIES 3)
HASBRO (1986)

Aerialbot Air Raid	20.00	5.00
Aerialbot Air-Raid (F-14 with patch)		
.....	30.00	7.00
Aerialbot Fireflight (F-4 Phantom with patch)	30.00	7.00
Aerialbot Fireflight	20.00	5.00

Autobot Outback (Jeep, brown, with patch)	15.00	4.00
Autobot Outback	12.00	3.00
Autobot Pipes (Semi Cab, blue, with patch)	15.00	4.00
Autobot Pipes	12.00	3.00
Autobot Powerglide (with patch)	20.00	5.00
Autobot Protector Rodimus Prime (Futuristic Truck, metal toys)	90.00	30.00
Autobot Protector Rodimus Prime (plastic toys, with poster)	110.00	40.00

Autobot Wheelie (Futuristic Car, with patch)	15.00	4.00
Autobot Wheelie	15.00	4.00
Autobot Wreck-er (Futuristic Motorcycle)	65.00	22.00
Autobot Wreck-er (with poster)	80.00	27.00
Bottlechanger Runabout (Trans Am)	20.00	5.00
Bottlechanger Runamuck (Corvette)	20.00	5.00
City Commander Galvatron (Electronic Laser Cannon)	100.00	34.00

Starline Breakdown (Lamborghini with patch)	25.00	6.00
Starline Breakdown	20.00	5.00
Starline Dead End (Porsche with patch)	25.00	6.00
Starline Drag Strip (Indy Car with patch)	25.00	6.00
Starline Drag Strip	20.00	5.00
Starline Motorcade (Tractor Tire)	40.00	11.00
Starline Wildlifer (Ferrari with patch)	25.00	6.00
Starline Wildlifer	20.00	5.00
Triple Changer Broadside (Aircraft Carrier/Panther)	40.00	11.00
Triple Changer Broadside (with poster)	40.00	11.00
Triple Changer Octane (Tanker Truck/Jumbo Jet)	40.00	11.00
Triple Changer Octane (with poster)	40.00	11.00
Triple Changer Sandstorm (Dune Buggy/Helicopter, metal toes)	55.00	19.00
Triple Changer Sandstorm (plastic front, with poster)	40.00	20.00
Triple Changer Springer (Armored Car/Helicopter, metal front)	100.00	35.00
Triple Changer Springer (plastic front, with poster)	110.00	40.00

TRANSFORMERS (SERIES 3) (VEHICLES & ACCESSORIES)

HASBRO (1984)		
Aerialbot Air Warrior Superior (5-piece set)	250.00	90.00
Autobot Battle Station Metropolis (with Scamper, Stomper & Six Gun, rubber tires)	75.00	25.00
Autobot Battle Station Metropolis (with poster, plastic tires)	75.00	25.00
Combination Super Warrior Bruticus (5-piece set)	450.00	160.00
Protobot Super Warrior Defender (5-piece set)	450.00	160.00
S.T.A.R.S. Control Center (mail-in)	125.00	
Starliner Super Warrior Maxxer (5-piece set)	450.00	160.00

TRANSFORMERS (SERIES 4)

HASBRO (1987)		
Aerialbot Air Raid	30.00	7.00
Aerialbot Firefight	30.00	7.00
Aerialbot Skydiver (with decal)	30.00	7.00
Aerialbot Slingshot (with decal)	30.00	7.00
Autobot Clone Fastlane/Clashdraker	35.00	18.00
Autobot Karmah & Autobot Eject (Cassettes, painted decal)	30.00	7.00
Autobot Kevlar & Autobot Shadow (Cassettes, painted decal)	30.00	7.00
City Commander Ultra Magnus (plastic face & hi-lites, plastic tires)	40.00	11.00
Combination Blast Off (with decal)	25.00	6.00
Combination Brawl (with decal)	25.00	6.00
Combination Saviour (with decal)	25.00	6.00
Combination Vortex (with decal)	25.00	6.00
Deception Clone Pounder (with decal)	25.00	6.00
Deception Ratchet & Deception Frenzy (Cassettes, painted decal)	35.00	18.00
Deception Sackbot (six-changer)	25.00	6.00
Deception Skyline & Deception Overkill (Cassettes)	25.00	6.00
Double Sky Punch-Counterpunch (Fists)	35.00	18.00
Duocor Battletrap (Jeep/Helicopter)	25.00	6.00
Duocor Flywheel (Jet/Tank)	25.00	6.00

Headmaster Autobot Base Fortress (Maximus with Gears, Spike, Gasket & Grammel)	500.00	180.00
Headmaster Brainstorm with Arcane	45.00	12.00
Headmaster Chromedome with Stylor	55.00	19.00
Headmaster Deception Base Scrapyard with Lord Zarak & Fastback	150.00	55.00
Headmaster Hardhead with Duros	45.00	12.00
Headmaster Highway with Gort	45.00	12.00
Headmaster Horror Apocalypse with Spasma	60.00	20.00
Headmaster Horror Snagglepuss with Krunk	60.00	20.00
Headmaster Mindwipe with Terath	45.00	12.00
Headmaster Skullcrasher with Grex	45.00	12.00
Headmaster Weirldorf with Monza	45.00	12.00
Wings (mail-in)	40.00	
Monobot Breakdown (Two-Wheel Dragon)	35.00	18.00
Monobot Grotogus (Winged Tiger)	35.00	18.00
Monobot Rapagus (Insect)	35.00	18.00
Protobot Blades (with decal)	25.00	6.00
Protobot First Aid (with decal)	25.00	6.00
Protobot Groove (with decal)	25.00	6.00
Protobot Streetwise (with decal)	25.00	6.00
Reinact (mail-in)	35.00	
Set of 3 Omnibots (mail-in)	125.00	
Starliner Breakdown (with decal)	25.00	6.00
Starliner Dead End (with decal)	25.00	6.00
Starliner Drag Strip (with decal)	25.00	6.00
Starliner Wildlifer (with decal)	25.00	6.00
Sunbreaker (mail-in)	35.00	
Targetmaster Blurr with Rayvine	110.00	40.00
Targetmaster Crosshairs with Pinpoint	50.00	13.00
Targetmaster Cyclone with Highlight	110.00	35.00
Targetmaster Hot Rod with Firebolt	210.00	80.00
Targetmaster Jug with Rascal	100.00	30.00
Targetmaster Mischief with Aimless	60.00	22.00
Targetmaster Paintblank with Pacemaker	60.00	22.00
Targetmaster Scourge with Focus	35.00	10.00
Targetmaster Shogun with Caliburst	50.00	13.00
Targetmaster Sureshot with Spoilport	50.00	13.00
Targetmaster Triggerhappy with Blonpops	55.00	15.00
Technobot Afterburner (Motorcycle)	20.00	4.00
Technobot Afterburner (with decal)	30.00	7.00
Technobot Lightglove (Race Car)	20.00	5.00
Technobot Lightglove (with decal)	20.00	5.00
Technobot Nosecone (Drift Car)	20.00	5.00
Technobot Nosecone (with decal)	20.00	5.00
Technobot Scatterdash (SpaceShip)	45.00	12.00
Technobot Strals (Fighter Plane)	20.00	5.00
Technobot Strals (with decal)	30.00	7.00
Technobot Blet (Monster Truck)	25.00	6.00
Terrorcon Anthrax (Vulture)	20.00	5.00

Terrorcon Anthrax (with decal)	25.00	6.00
Terrorcon Hun-Garr (Two-Headed Dragon)	45.00	12.00
Terrorcon Kippensnapper (Lizard)	20.00	5.00
Terrorcon Kippensnapper (with decal)	25.00	6.00
Terrorcon Stenwerk (Two-Headed Bug)	20.00	5.00
Terrorcon Stenwerk (with decal)	25.00	6.00
Thrillbot Chase (Ferrari)	15.00	4.00
Thrillbot Chase (with decal)	20.00	5.00
Thrillbot Freeway (Carnival)	15.00	4.00
Thrillbot Freeway (with decal)	20.00	5.00
Thrillbot Goldbug (VW Bug)	15.00	4.00
Thrillbot Goldbug (with decal)	20.00	5.00
Thrillbot Railbar (Jeep)	15.00	4.00
Thrillbot Railbar (with decal)	20.00	5.00

Fincon Deception Flameblaster (Monster Bird)	10.00	2.25
Fincon Deception Sparksucker (Monster)	10.00	2.25
Headmaster Autobot Headhead with Lug	35.00	18.00
Headmaster Autobot Nightstare with Muzzle	40.00	11.00
Headmaster Autobot Siren with Quig	35.00	18.00
Headmaster Deception Frenzy with Brisk	30.00	7.00
Headmaster Deception Horn-Bull with Krob	30.00	7.00
Headmaster Deception Scorpocalypse with Lokos	30.00	7.00
Huapop (Cliffhanger, mail-in)	10.00	
Powermaster Autobot Getaway with Rev	40.00	11.00
Powermaster Autobot Jayride with Hwirre	40.00	11.00
Powermaster Autobot Leader Optimus Prime with HQ	75.00	25.00
Powermaster Autobot Spazzball with Lobo	40.00	11.00
Powermaster Deception Drivewing with Throffe	55.00	19.00

Prehenders Deception Bomb-Burst (Hover Jet, clear insert, with shell)	35.00	18.00
Prehenders Deception Carnivore (Wolf, with shell)	40.00	11.00
Prehenders Deception Ignitus (Motorcycle, with shell)	45.00	12.00
Prehenders Deception Roadgrazer (Jet with vehicle shell)	40.00	11.00
Prehenders Deception Skullgrip (Tank, clear insert, with shell)	35.00	18.00
Prehenders Deception Searler (Boar, with shell)	40.00	11.00
Prehenders Deception Submariner (Submarine, clear insert, with shell)	35.00	18.00
Seacon Deception Incubator (Lobster)	20.00	5.00
Seacon Deception Overbite (Shark)	20.00	5.00
Seacon Deception Sewing (Manta Ray)	20.00	5.00
Seacon Deception Skolar (Fish)	20.00	5.00
Seacon Deception Squagrip (Turtle)	45.00	12.00

MUG SHOT

SUGAR MAN

X-MEN MUTANT MONSTERS (TOY LINE)

FIRST APPEARANCE: Generation Next #2 (April 1995)

ORIGIN: Sugar Man was an evil, seductive terrorist in an alternate universe created when the mutant Legion went back in time and accidentally killed Professor Xavier, when the so-called "Age of Apocalypse" ended. Sugar Man was able to pass over to our reality through the X-Men Crystal. The four-suited monster likes to dine on people and is the subject of many children's nightmares. Sugar Man lives in a series of underground caves and searches out subjects for his twisted experiments.

CURRENT STATUS: After his plans to return to the Age of Apocalypse were thwarted, Sugar Man was once again stranded in our reality.

BEST STORY: "X-Men 3: Sugar Man tries to harness the mutant population of Genosha to open a portal back to the Age of Apocalypse."



Figure photo by Paul Schiller

Thrillbot Searchlight (Race Car)	15.00	4.00
Thrillbot Searchlight (with decal)	20.00	5.00
Thrillbot Widealot (Dump Truck)	15.00	4.00
Thrillbot Widealot (with decal)	20.00	5.00
Thunderbolt (mail-in)	50.00	
Widealot (mail-in)	35.00	

TRANSFORMERS (SERIES 4) (VEHICLES & ACCESSORIES)

HASBRO (1987)		
Technibot Computon (5-piece set)	450.00	160.00
Terrorcon Abominus (5-piece set)	500.00	180.00

TRANSFORMERS (SERIES 5)

HASBRO (1988)		
Autobot Grand Slam & Autobot Reinforce (Cassettes)	20.00	5.00
Concos (mail-in)	10.00	
Deception Squawkblast & Deception Buzzsaw (Cassettes)	20.00	5.00
Fincon Deception Dinosaurs	10.00	2.25

Powermaster Deception Dredwing with Hi-Test	55.00	19.00
Powermaster Marauder Doubledealer with Krok & Skar	60.00	20.00
Prehender Deception Bigly (Pine, with shell)	45.00	12.00
Prehender Deception Blotch (Hoversuit, with shell)	45.00	12.00
Prehender Autobot Gattai (Scholarship Tiger, with shell)	40.00	11.00
Prehenders Autobot Chainsaw (Boar, with shell)	40.00	11.00
Prehenders Autobot Cloudburst (Star Cruiser, clear insert, with shell)	35.00	18.00
Prehenders Autobot Groundbreaker (Roadster Car, with shell)	45.00	12.00
Prehenders Autobot Gurrenarm (Jet, black with vehicle shell)	65.00	22.00
Prehenders Autobot Landmine (ATV, clear insert, with shell)	35.00	18.00
Prehenders Autobot Sky High (Jetcopter, with shell)	45.00	12.00
Prehenders Autobot Spindash (Hovercraft, with shell)	45.00	12.00
Prehenders Autobot Waverider (Sea Skimmer, clear insert, with shell)	35.00	18.00

Seacon Deception Tentaki (Squid)	20.00	5.00
Set of 3 Minicons	35.00	18.00
Sixchanger Autobot Quicksnatch	40.00	11.00
Sparkbot Autobot Fizzle (Off-Road Buggy)	10.00	2.25
Sparkbot Autobot Gizzle (Tank)	10.00	2.25
Sparkbot Autobot Sizzle (Furry Car)	10.00	2.25
Targetmaster Autobot Landfill with Flintlock & Slicer	25.00	6.00
Targetmaster Autobot Quicksnatch with Boomer & Rocket	25.00	6.00
Targetmaster Autobot Scorp with Fraxer & Hiccup	10.00	4.00
Targetmaster Deception Needletooth with Sandbar & Zigzag	40.00	11.00
Targetmaster Deception Queek with Tiptop & Heeler	35.00	18.00
Targetmaster Deception Spinnster with Sings & Hangman	35.00	18.00
Trigonbot Backstreak	10.00	2.25
Trigonbot Doglight (Plane)	10.00	2.25
Trigonbot Overdrive (Motorcycle)	10.00	2.25

Trigarron Cronkasea (Jeep)	10.00	2.25
Trigarron Ruckus (Dune Buggy)	10.00	2.25
Trigarron Windwaker (2-1 Battle)	10.00	2.25
Warrior (mini)	10.00	2.25

TRANSFORMERS (SERIES 5) (VEHICLES & ACCESSORIES)

Hasbro (1988)		
Season Star Warrior Phoenix		
(5-piece set) ...	400.00	145.00

TRANSFORMERS (SERIES 6) (HASBRO 1989)

Autobot Legends Bumblebee	25.00	6.00
Autobot Legends Jazz	30.00	7.00
Autobot Legends Grimlock	40.00	11.00
Decepticon Legends Starscream	35.00	8.00
Nego Pretenders Autobot Crossblades	35.00	8.00
Nego Pretenders Autobot Vroom	35.00	8.00
Nego Pretenders Decepticon Thunderwing	40.00	11.00
Micromaster Autobot Battle Patrol	10.00	2.25
Micromaster Autobot Countdown	55.00	19.00
Micromaster Autobot Off Road Patrol	10.00	2.25
Micromaster Autobot Race Car Patrol	10.00	2.25
Micromaster Autobot Rescue Patrol	10.00	2.25
Micromaster Base Autobot Groundshaker	35.00	15.00
Micromaster Base Decepticon Skyhopper	35.00	15.00
Micromaster Battle Station Autobot Hot House	18.00	5.00
Micromaster Battle Station Autobot Ironworks	18.00	5.00
Micromaster Battle Station Decepticon Airwave	18.00	5.00
Micromaster Battle Station Decepticon Greasepit	18.00	5.00
Micromaster Decepticon Skyshaker	45.00	12.00
Micromaster Decepticon Sports Car Patrol	10.00	2.25
Micromaster Transport Autobot Erector	15.00	4.00
Micromaster Transport Autobot Overload	15.00	4.00
Micromaster Transport Decepticon Flattop	15.00	4.00
Micromaster Transport Decepticon Roughstuff	15.00	4.00
Pretender Autobot Cloudbuster	35.00	8.00
Pretender Autobot Doubleheader	25.00	6.00
Pretender Autobot Longline	35.00	8.00
Pretender Autobot Longshot	25.00	6.00
Pretender Autobot Stronghold	25.00	6.00
Pretender Autobot Warrior	35.00	8.00
Pretender Classics Autobot Bumblebee	35.00	8.00
Pretender Classics Autobot Grimlock	35.00	8.00
Pretender Classics Autobot Jazz	35.00	8.00
Pretender Classics Decepticon Starscream	35.00	8.00
Pretender Decepticon Bluddog	30.00	7.00
Pretender Decepticon Bomb-burst	35.00	8.00
Pretender Decepticon Outchun	25.00	6.00

Pretender Decepticon Pincher	25.00	6.00
Pretender Decepticon Skyglins	35.00	8.00
Pretender Decepticon Skyrunner	35.00	8.00
Pretender Monster Decepticon Birdbrain	15.00	4.00
Pretender Monster Decepticon Brickhead	15.00	4.00
Pretender Monster Decepticon Kespik	15.00	4.00
Pretender Monster Decepticon Sowl	15.00	4.00
Pretender Monster Decepticon Slag	15.00	4.00
Pretender Monster Decepticon Wildfly	15.00	4.00
Ultra Pretenders Autobot Skyhammer	20.00	12.50
Ultra Pretenders Decepticon Knackback	50.00	12.50

Action Masters Grimlock w/Anti-Tank Cannon	15.00	6.00
Action Masters Gutrunner w/Stratolonic Jet	50.00	12.00
Action Masters Inferno	18.00	8.00
Action Masters Jackpot w/Sights	12.00	4.50
Action Masters Jazz w/Turbo Beard	12.00	4.50
Action Masters Mainframe	12.00	4.50
w/Push-Button	12.00	4.50
Action Masters Megatron w/Neuro-Fusion Tank	40.00	15.00
Action Masters Optimus Prime	25.00	10.00
w/Armored Convoy	40.00	15.00
Action Masters Over-Run	20.00	8.00
w/Attack Copier	20.00	8.00
Action Masters Road w/Lionizer	12.00	4.50
Action Masters Railroad w/Glitch	12.00	4.50
Action Masters Devastator	12.00	4.50
w/Scorplator	12.00	4.50
Action Masters Kick Off	18.00	8.00
w/Turbo-Pack	18.00	8.00
Action Masters Krak w/Gatorator	12.00	4.50

Micromaster Autobot Hot Rod Patrol	10.00	3.00
Micromaster Autobot Master Tracks Patrol	10.00	3.00
Micromaster Autobot Race Truck Patrol	10.00	3.00
Micromaster Combines Anti-Aircraft Base	25.00	9.00
Micromaster Combines Autobot Astro Squad	15.00	6.00
Micromaster Combines Autobot Metro Squad	15.00	6.00
Micromaster Combines Autobot Missile Launcher	20.00	8.00
Micromaster Combines Autobot Tanker Truck	20.00	8.00
Micromaster Combines Battlefield Headquarters	35.00	10.00
Micromaster Combines Decepticon Battle Squad	15.00	6.00
Micromaster Combines Decepticon Cannon Transport	20.00	8.00
Micromaster Combines Decepticon Constructor Squad	15.00	6.00
Micromaster Decepticon Construction Patrol	10.00	3.00
Micromaster Decepticon Air Patrol	10.00	3.00

TRANSFORMERS: GENERATION 2 (SERIES 1)

ASB80 (1993)		
Afterburner (blue jet)	6.00	1.50
Bombcrusher #1 (yellow bulldozer)	6.00	1.50
Bombcrusher #1 (orange bulldozer)	12.00	3.00
Bumblebee (gold minicar)	12.00	3.00
Deluge (color-changing lady car)	8.00	2.00
Drach (color-changing LeMans)	10.00	2.50
Discobot Grimlock (blue T-Rex)	10.00	2.50
Discobot Grimlock (silver T-Rex)	20.00	5.00
Discobot Grimlock (purple T-Rex)	20.00	5.00
Discobot Slag (green Triceratops)	25.00	6.50
Discobot Slag (red Triceratops)	25.00	6.50
Discobot Slag (silver Triceratops)	60.00	15.00
Discobot Snarl (green Stegosaurus)	60.00	15.00
Discobot Snarl (red Stegosaurus)	25.00	6.50
Discobot Snarl (silver Stegosaurus)	50.00	13.00
Eagle Eye (green jet)	6.00	1.50
Gobots (color-changing Porsche)	10.00	2.50
Hook #1 (yellow crane)	6.00	1.50
Hook #1 (orange crane)	6.00	1.50
Hubcap (red minicar)	8.00	2.00
Inferno (large fire truck)	20.00	5.00
Jazz (large Porsche)	20.00	5.00
Jettison (color-changing dune buggy)	10.00	2.50
Long Haul #5 (yellow dump truck)	6.00	1.50
Long Haul #5 (orange dump truck)	6.00	1.50
Megatron (tank with white insert)	12.00	3.00
Megatron (tank with yellow insert)	35.00	11.50
Micromaster #6 (yellow cement mixer)	35.00	9.00
Micromaster #6 (orange cement mixer)	6.00	1.50
Micromaster #6 (orange cement mixer)	6.00	1.50
Optimus Prime w/Roller	20.00	3.00
Ramjet (purple jet w/scorpedo missiles)	40.00	10.00
Ramjet (purple jet w/grouped missiles)	30.00	7.50
Rapid (red Mazda)	25.00	6.50
Scavenger #2 (yellow steam shovel)	6.00	1.50
Scavenger #2 (orange steam shovel)	6.00	1.50
Scrapper #1 (yellow payload)	12.00	3.00
Scrapper #3 (orange payload)	6.00	1.50
Scrappry (blue hovercraft)	12.00	3.00
Sideways (large Coatlote)	8.00	2.00
Skram (blue Corvette)	20.00	5.00
Starscream (gray jet w/scorpedo missiles)	6.00	1.50
Starscream (gray jet w/grouped missiles)	20.00	5.00
Terraflex (black jet)	25.00	6.50
Turboside (turquoise pickup)	6.00	1.50
Windcraker (yellow AMX)	6.00	1.50
Windcraker (gray jet)	6.00	1.50

ULTAFORCE		
GALLOP (1995-1996)		
All American Prime	30.00	7.50
Altalon	7.00	1.50
Black Fall Hawk	25.00	6.00
Black Foot Horse	25.00	6.00
Boat Head Night Hawk	25.00	6.00
Boat Head Night Hawk	18.00	4.00
Boat Head Night Hawk	7.00	1.50
Grid Fall Prime	40.00	10.00



OPTIMUS PRIMAL & JETFIRE Transformers: Beast Wars (Kenner)/Transformers (Series 2-Hasbro)

Hasbro's Transformers just keep going and going. The line originally died out in 1990, only to come back two years later as Transformers: Generation 2. When it looked like that line was about to die a quick death, it was turned into Transformers Beast Wars, a totally new concept featuring robots that change into various prehistoric beasts. Call us a bunch of old fuddy-duddies, but we prefer the original Transformers any day. Nothing against the Beast Wars stuff, we just think cars look a whole lot cooler. Yroom vroom!!!

TRANSFORMERS (SERIES 2) HASBRO (1990)

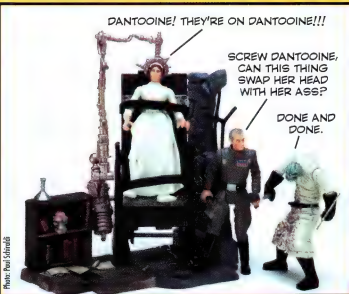
Action Masters Avar w/Off-Road Cycle	20.00	8.00
Action Masters Banzi-Iron	18.00	8.00
w/Razor-Sharp	18.00	8.00
Action Masters Master w/High-Pack	12.00	4.50
Action Masters Bumblebee	15.00	6.00
w/Heli-Pack	15.00	6.00
Action Masters Soundwave	15.00	6.00
w/Wingthing	15.00	6.00
Action Masters Treadbot	12.00	4.50

Action Masters Patrol w/Turbo Cycle	20.00	8.00
Action Masters Shadowweave	12.00	4.50
w/Firelight	12.00	4.50
Action Masters Skyfall	18.00	8.00
w/Top-Header	18.00	8.00
Action Masters Snarl w/Tyrannosaurus	18.00	8.00
Action Masters Spotted	25.00	9.00
w/Attack Cruiser	25.00	9.00
Action Masters Starscream	25.00	9.00
w/Turbo Jet	25.00	9.00
Action Masters Wheellock	30.00	9.50

Micromaster Decepticon Military Patrol	10.00	3.00
Micromaster Transport Autobot Erector	12.00	4.50
Micromaster Transport Autobot Overload	12.00	4.50
Micromaster Transport Decepticon Flattop	12.00	4.50
Micromaster Transport Decepticon Roughstuff	12.00	4.50

BIG SHOT

"Macho Man" Randy Savage with Savage Slam	30.00	15.00
Marty Jannetty with Jannetty Jam	10.00	5.00
"Million Dollar Man" Ted Dibiase with Million Dollar Mash	8.00	4.00
"Million Dollar Man" Ted Dibiase with Million Dollar Punch	30.00	10.00
"Million Dollar Man" Ted Dibiase with Million Dollar Stomp		



Everybody's going hog-wild over Kenner's new Grand Moff Tarkin figure. Up on the big screen, Tarkin was played by Peter Cushing, who had quite a career before he took the role of that meanie who barked orders to Barth Vader. Cushing died in 1995 at age 81, but before "Star Wars," he made a name for himself with roles in countless horror films like "The Curse of Frankenstein" and "The Horror of Dracula." You might have also caught Cushing in the classic "backwards" scene with Val Kilmer in "Top Secret."

Honky Tonk Man with Rattle and Roll

Hulk Hogan (mail-in, with red shirt)

Hulk Hogan with Gorilla Press Slam	25.00	10.00
Hulk Hogan with Hulkplex	25.00	8.00
Hulk Hogan with Hulkster Hug	25.00	12.00

*****	20.00	...	8.50
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IRS with Write-Off Slam	12.00	5.00
Jake "The Snake" Roberts with Python Punch	30.00	10.00
Jim "The Anvil" Neidhart with Anvil		

Kamala with Kamala Krush

.....	15.00	8.00
Koko B. Ware with Bird Man Bounce	65.00
.....	65.00	20.00
Legion of Doom Tag Team (Singles are		
Animal & Hawk)	50.00	10.50
Lex Luger with Narcissistic Knockout		
.....	25.00	8.00
Ludvig Borga with Finland Finisher		
.....	20.00	8.50

Out Blaster 10.00 ... 5.00

"Macho King" Randy Savage with Macho Masher ...	25.00	...	12.00
"Macho Man" Randy Savage with Elbow Smash	35.00		15.00

"The Model" Rick Martel with Arrogance

Splash	12.00	... 6.00
The Mountie with Mountie Mash	10.00	... 4.00
Mr. Perfect with Perfect Plex (blue outfit)	25.00	... 10.00
Mr. Perfect with Perfect Plex (yellow outfit)	45.00	... 15.00
Nailz w/ Jailhouse Job! 25.00	...	12.00
Nasty Buns Tax Team (Singles and Brigs)		

Knobbs & Jerry Sags)

Owen Hart with Rocket Blast	14.00	6.00
Papa Shango with Spell Binder	12.00	5.00
Ravishing Rick Rude with Rude Awakening Headlock	40.00	14.00
Razor Ramon with Razor Rage (rod trunk & black vest)	25.00	12.00

Razor Ramen with Razor Rage (purple)

shorts & vest) ...	20.00	... 6.00
Rope Man with Robber Clabber	14.00	... 5.50
Ric Flair w/Flair Snare	14.00	... 6.00
Rick Steiner with Steiner Slam	10.00	... 5.00
Ricky "The Dragon" Steamboat with Steamboat Springer	15.00	... 5.50
Rockers Tag Team (singles are Marty		

Jannetty & Shawn Michaels) 00.00 6.50.

Rowdy Roddy Piper with Piper Punch	15.00	5.50
Sernu of the Head Shrinkers with Sernu Shocker	8.00	4.00
Scott Steiner with Steiner Suplex	8.00	4.00
Sgt. Slaughter with Sgt.'s Salute	25.00	10.00

Shown Michaels with Conceited Crunch		
(on yellow card)	75.00	8.50

Shown Michaels with Concealed Crunch (a blue card)	20.00	... 8.00
Sid Justice with Power Bomb	15.00	... 6.00
Skinner with Gator Breaker	12.00	... 5.00
Smash with Demolition Smasher	35.00	... 12.00

Slam	25.00	12.00
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Tatanka with Tomahawk Tackle	12.00	4.00
Tatanka with Tomahawk Tackle (on purple card)	10.00	5.00
Texas Tornado with Texas Twister	22.00	8.00
Typhoon w/Tidal Wave	35.00	12.00
Ultimate Warrior with Ultimate Slam	30.00	12.00

Ultimate Warrior with Ultimate Smash

Ultimate Warrior with Warrior Wham	30.00	12.00
Undertaker (mail-in, with brown hair)	50.00	22.00
Undertaker with Tombstone Tackle (blue card)	35.00	10.00
Undertaker with Tombstone Tackle (trenchcoat)	35.00	10.00

Virgil with Bodyguard Bosh

.....	15.00	... 6.50
The Warlord with Warlord Wham	15.00 ... 6.50
Yokozuna with Sumo Smash (black & red trunks)	25.00 ... 10.00
Yokozuna with Sumo Smash (black & white trunks)	... 25.00	... 10.00

WWF WORLD WRESTLING

FEDERATION (ACCESSORIES)
HACDDO, CLORD, 1904/1

Official Wrestling Ring 150.00 ... 55.00

Talking Hulk Hogan (12-inch)	30.00	7.00
Talking Ultimate Warrior (12-inch)	30.00	7.00

WWF WORLD WRESTLING FEDERATION

PLAYMATES (1997-CURRENT)		
Sycho Sid (9-inch Heroes of Wrestling)	16.00	4.00
Undertaker (9-inch Heroes of Wrestling)	16.00	4.00
14-inch Deluxe Talking Undertaker	25.00	5.00

X-MEN/X-FORCE

X-MEN

ABY KIZ (1990-1995)		
Ahab with Harpoon-Shooting Gun	10.00	2.25
Apocalypse w/Extending Body	15.00	4.00
Apocalypse with Transforming Weapon Arms (2nd Edition)	10.00	2.50
Archangel with Missile-Shooting Wings (gray wings)	15.00	4.00
Archangel with Missile-Shooting Wings (white wings)	12.00	3.00
Archangel II with Wing-Flapping Action	12.00	3.00
Banshee with Sonic Scream	12.00	3.00
Battle-Ravaged Wolverine with Berserker Rage Action (a.k.a. Wolverine 10th edition)	8.00	2.00
Beast with Mutant Flipping Power	20.00	5.00
Bishop with Quick-Draw Weapon Release	18.00	4.00
Bishop II with Weapon Release (Flashback series, gray outfit)	10.00	2.25
Bishop II with Weapon Release (Flashback series, red outfit)	8.00	1.75
Bombardier with Mutant Attack Tank	8.00	2.00
Brood with Attack Action	8.00	1.75
Cameron Dodge with Blade-Bleeding Weapon	8.00	1.75
Captain Sabretooth with Break-Away Action	8.00	1.75
Cyclops with Power-Lift Action (light blue hair)	17.00	4.00
Cyclops with Power-Lift Action (dark blue hair)	10.00	2.25
Cyclops with Power-Lift Action (no yellow)	12.00	3.00
Conan, Swashbuckling Space Pirate (Phoenix Saga series—blue-corded)	12.00	3.00
Conan, Swashbuckling Space Pirate (Phoenix Saga series—orange-corded)	8.00	1.75
Cyclops with Laser Light Eyes (blue & white)	18.00	4.00
Cyclops with Laser Light Eyes (no "X," red ball)	12.00	3.00
Cyclops with Light-Up Glove Blast	12.00	3.00
Eric the Red with Super Metallic Armor	10.00	2.25
Forge with Quick-Draw Action (brown holster)	21.00	5.00
Forge with Quick-Draw Action (brown leg panel)	18.00	4.00
Forge with Quick-Draw Action (yellow holster)	20.00	5.00
Gambit w/Power Kick Action	12.00	2.00
Ghastly with Super Strength Power Punch (Phoenix Saga series—blue-corded)	10.00	2.25
Ghastly with Super Strength Power Punch (Phoenix Saga series—orange-corded)	8.00	1.75
Havok with Projectile-Throwing Action	10.00	2.00
Iceman (Changes Color in Freezer, transparent)	34.00	10.00
Iceman (Changes Color in Freezer, blue patches)	18.00	4.00
Iceman with Super Ice Slide	15.00	3.25

Iceman II with Extending Ice Limbs	10.00	2.00
Juggernaut with Power Punch Action (orange ball)	18.00	4.00
Juggernaut with Power Punch Action (red balls)	7.00	1.50
Kyleen with Twin Striking Swords	6.00	1.50
Largemouth with Knife-Throwing Action	9.00	2.00
Magneto with Magnetic Field (Chest Solid gloves & boots)	18.00	4.00
Magneto with Magnetic Hands & Chest (striped gloves & boots)	8.00	1.75
Magneto with Super Spark Action	15.00	4.00
Maverick with Quick-Draw Weapons Action	7.00	1.50
Morph (Mutant Shape-Shifter)	20.00	5.00
Mr. Sinister with Power Light Blast	15.00	4.00
Mr. Sinister with Power Light Blast (with gauntlets)	10.00	2.25
Nightcrawler with Super Suction	35.00	8.00
Omega Red with Whipping Tendril Weapons	10.00	2.25
Omega Red II with Whipping Tendril (Flashback series, black or red outfit)	8.00	1.75
Phoenix with Fiery Phoenix Power (Phoenix Saga series—blue-corded)	15.00	4.50
Phoenix with Fiery Phoenix Power (Phoenix Saga series—orange-corded)	22.00	5.00
Polaris with Power Upper Punch (Flashback series)	15.00	4.00
Professor X with Secret Control Panels	15.00	4.00
Random with Missile-Bleeding Arms	7.00	1.50
Raze with Swishbuckling Sword Action	6.00	1.50
Robot Wolverine (Albert) with Robotic Arm Weapon (a.k.a. Wolverine 6th edition)	10.00	2.25
Rogue with Power Upper Punch (Flashback series)	8.00	1.75
Sauron with Savage Attack Wings (black & gold cloth)	10.00	2.25
Sauron with Savage Attack Wings (gold cloth only)	8.00	2.00
Savage Land Wolverine with Super-Slashing Claw Action (Flashback series, a.k.a. Wolverine 11th ed.)	8.00	2.00
Seraphite with Whip-Snapping Action (purple-corded)	8.00	1.50
Seraphite with Whip-Snapping Action (teal-corded)	8.00	1.50
Silver Samurai with Metal Samurai Armor	8.00	1.75
Space Wolverine with Slashing Space Armor (a.k.a. Wolverine 10th edition, Phoenix Saga series)	10.00	2.00
Spirit with Arm-Spinning Action (invasion series)	16.00	2.25
Storm with Power Glow (shiny silver or gray plastic)	18.00	4.00
Strong Guy with Power Punch	12.00	3.00
Sunfire with Renewable Solar Power	8.00	2.00
Trevor Fitzroy with Futuristic Battle Armor (blue body)	8.00	2.00
Trevor Fitzroy with Futuristic Battle Armor (repeated: purple body, F&D Swatch excl.)	6.00	1.50
Walt with Surprise Attack Action	18.00	2.25
Warrior (Surprise Attack Team, from the Phoenix Saga series—blue-corded)	10.00	2.25

Warrior (Surprise Attack Team, from the Phoenix Saga series—purple-corded)	8.00	2.25
Wolverine Ferg with Super Slashing Claw Action (a.k.a. Wolverine 9th edition)	9.00	2.00
Wolverine with Snap-Out Claws (1st edition)	25.00	6.00
Wolverine with Spring-Out Slashing Claws (2nd edition)	18.00	4.00
Wolverine with Savage Strike-Snail Action (3rd Edition)	22.00	5.00

Carnorball with Catapult-Launching Action (pink coat)	28.00	7.00
Carnorball with Catapult-Launching Action (purple coat)	20.00	5.00
Commando with Tactica Sludge Liquid Blister	8.00	1.75
Commando with Mutant Hunting Hever Craft	10.00	2.25
Deadpool with Spring-Out Dagger (1st edition)	40.00	11.00
Deadpool with Hidden Removable Mask (2nd)	15.00	1.75

Styfle with Flip-Up Helmet (reveals identity)	20.00	5.00
Sunset with Explosive Power Punch	15.00	3.00
Unsub Assault Cable with Shoulder Cannon Blaster	8.00	1.75
Warpath with Thunder Punch Action	15.00	4.00
Warpath with Smashing Power Punch (2nd Edition)	10.00	2.25
X-Force with Axe Attack 8.00	1.75	

MUG SHOT



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WAMPA

STAR WARS: THE EMPIRE STRIKES BACK (KENNER)

FIRST APPEARANCE: "The Empire Strikes Back" (1980)
ORIGIN: The ice planet of Hoth is home to the Wampa, a ferocious, carnivorous beast with white fur, yellow eyes and a howl that is indistinguishable from the planet's winds. Its howl fur allows it to blend in with the surrounding snowy landscape and sneak up on its prey, which it brings back to huge caves carved on the ice. Several Wampas organized the Rebel Alliance when they made their secret base on Hoth.

CURRENT STATUS: The Wampa that attacked Luke Skywalker was de-armored, but presumably there are tons more of the usually brawlers all over the planet Hoth.
BEST STORY: The Empire Strikes Back Special Edition. Go read (or buy) this movie to see some extra scenes of the vicious Wampa.

Wolverine with High-Tech Training Helmet (4th Edition—green cables)	15.00	
Exodus w/Phoenix Burn 8.00	1.75	
Forearm with Four Arm Punching Action	18.00	4.00
G.W. Bridge w/Rapid-Fire Gun	8.00	1.75
Gideon	8.00	1.75
Genesis w/Sword-Slashing Thrust	8.00	1.75
Grizzly with Crushing Power Hammer	12.00	3.00
Kane with Snap-Back Living Hand (black hair, red leg belt)	15.00	4.00
Kane with Snap-Back Living Hand (gray hair, blue leg belt)	85.00	29.00
Kane with Snap-Back Living Hand (gray hair, red leg belt)	18.00	4.00
Kane with Double-Fisted Weapons (2nd edition)	10.00	2.25
Killsarge with Slashing Blade Arms	18.00	4.00
Killsarge II with Ripping Forearm Blades	6.00	1.25
Krile with Shrunken Hands	8.00	1.75
Major with Wild "Wing" Tail	8.00	1.75
Block Team with Power Bio-Blast	12.00	3.00
Block Team with Power-Blasting	8.00	1.75
Block Team with Power-Blasting	16.00	4.00
Cable (Cyborg)	8.00	1.75
Cable-Snatch	6.00	1.25
Cable with Oblique Action (1st edition)	8.00	1.75
Cable with Deep Space Armor (2nd Edition)	8.00	1.75
Cable with Rapid Rocket-Firing Action (3rd Edition)	8.00	1.75
Cable with Air Assault (4th Edition)	8.00	1.75
Cable w/Deep Sea Gear (5th)	8.00	1.75
Cable with Mutant Roaring Action	8.00	1.75

Dominio w/Twin Weapon Arms	15.00	
Exodus w/Phoenix Burn 8.00	1.75	
Forearm with Four Arm Punching Action	18.00	4.00
G.W. Bridge w/Rapid-Fire Gun	8.00	1.75
Gideon	8.00	1.75
Genesis w/Sword-Slashing Thrust	8.00	1.75
Grizzly with Crushing Power Hammer	12.00	3.00
Kane with Snap-Back Living Hand (black hair, red leg belt)	15.00	4.00
Kane with Snap-Back Living Hand (gray hair, blue leg belt)	85.00	29.00
Kane with Snap-Back Living Hand (gray hair, red leg belt)	18.00	4.00
Kane with Double-Fisted Weapons (2nd edition)	10.00	2.25
Killsarge with Slashing Blade Arms	18.00	4.00
Killsarge II with Ripping Forearm Blades	6.00	1.25
Krile with Shrunken Hands	8.00	1.75
Major with Wild "Wing" Tail	8.00	1.75
Block Team with Power Bio-Blast	12.00	3.00
Block Team with Power-Blasting	8.00	1.75
Block Team with Power-Blasting	16.00	4.00
Cable (Cyborg)	8.00	1.75
Cable-Snatch	6.00	1.25
Cable with Oblique Action (1st edition)	8.00	1.75
Cable with Deep Space Armor (2nd Edition)	8.00	1.75
Cable with Rapid Rocket-Firing Action (3rd Edition)	8.00	1.75
Cable with Air Assault (4th Edition)	8.00	1.75
Cable w/Deep Sea Gear (5th)	8.00	1.75
Cable with Mutant Roaring Action	8.00	1.75

X-MEN/X-FORCE (TOYS & ACCESSORIES)

TOY KIZ (1992-CURRENT)

8-inch Mega Armor Storm (Storm Suits figure)	10.00	2.25
8-inch Mega Armor Wolverine	10.00	2.25
12-inch Storm with removable costume	30.00	7.00
12-inch Wolverine with removable costume	30.00	7.00
15-inch Electronic Talking Wolverine	15.00	4.00
Blackbird Jet	15.00	4.00
Classic X-Team Gift Pack (boxed Collector Edition featuring Cyclops, Iceman, Marvel Girl, Angel & Beast in their original costumes)	18.00	5.00
Danger Room: Cyclops Force Arena	18.00	5.00
Danger Room: Wolverine Combat Cave (Wolverine exclusive)	18.00	5.00
Electronic Talking Wolverine	25.00	6.00
Major	18.00	4.00
Mini Blackbird Jet	15.00	4.00
Mutant All of Fame (10 figures: Iceman, Cyclops, Professor X, Wolverine, Archangel, Juggernaut, Sabretooth, Sauron, Magneto, Apocalypse)	55.00	12.50
Sentinel	25.00	6.00
Wolverine Bump & Toss (remote control)	10.00	2.25
Wolverine Jump	15.00	4.00
Wolverine Mutant 4x4 (remote control)	18.00	4.00
Wolverine Mutant Van (remote control)	18.00	4.00
Wolverine's Mutant Cycle (Wolverine exclusive)	18.00	4.00
X-Men Headquarters	50.00	15.00
X-Men Weapon X Lab	25.00	7.00

X-MEN: X-FORCE (1.5-INCH POLICE EDITIONS)

TOY BIZ (1993-CURRENT)	
Apocalypse	12.00 ... 3.00
Archangel II	12.00 ... 3.00
Beast	20.00 ... 5.00
Bishop	12.00 ... 3.00
Cable	12.00 ... 3.00
Cable (reprint: black w/ silver)	
Ventura exclusive	20.00 ... 5.00
Cyclops	18.00 ... 4.00
Cyclops (Metallic)	20.00 ... 5.00
Gambit	12.00 ... 3.00
Kane (Kane 2nd)	12.00 ... 3.00
Magneto	12.00 ... 3.00
Magneto (Metallic)	12.00 ... 3.00
Mr. Sinister	12.00 ... 3.00
Mystique	20.00 ... 5.00
Omega Red	12.00 ... 3.00
Omega Red (Metallic)	15.00 ... 4.00
Rogue	22.00 ... 5.00
Sabretooth (Sabretooth 2nd)	12.00 ... 3.00
Sabretooth (Metallic)	15.00 ... 4.00
Shatterstar (Shatterstar 2nd)	12.00 ... 3.00
Spy Wolverine (black)	12.00 ... 3.00
Spy Wolverine (reprint: blue)	12.00 ... 3.00
Spy Wolverine (Metallic)	20.00 ... 5.00
Weapon X	12.00 ... 3.00
Wolverine (Wolverine 2nd)	18.00 ... 4.00
Wolverine (Wolverine 10th)	12.00 ... 3.00
Wolverine (Metallic)	15.00 ... 4.00
Wolverine Classic	15.00 ... 4.00
Wolverine Space (gold piano)	12.00 ... 3.00
Wolverine Space (reprint: blue piano)	12.00 ... 3.00

X-MEN: X-FORCE TWINPACKS W/ METALS (KAY-BEE EXCLUSIVES)

TOY BIZ (1995)	
Neveick & Fitzroy w/ Wolverine Metal	18.00 ... 4.00
Silver Samurai & Wolverine (Metal)	w/ Cyclops Metal 15.00 ... 4.00

X-MEN: X-FORCE (EXCLUSIVES)

TOY BIZ (1992-CURRENT)	
FAO SCHWARZ (Deadpool, Cable, Forge, Fitzroy)	55.00 ... 12.00
FAO SCHWARZ Dark Phoenix Saga (Phoenix, Corsair, Cyclops, Wolverine, Space (Bolt))	50.00 ... 12.00
HEARTS OF DARKNESS 3-PACK (Punisher, Ghost Rider, Wolverine (10th)-limited edition; 8,000) ...	35.00 ... 9.00
KAY-BEE (Wolverine, Iceman, Mr. Sinister, Sabretooth) ...	25.00 ... 6.00
SAM'S CLUB Danger X-Men 4-Pack (Battle-Ravaged Wolverine, Gambit, Captive Sabretooth, Nimrod)	25.00 ... 6.00
TOYS R US Alien X 2-Pack (Gambit & Wolverine)	18.00 ... 4.00

X-MEN: X-FORCE SUPERBIZ FIGURES (1.5-INCH)

TOY BIZ (1991)	
Magneto	40.00 ... 10.00
Wolverine	40.00 ... 10.00

X-MEN: X-FORCE TALKING FIGURES

TOY BIZ (1991)	
Cyclops	20.00 ... 5.00
Magneto	20.00 ... 5.00
Wolverine	20.00 ... 5.00

X-MEN: X-FORCE (TWINPACKS W/ METALS EXCLUSIVES)

TOY BIZ (1994)	
Bishop/Apocalypse	18.00 ... 4.00

Beast ("Age of Apocalypse," reprint: classic blue-and-yellow, 50,000 ed.)	10.00 ... 2.25
Colossus (X-Men costume)	8.00 ... 1.75
Colossus (reprint: Acolyte costume, 50,000 ed.)	10.00 ... 2.25
Lady Deathstrike	12.00 ... 3.00
Lady Deathstrike (reprint: reds & browns are darker, 50,000 ed.)	12.00 ... 3.00

Mondo	10.00 ... 2.25
The Protector	8.00 ... 1.75
White Queen (flesh legs)	15.00 ... 4.00
White Queen (white legs)	12.00 ... 3.00

X-MEN: MISSILE FLYERS TOY BIZ (1997)

Apocalypse w/ Trap-Door Chest	12.00 ... 3.00
Projectile Launcher	12.00 ... 3.00

BIG SHOT



PSYCHO MAN, DR. DOOM & LEADER Fantastic Four/Incredible Hulk Smash N Crash (Toy Biz)

Check this one out. Toy Biz and the defunct Mego Corp. might have pulled off one of the first action figure crossovers. Back in the late 70s, Mego produced the Micronauts, modular robot warriors with interchangeable parts. The Micronauts even had their own Marvel comic where they sometimes fought Psycho Man, one of the Fantastic Four's foes. So when Toy Biz made their Psycho Man action figure, they inadvertently made one of the "lost" Micronauts characters. See what happens when you think about action figures too much?

X-MEN 2009 TOY BIZ (1995-1996)

Blacksnake	8.00 ... 1.75
Brooklyn	8.00 ... 1.75
Brimstone Love	8.00 ... 1.75
Halloween Jack	8.00 ... 1.75
Junkpile	8.00 ... 1.75
La Lunatica	15.00 ... 4.00
Meathead	8.00 ... 1.75
Metalhead	8.00 ... 1.75
Shadow Dancer	8.00 ... 1.75
Skullfire	8.00 ... 1.75

X-MEN: AGE OF APOCALYPSE TOY BIZ (1995-1996)

Apocalypse	8.00 ... 1.75
Cyclops	10.00 ... 2.25
Gambit	8.00 ... 1.75
Magneto	12.00 ... 3.00
Sabretooth	8.00 ... 1.75
Weapon X (Wolverine)	8.00 ... 1.75

X-MEN: BATTLE BRIGADE TOY BIZ (1996-1997)

Archangel (blue)	8.00 ... 1.75
Archangel (reprint: red, 50,000 ed.)	10.00 ... 2.25
Beast ("Age of Apocalypse," red and black)	8.00 ... 1.75

Patch Wolverine	8.00 ... 1.75
Patch Wolverine (reprint: 50,000 ed.)	10.00 ... 2.25

X-MEN: CLASSICS TOY BIZ (1995)

Beast	10.00 ... 2.25
Cyclops	8.00 ... 3.00
Gambit	8.00 ... 2.00
Magneto	8.00 ... 4.00
Storm	15.00 ... 4.00
Wolverine	8.00 ... 4.00

X-MEN: CLASSICS LIGHT-UPS TOY BIZ (1996)

Gambit	10.00 ... 2.25
Elektra (Psylocke reprint)	30.00 ... 8.00
Juggernaut	10.00 ... 2.25
Wolverine	12.00 ... 3.00
Psylocke	15.00 ... 4.00
Wolverine Stealth	12.00 ... 3.00

X-MEN: GENERATION X TOY BIZ (1996)

Previously Generation X	
Baroness (black & yellow body)	8.00 ... 1.75
Baroness (blue & yellow body)	10.00 ... 2.25
Marrow	12.00 ... 3.00

Bishop w/ Fold-Out Armor Wing Blasters	12.00 ... 3.00
Cable w/ Attack Wings & Aerial Assault Spiral Projectile	12.00 ... 3.00
Shard w/ Spring-Loaded Projectile-Firing Wing Extensions	12.00 ... 3.00
Wolverine w/ Head Launching Bird of Prey	12.00 ... 3.00

X-MEN: MONSTER ARMOR TOY BIZ (1997)

Cyclops (Cyclops)	6.00 ... 1.50
Mr. Sinister (Cyber Tech)	6.00 ... 1.50
Mystique (Sno-Blast)	8.00 ... 1.75
Rogue (Leach Bat)	8.00 ... 1.75
Wolverine (Fangor)	6.00 ... 1.50

X-MEN: MUTANT ARMOR TOY BIZ (1996-1997)

Battle Armor Wolverine (anti-magnetism armor)	5.00 ... 1.50
Heavy Metal Beast	5.00 ... 1.50
Iceman (crystalline armor)	8.00 ... 1.75
Professor X (astral armor)	15.00 ... 4.00
Quicksilver (blue)	10.00 ... 2.25
Quicksilver (reprint: black and white, 50,000 ed.)	8.00 ... 1.75

X-MEN: MUTANT MONSTERS TOY BIZ (1996-1997)

Dark Beast	10.00 ... 2.25
Sugar Man	10.00 ... 2.25
Werewolf Wolverine	10.00 ... 2.25

X-MEN: NINJA FORCE TOY BIZ (1996)

Dark Nemesis (a.k.a. Helicaust)	5.00 ... 1.50
Ninja Psylocke	6.00 ... 2.00
Ninja Sabretooth	5.00 ... 1.50
Ninja Wolverine	5.00 ... 1.50
Space Ninja Deathbird	10.00 ... 2.25

X-MEN: ONSLAUGHT TOY BIZ (1997)

Apocalypse (w/ Ozymandias)	12.00 ... 3.00
Jean Grey (w/ Imprisoned Juggernaut)	12.00 ... 3.00
Onslaught	12.00 ... 3.00
Wolverine (w/ Franklin Richards)	12.00 ... 3.00

X-MEN: ROBOT FIGHTERS TOY BIZ (1997)

Cyclops with Apocalypse Drone	8.00 ... 1.75
Gambit with Drone	8.00 ... 1.75
Jubilee with Sentinel Hand	12.00 ... 3.00
Storm with Lightning Weather Sphere	12.00 ... 3.00
Storm (reprint: new hairdo, last 100,000 ed.)	20.00 ... 5.00
Wolverine with Sabretooth Simulator	5.00 ... 1.50

X-MEN: SPIDER-MAN COLLECTOR'S EDITION (MAY-MAY EXCLUSIVES)

TOY BIZ (1994)	
Civilian Wolverine vs. Peter Parker (two-pack)	22.00 ... 5.00

X-MEN: SPIDER-MAN TWINPACKS W/ METALS (MAY-MAY EXCLUSIVES)

TOY BIZ (1994)	
Battle-Ravaged Wolverine & Octo-Spidey w/ Cyclops Metal	18.00 ... 4.00
Gambit & Battle-Ravaged Spider-Man w/ Venom Metal	18.00 ... 4.00
Iceman II & Man-Spider w/ Wolverine Metal	18.00 ... 4.00
Jean Grey & Spider-Man 2099 w/ Spider-Man Metal	18.00 ... 4.00

X-MEN: STAR RIDERS TOY BIZ (1997)

Beast	12.00 ... 3.00
Bishop	12.00 ... 3.00
Cyclops	12.00 ... 3.00
Jean Grey	12.00 ... 3.00
Wolverine	12.00 ... 3.00

X-MEN: WATER WARS TOY BIZ (1997)

Aqua Attack Nightcrawler	8.00 ... 1.75
Hydra Blast Wolverine	8.00 ... 1.75
Sentinel Test Robot	8.00 ... 1.75
Ultimate Iceman	8.00 ... 1.75
Weather Fury Storm	8.00 ... 1.75

X-MEN: WATER WARS (VEHICLES & ACCESSORIES)

TOY BIZ (1997)	
Water Wars Playset	25.00 ... 6.00

YOUNGLODS MCFARLANE TOYS (1995)

Crypt	12.00 ... 3.00
The Herd	9.00 ... 2.00
Dutch	9.00 ... 2.00
Sentinel	9.00 ... 2.00
Shark	9.00 ... 2.00
Troll (white stripe on shirt)	25.00 ... 6.00
Troll (no white stripe)	18.00 ... 5.00

ToyFare PRICE GUIDE

BEANIE BABIES

NOTE: On current Beanie Babies with old swing tags, add \$10-15. Beanie babies with no tag are worth 50% less than price shown. An (R) indicates this Beanie has been "retired."

BEANIE BABY	ID#	PRICE
Ally (alligator)	4032	\$15.00
Bobbie (owl)	4074	8.00
Barnie (S. Bernard) (1997)	4109	12.00
Bessie (cow)	4009	14.00
Blackie (black bear)	4011	10.00
Blizzard (snow tiger) (1997)	4008	10.00
Bones (dog)	4001	12.00
Bongo (monkey)	4064	12.00
Bongo (monkey, same color tag) (R)	4064	40.00
Breathy (Tyrannosaurus, tie-dye) (R)	4046	350.00
Bucky (beaver)	4006	12.00
Bubbles (yellow & black fish) (R) (1997)	4006	35.00
Burnside (bea) (R) (1995)	4100	210.00
Bunny Set (Floppy, Huggly, Huggly)	4009	75.00
Cow (cow) (R)	4009	190.00
Chilly (polar bear) (R) (1994)	4009	650.00
Chip (cat) (1997)	4009	8.00
Chocolate (moose)	4009	14.00
Chops (dark, black face) (R) (1997)	4009	40.00
Cloakie (cat, tie-dye) (1997)	4009	8.00
Coco (giraffe)	4009	16.00
Coral (fish, tie-dye) (R) (1996)	4009	65.00
Crunch (shark)	4130	9.00
Cubbie (brown bear)	4010	12.00
Curly (brown bear)	4052	17.00
Daisy (cow)	4006	10.00
Dorothy (horse)	4008	12.00
Digger (cat, red) (R) (1997)	4027	45.00
Digger (cat, orange) (R)	4110	300.00
Digger (Dachshund)	4110	12.00
Doodle (rooster, tie-dye) (1997)	4171	8.00
Doty (Dalmatian) (1997)	4100	8.00
Ears (rabbit)	4018	12.00
Echo (dolphin) (1997)	4180	8.00
Echo (dolphin, has "Waves" tag)	4021	20.00
Fleece (dolphin) (R)	4021	35.00
Fleece (lamb)	4125	16.00
Flap (cat)	4012	16.00



Fleece (Lamb)—Current Price: \$16.00

Floppy (bunny, tie-dye) (1997)	4118	25.00
Flutter (Dalmatian, tie-dye) (R)	4006	450.00
Freckles (leopard)	4046	14.00
Garcia (tie-dye teddy bear) (R)	4051	65.00
Goldie (goldfish)	4023	12.00
Gracie (swan)	4126	10.00
Grant (razorback) (R)	4092	65.00
Happy (hippopotamus, lavender)	4061	17.00
Happy (hippopotamus, gray) (R)	4061	350.00
Happy (bunny, mint green) (1997)	4119	39.00
Hoot (owl)	4073	12.00
Huggly (bunny, pink) (1997)	4117	25.00
Humphrey (camel)	4025	625.00
Ich (ichthyornis, with felt antennae) (R)	4044	125.00
Ich (ichthyornis, with yarn antennae)	4044	15.00
Isky (octopus, pink)	4028	15.00
Isky (octopus, blue/white) (R)	4028	220.00
Jolly (walrus) (1997)	4009	8.00
Kivi (toucan) (R)	4009	60.00
Laffy (dunkin') (R)	4056	75.00
Laffy (dunkin', w/ "Righty" tag)	4056	85.00
Lags (frog)	4026	12.00
Liberty (bea) (R)	4057	70.00
Lizzy (lizard)	4033	16.00
Lizzy (lizard, tie-dye)	4033	350.00
Lucky (ladybug)	4040	16.00
Lucky (ladybug, glued-on spots) (R)	4040	125.00
Magic (dragon)	4040	75.00
Manny (manatee) (R)	4081	50.00
Maple (bear, Canada only)	4009	100.00
Maple (bear, "Pride" rear and tag, Canada only)	4009	175.00
Mel (toad) bear	4162	12.00
Mystic (unicorn)	4007	25.00
Nessie (fish) (1997)	4104	8.00
Nip (cat, gold eyes)	4003	12.00
Nip (cat, all gold) (R)	4003	475.00
Nip (cat, white belly) (R)	4003	175.00
Nuts (squirrel)	4114	12.00
Pat (platypus, pink)	4025	20.00
Pat (platypus, magenta/magenta)	4025	400.00
Pat (platypus, tangleberry red)	4025	350.00
Peace (bear) (1997)	4025	180.00

Peanut (elephant, light blue)	4162	20.00
Peanut (elephant, royal blue) (R)	4062	1,000.00
Peking (panda bear) (R)	4026	500.00
Pincher (fisher)	4026	16.00
Pinky (flamingo)	4072	15.00
Pouch (kangaroo)	4161	10.00
Pouch (kangaroo, w/ "Bones" hang tag)	4161	30.00
Pugpy (1997)	4009	8.00
Quackers (duck with wings)	4024	12.00
Quackers (duck, wings) (R)	4024	350.00
Radar (bat) (R)	4091	70.00
Rex (Tyrannosaurus, tie-dye) (R)	4069	350.00
Righty (elephant) (R)	4086	75.00
Kings (crocon)	4014	16.00
Koery (lion) (1997)	4069	8.00



Doty (Dalmatian)—Current Price: \$8.00

Rover (dog)	4101	12.00
Scoop (pelican)	4107	10.00
Scottie (Scottish terrier)	4102	12.00
Seamore (seal)	4029	14.00
Seamored (otter)	4080	14.00
Slither (snake) (R)	4009	450.00
Sly (fox, brown belly) (R)	4115	10.00
Sly (fox, brown belly) (R)	4115	30.00
Snip (Siamese cat)	4102	10.00
Snort (bull)	4020	12.00
Snort (bull, with "Tobacco" tag)	4002	45.00
Sparky (Dalmatian) (R)	4100	60.00
Speedy (turtle)	4030	14.00
Spike (rhinoceros)	4060	14.00
Splash (killer whale) (R)	4022	45.00
Spooky (ghost)	4090	50.00
Spooky (ghost, glued-on mouth) (R)	4090	100.00
Spot (dog)	4000	12.00
Spot (dog, no spot) (R)	4000	1,100.00
Squirrel (pig)	4085	12.00
Sting (magnifying, tie-dye) (R)	4009	300.00
Sting (magnifying, tie-dye) (R)	4009	60.00
Stinky (skunk)	4017	16.00
Stripes (tiger, light)	4065	15.00
Stripes (tiger, dark) (R)	4065	100.00
Tobacco (red bull w/red feet) (R)	4009	200.00
Tank (armadillo, w/nine rib lines) (R)	4031	80.00
Tank (armadillo, w/nine rib lines & shell)	4031	14.00
Tank (armadillo, w/seven rib lines) (R)	4031	65.00
Teddy (brown bear) (R)	4050	16.00
Teddy (brown bear, old face) (R)	4050	3350.00
Teddy (brown bear, cranberry, old face) (R)	4050	350.00
Teddy (brown bear, cranberry, new face) (R)	4050	375.00
Teddy (brown bear, magenta, old face) (R)	4050	350.00
Teddy (brown bear, magenta, new face) (R)	4050	375.00

Teddy (brown bear, teal, old face) (R)	4050	350.00
Teddy (brown bear, teal, new face) (R)	4050	400.00
Teddy (brown bear, jade, old face) (R)	4050	300.00
Teddy (brown bear, jade, new face) (R)	4050	400.00
Teddy (brown bear, violet, old face) (R)	4050	350.00
Teddy (brown bear, violet, new face) (R)	4050	550.00
Tripp (moose) (R)	4042	350.00
Tuffy (terrier) (1997)	4108	8.00
Tusk (walrus) (R)	4075	55.00
Tusk (walrus, "tick" on tag) (R)	4075	20.00
Twigs (giraffe)	4068	30.00
Valentino (bear)	4058	30.00
Velvet (gerbil)	4064	16.00

Waddle (penguin)	4075	12.00
Waves (black dolphin, has "Echo" tag) (1997)	4084	8.00
Web (spider) (R)	4041	400.00
Weenie (dachshund)	4013	16.00
Winkles (bull dog)	4103	14.00
Ziggy (zebra)	4063	16.00
Zip (cat, black with white paws)	4004	15.00
Zip (cat, all black) (R)	4004	150.00
Zip (cat, white belly) (R)	4004	250.00

MCDONALD'S HAPPY MEAL COLLECTION

Chocolate (moose)	10.00
Chops (lamb)	10.00
Goldie (goldfish)	10.00
Lizz (lizard)	12.00
Pat (platypus)	12.00
Pinky (flamingo)	20.00
Quacks (duck)	10.00
Seamore (seal)	10.00
Snort (bull)	12.00
Speedy (turtle)	12.00
Set	75.00
Set w/McDonald's display	250.00

TWIN SETS (Two identical beanies, one regular size, one Happy Meal size)

Chocolate (moose)	25.00
Chops (lamb)	25.00
Goldie (goldfish)	25.00
Lizz (lizard)	30.00
Pat (platypus)	40.00
Pinky (flamingo)	25.00
Quacks (duck)	25.00
Seamore (seal)	25.00
Snort (bull)	25.00
Speedy (turtle)	25.00
Set	275.00

TOYING AROUND

GUEST COLUMN

MONSTER MANIA



All photos: Paul Schreiff

Brian Pulido
Publisher, Chaos! Comics

When I was a kid, all I ever wanted was monster action figures and other cool, creepy stuff. But toys like that were few and far between. The toy store shelves were cluttered by those pesky heroic Mego 8-inch action figures and G.I. Joe—all goody two shoes, nice guys in spandex. What was a self-respecting child of darkness to do? Sure, we had those cool Aurora model kits and Planet of the Apes dolls (ironically, a Mego product), but I really wanted some weird monsters with which to attack the goody-goody heroes, freak out the girls in the neighborhood and generally bother my parents. People said I was "strange" and "different." Actually, I was just ahead of my time.

Cut to the present-day, 25 years later. Have you noticed the toys these days? Amid the countless Star Wars and Star Trek figures are the dark, foreboding creatures of the night I've always longed for. They're infecting the shelves, dominating them. Every day, action figures are looking more and more creepy, evil

and gross. With realistic bloody decoes, severed limbs and demonic leers, they're everything your parents *don't* want you to have.

Glorious, isn't it?

Now we can play out twisted fantasies armed with our super-cool Todd McFarlane's Monsters line, an assortment that has to be among the coolest toys ever produced. I'm sure the original movie Frankenstein, Boris Karloff, would be proud of McFarlane Toys' gory likeness—right down to the interchangeable brain! And think of the play possibilities: Frankenstein vs. the Borg (Try assimilating the undead, ya cyborg freak!). The Werewolf vs. Luke Skywalker (Luke'd be disemboweled long before he could activate his lightsaber!). And if you add some mud and insects (real live ones, mind you), the whole thing would take on a new, demented dimension.

How about the insane Spawn toys themselves? I have to give the mighty Todd McFarlane a ton of credit for making gross stuff cool. His company single-handedly raised the bar on monster action figures. Think about it. Maleboggia is the Devil, man—yet we can buy him in Kmart. If those guys only knew what they were selling...

Even Toy Biz is flipping out with their X-Men: Monster Armor and Spider-Man Vampire Wars lines, featuring truly *mutated* mutants and blood-suckers like Morbius. It's all good, creepy stuff.

And now after dreaming about it for years, my own Chaos! Comics characters are coming to life as action figures from the supremely-talented Clayburn Moore and Moore Action Collectibles. Right after Halloween, you'll be able to play with the likes of Evil Ernie, Lady Death, Purgatori and Lady Demon. I know I will.

Imagine the battle royal of the monster toy lines: Chaos! Figure Assortment One vs. The Universal Monsters; Evil Ernie vs. Spawn or Jack Skellington from "Tim Burton's Nightmare Before Christmas"; Lady Death vs. Angela. Parents will have to pry the figures from kids' hands at bedtime.

Make no mistake: It's the golden age of monsters. A ghoulish good time is in store for all. **TF**

Chaos! Comics Publisher Brian Pulido still freaks out neighborhood girls...cept those with restraining orders.



PRE-HOLIDAY TOY SHOPPER EXTRAVAGANZA!

ToyFareTM #5

THE GUIDE TO COLLECTIBLE TOYS

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